

Paul E. McKenney, Meta Platforms Kernel Team

Huawei Global Software Technology Summit, May 31, 2023



Cautionary Tales on Implementing the Software That People Want

Be Careful What You Wish For. You Might Get It!!!

How Did Paul Get This Way?

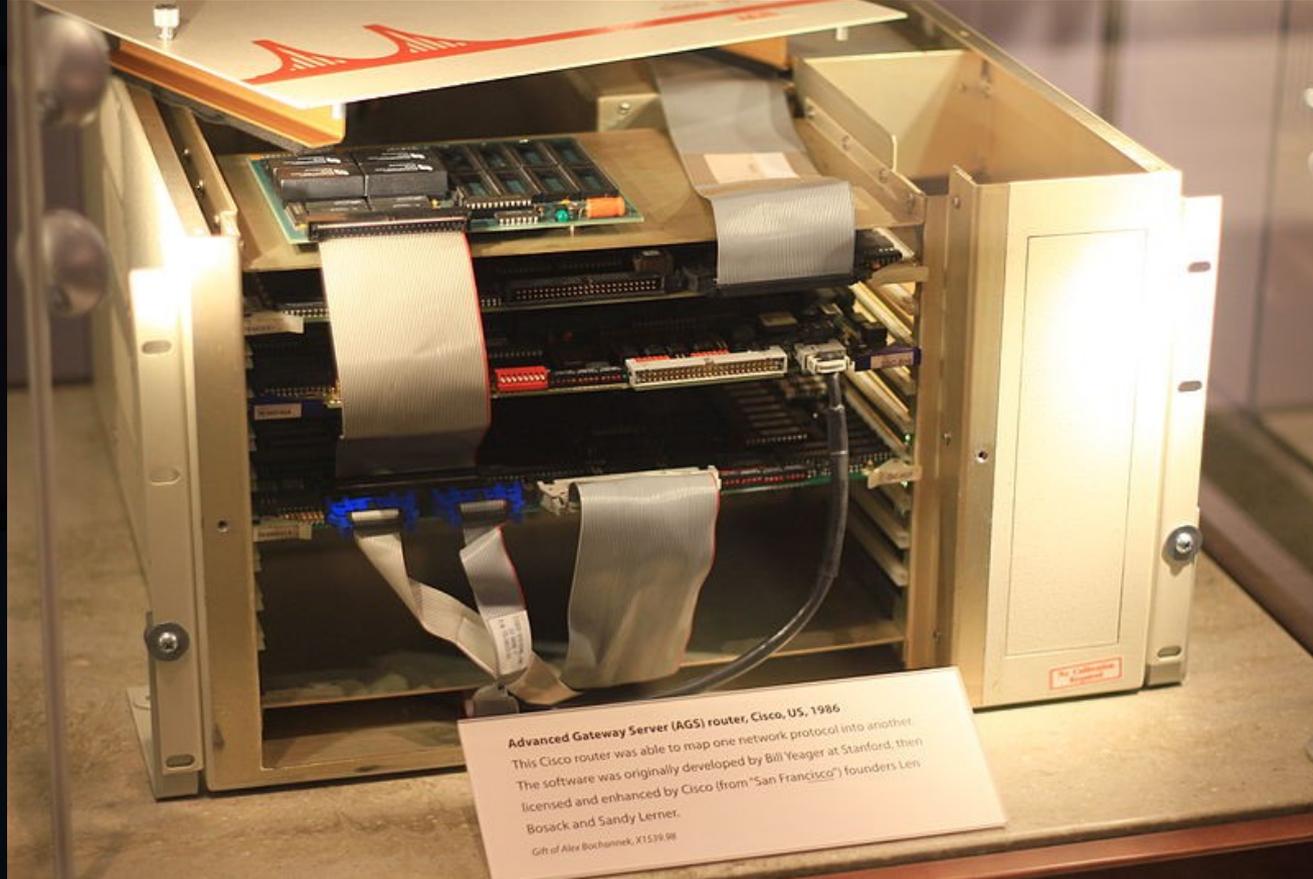
- High school class: IBM mainframe & HP Basic (1973-1976)
- University: Computer science & mechanical engineering, business applications (1976-1981)
 - Started supporting self by coding in June 1977
- Contract programming (1981-1985)
- Systems administration and Internet research (1986-1990)
- Concurrent proprietary UNIX (1990-2000)
- Linux kernel concurrency and realtime (2001-present)

Cautionary Quotes

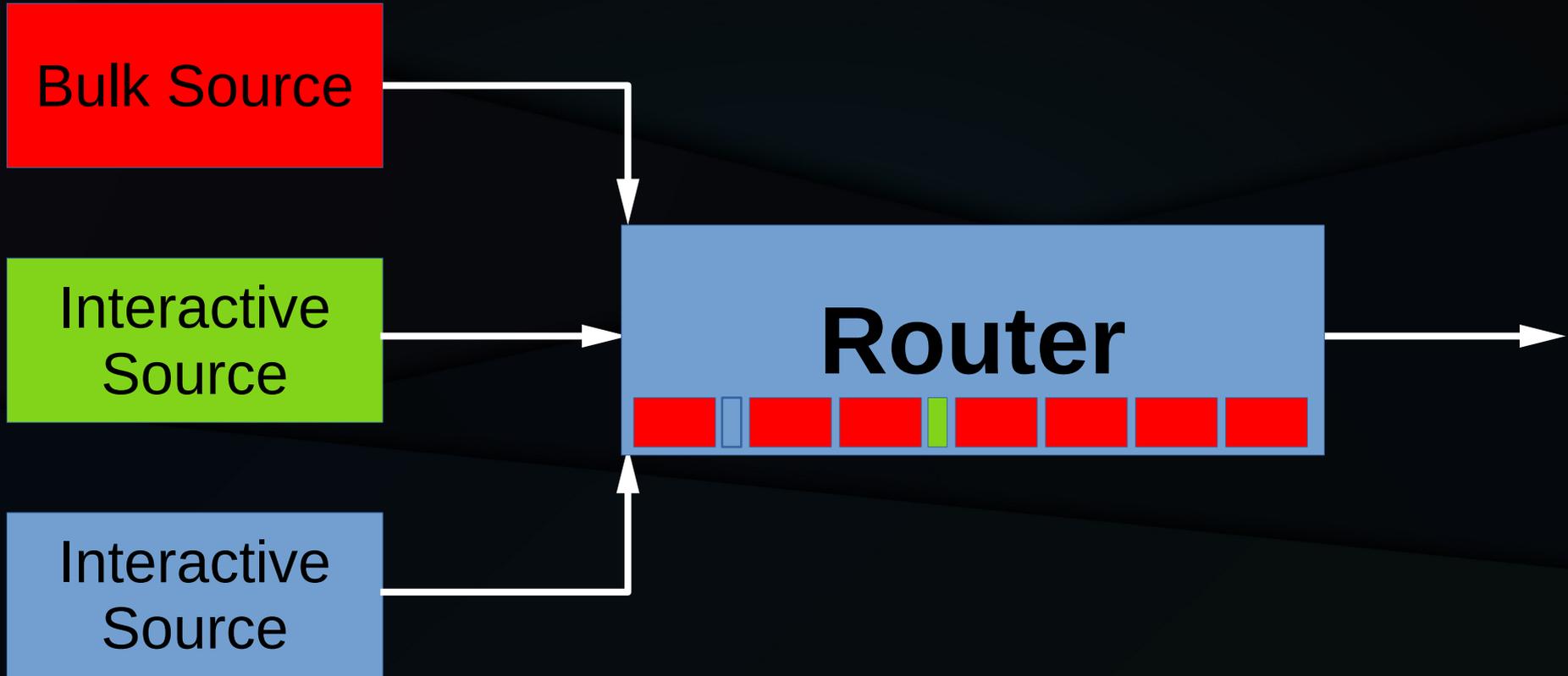
- The first secret of getting what you want is knowing what you want. *Arthur D. Hlavaty*
- If you don't know what you want, you will probably never get it. *Oliver Wendell Holmes, Jr.*
- If you don't know what you want, you end up with a lot you don't. *Chuck Palahniuk*

1990: Stochastic Fairness Queueing

1990: Stochastic Fairness Queueing

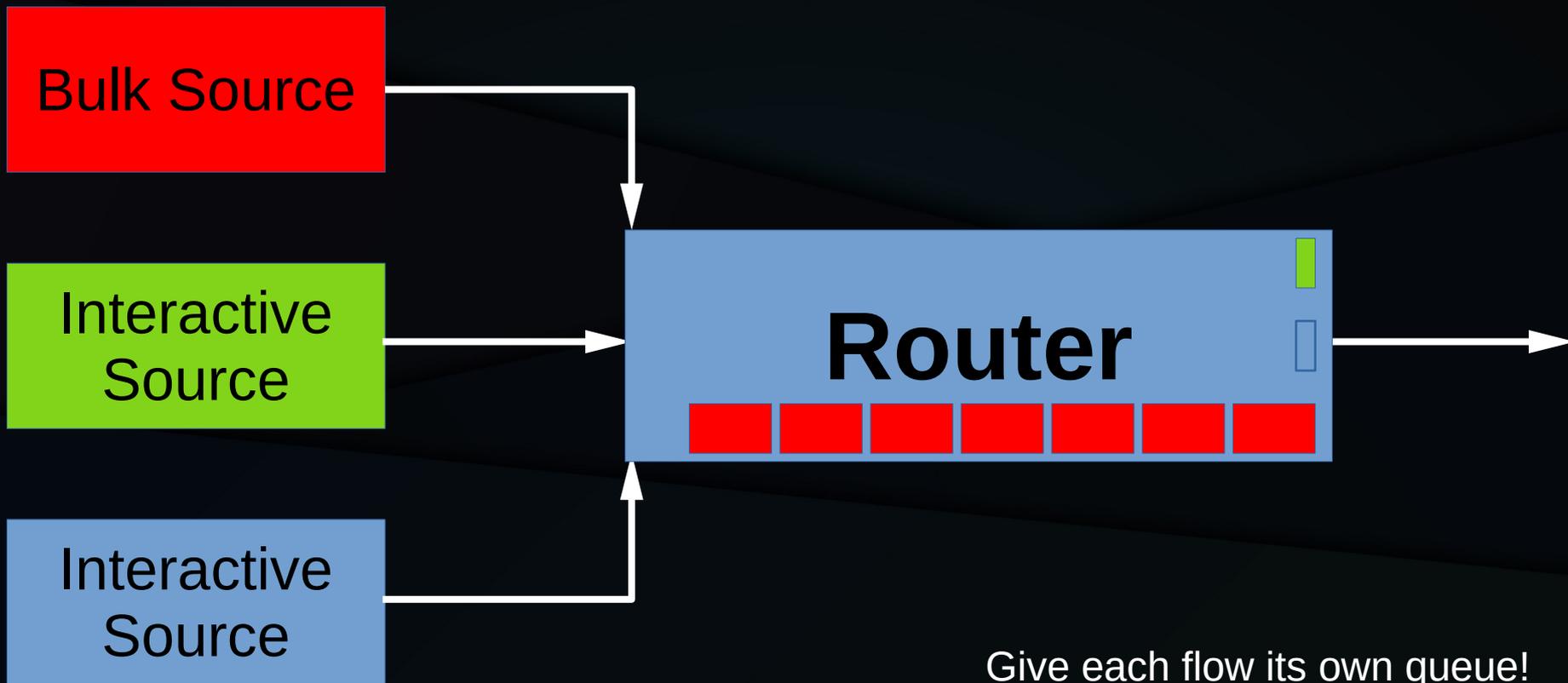


1990: Queueing Problem



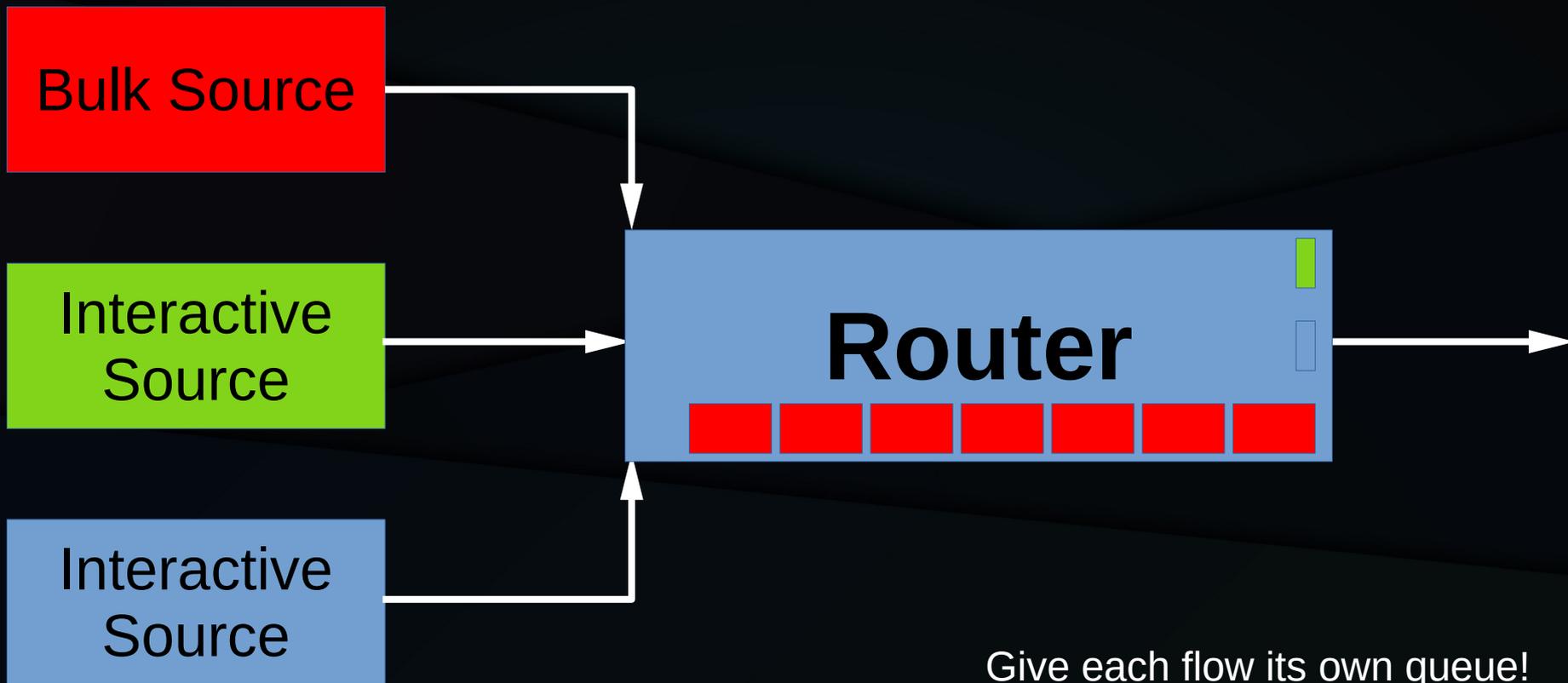
1 Megabit network is *fast*.

1990: Fair Queueing



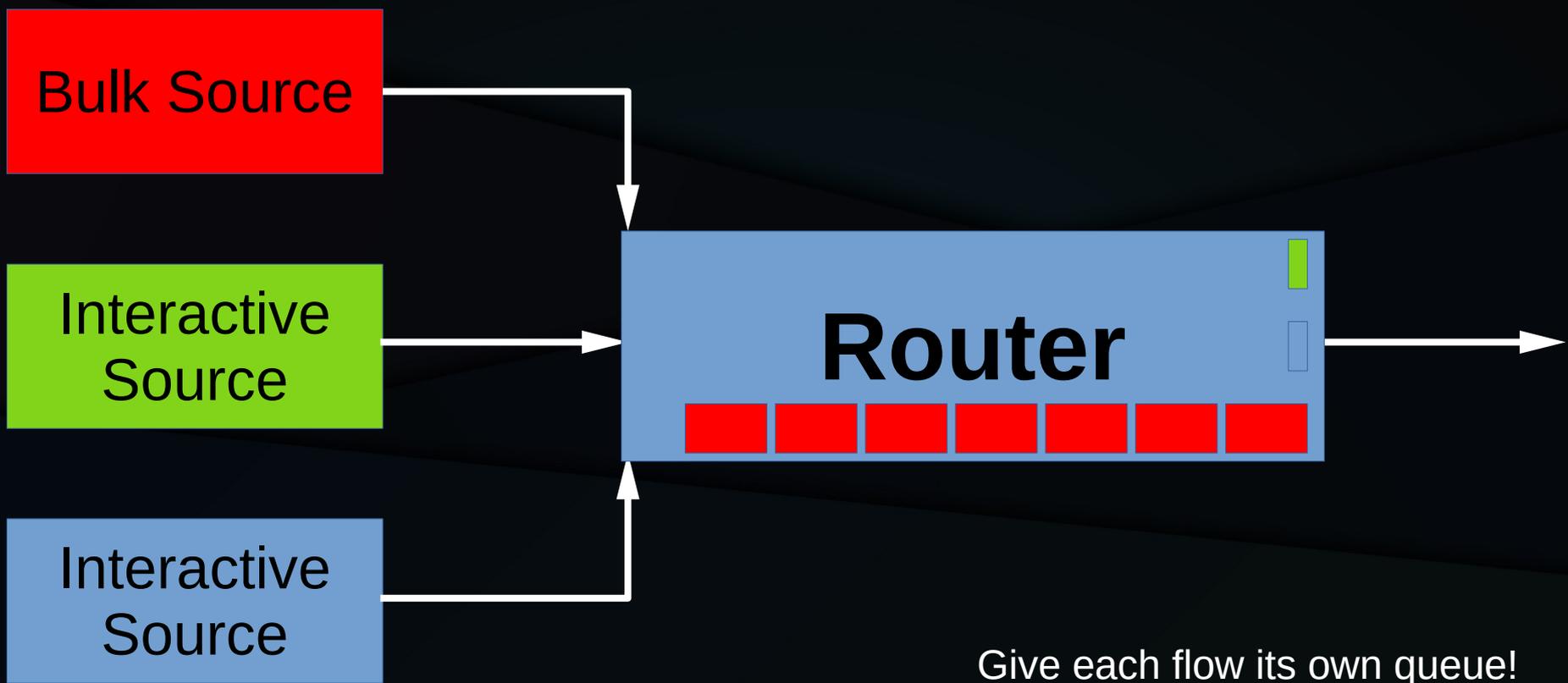
Give each flow its own queue!
Yeah, you and how many 10MHz CPUs???

1990: Fair Queueing



Give each flow its own queue!
Yeah, you and how many 10MHz CPUs???

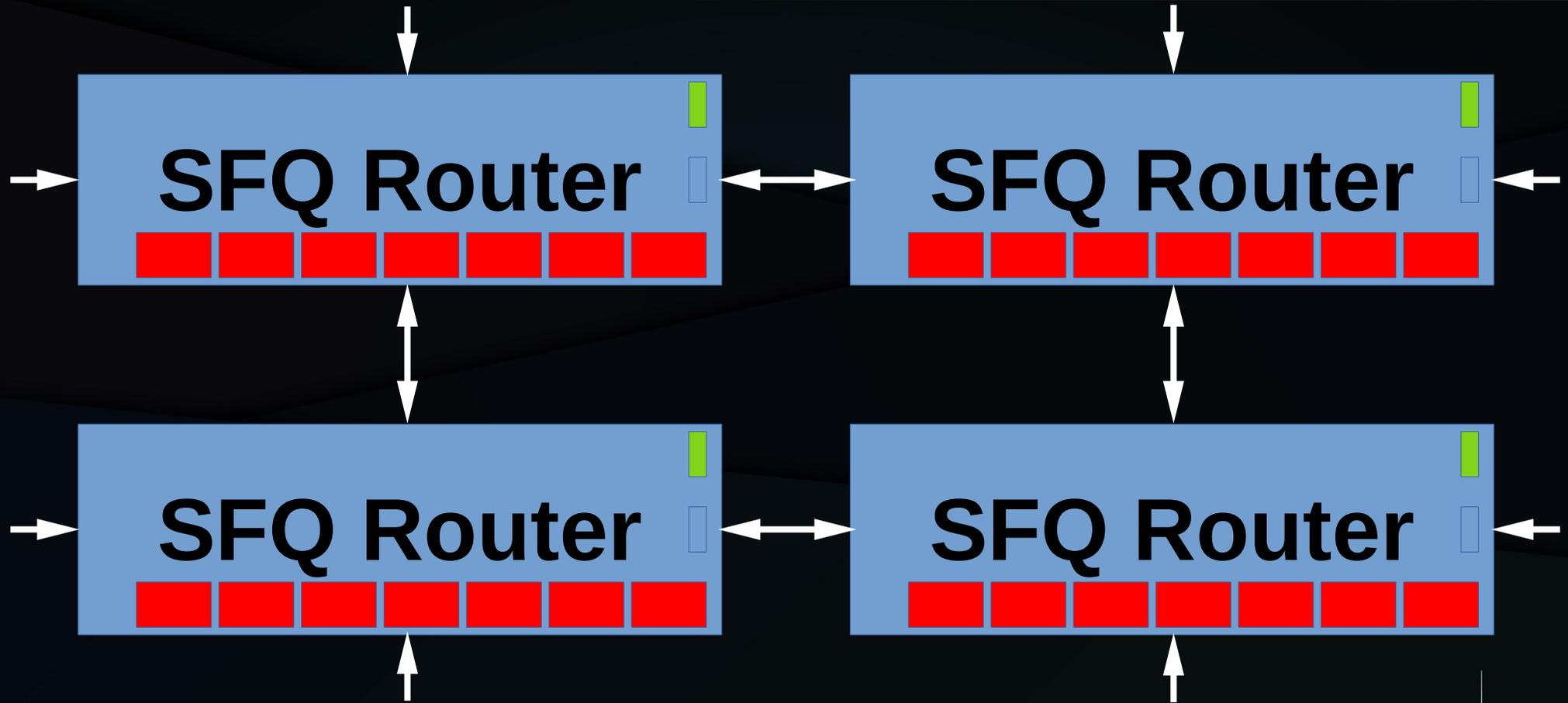
1990: Stochastic Fair Queueing: Hash



Give each flow its own queue!
But only with high probability!!!

Hash IP-address/Port quadruple for wonderful end-to-end fairness!!!

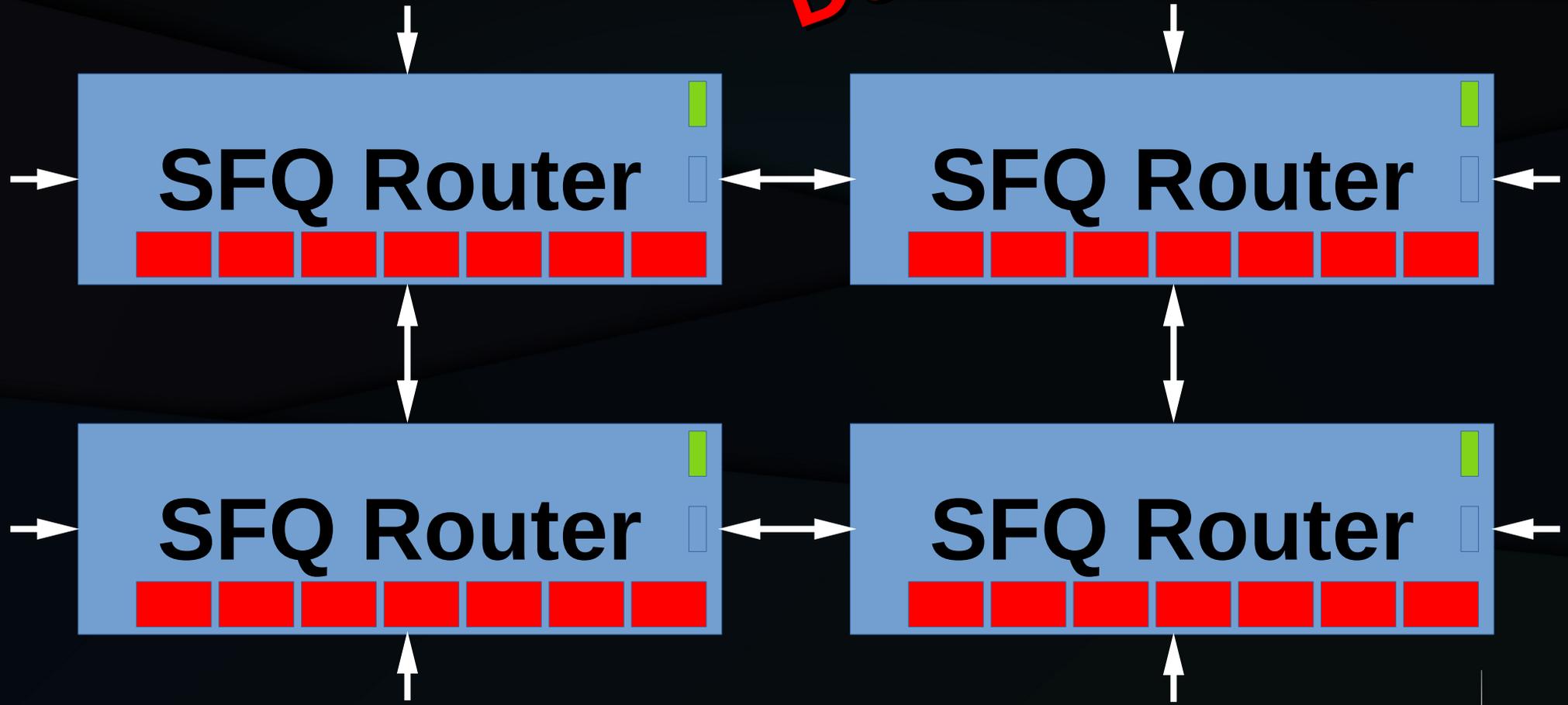
1990: Paul's Internet Vision



Hash IP-address/Port quadruple for wonderful end-to-end fairness!!!

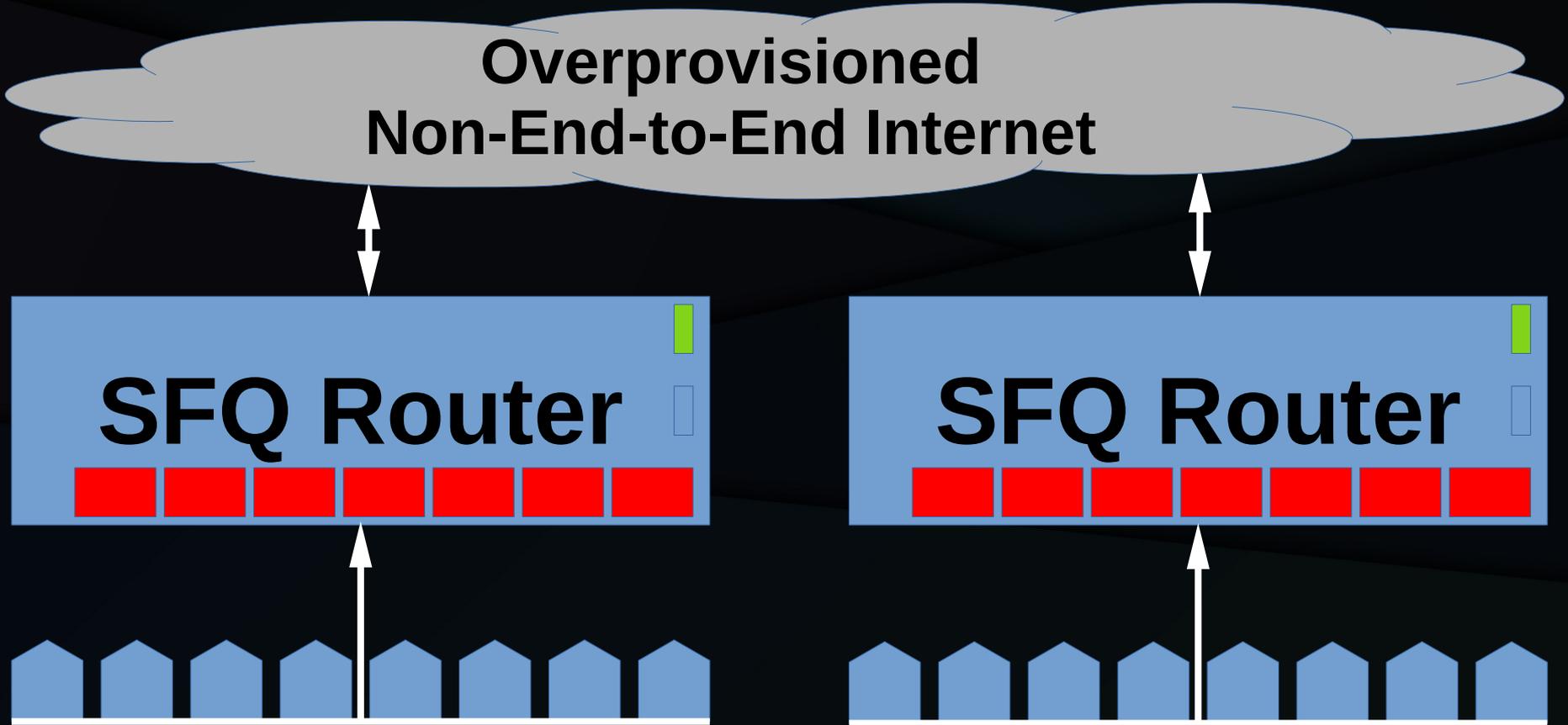
1990: Paul's Internet Vision

Delusion



Hash IP-address/Port quadruple for wonderful end-to-end fairness!!!

1990: What Internet Did Instead



Internet gateways hash Ethernet MAC addresses for approximate real-world fairness.

1990 SFQ: What Went Wrong?

- Solved wrong problem: End-to-end fairness
 - Correct problem: Hop-by-hop & endpoint fairness
 - By sheer dumb luck, my algorithm handled both
- Research-quality code: Get the paper out!!!
 - Engineers at Cisco and in Linux kernel fixed this
- Used heavily until about 2015 (aside from WISPs)
 - FQ-CODEL and CAKE now address bufferbloat
 - Dave Taht, Eric Dumazet, Toke Høiland-Jørgensen, ...

1990 SFQ: What Went Wrong?

- Solved wrong problem: End-to-end fairness
 - Correct problem: Hop-by-hop & endpoint fairness
 - By sheer dumb luck, my algorithm worked for both
- Research-quality code: Get paper out!!!
 - Engineers at Cisco and Linux kernel fixed this
- Used heavily until 2015 (aside from WISPs)
 - FQ-CODES, CAKE now address bufferbloat
 - Dave Taht, Eric Dumazet, Toke Høiland-Jørgensen, ...

Bad idea badly implemented

1990 SFQ: What Went Wrong?

- Solved wrong problem: End-to-end fairness
 - Correct problem: Hop-by-hop & endpoint fairness
 - By sheer dumb luck, my algorithm worked
- Research-quality code: Get it right the first time!!!
 - Engineers at Cisco and others fixed this
- Used heavily untested code (aside from WISPs)
 - FQ-CODES caused slow address bufferbloat
 - Dave Mazet, Toke Høiland-Jørgensen, ...

**Bad idea badly implemented,
resuscitated by dumb luck**

1990 SFQ: What Went Wrong?

- Solved wrong problem: End-to-end fairness
 - Correct problem: Hop-by-hop & endpoint fairness
 - By sheer dumb luck, algorithm implemented
- Research-quality implementation
 - Engineers at Cisco & others fixed this
- Used heavily unproven technology (from WISPs)
 - FQ-CODES, slow address resolution
 - Dave Mazet, Toke Høiland-Jørgensen

Prematurely implemented, dumb luck
Bad idea bc of all evil resuscitated
root of abstraction is the

1990 SFQ: What Went Wrong?

- Solved wrong problem: End-to-end fairness
 - Correct problem: Hop-by-hop & endpoint fairness
 - By sheer dumb luck, algorithm implemented!!!
- Research-quality engineering
 - Engi
- Used heavily untested ideas (from WISPs)
 - FQ-CODE
 - Dave Mazet, Toke Høiland-Jørgensen

Prematurely implemented, dumb luck

Live among your users!!!

Bad idea resuscitated, all evil is the

1980s: Eight-Bit CRM



1980s: Eight-Bit CRM

- CRM application built to spec under contract
- The company loved it!

1980s: Eight-Bit CRM

- CRM application built to spec under contract
- The company loved it!
- Their prospective customers, not so much

1980s: Eight-Bit CRM

- CRM application built to spec under contract
- The company loved it!
- Their prospective customers, not so much
- Dumb luck: They paid me *before* bankruptcy

1980s: Eight-Bit CRM

- CRM application built to spec under contract
- The company loved it!
- Their prospective customers, not so much
- Dumb luck: The company failed *before* bankruptcy

Bad idea well implemented

1980s: Eight-Bit CRM

- CRM application built to spec under contract
- The company loved it!
- Their prospective customers loved it so much
- Dumb luck: The company went bankrupt before bankruptcy

**Bad idea well implemented,
but hey, I got paid???**

1980s: Eight-Bit CRM: What Instead?

Time and Grade: Experience

Cautionary Quote

- "Everyone knows that debugging is twice as hard as writing a program in the first place. So if you're as clever as you can be when you write it, how will you ever debug it?" - *Brian W. Kernighan*, "The Elements of Programming Style", 2nd Edition, Chapter 2.

Cautionary Quote

- "Everyone knows that debugging is twice as hard as writing a program in the first place. So if you're as clever as you can be when you write it, how will you ever debug it?" - *Brian W. Kernighan*, "The Elements of Programming Style", 2nd Edition, Chapter 2.
- While programming, you are living in blissful ignorance of important requirements. These requirements make themselves known during debugging.
- Which is but one cause of Kernighan's observation.

Cautionary Quote

- "Everyone knows that debugging is twice as hard as writing a program in the first place. So if you're as clever as you can be when you write it, how will you ever debug it?"
Kernighan, "The Elements of Programming Style", 2nd Edition, Chapter 2.
- While programming, the programmer's successful ignorance of important requirements that make themselves known during development is a common cause of Kernighan's observation.
- Which is why I failed to understand that I was competing with a file cabinet.

Cautionary Quote

- "Everyone knows that debugging is twice as hard as writing a program in the first place. So if you're as clever as you can be when you write it, how will you ever debug it?"
Kernighan, "The Elements of Programming Style", 2nd Edition, Chapter 2.
- While programming, I was guilty of a successful ignorance of important requirements that were never made themselves known during the development process.
- Which is a classic case of Kernighan's observation.

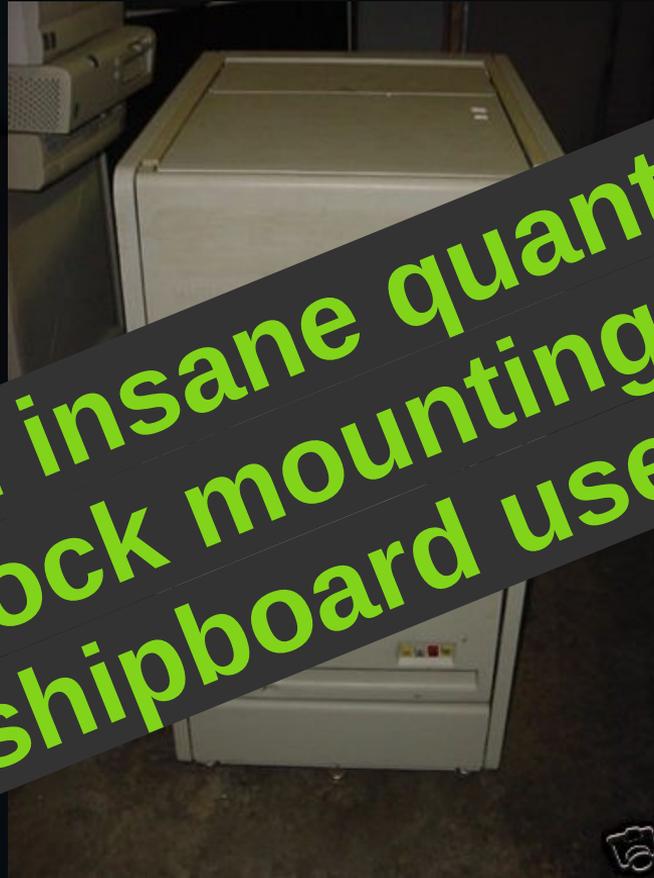
**And the file cabinet that I was
I failed to understand that I was
competing with a file cabinet won**

1980s: Acoustic Navigation

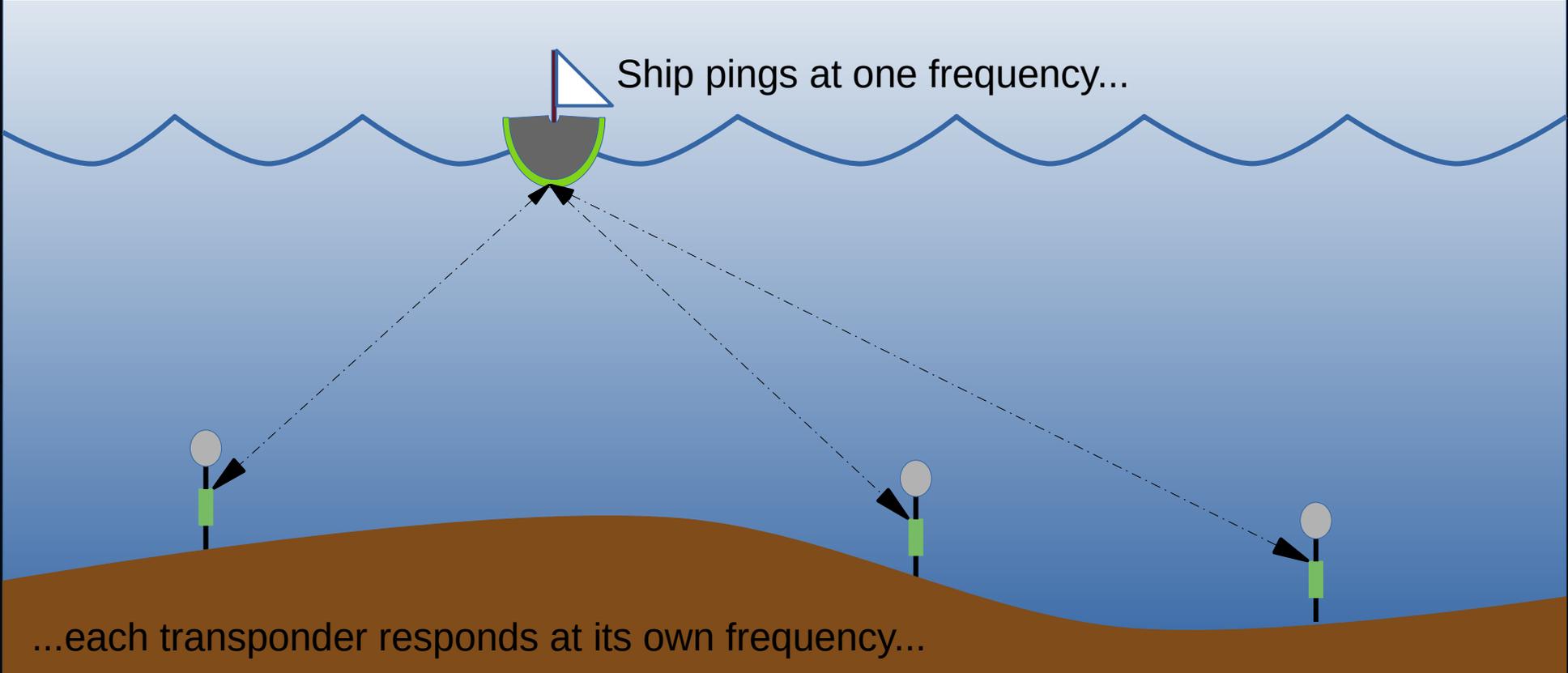


1980s: Acoustic Navigation

**But with insane quantities
of shock mounting for
shipboard use**



1980s: Acoustic Navigation (Pre-GPS)



...then convert time to distance and triangulate!!!

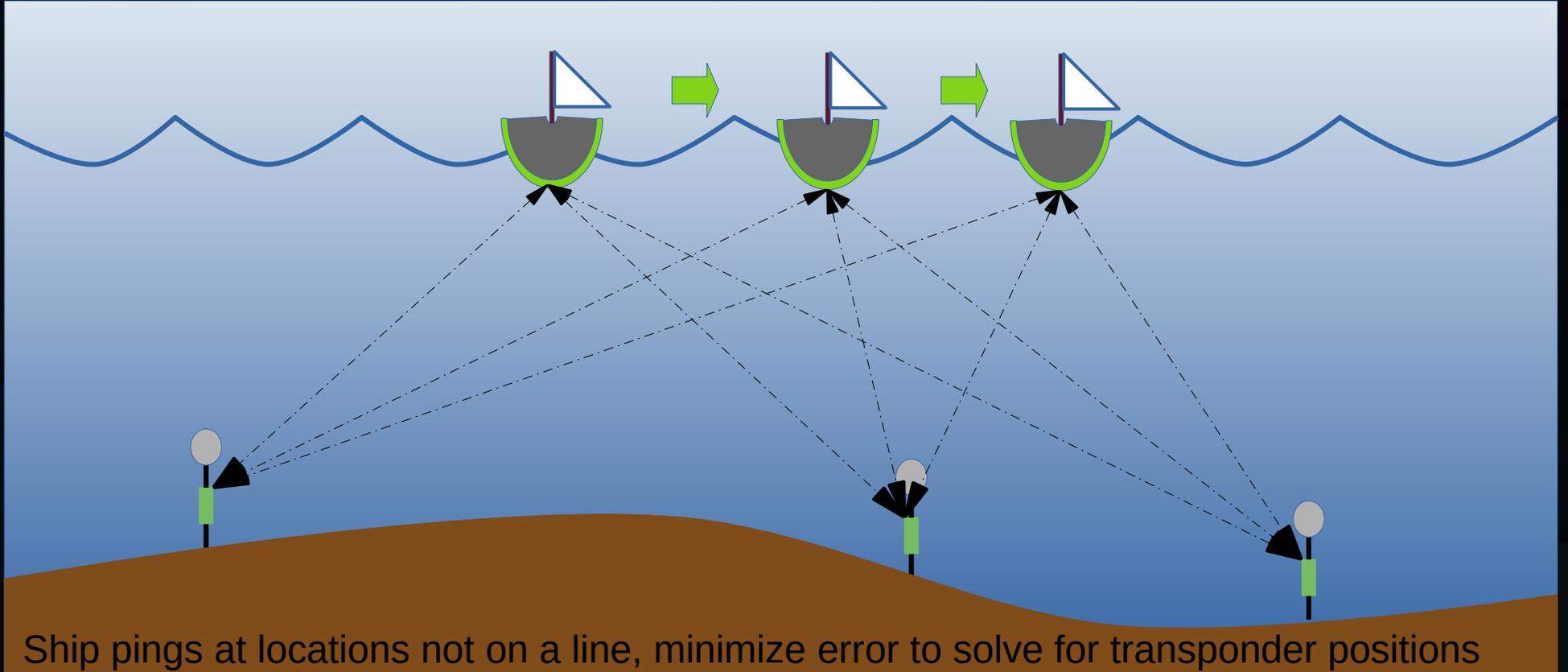
Acoustic Navigation Complications

- If the ship's position was known when deploying the transponder, there would be no need for acoustic navigation
- Transponders do not fall exactly straight down through four miles of water
- Ocean surface is not perfectly level
- Sound does not travel in a straight line through ocean water
- Sound does not travel at a uniform speed through ocean water
- Dolphins like to play with transponders

Acoustic Navigation Complications

- If the ship's position was known when deploying the transponder, there would be no need for acoustic navigation
- Transponders do not fall exactly straight down through four miles of water
- Ocean surface is not perfectly level
- Sound does not travel in a straight line through ocean water
- Sound does not travel at a uniform speed through ocean water
- Dolphins like to play with transponders

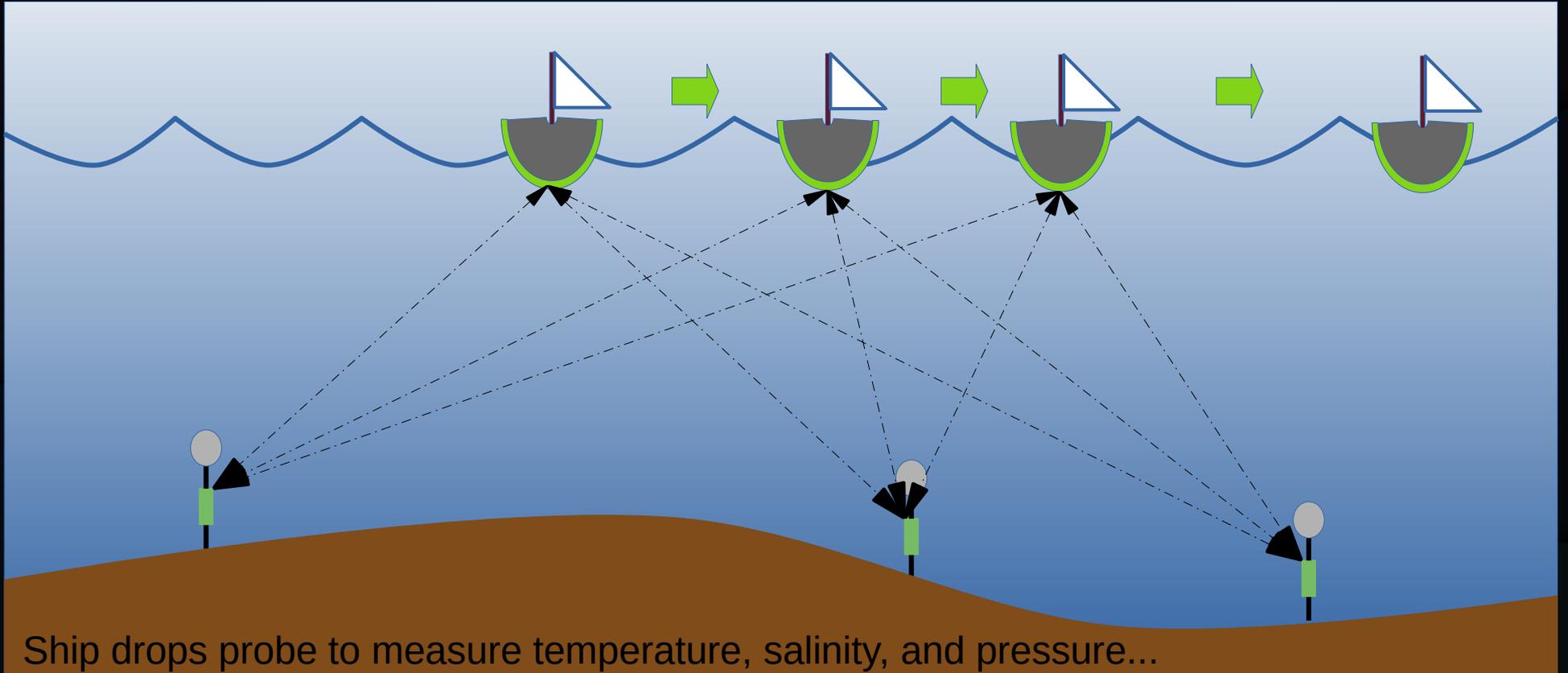
Acoustic Navigation Calibration (1/2)



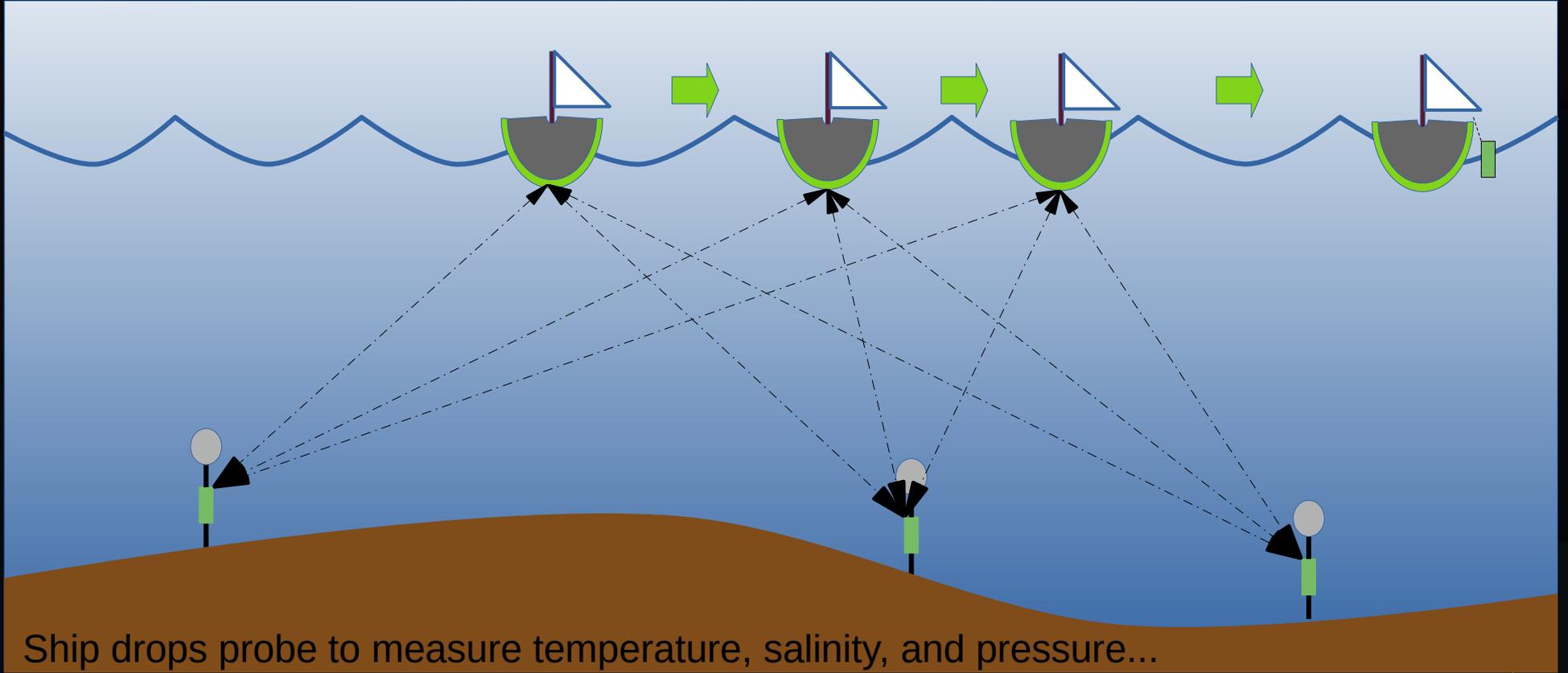
Acoustic Navigation Complications

- If the ship's position was known when deploying the transponder, there would be no need for acoustic navigation
- Transponders do not fall exactly straight down through four miles of water
- Ocean surface is not perfectly level
- Sound does not travel in a straight line through ocean water
- Sound does not travel at a uniform speed through ocean water
- Dolphins like to play with transponders

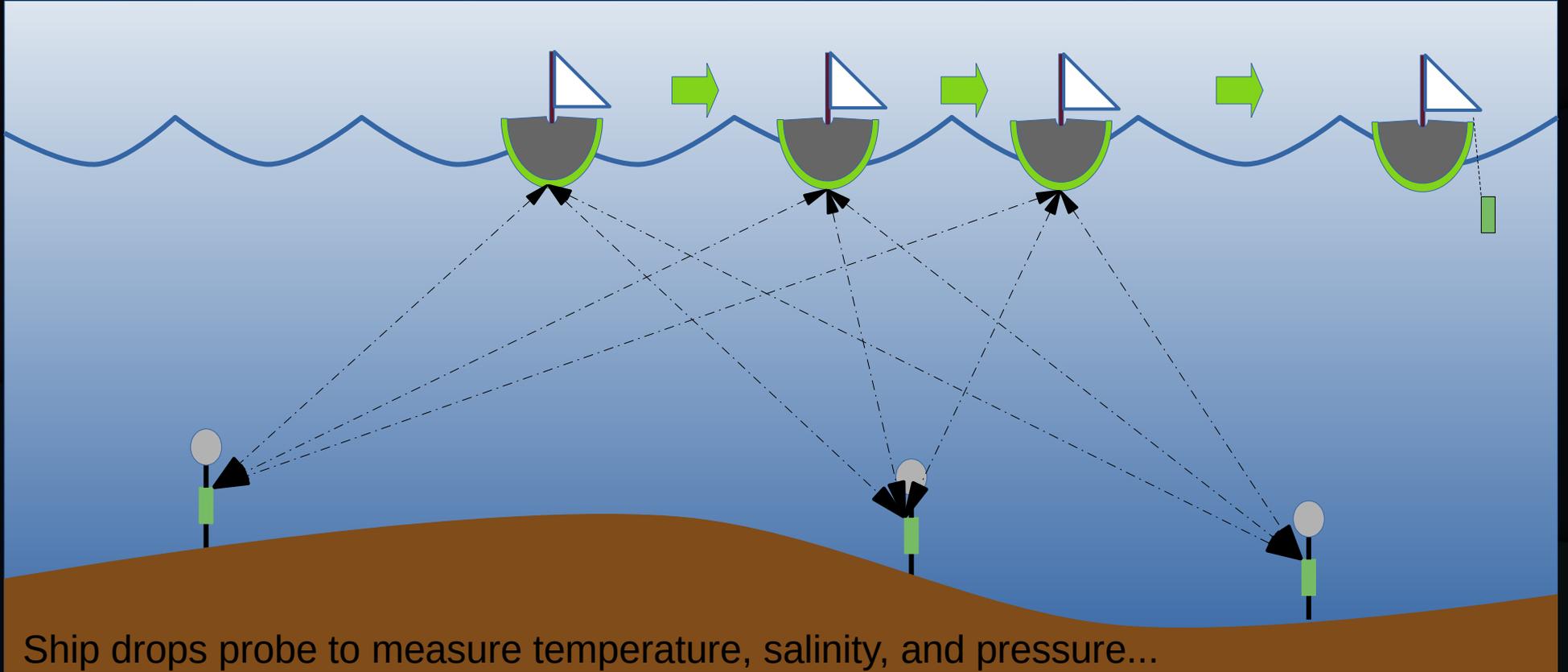
Acoustic Navigation Calibration (2/2)



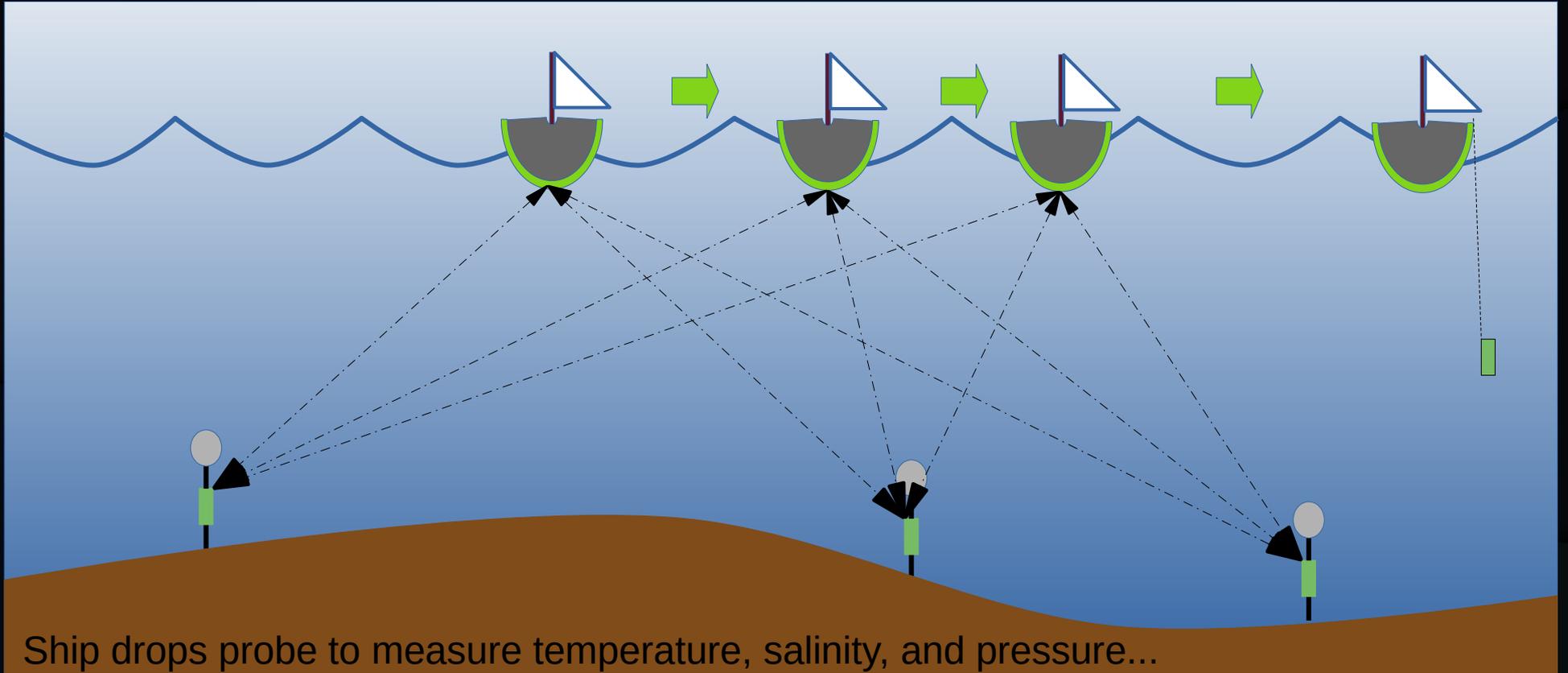
Acoustic Navigation Calibration (2/2)



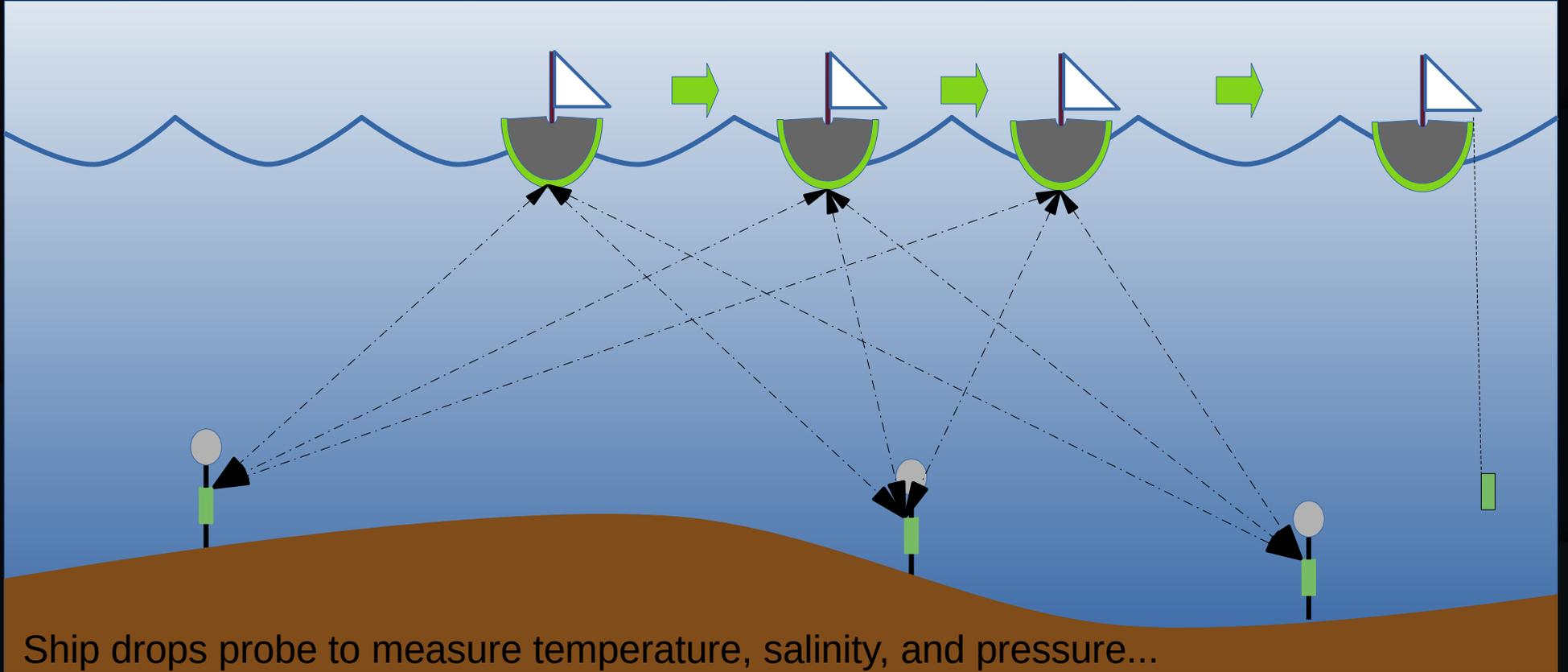
Acoustic Navigation Calibration (2/2)



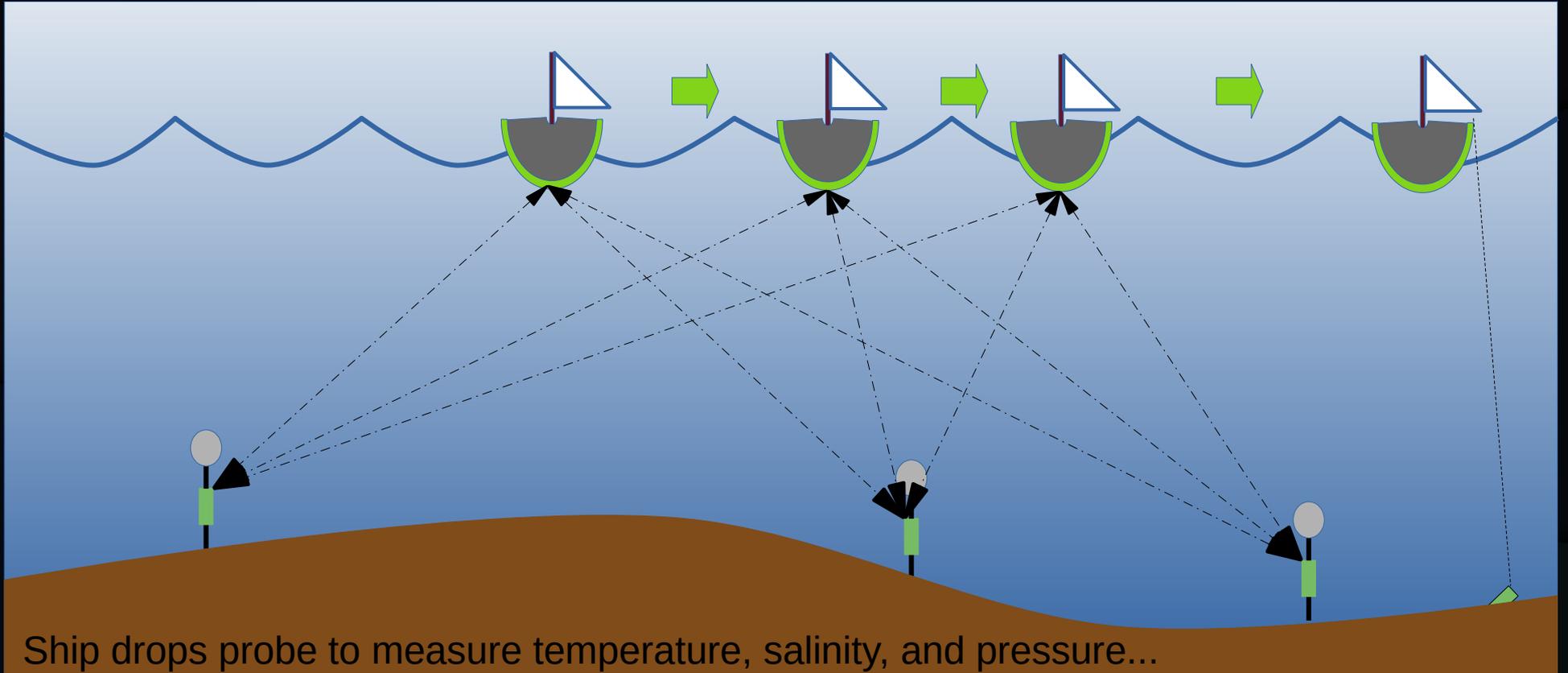
Acoustic Navigation Calibration (2/2)



Acoustic Navigation Calibration (2/2)



Acoustic Navigation Calibration (2/2)



Then calculate sound velocity as a function of depth, and finally do ray-tracing.

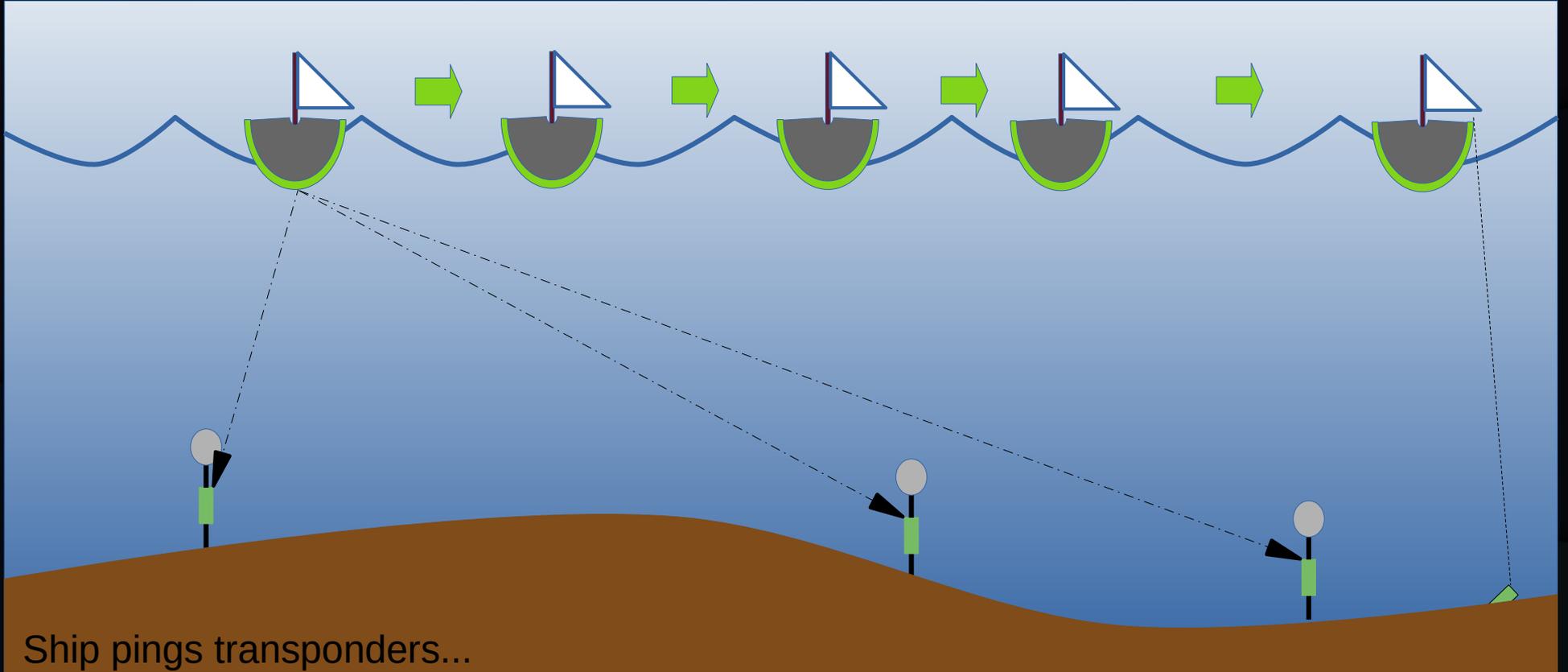
Acoustic Navigation Complications

- If ship's position known when deploying transponder, no need for system
- Transponders do not fall exactly straight down through four miles of water
- Ocean surface is not perfectly level
- Sound does not travel in a straight line through ocean water
- Sound does not travel at a uniform speed through ocean water
- **Dolphins like to play with transponders**
- Error minimization has difficulty with three unknowns per transponder

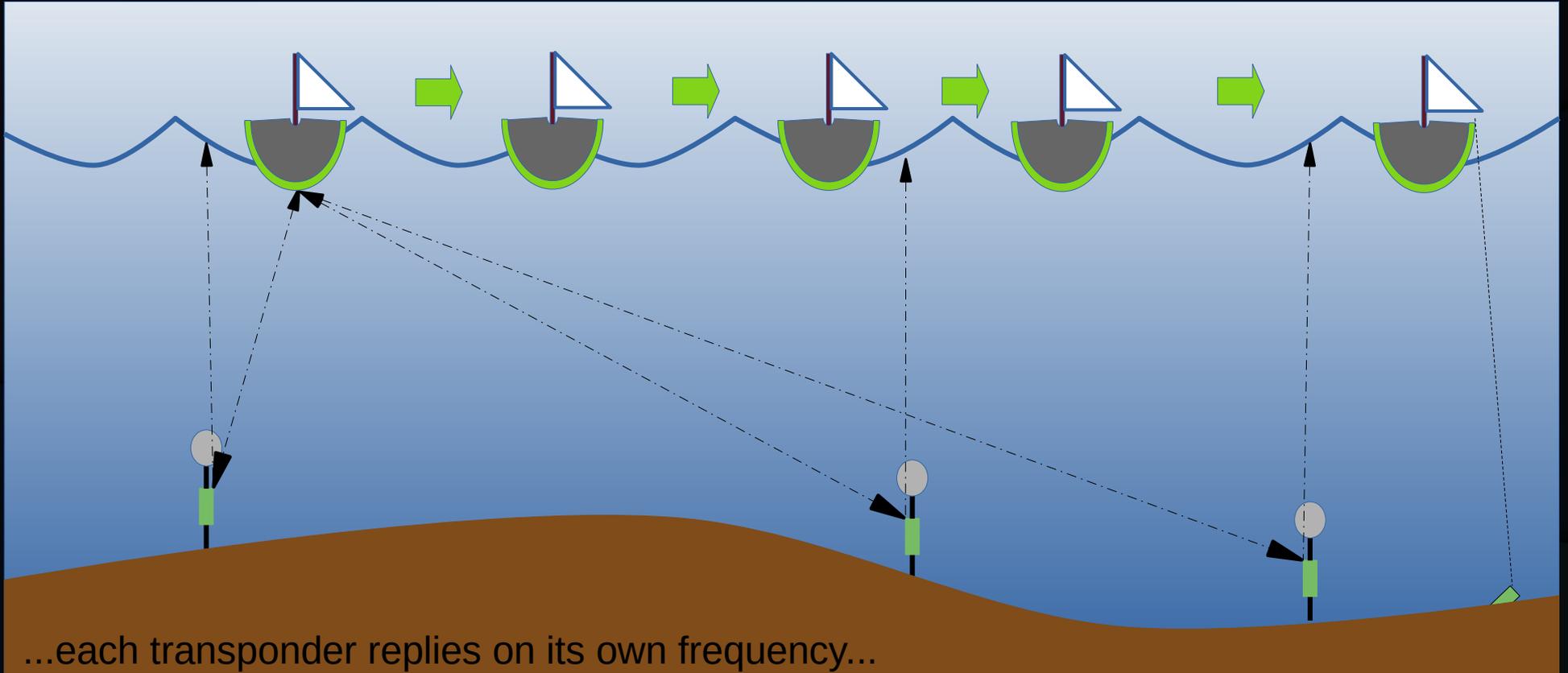
Acoustic Navigation Complications

- If ship's position known when deploying transponder, no need for system
- Transponders do not fall exactly straight down through four miles of water
- Ocean surface is not perfectly level
- Sound does not travel in a straight line through ocean water
- Sound does not travel at a uniform speed through ocean water
- Dolphins like to play with transponders
- **Error minimization has difficulty with three unknowns per transponder**

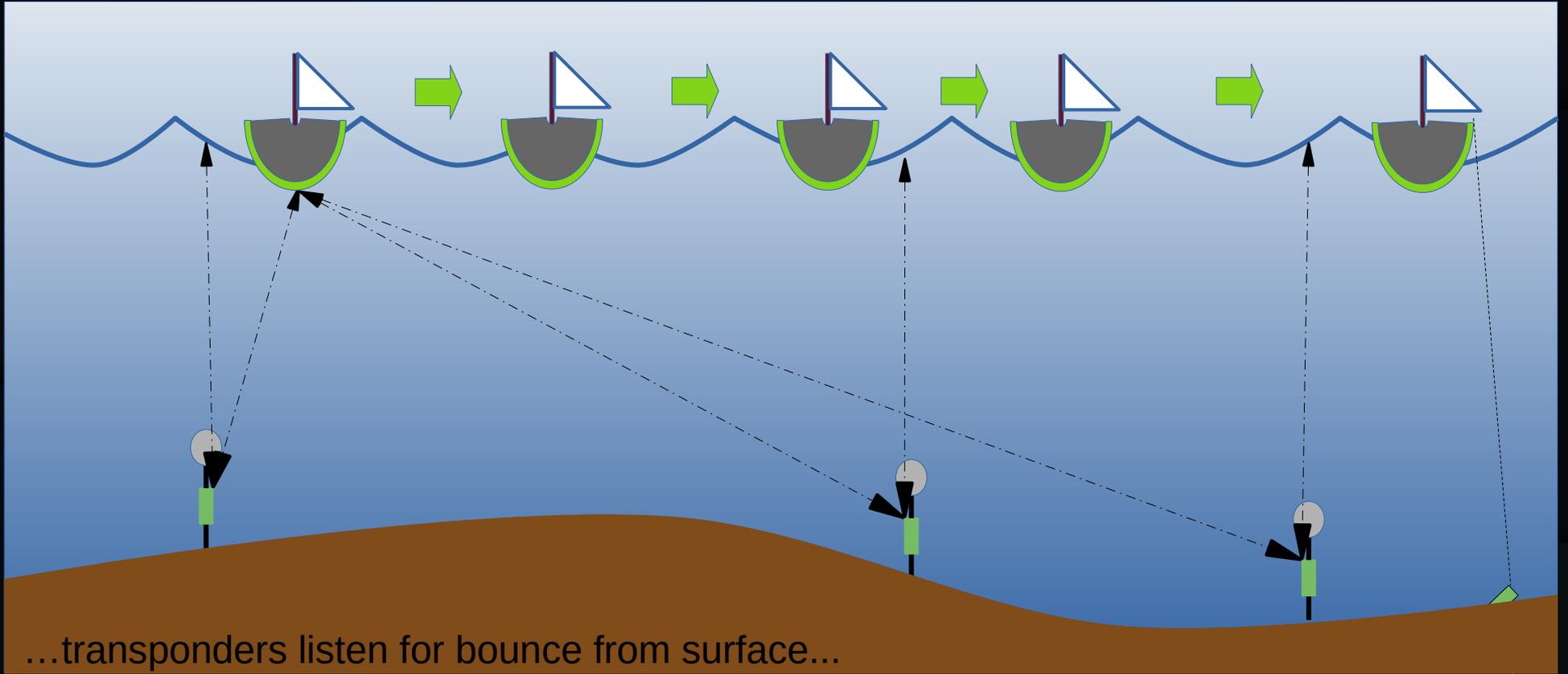
Acoustic Navigation: Measure Depth



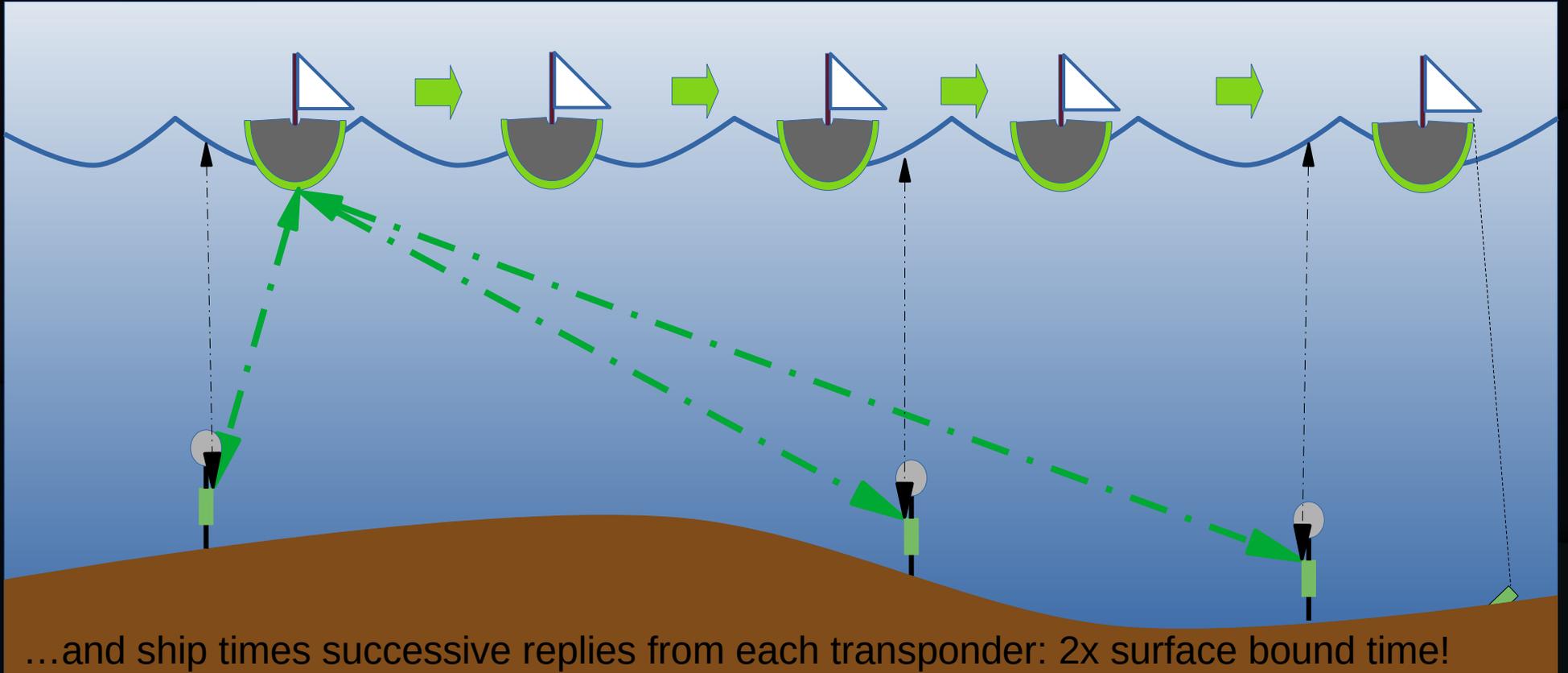
Acoustic Navigation: Measure Depth



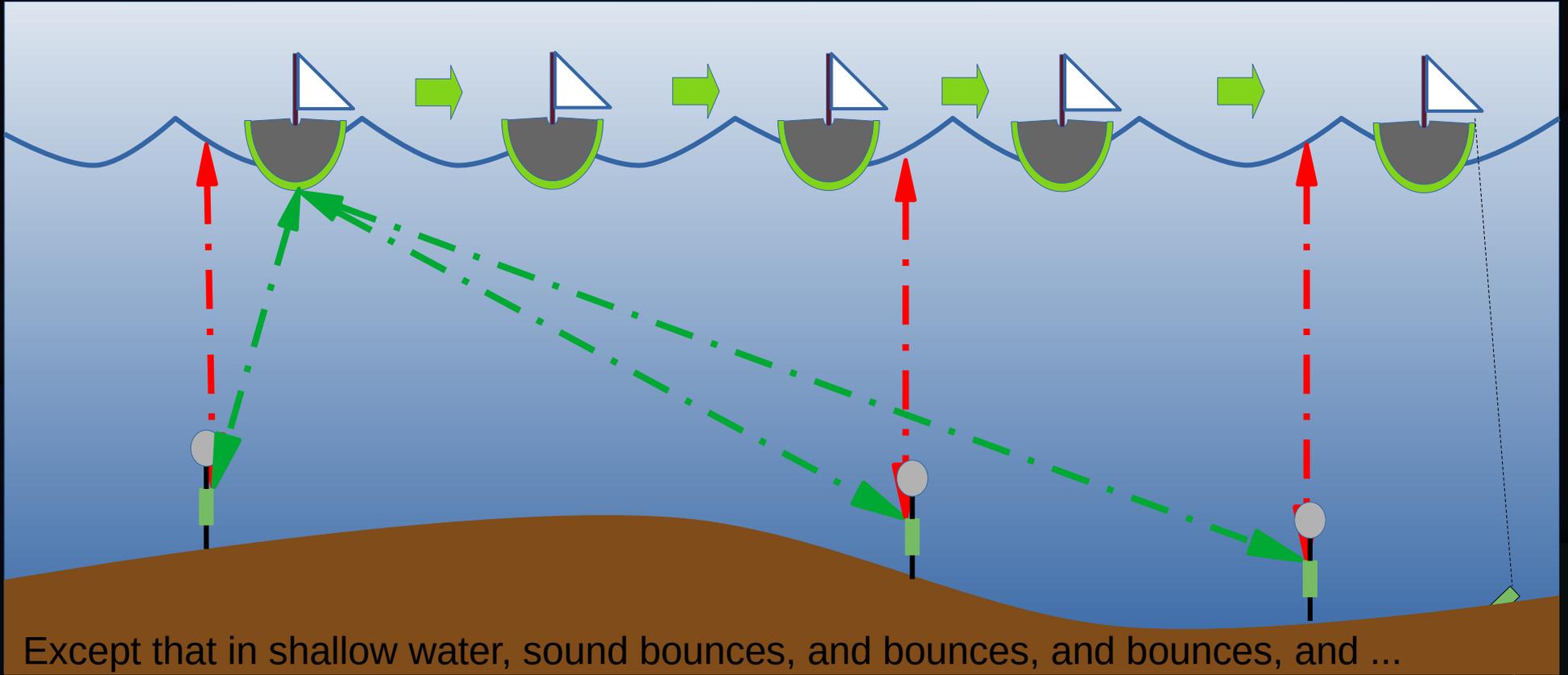
Acoustic Navigation: Measure Depth



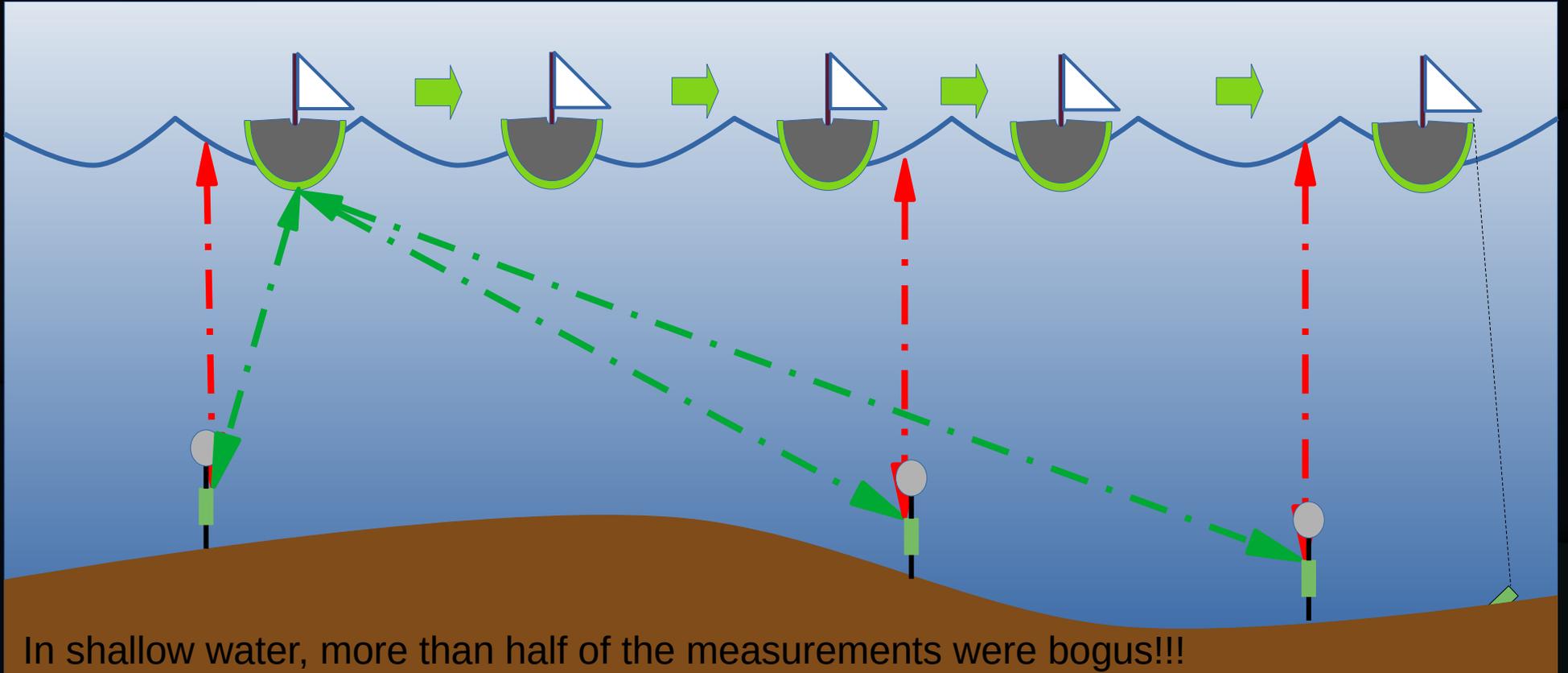
Acoustic Navigation: Measure Depth



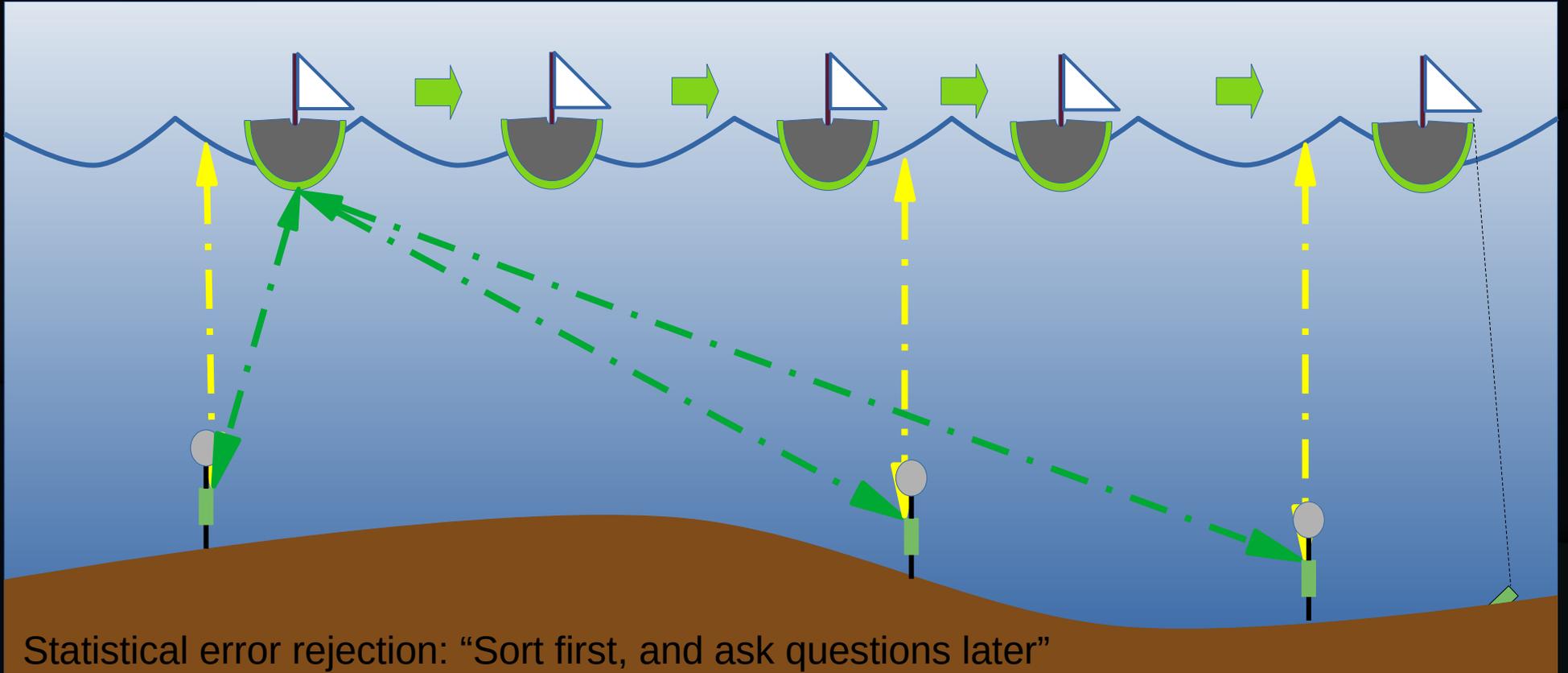
Acoustic Navigation: Measure Depth



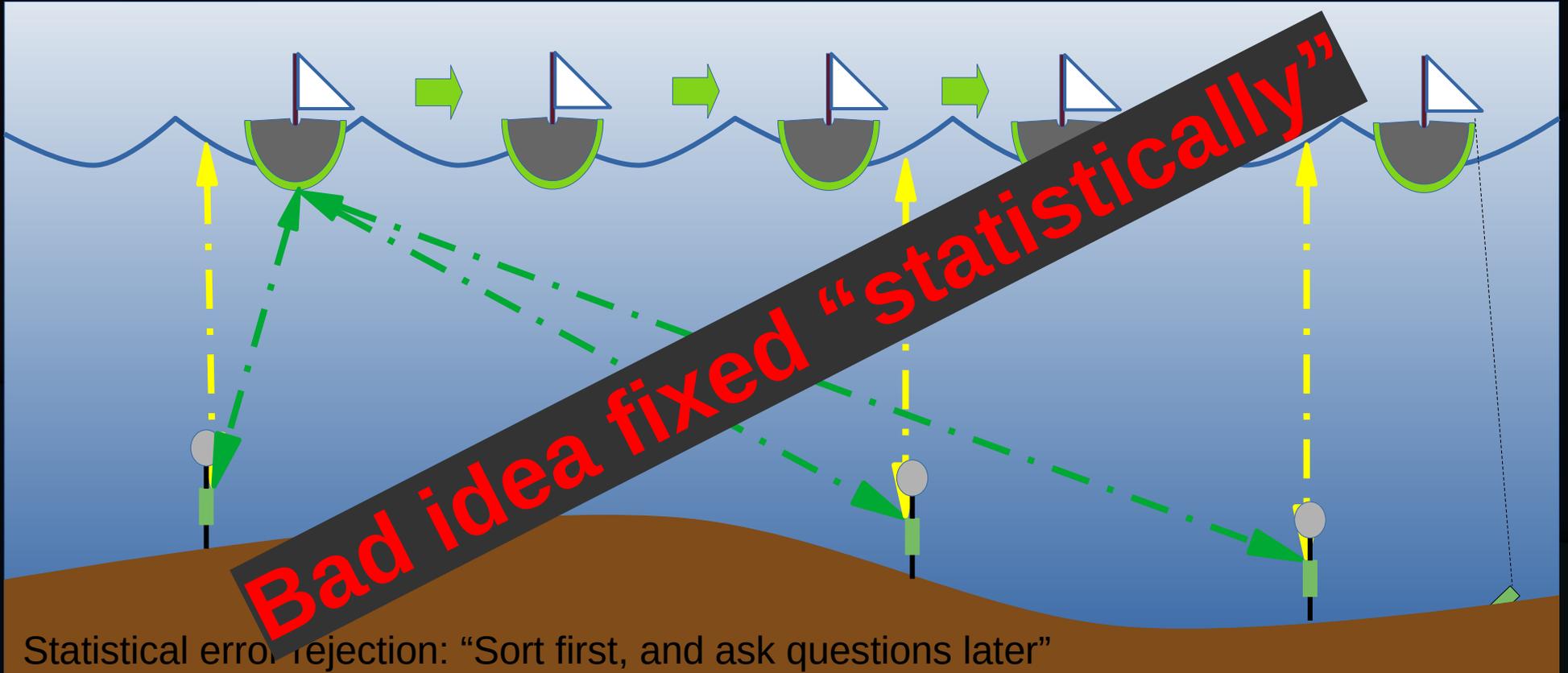
Acoustic Navigation: Measure Depth



Acoustic Navigation: Measure Depth

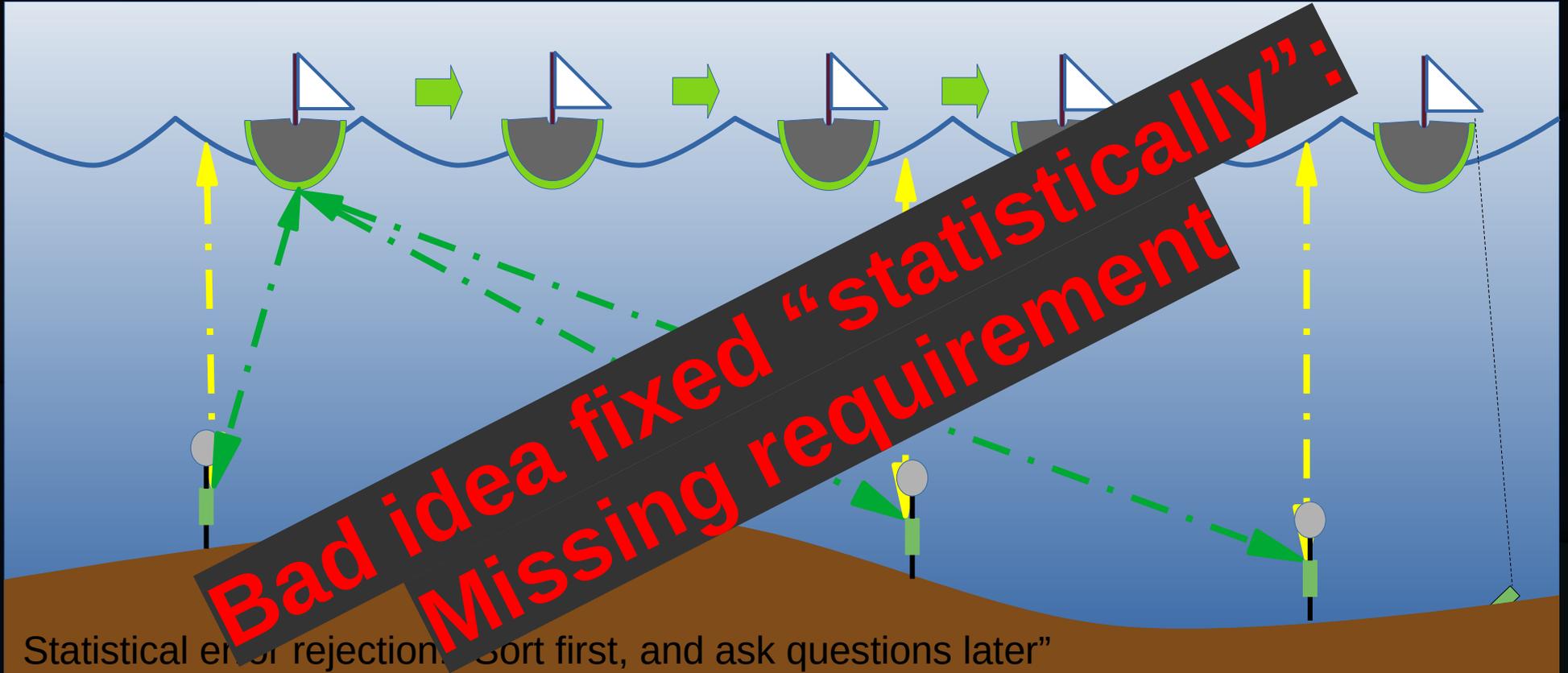


Acoustic Navigation: Measure Depth



Statistical error rejection: "Sort first, and ask questions later"

Acoustic Navigation: Measure Depth



1970s: Student Housing System



1970s: Student Housing System



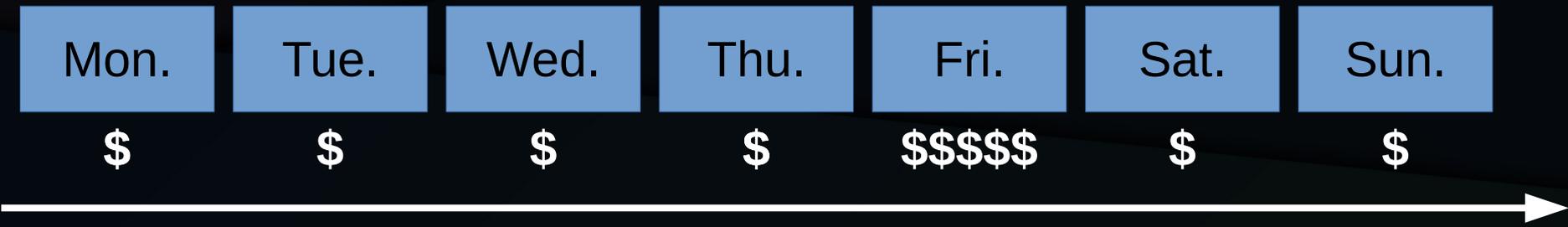
1970s: Student Housing System



1970s: Student Housing System

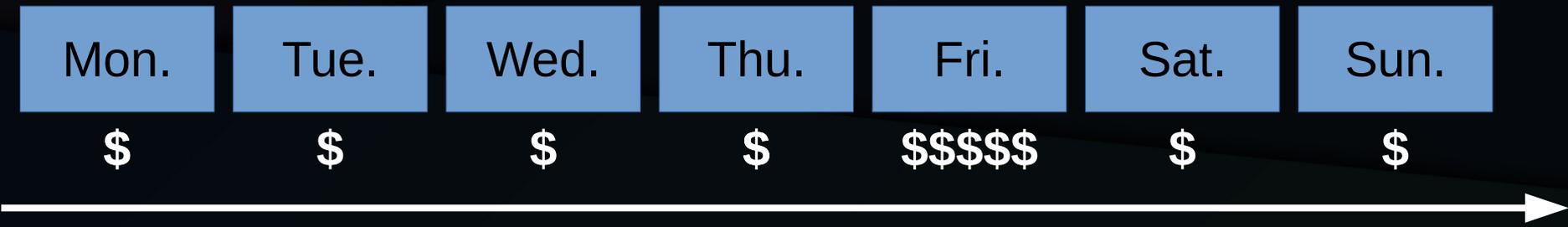


Student Housing Temporal Confusion



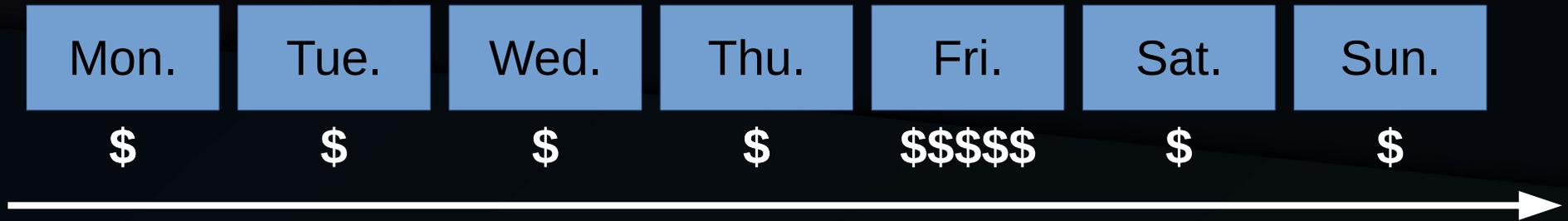
Student Housing Temporal Confusion

Student started on Friday and was not amused by the bill.



Student Housing Temporal Confusion

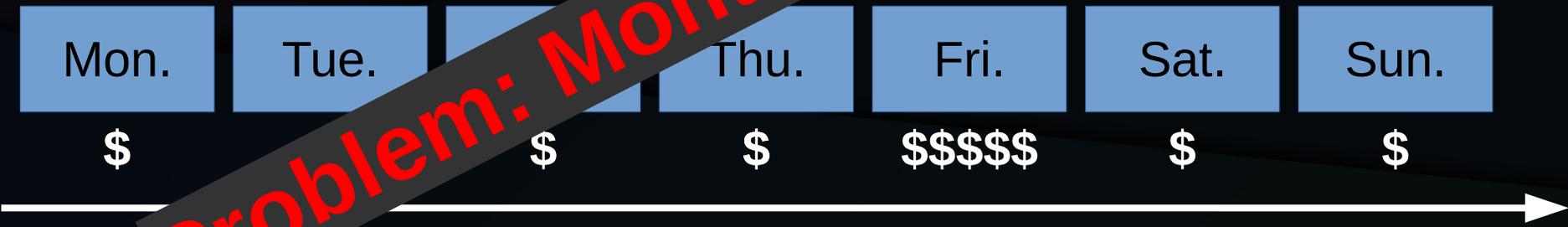
Student started on Friday and was not amused by the bill. My manager had the usual 1970s earthy suggestion for alternative uses of the money.



Student Housing Temporal Confusion

Student started on Monday and was not paid by the bill. My friend had the usual earthy suggestion for alternative uses of the money.

Problem: Months vary in length



Student Housing Temporal Confusion

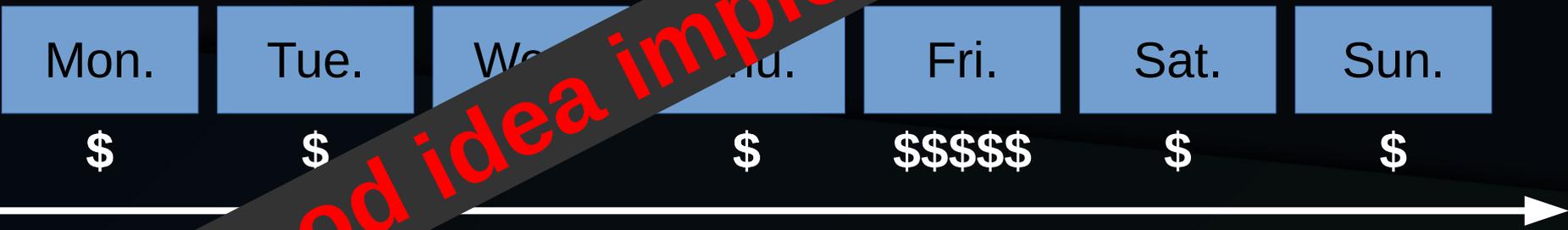
Student started on Monday and was not given the bill. My usual suggestion for the amount of the money.



Problem: Months vary in length
Solution: "jdate" algorithm

Student Housing Temporal Confusion

Student started on Friday and was not amused by the bill. My manager gave the usual 10% tip as a suggestion for creative uses of the money.

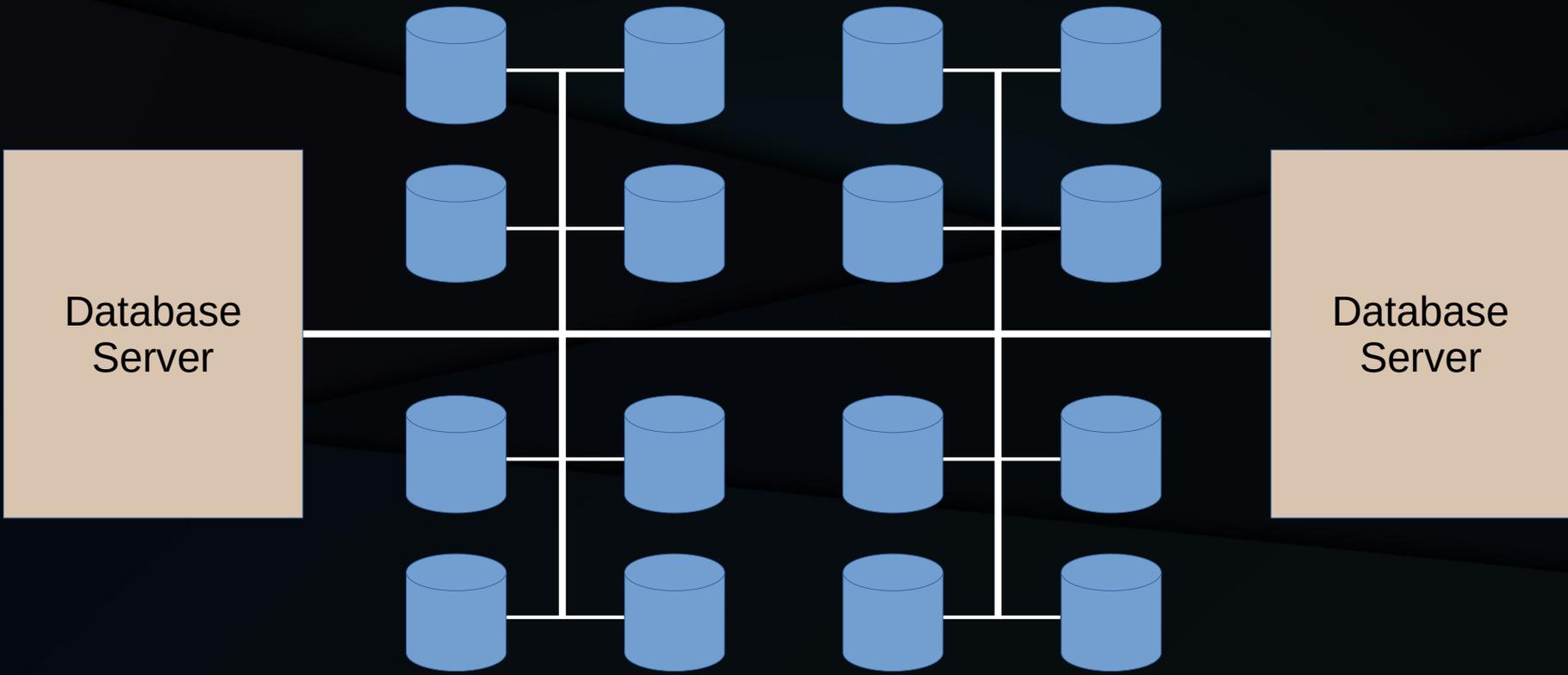


Good idea implemented poorly

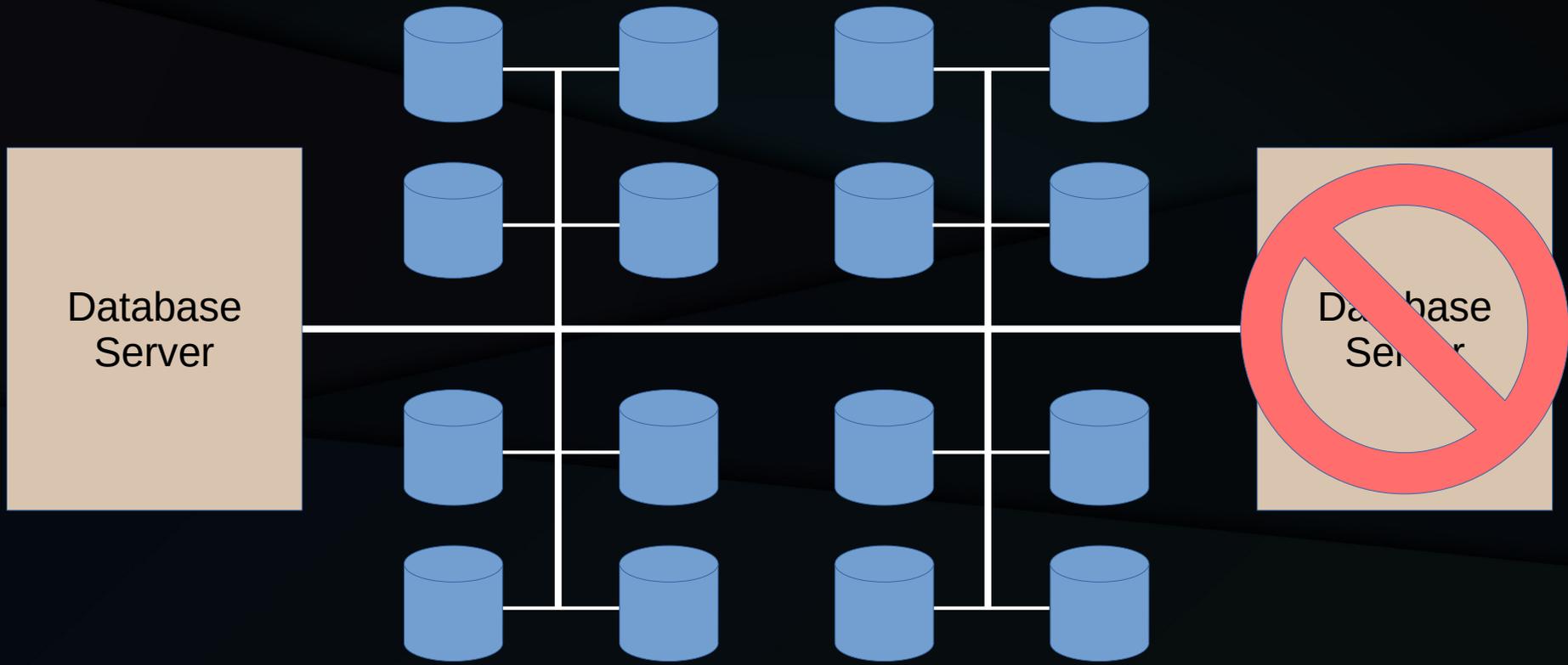
1990s: Clustered Database Servers



Shared Disks For Availability Win!!!

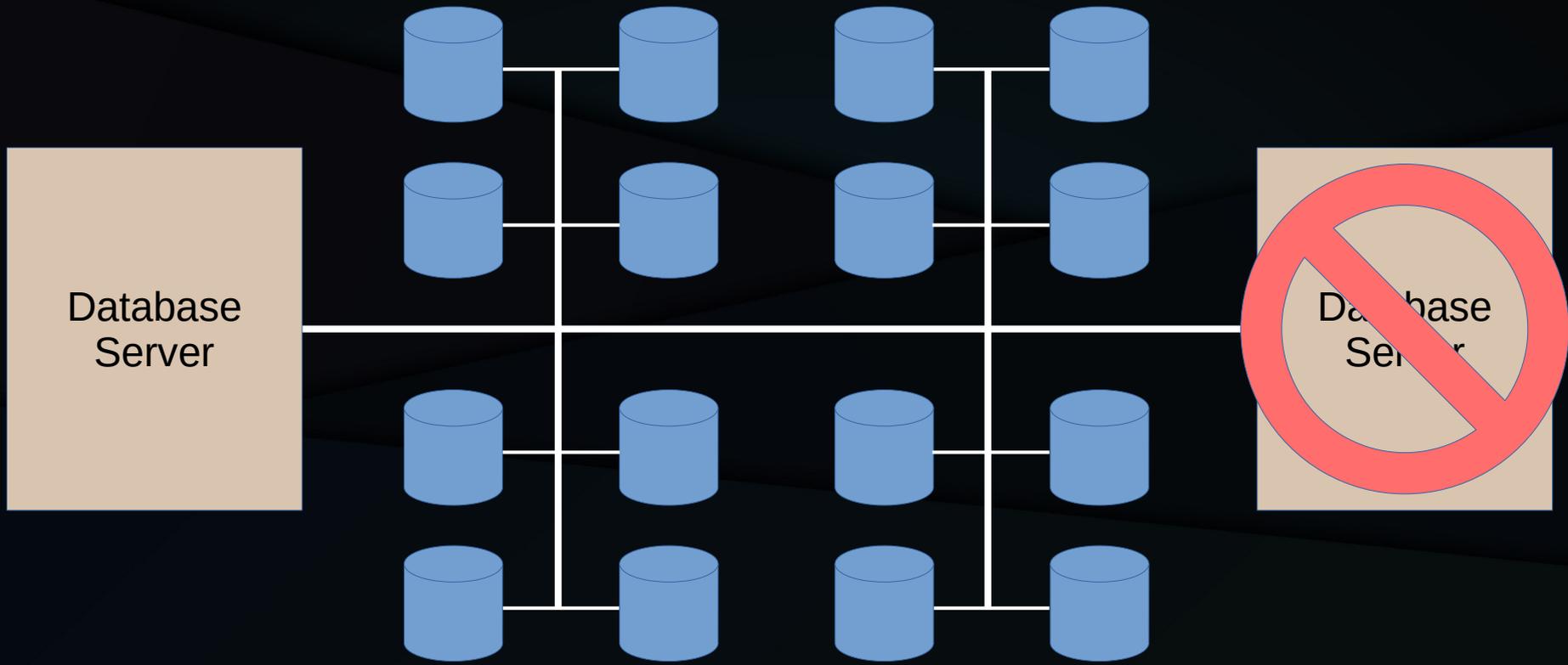


Shared Disks For Availability Win!!!



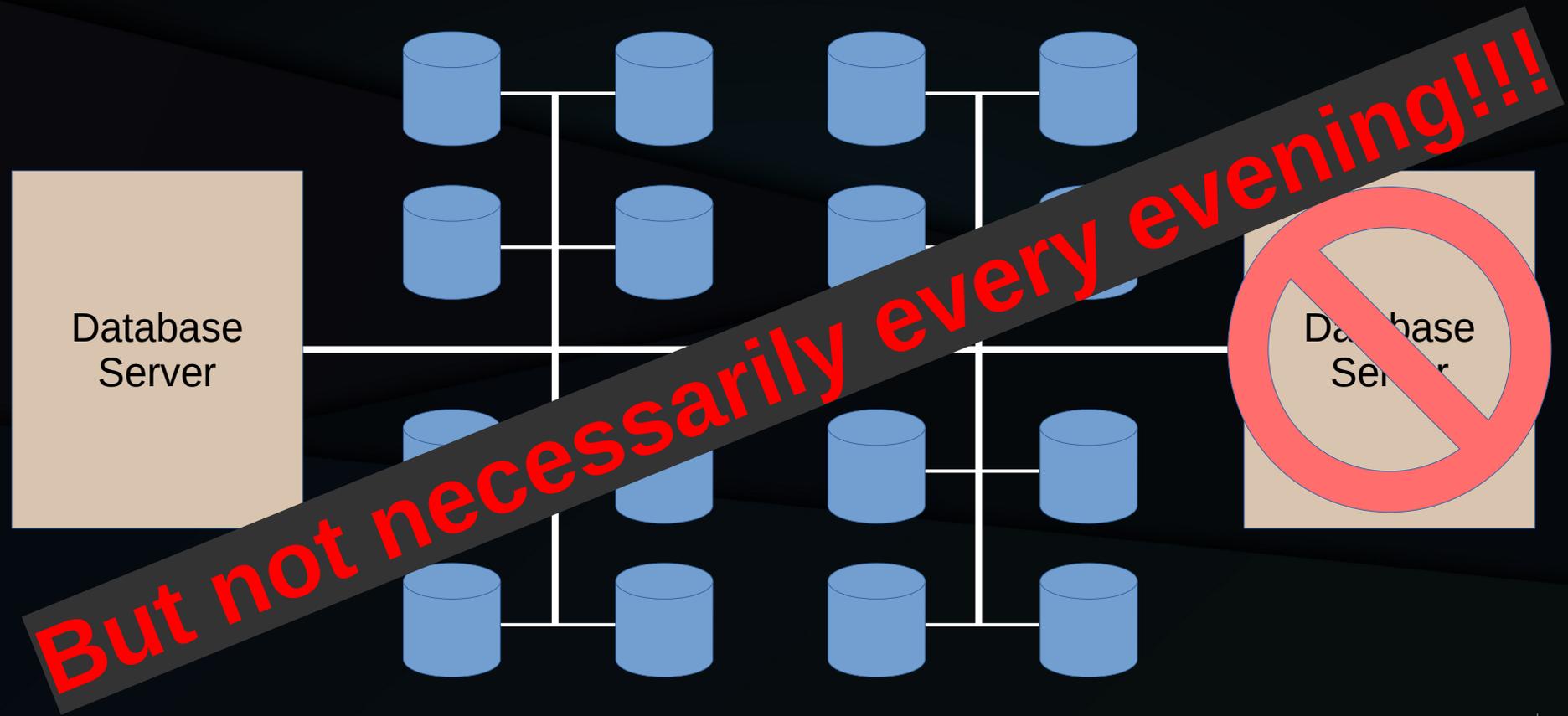
All data is still accessible!!!

Shared Disks For Availability Win!!!



All data is still accessible!!! Of course, sites should test this frequently...

Shared Disks For Availability Win!!!



All data is still accessible!!! Of course, sites should test this frequently...

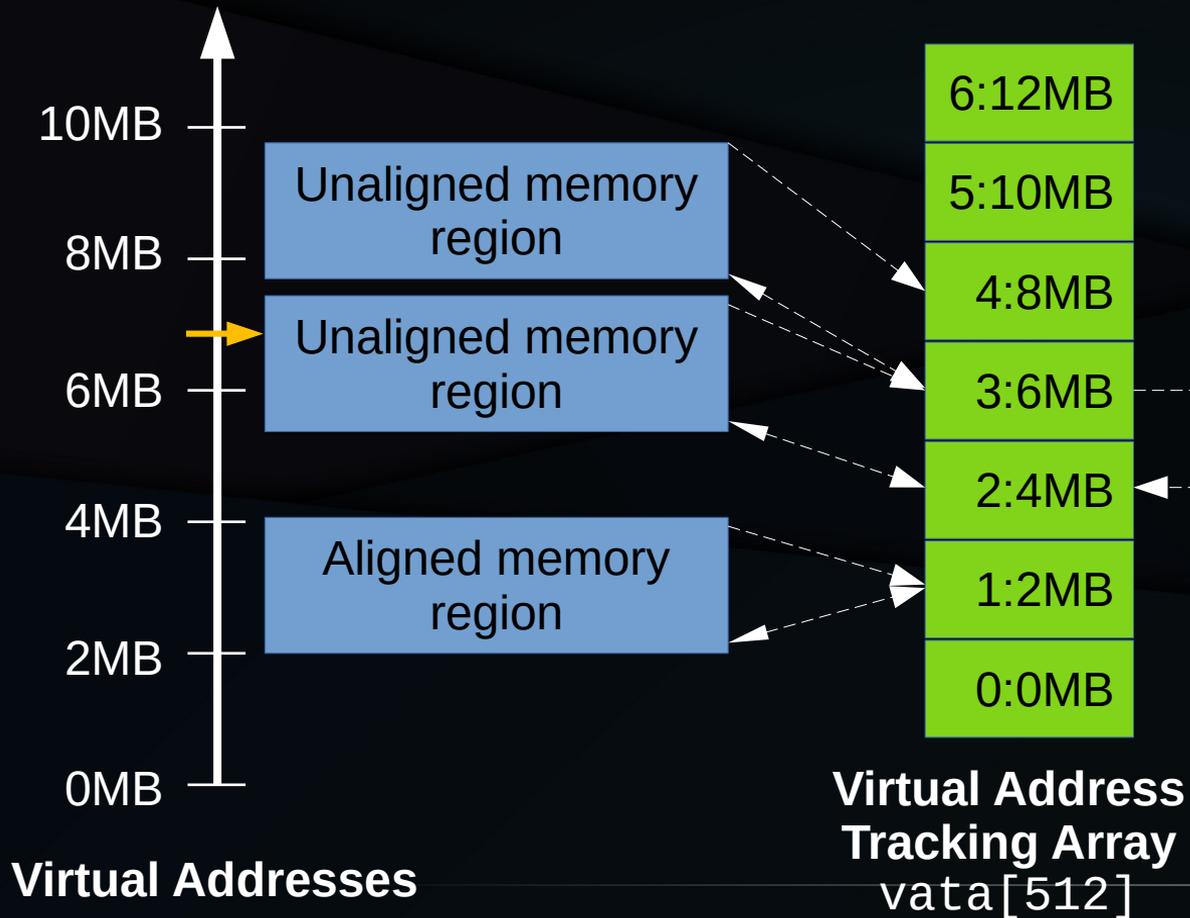
Chaos-Monkey Challenges

- Crash dump was a complete disaster area
 - No hints for on-site debugging instrumentation
- Unable to reproduce in the lab

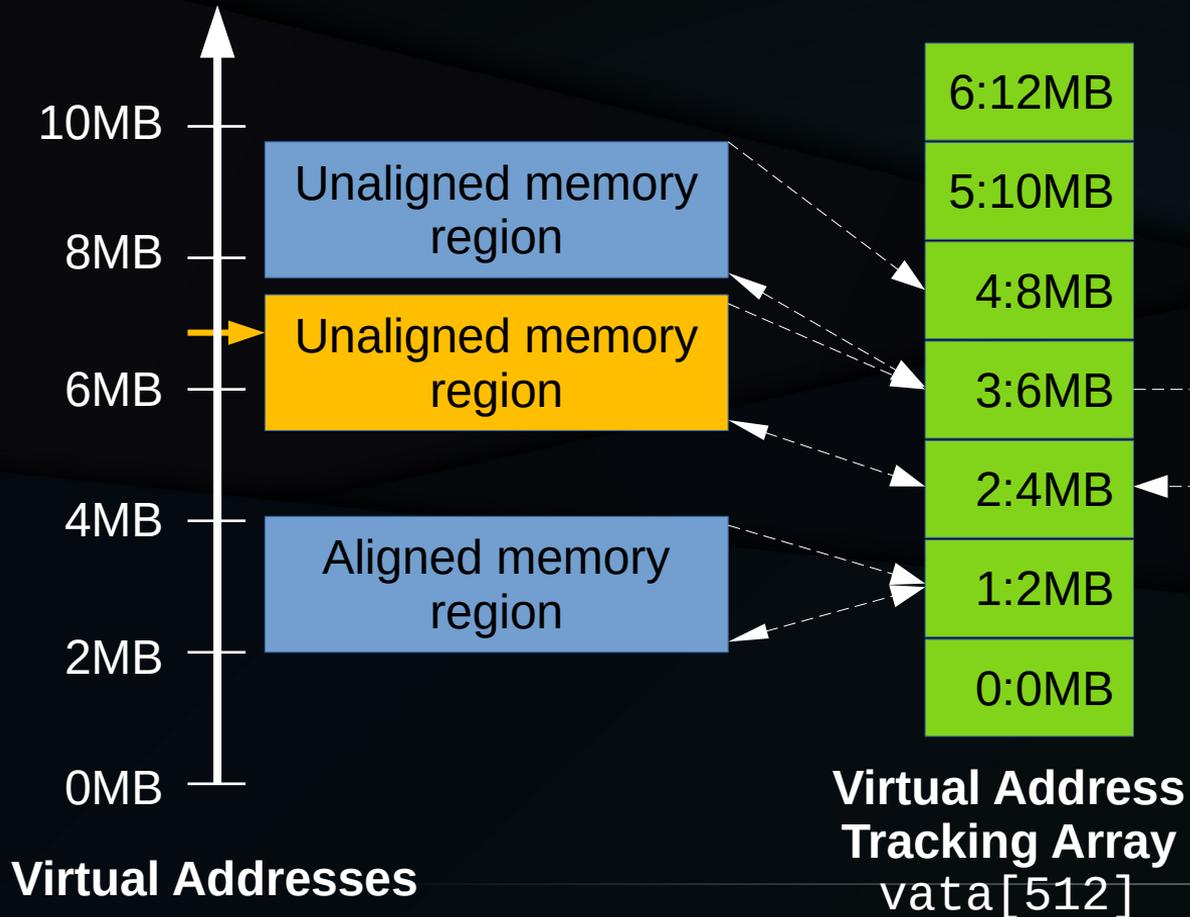
Chaos-Monkey Challenges

- Crash dump was a complete disaster area
 - No hints for on-site debugging instrumentation
- Unable to reproduce in the lab
- Eventually, found test case: 5-27-hour MTBF
 - But need week-long test for any alleged fix!!!
 - And it was now Memorial Day weekend...

Hint From Stack Trace



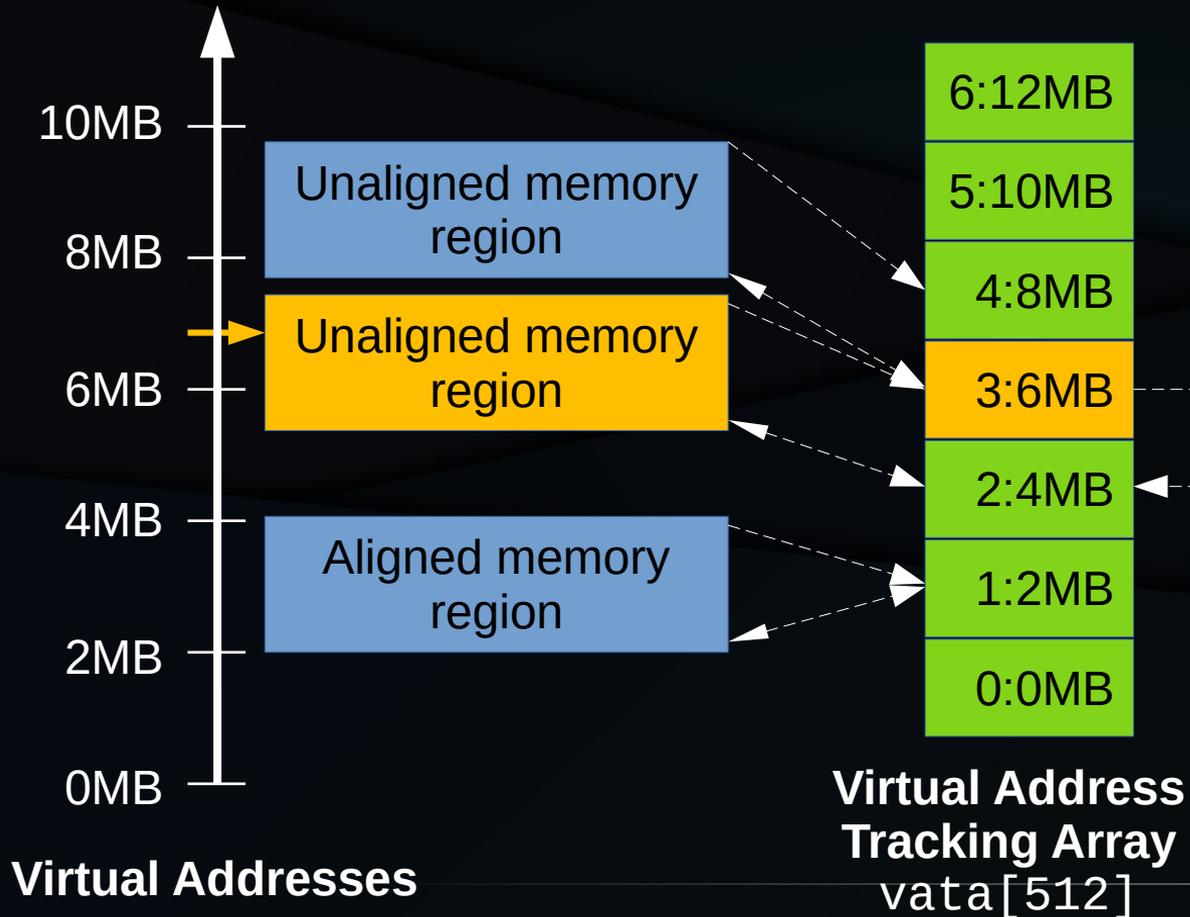
Hint From Stack Trace



```
int idx = vadr / (2 * MB);  
void *vta;
```

```
vta = vata[idx];  
if (!vta || vadr < vta)  
    vta = vata[idx - 1];
```

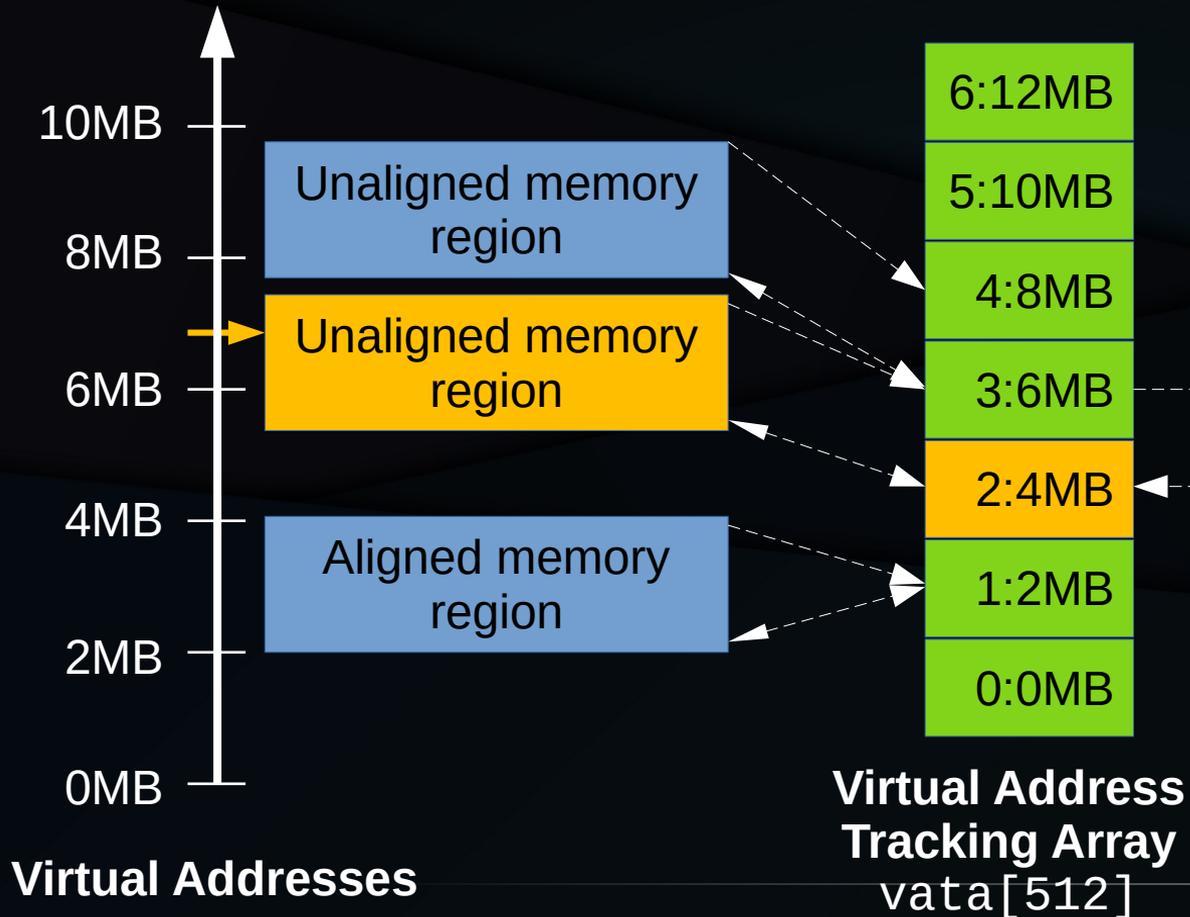
Hint From Stack Trace



```
int idx = vadr / (2 * MB);  
void *vta;
```

```
vta = vata[idx];  
if (!vta || vadr < vta)  
    vta = vata[idx - 1];
```

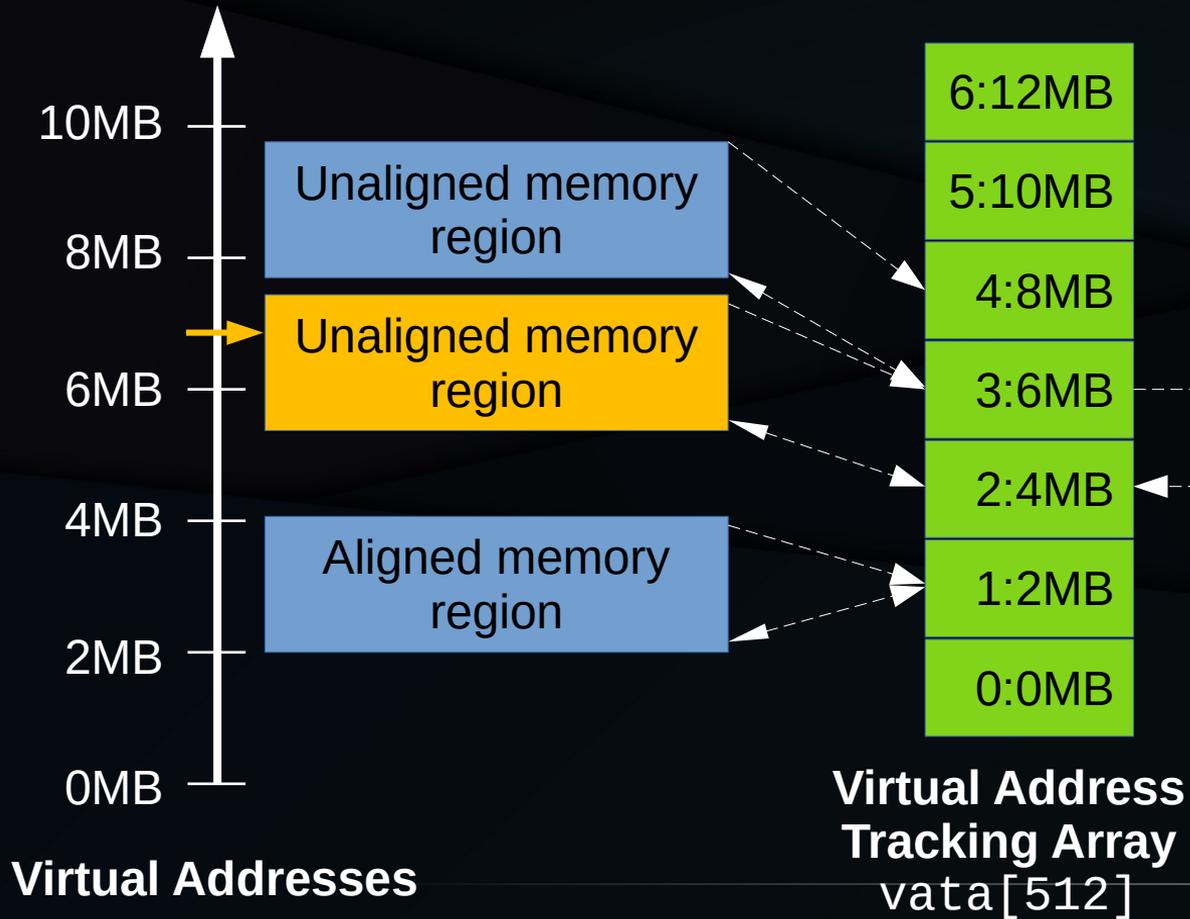
Hint From Stack Trace



```
int idx = vadr / (2 * MB);  
void *vta;
```

```
vta = vata[idx];  
if (!vta || vadr < vta)  
    vta = vata[idx - 1];
```

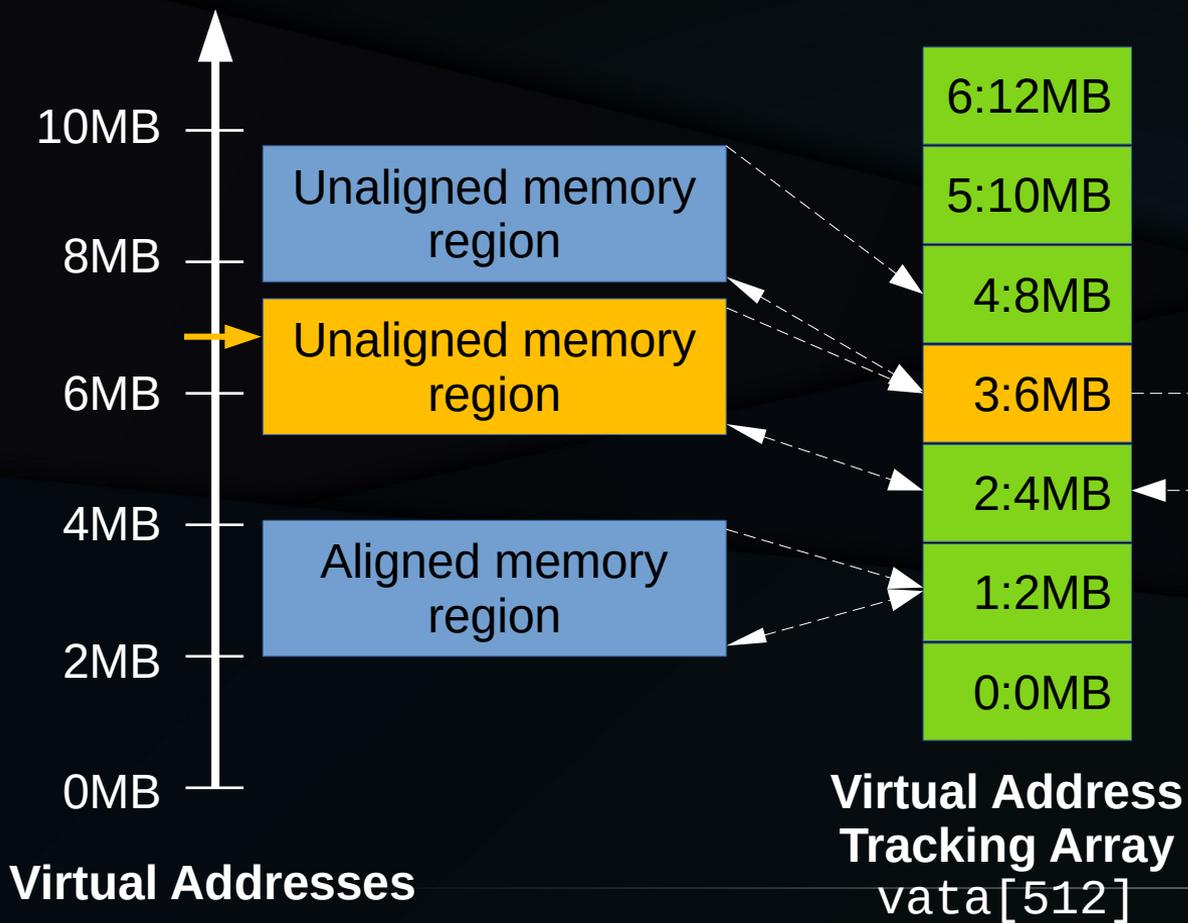
Hint From Stack Trace: Compiler Fun



```
int idx = vadr / (2 * MB);  
void *vta;
```

```
vta = vata[idx];  
if (!vata[idx] ||  
    vadr < vata[idx])  
    vta = vata[idx - 1];
```

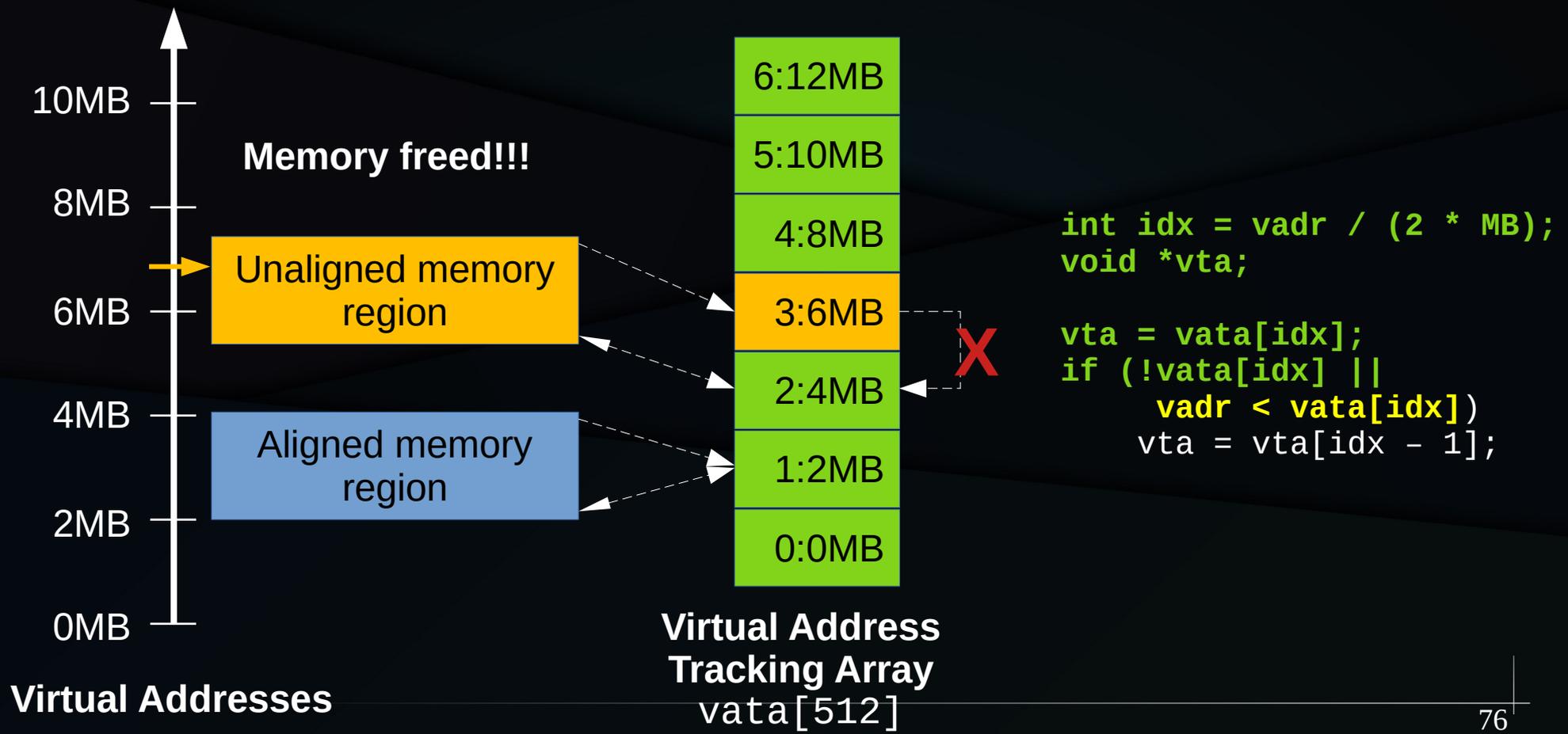
Compiler Fun In Failure Case



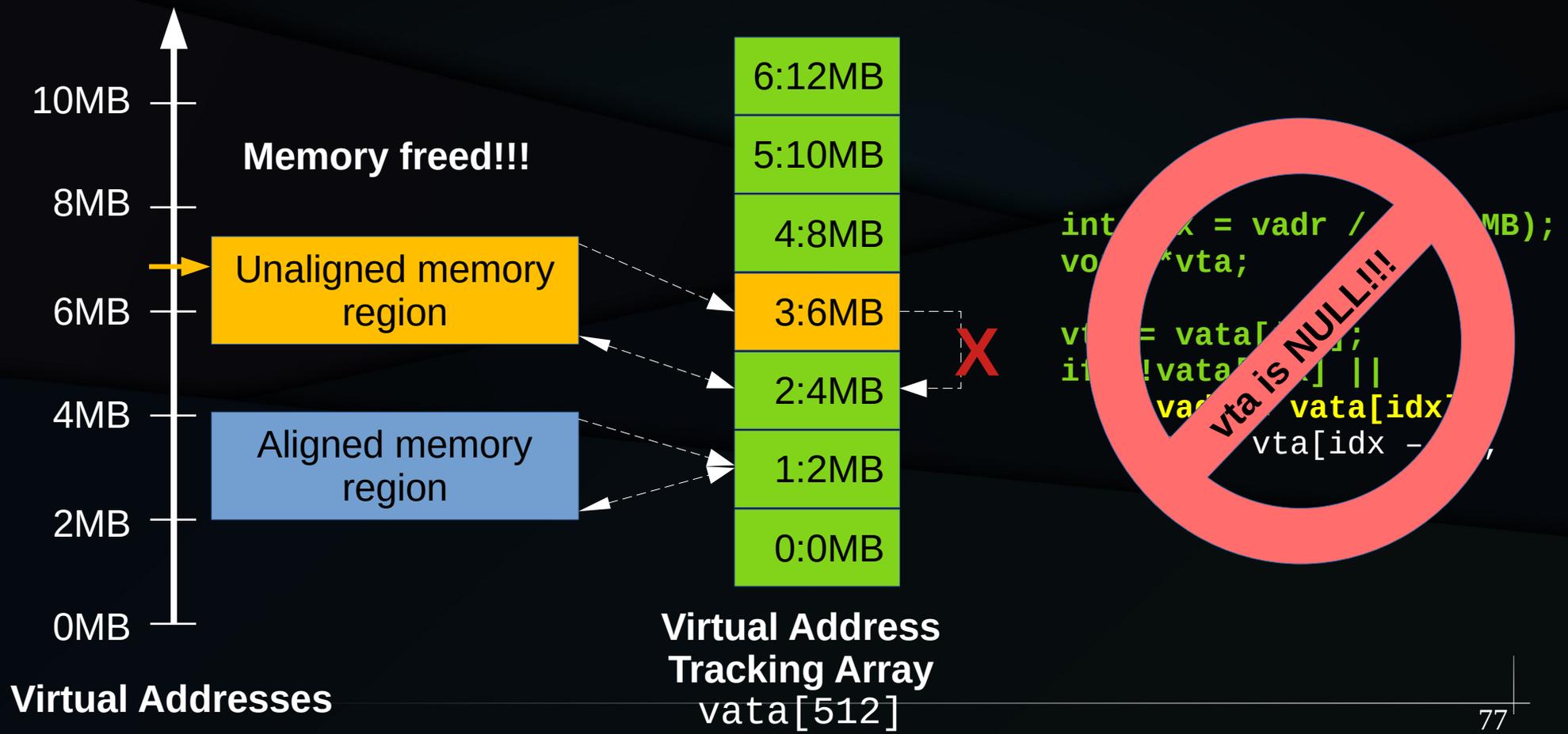
```
int idx = vadr / (2 * MB);  
void *vta;
```

```
vta = vata[idx];  
if (!vata[idx] ||  
    vadr < vata[idx])  
    vta = vata[idx - 1];
```

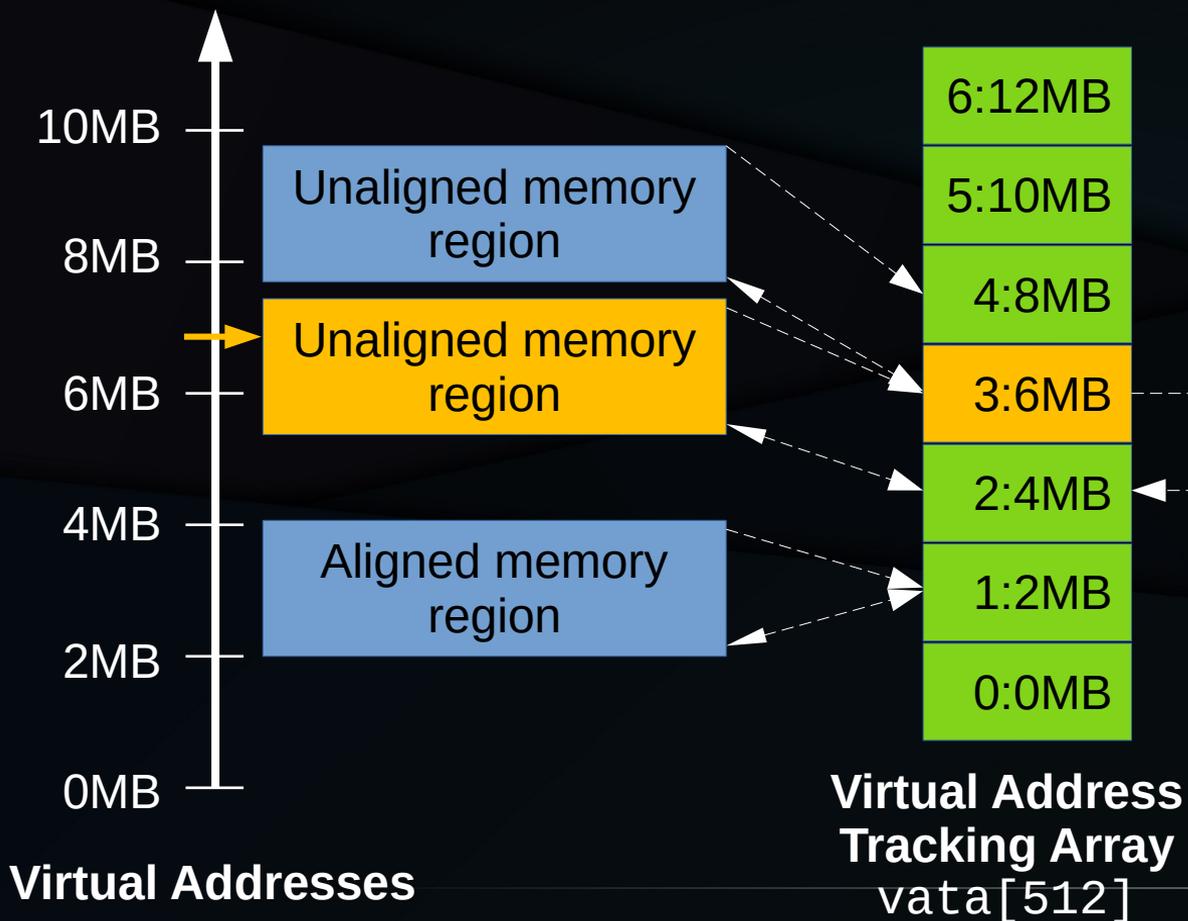
Compiler Fun In Failure Case: Update



Compiler Fun In Failure Case: Update

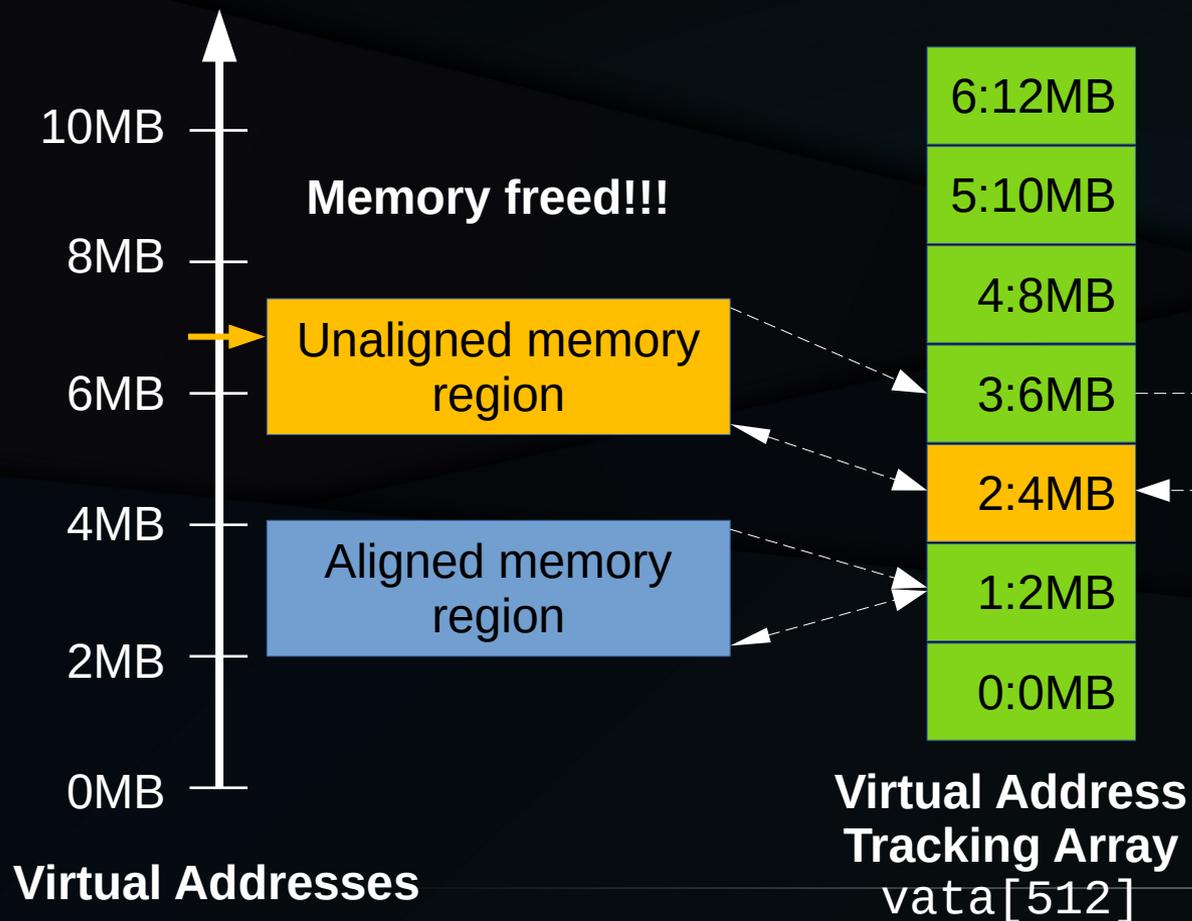


Thwarting Compiler Fun



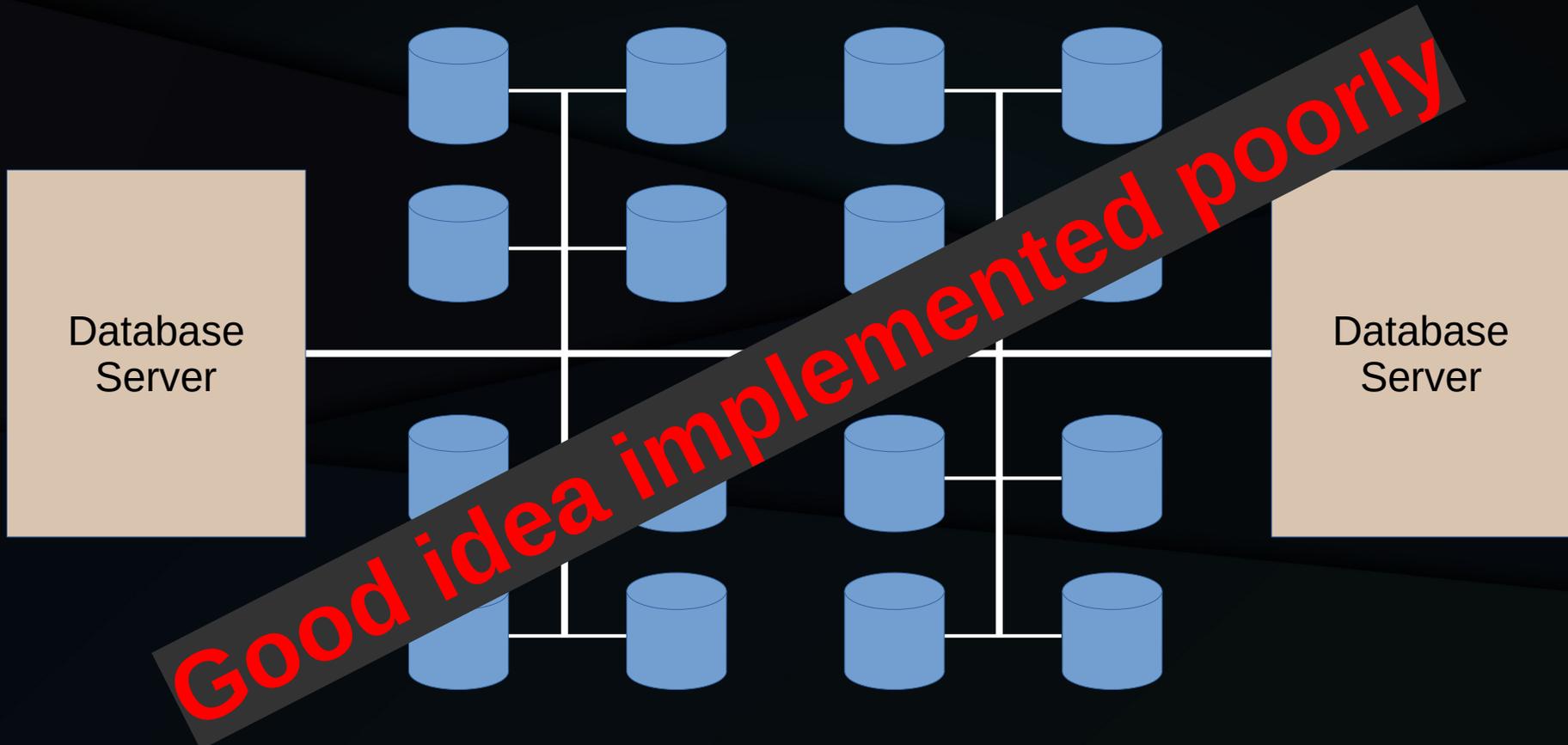
```
int idx = vadr / (2 * MB);  
void *vta;  
  
vta = READ_ONCE(vata[idx]);  
if (!vta || vadr < vta)  
    vta = vata[idx - 1];
```

Thwarting Compiler Fun: Update OK

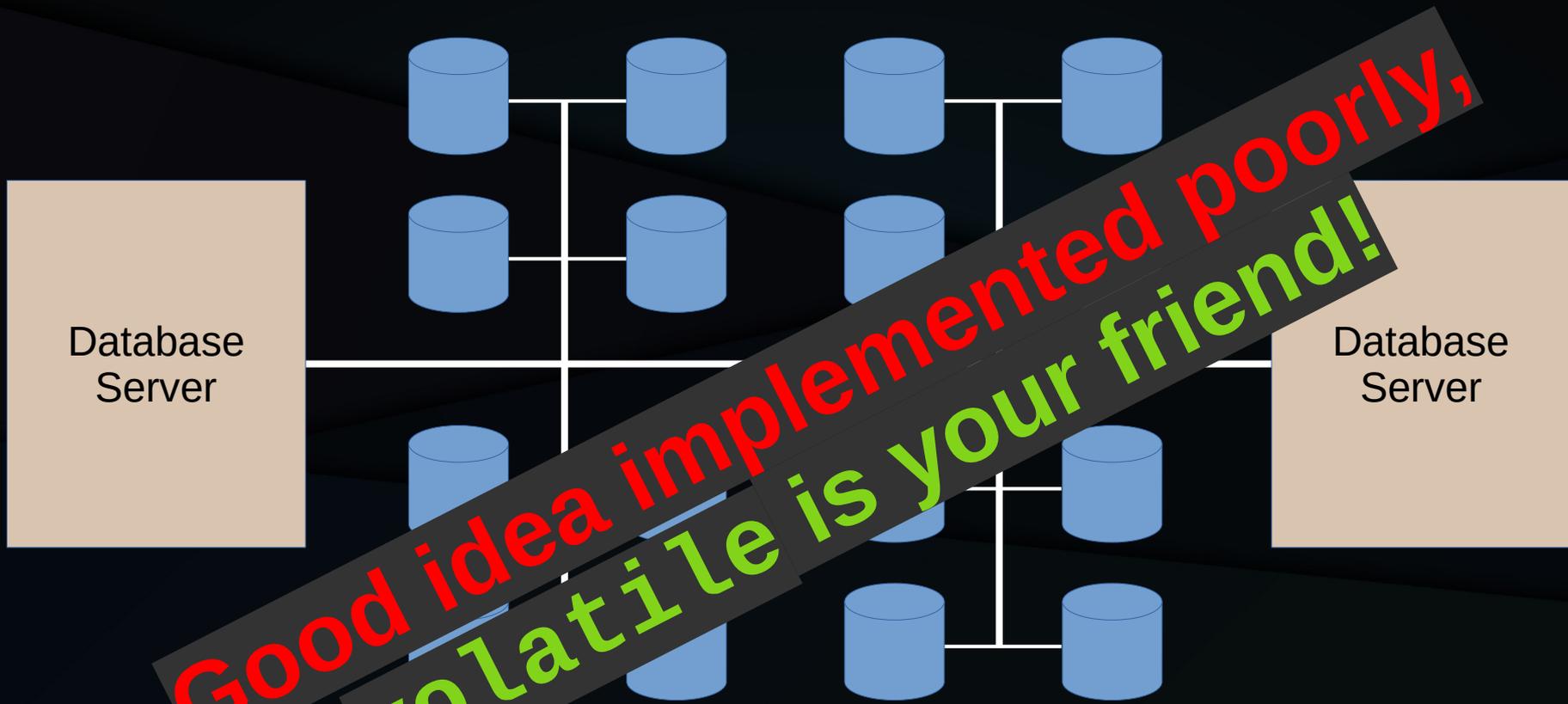


```
int idx = vadr / (2 * MB);  
void *vta;  
  
vta = READ_ONCE(vata[idx]);  
if (!vta || vadr < vta)  
    vta = vata[idx - 1];
```

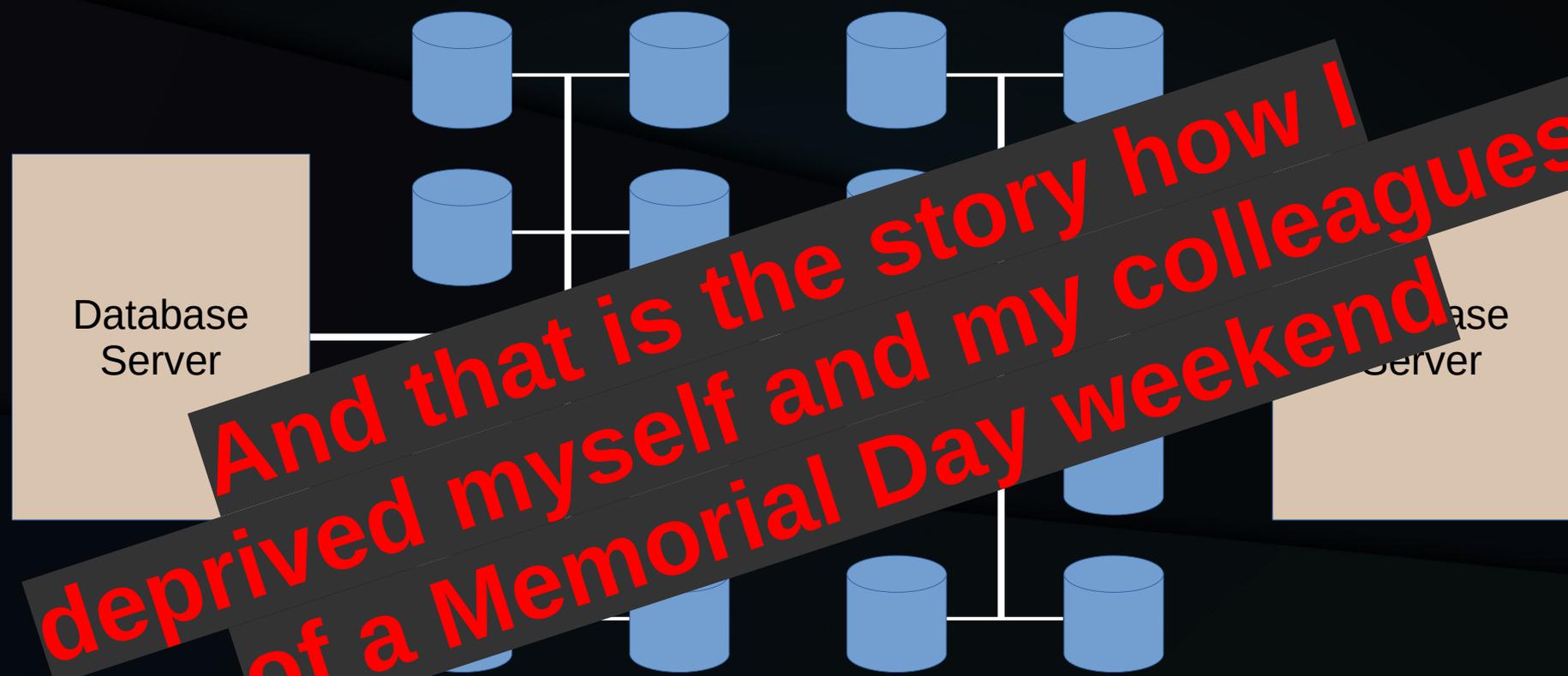
Shared Disks For Availability Win!!!



Shared Disks For Availability Win!!!



Shared Disks For Availability Win!!!



And that is the story how I deprived myself and my colleagues of a Memorial Day weekend

1970s: My First Professional Project



1970s: My First Professional Project

- Pro-bono computer dating program for National Honor Society fundraiser during my senior year in high school
- Questions from Home Economics teacher
- Simple Hamming-distance matching with expected 1970s constraints on matches
- Students' paper questionnaires transcribed to paper tape, then read into program
- Simple, effective, worked great!!!

One Dissatisfied Customer

- Senior girl matched only with freshmen boys
 - And she really did check the seniors-only box
- Program looked to be correct
- Turned out to be data-entry error
- Correct program is not enough
 - Environment and processes matter!!!

One Dissatisfied Customer

- Senior girl matched only with fresh
– And she really did check the only box
- Program looked to be correct
- Turned out to be a data-entry error
- Correcting the program is not enough
– Environment and processes matter!!!

Good idea implemented properly,

One Dissatisfied Customer

- Senior girl matched only with fresh
– And she really did check the
- Program looked to be
- Turned out to be error
- Corrected but not enough
- and processes matter!!!

**Good idea implemented properly,
but I was also overall project lead!**

Cautionary Quote

- A lot of success in life and business comes from knowing what you want to avoid. - *Charlie Munger*

2004: Real-Time Linux

2004: Real-Time Linux

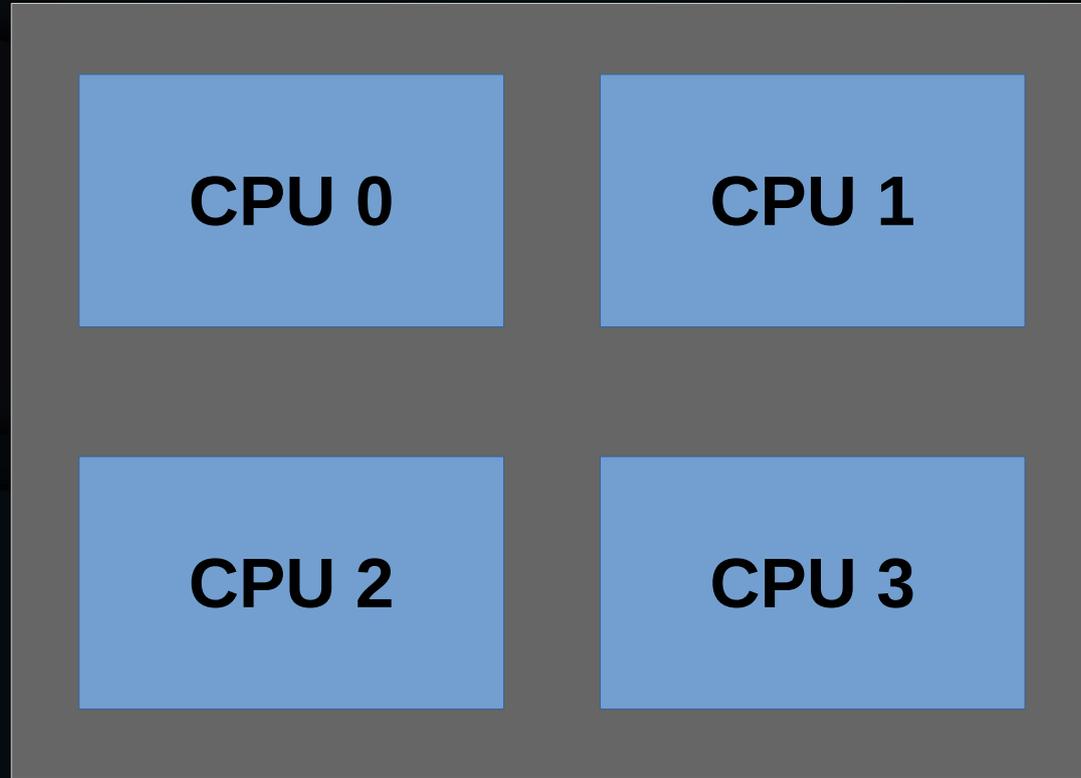
- Early 2000s: Many requests for real-time Linux
 - But “enterprise-grade real-time Linux”
- Except that no such thing existed
- And my employer had strict rules for contracts calling for mythical creatures

2004: Real-Time Linux

- Early 2000s: Many requests for real-time Linux
 - But “enterprise-grade real-time Linux”
- Except that no one was interested
- And my employer had strict rules for contracts calling for mythical creatures

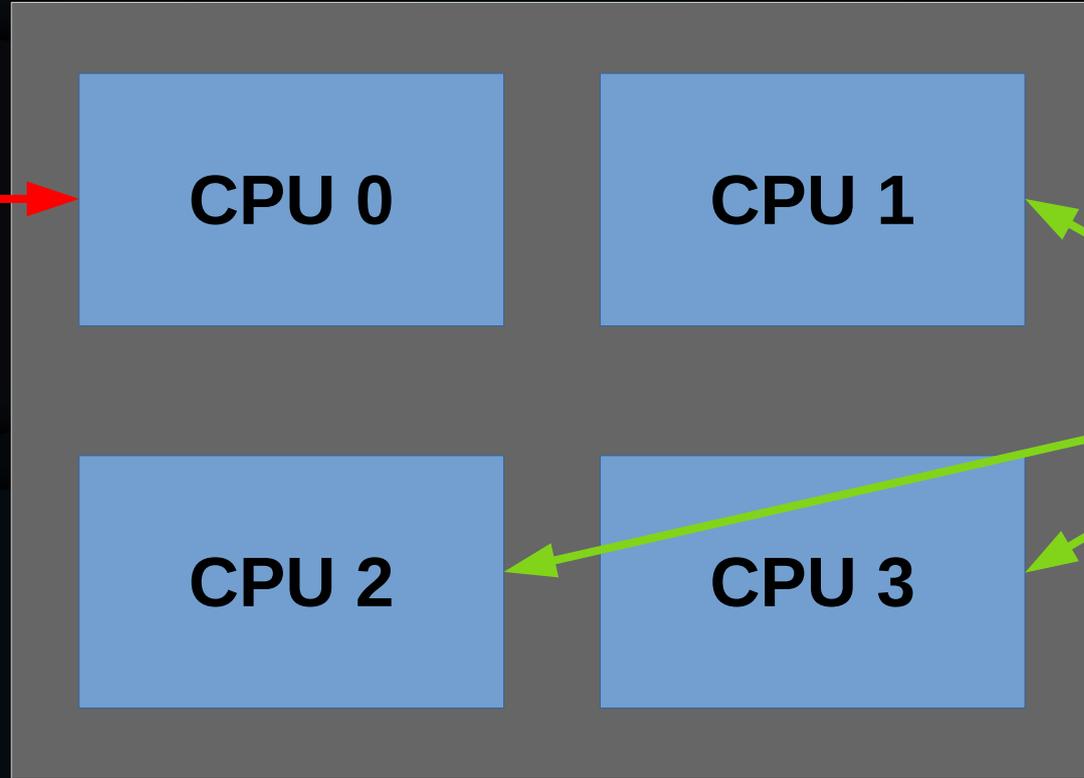
NO Bid

2004: Dawn of Multicore Embedded



Multicore Embedded for Real Time!!!

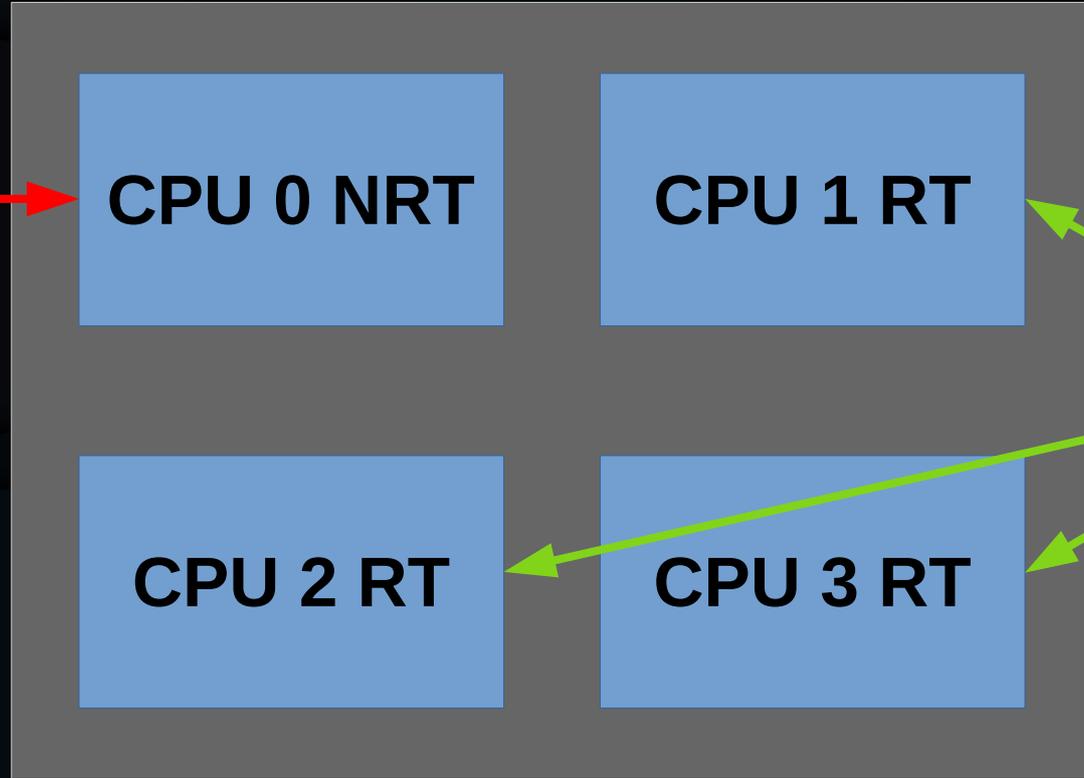
Non-realtime code here



Realtime code here

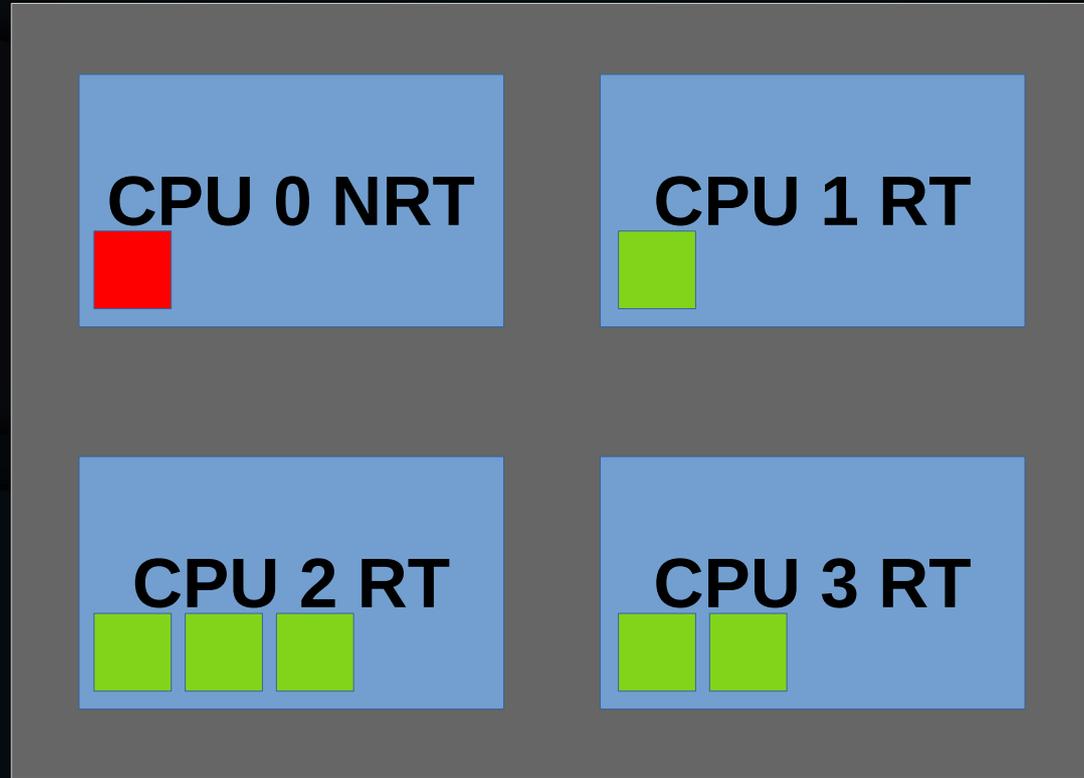
Multicore Embedded for Real Time!!!

Non-realtime code here

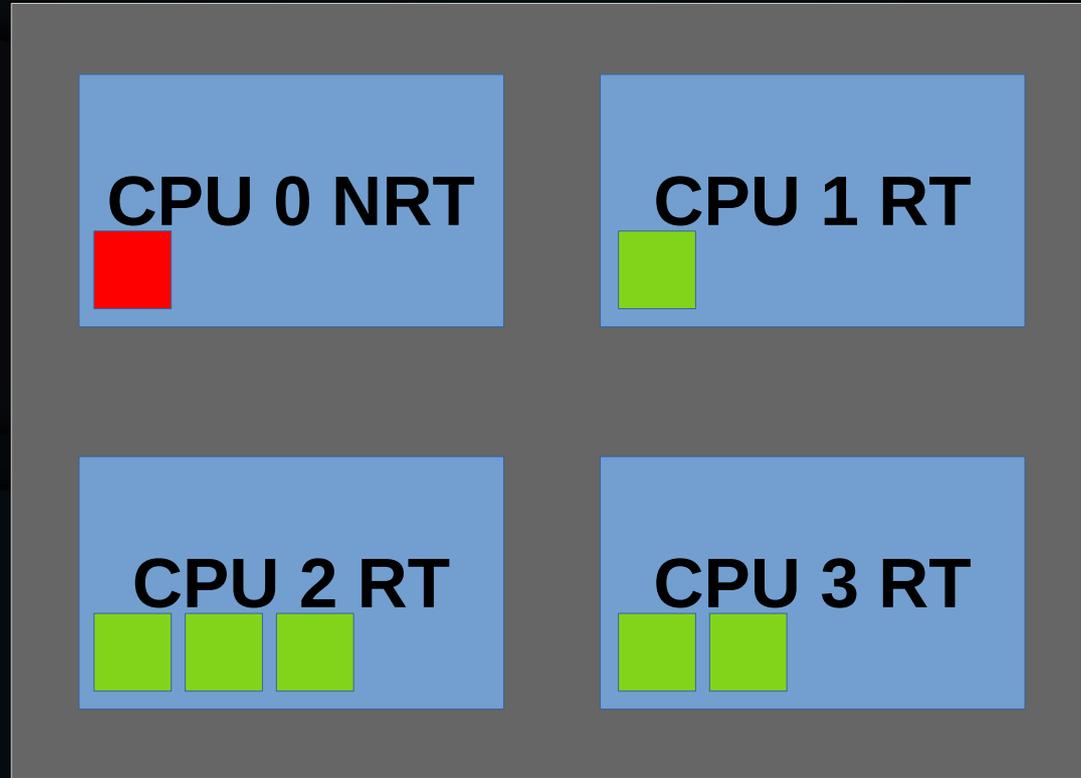


Realtime code here

Multicore Embedded for Real Time!!!

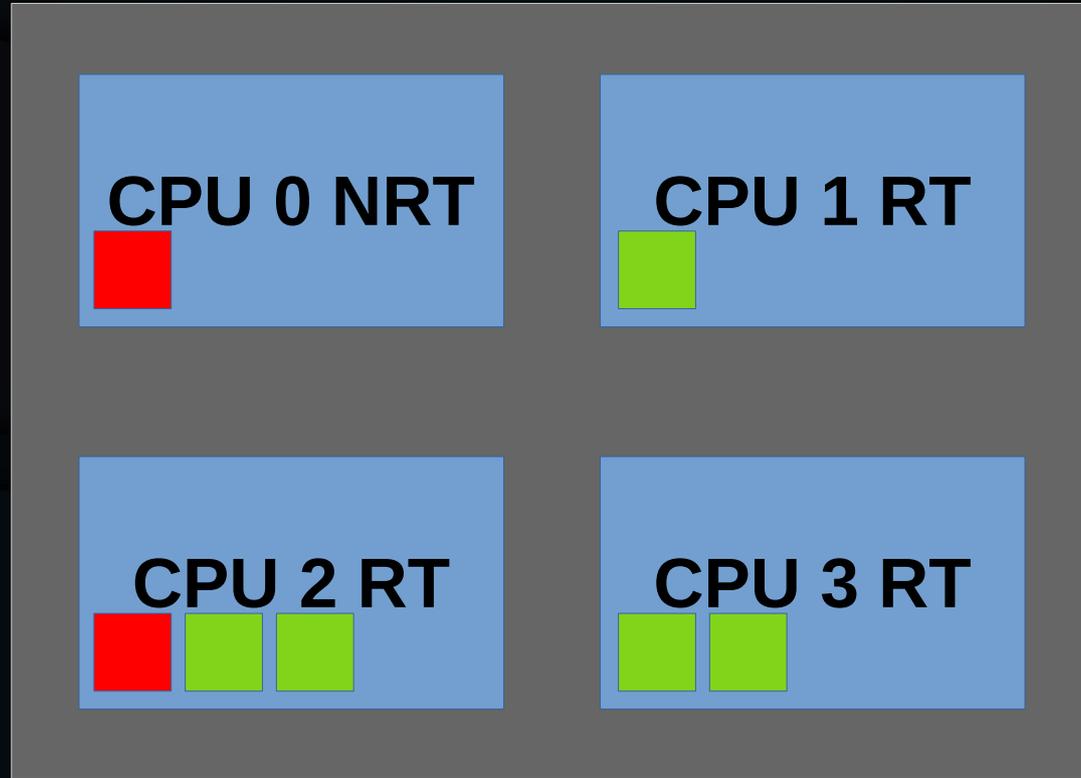


Multicore Embedded for Real Time!!!



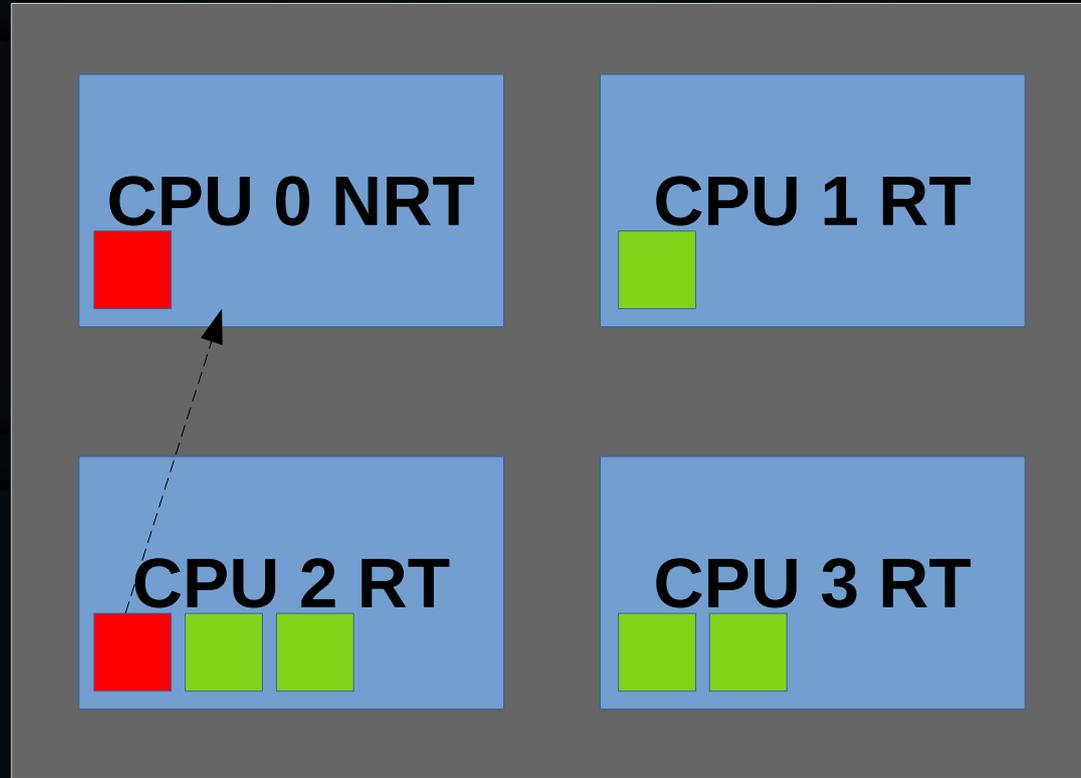
Respond to non-real-time activity by migrating.

Multicore Embedded for Real Time!!!



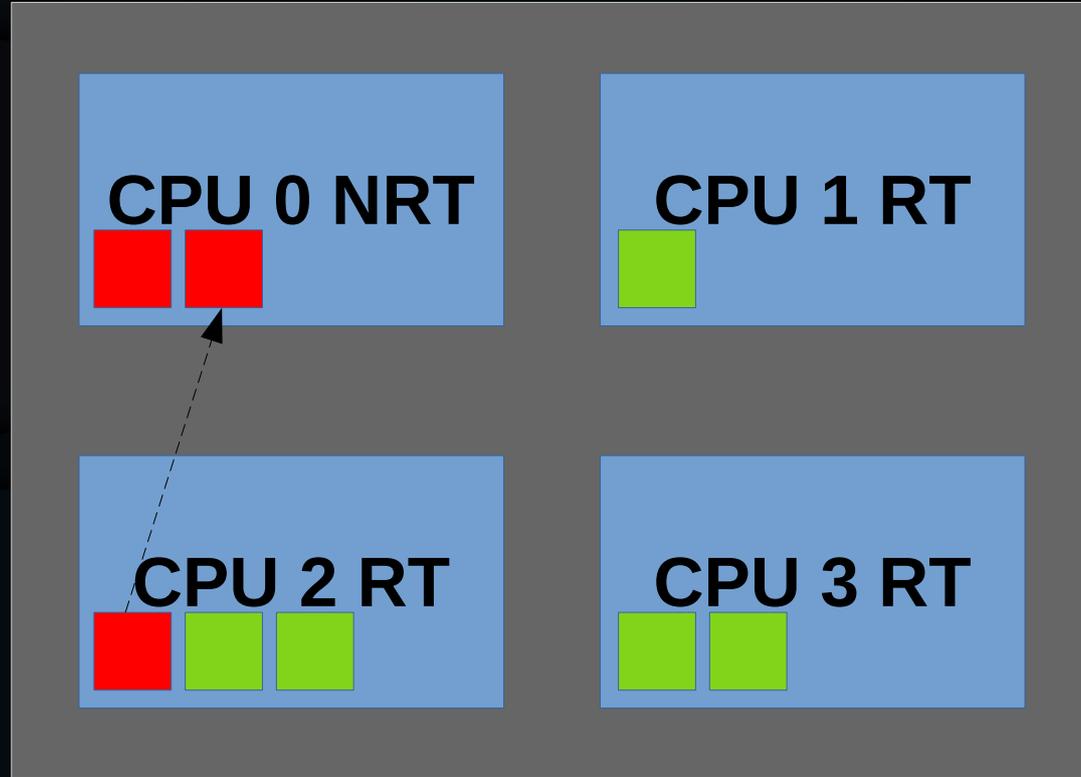
Respond to non-real-time activity by migrating.

Multicore Embedded for Real Time!!!



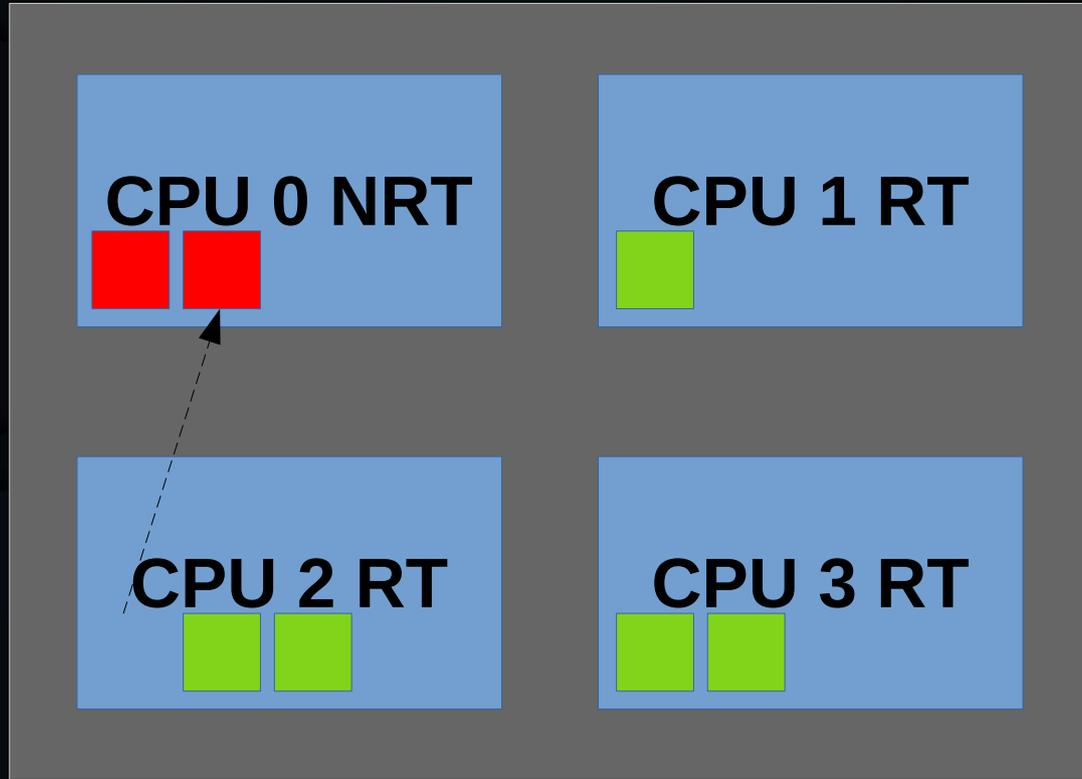
Respond to non-real-time activity by migrating.

Multicore Embedded for Real Time!!!



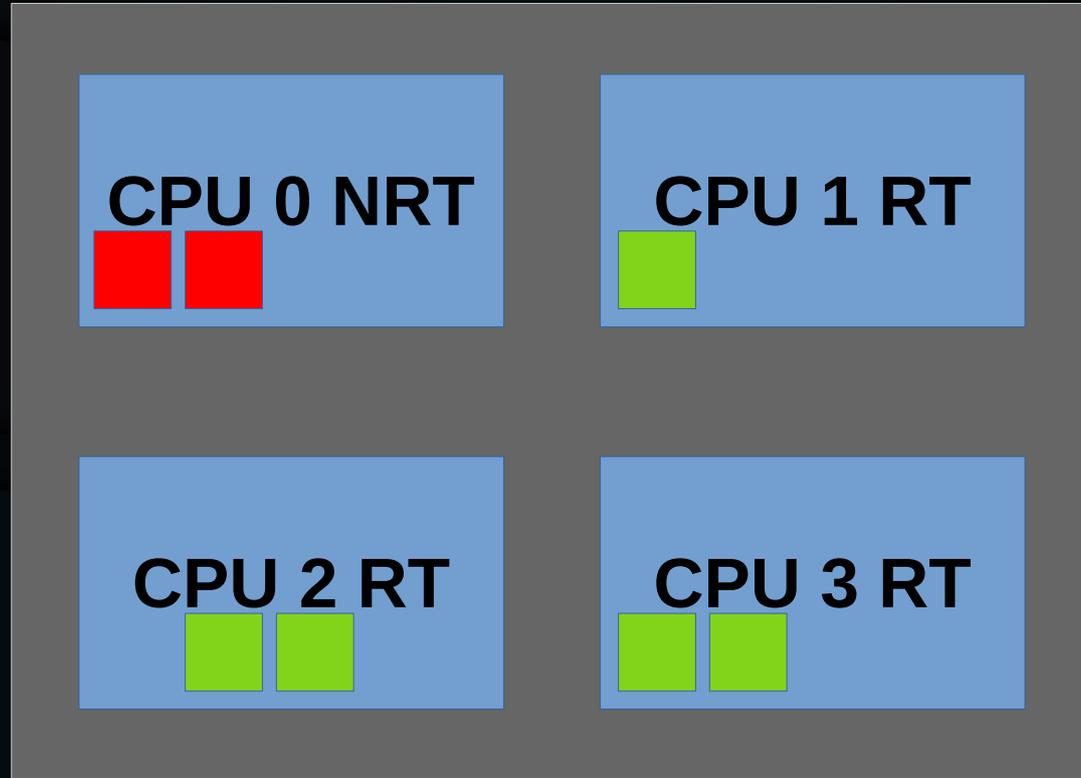
Respond to non-real-time activity by migrating.

Multicore Embedded for Real Time!!!



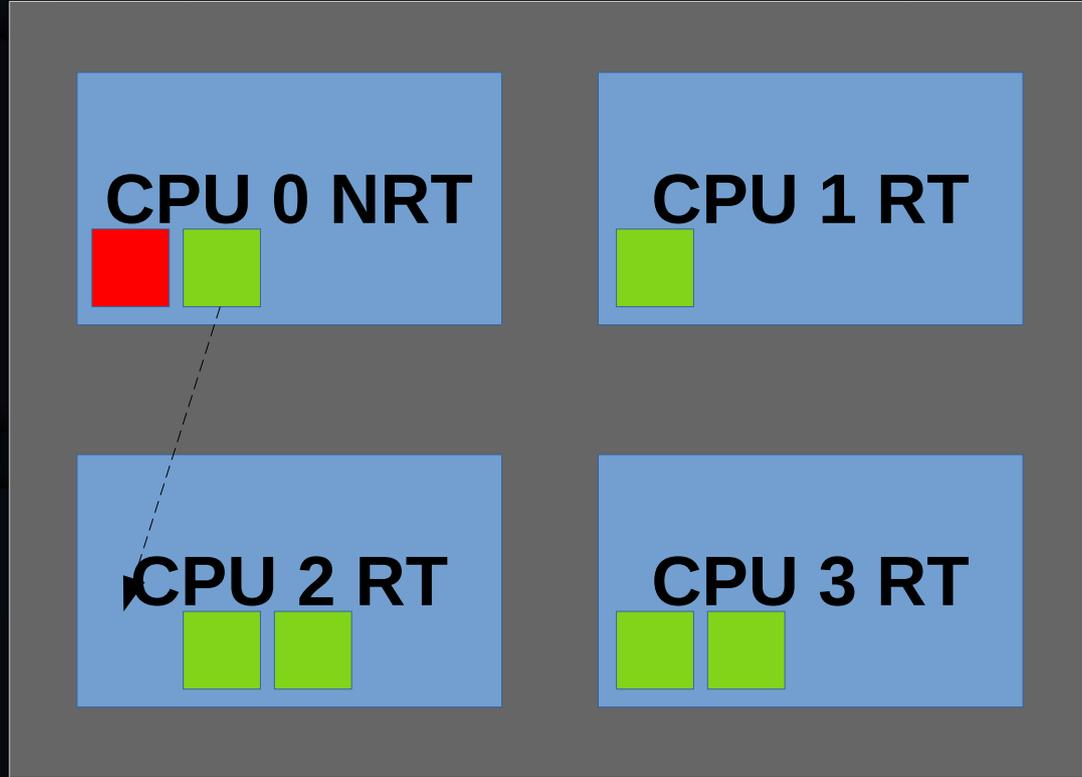
Respond to non-real-time activity by migrating.

Multicore Embedded for Real Time!!!



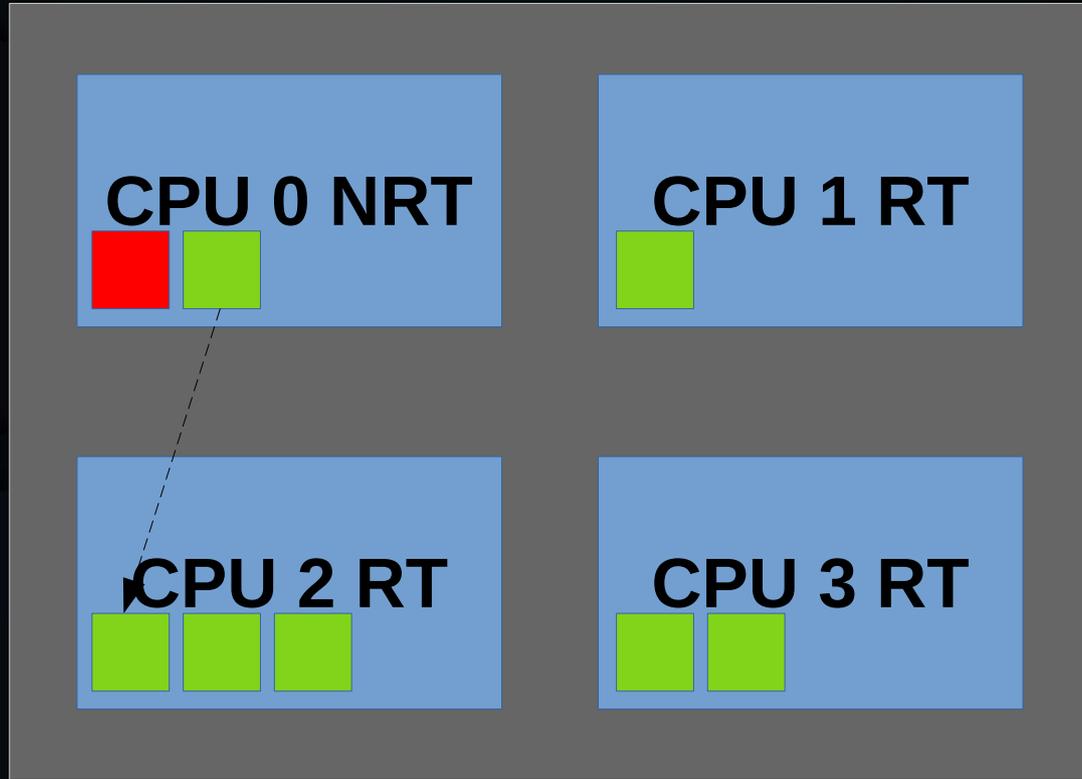
Respond to non-real-time activity by migrating.

Multicore Embedded for Real Time!!!



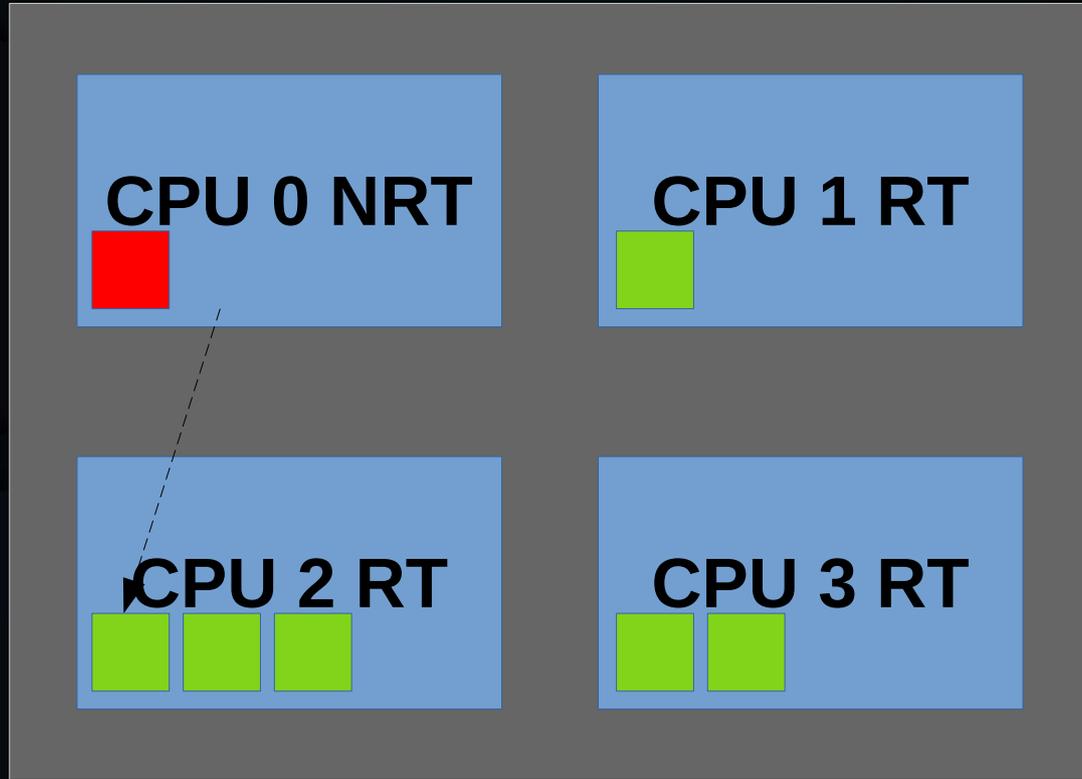
Respond to non-real-time activity by migrating and back when done (system call).

Multicore Embedded for Real Time!!!



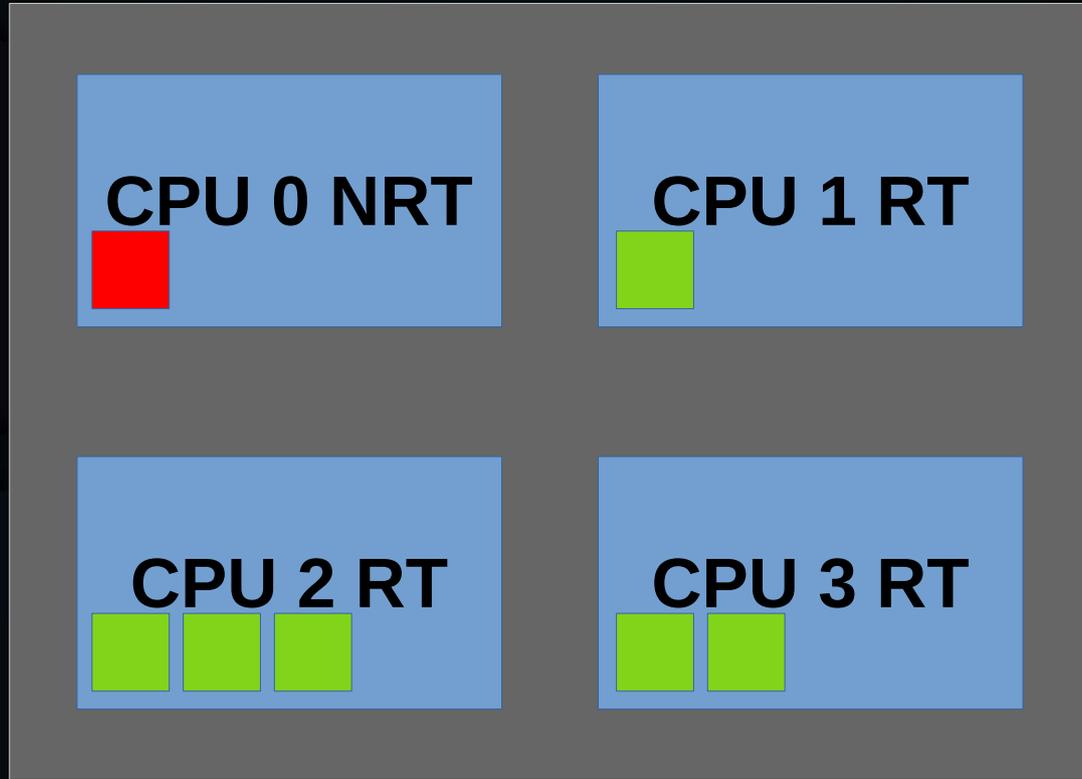
Respond to non-real-time activity by migrating and back when done (system call).

Multicore Embedded for Real Time!!!



Respond to non-real-time activity by migrating and back when done (system call).

Multicore Embedded for Real Time!!!



Respond to non-real-time activity by migrating and back when done (system call).

Multicore Real Time Linux Actions

- Produce patch implementing syscall migration

Multicore Real Time Linux Actions

- Produce patch implementing syscall migration
- Test it out, works great!

Multicore Real Time Linux Actions

- Produce patch implementing syscalls for real-time scheduling
- Test it out, works great!

**There is a real-time effort spinning up.
But they are rewriting the kernel.
Pragmatism for the win!!!**

Multicore Real Time Linux Actions

- Produce patch implementing syscall migration
- Test it out, works great!
- Inform executives real-time Linux is real!!!
- No more need for no-bid!!!

Multicore Real Time Linux Actions

- Produce patch implementing syscall migration
- Test it out, works great!
- Inform executives real-time Linux is real!!!
- No more need for no-bid!!!
- And we win a large contract!!!

Multicore Real Time Linux Actions

- Produce patch implementing system migration
- Test it out, works great!
- Inform executives real time Linux is real!!!
- No more need for no-bid!!!
- And we will win a large contract!!!

My idea is rejected!!!

Multicore Real Time Linux Actions

- Why was my brilliant idea rejected?

Multicore Real Time Linux Actions

- Why was my brilliant idea rejected?



Multicore Real Time Linux Actions

- Produce patch implementation and all migration
- Test it out, works
- Inform executives Linux is real!!!
- No more no
- And we will sign contract!!!

**Rejected!!!
Except that we have
contractual commitments
to meet...**

Multicore Real Time Linux Actions

Remember that we have contractual commitments to meet!!!
Except we have to rewrite-the-kernel effort?

- Patch implementation and migration
- Test it out,
- Inform executives Linux is real!!!
- No more no
- And we will

Multicore Real Time Linux Actions

- Patch implementation and migration
- Test
- Inform executives Linux is real!!!
- No more no
- And we will

Remember that we have
Well, I helped rewrite the kernel effort?
Excellent commitments
contract to RCU

Multicore Real Time Linux Actions

Remember that rewrite - we have commitments

Well, I helped them with RCU

Three from-scratch implementations

contract

Linux is real!!!

- patch implementation and migration
- Test
- No more
- And we will

Multicore Real Time Linux Actions

Remember that rejected!!! we have commitments

Well, ...

Through ...

EX-scratch them with RCU

contras ... kernel effort?

implementations

- patch implementation and migration
- Test
- One of the highlights of my career
- No more ...
- And we will ...

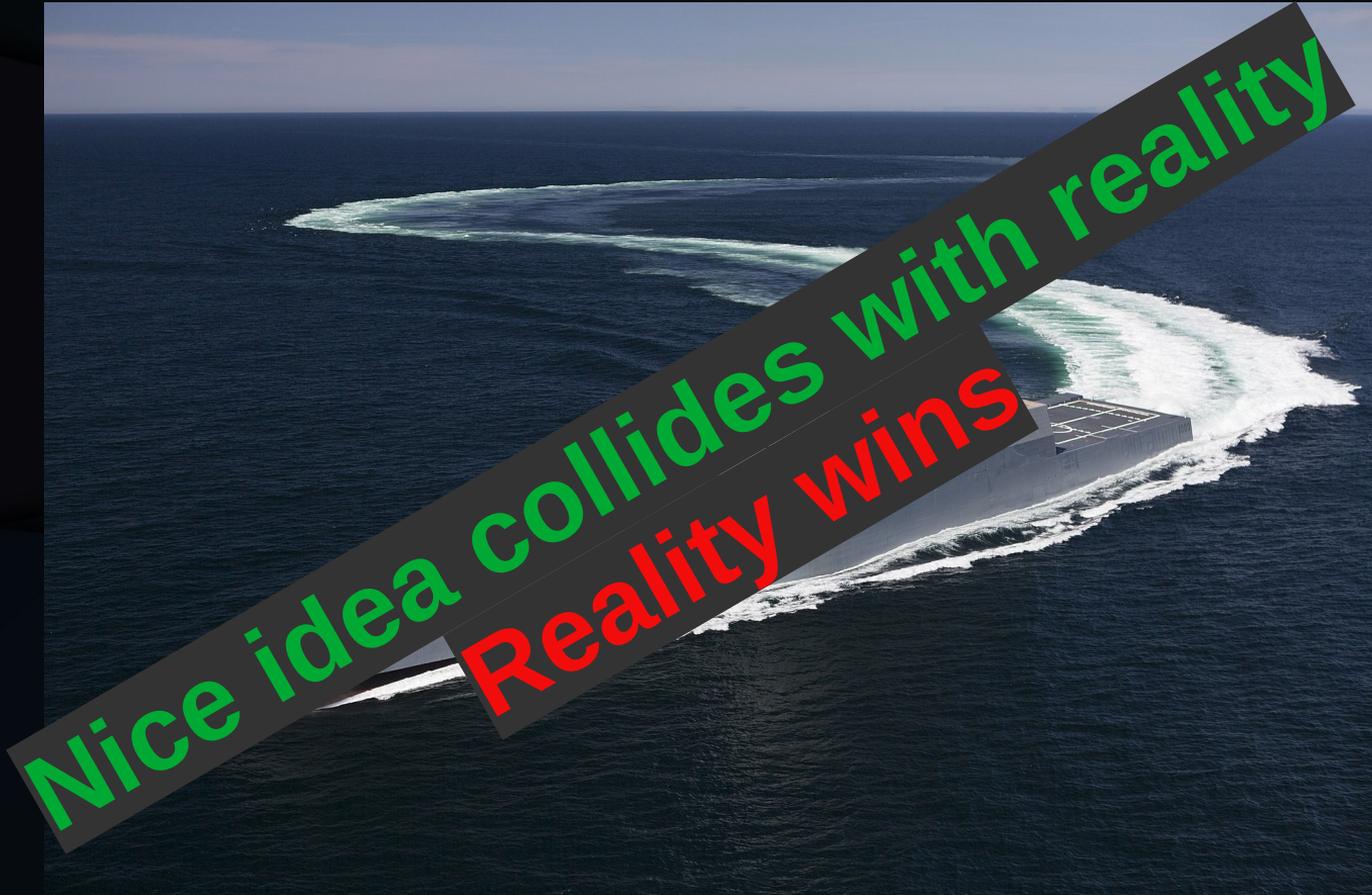
2004: Real-Time Linux



2004: Real-Time Linux



2004: Real-Time Linux



Formal Verification

Formal Verification: Why Bother?

Installed Base

Million-Year Bug? Once In a Million Years!!!

1

1975
NHS

Installed Base

Million-Year Bug? Once In a Million Years!!!
Murphy is a nice guy: Everything that can happen, will...

1

1975
NHS

Installed Base

Million-Year Bug? Once In a Million Years!!!
Murphy is a nice guy: Everything that can happen, will...
...maybe in geologic time

1

1975
NHS

Installed Base

Million-Year Bug? Once in Ten Millennia



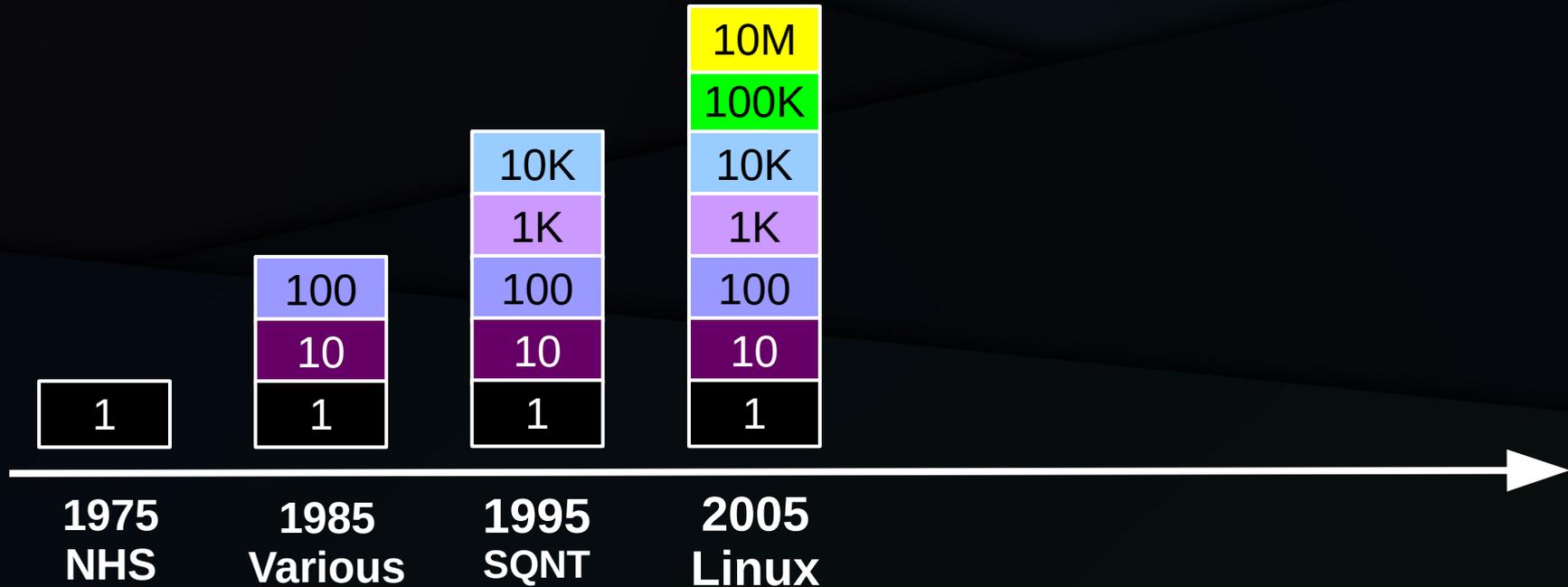
Installed Base

Million-Year Bug? Once per Century



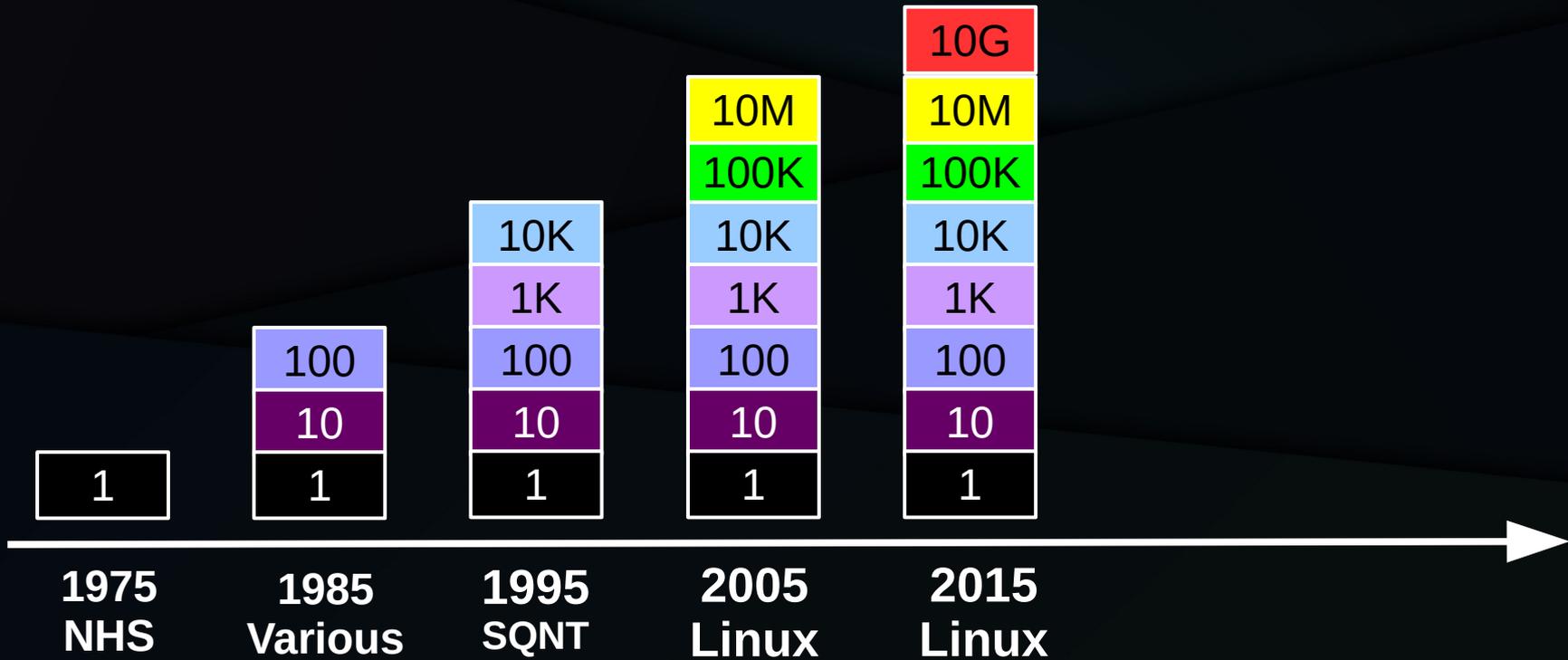
Installed Base

Million-Year Bug? Once a Month



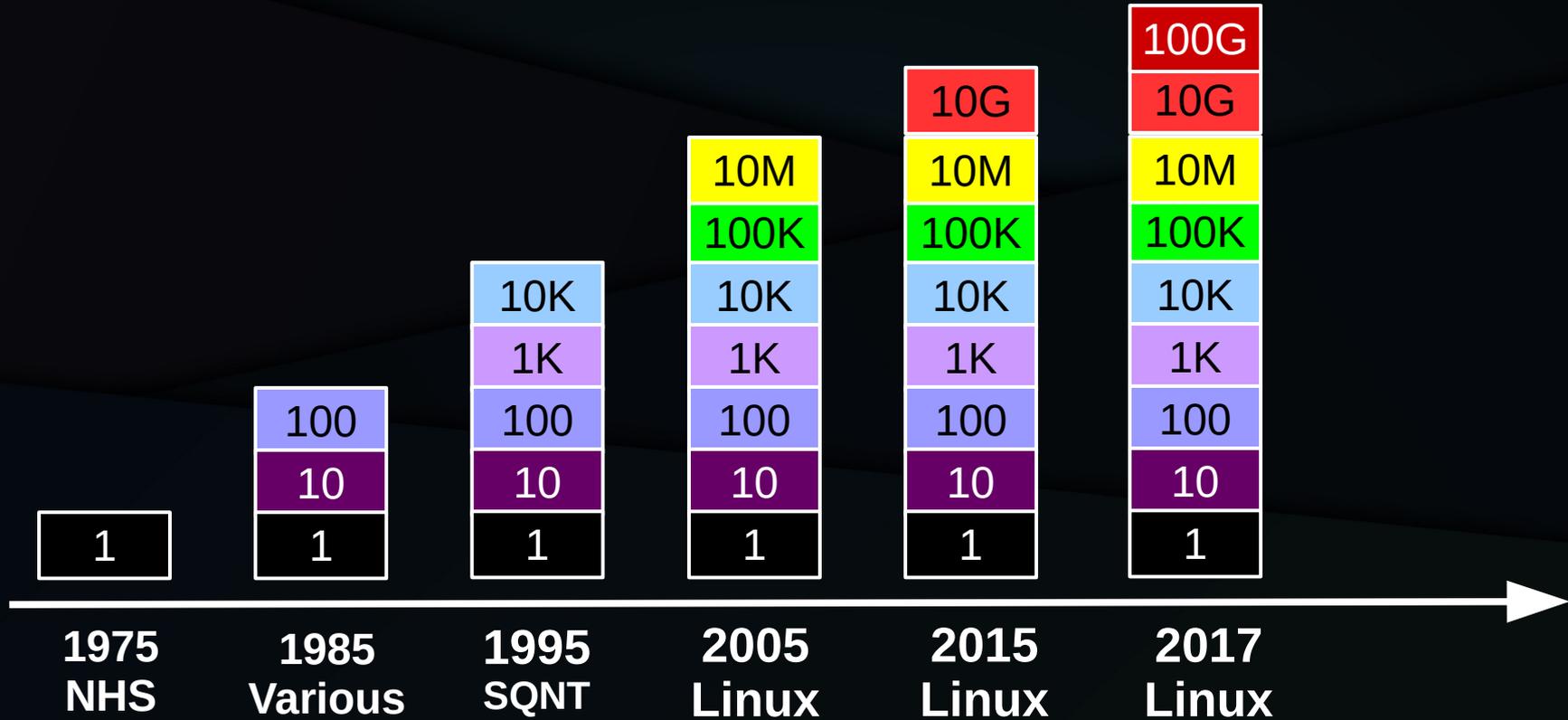
Installed Base

Million-Year Bug? Several Times per *Day*



Installed Base

Million-Year Bug? Several Times per *Hour*



Installed Base

Million-Year Bug? You don't want to know...



Installed Base

Million-Year Bug? You don't want to know...
But has Murphy transitioned
from a nice guy into a
homicidal maniac?



Formal Verification: Why Bother?

- 2017: 20 billion instances of the Linux kernel
 - Million-year MTBF bug fails >50 times per day
 - New kernel version every 2-3 months
- Testing really is feasible for low-duty-cycle devices
 - But not for the ~80 million servers!!!
- Plus Linux is used in safety-critical applications!!!
- Full state-space search is quite attractive

Formal Verification Experience

- 1993: Promela/spin election algorithm
- 2007: “Quick” RCU (QRCU) verification
- 2008: RCU idle-detection for energy efficiency
- 2012: Verify userspace RCU
- 2014: Verify RCU idle detection for NMIs
- 2018-on: Heavy use of herd7 and LKMM

Formal Verification Experience

- 1993: Promela/spin election algorithm
- 2007: “Quick” RCU (QRCU) verification
- 2008: RCU idle-detection energy efficiency
- 2012: Verify userspace RCU
- 2014: Verify idle detection for NMIs
- 2018: Heavy use of herd7 and LKMM

Verifying design, not regression testing

Formal Verification Experience

- 1993: Promela/spin election algorithm
- 2007: “Quick” RCU (QRCU) vs. traditional RCU
- 2008: RCU idle-detection vs. traditional RCU efficiency
- 2012: Verify userspace vs. kernel
- 2014: Verify RCU lockdep interaction for NMIs
- 2018: Verify correctness of herd7 and LKMM

Verifying design, not regression testing
Verification valid after bug fix???

Formal Verification is *Expensive*

- At best, exponential; in general, undecidable
 - Partitioning for combinatorial implosion?
- “Macho” verification requires full specification
 - Which is large, thus containing lots of bugs!
- Successful formal verification highly restricted:
 - Small programs, simple properties of large programs, or execution-guided verification

Formal Verification is *Expensive*

- At best, exponential; in general, undecidable
 - Partitioning for combinatorial implementation
- “Macho” verification requires full program execution
 - Which is large, thus expensive and prone to bugs!
- Successful formal verification is highly restricted:
 - Small number of properties of large programs, or execution of small programs
 - Execution of small programs with verification

**Powerful when used properly,
static analysis can be fast**

Formal Verification is *Expensive*

- At best, exponential; in general, undecidable
 - Partitioning into combinational impl.
- “Macho” verification in industrial verification
 - Which is large, thus prone to bugs!
- Successful formal verification is restricted:
 - Small number of properties of interest, or
 - exhaustive verification

How to verify when used properly, static analysis, verification? can be fast

Remember That File Cabinet?

Formal Verification's Scope Is Limited

- "Everyone knows that debugging is twice as hard as writing a program in the first place. So if you're as clever as you can be when you write it, you will never debug it."
Kernighan, "The Elements of Programming Style", 2nd Edition, Chapter 2.
- While programming, the programmer's successful ignorance of important requirements is a common phenomenon. Programmers make themselves known during the development process.
- Which is a direct consequence of Kernighan's observation.

**And the file cabinet that I was
I failed to understand that I was
competing with a file cabinet won**

Formal Verification's Scope Is Limited

- Does anyone really want the software?
- Is the software economically valuable?
 - Enough to pay the software's developers? Validation personnel? Service personnel? Sales? Documentation? Maintenance?
- Are any supply chains robust?
- Are the requirements correct? Complete?
- Are the requirements met?
 - Functional requirements? Performance requirements? Non-real-time latency requirements? Real-time latency requirements? Energy-efficiency requirements? Human-factors requirements? Legal requirements? Human-language requirements?

Formal Verification's Scope Is Limited

- Does anyone really want the software?
- **Is the software economically valuable?**
 - **Enough to pay the software's developers? Validation personnel? Service personnel? Sales? Documentation? Maintenance?**
- Are any supply chains robust?
- Are the requirements correct? Complete?
- Are the requirements met?
 - Functional requirements? Performance requirements? Non-real-time latency requirements? Real-time latency requirements? Energy-efficiency requirements? Human-factors requirements? Legal requirements? Human-language requirements?

Real-Time Linux System Options

- 1) Special system for this bid
- 2) New real-time product line
- 3) Put real-time capabilities into standard product



Real-Time Linux System Option 1

- Special system for this bid
 - Low development cost for group producing server
 - High development cost for real-time Linux group
 - High likelihood of firmware issues
 - High service costs for real-time Linux group
 - So-so customer experience

Real-Time Linux System Option 2

- New real-time product line
 - High development cost for group producing server
 - Low development cost for real-time Linux group
 - Lower likelihood of firmware issues
 - Low service costs for real-time Linux group
 - Good customer experience

Real-Time Linux System Option 3

- Put real-time capabilities into standard product
 - Negative costs (!) for group producing server
 - Low development cost for real-time Linux group
 - Lower likelihood of firmware issues
 - Low service costs for real-time Linux group
 - Good customer experience for many customers

Real-Time Linux System Options

- 1) ~~Special system for this bid~~
- 2) ~~New real-time product line~~
- 3) Put real-time capabilities into standard product



Real-Time Linux System Options

- 1) ~~Special system for this bid~~
- 2) ~~New real-time product~~
- 3) Put real-time ~~standard product~~

Great things can happen if techies and business people work together!!!

Formal Verification is Heavily Used

- Several test projects on the Linux kernel
- Many proprietary projects verify each commit
- But...
 - Formal verification in the small
 - Check for undesirable properties
 - File bug reports as appropriate

Formal Verification is Heavily Used

- Several test projects on the Linux kernel
- Many proprietary projects verify each commit
- But...
 - Formal verification is small
 - Check for desirable properties
 - File bug reports as appropriate

De-risk via one-way bet

Cautionary Quote (Redux)

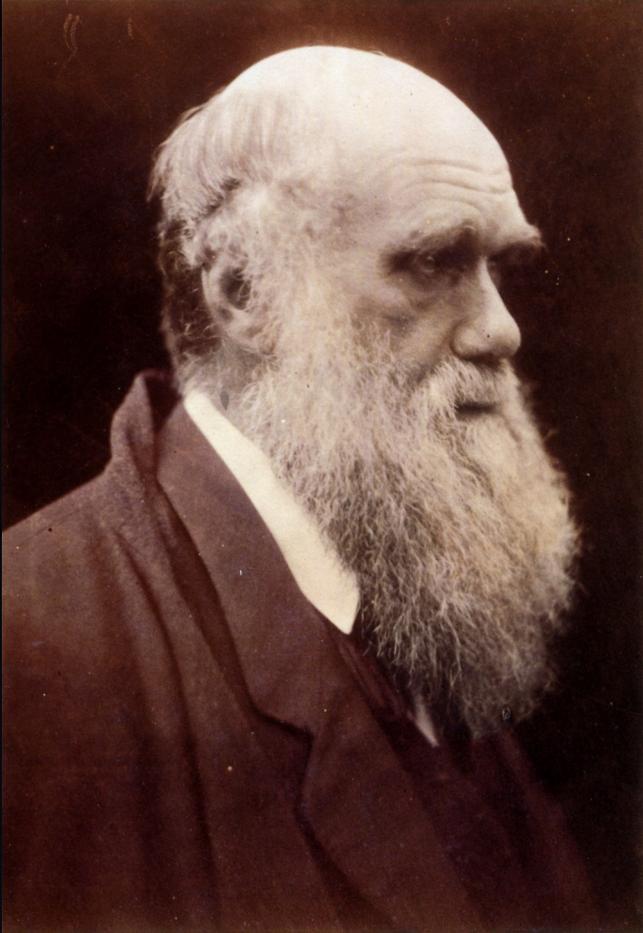
- A lot of success in life and business comes from knowing what you want to avoid. - *Charlie Munger*

Cautionary Quotes

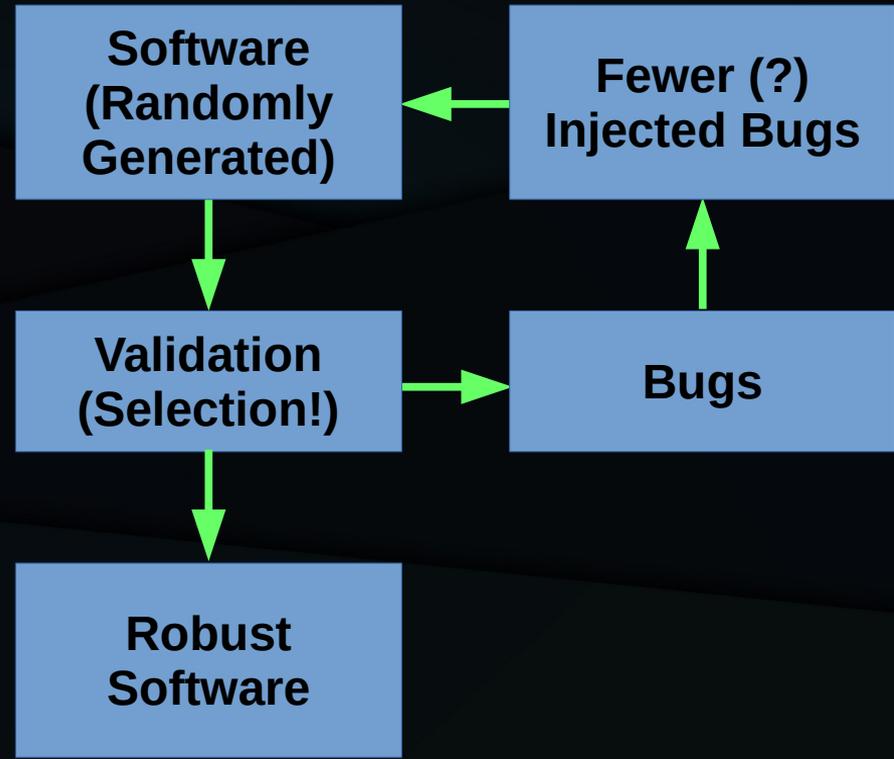
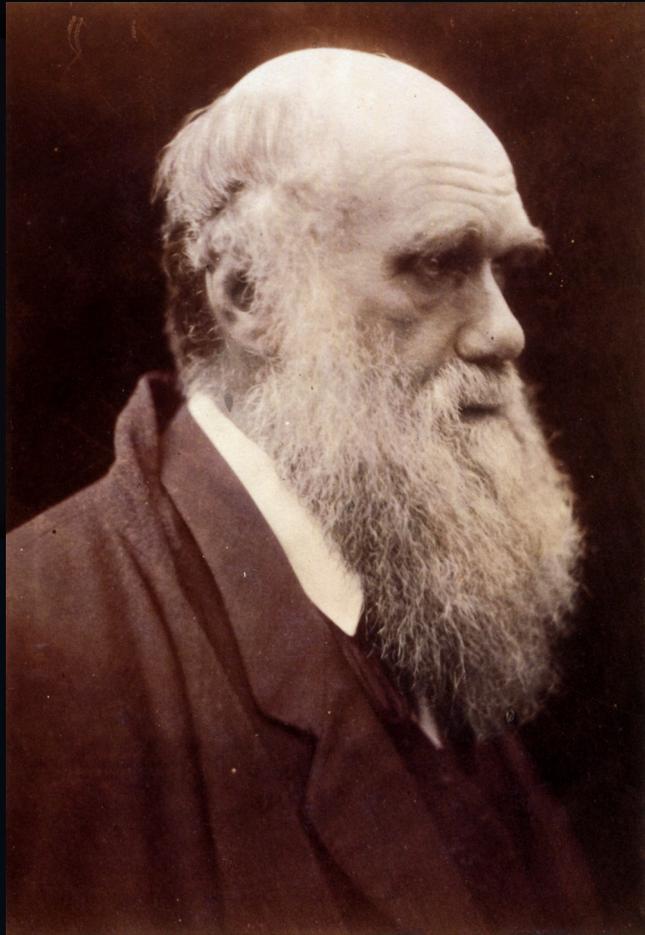
- Sometimes you don't even know what you want until you find out you can't have it. - *Meghan O'Rourke*
- Sometimes we don't know what we want until we don't get it. - *Sloane Crosley*
- We don't know what we want, but we are ready to bite somebody to get it - *Will Rogers*

Natural Selection

Natural Selection

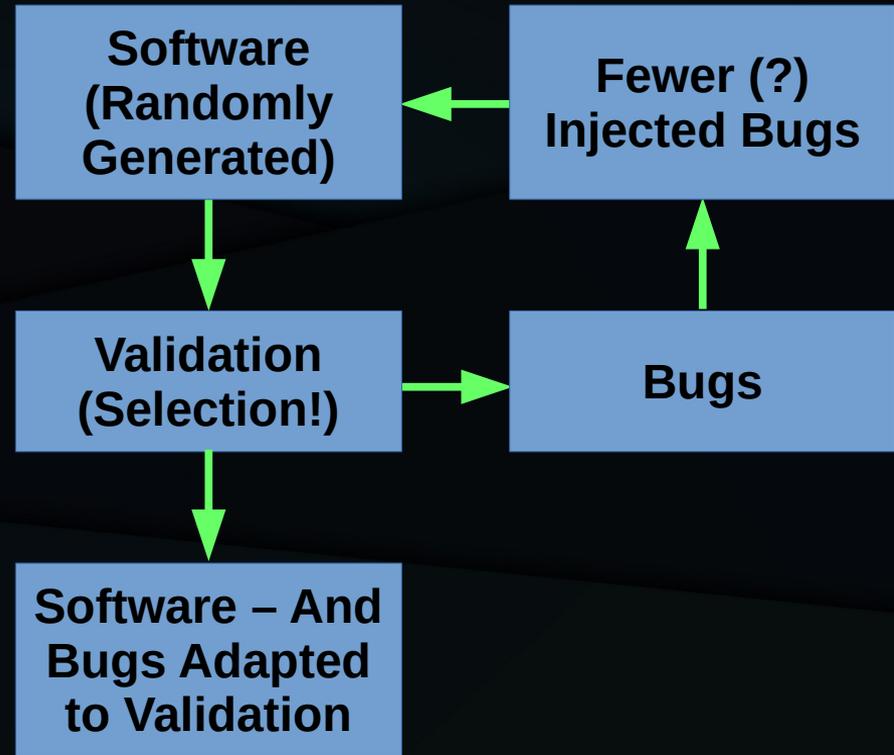
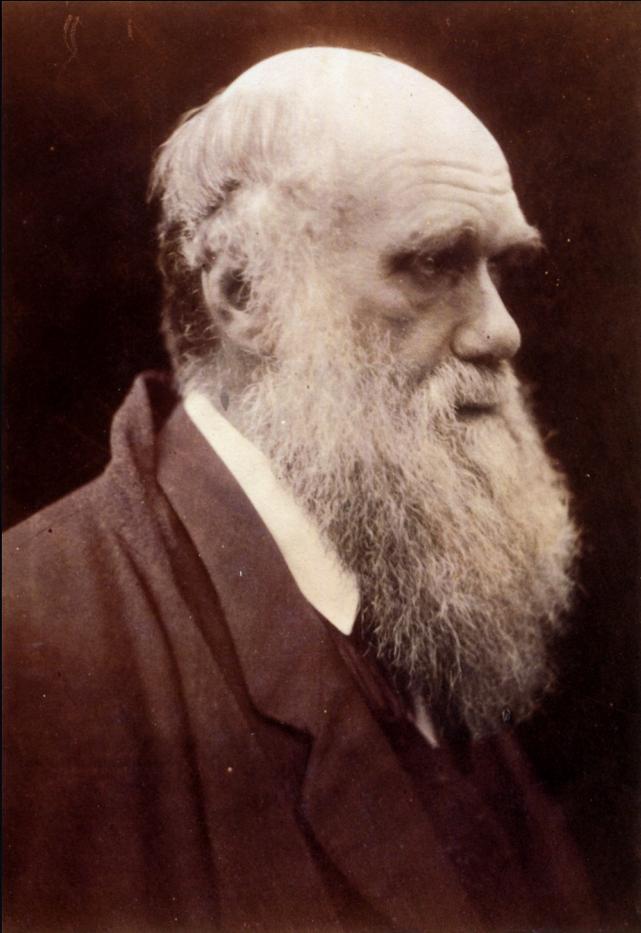


Natural Selection: Not Just Lifeforms

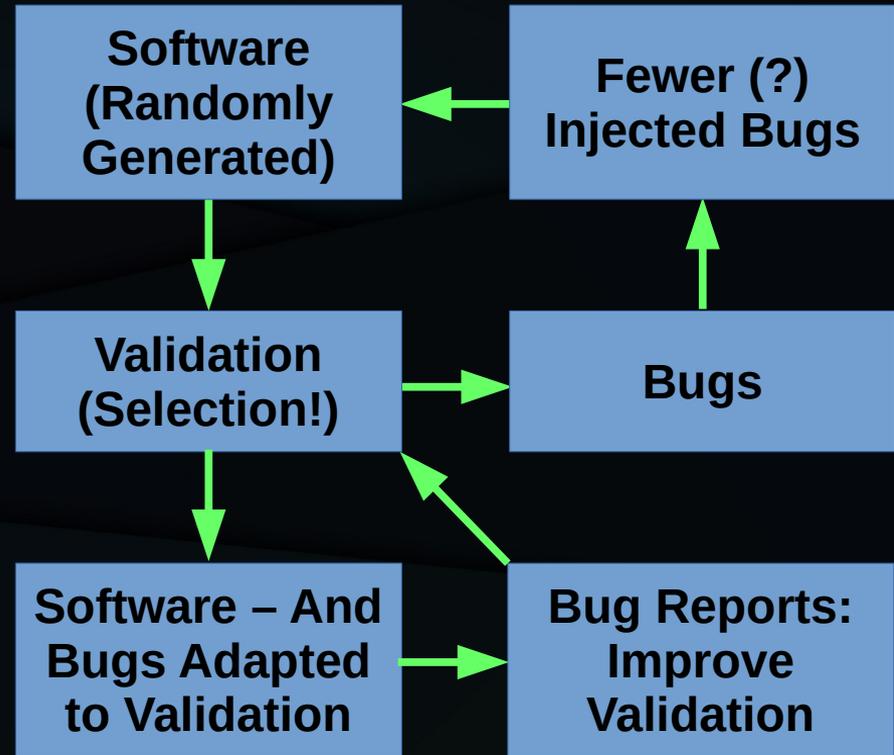
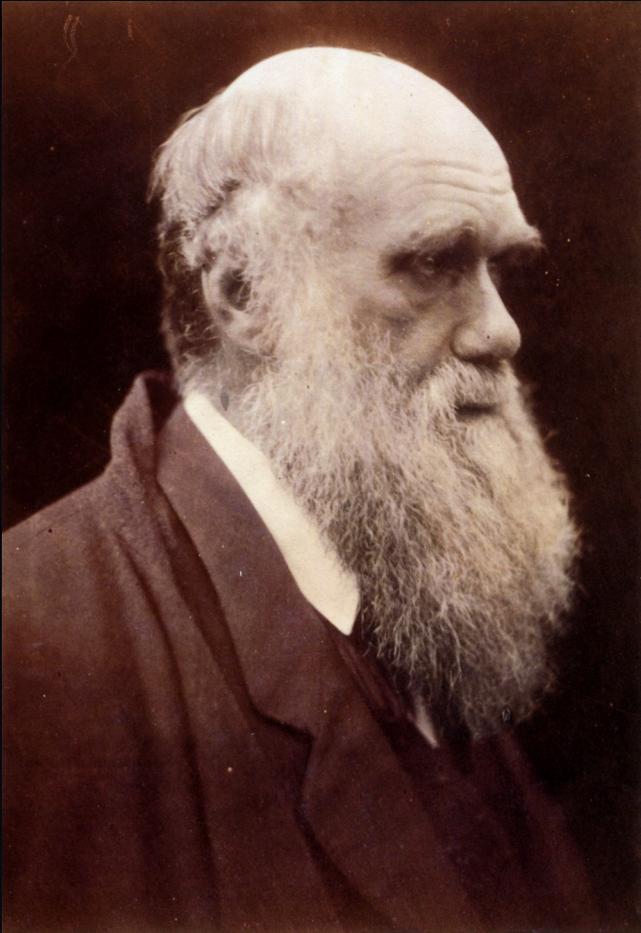


Agile methods attempt to push this methodology back to the specification

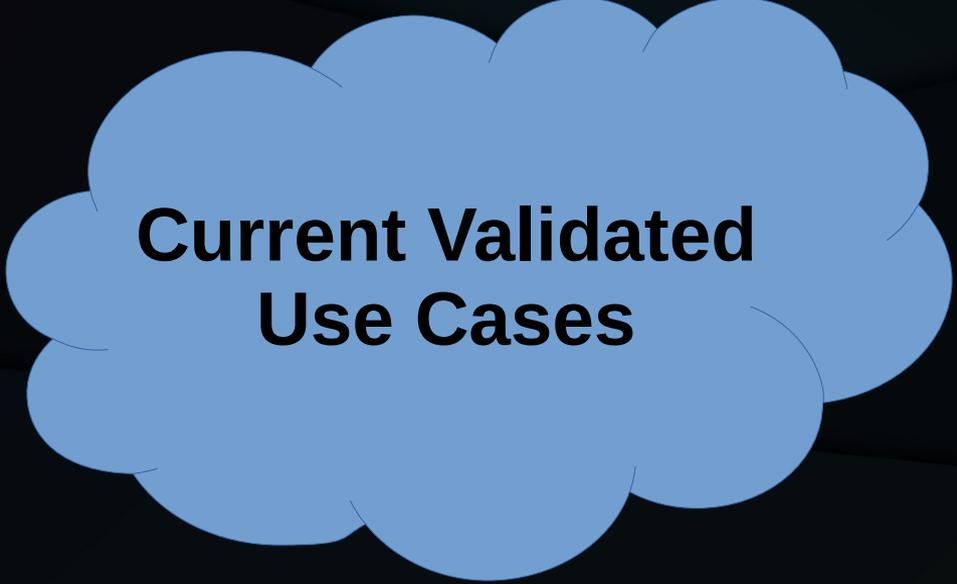
Natural Selection: Bugs are Software!



Natural Selection: Bugs are Software!



Validate Only Intended Use Cases

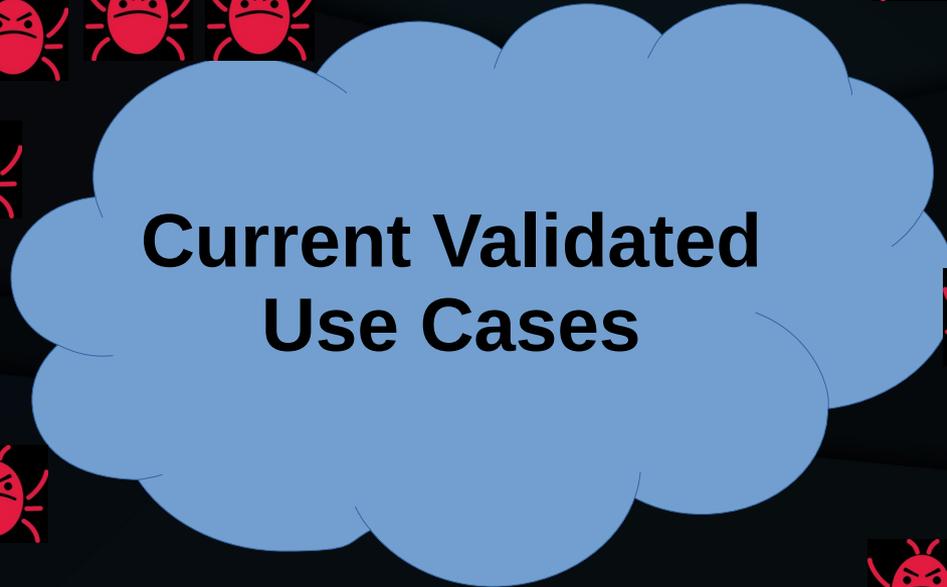


**Current Validated
Use Cases**

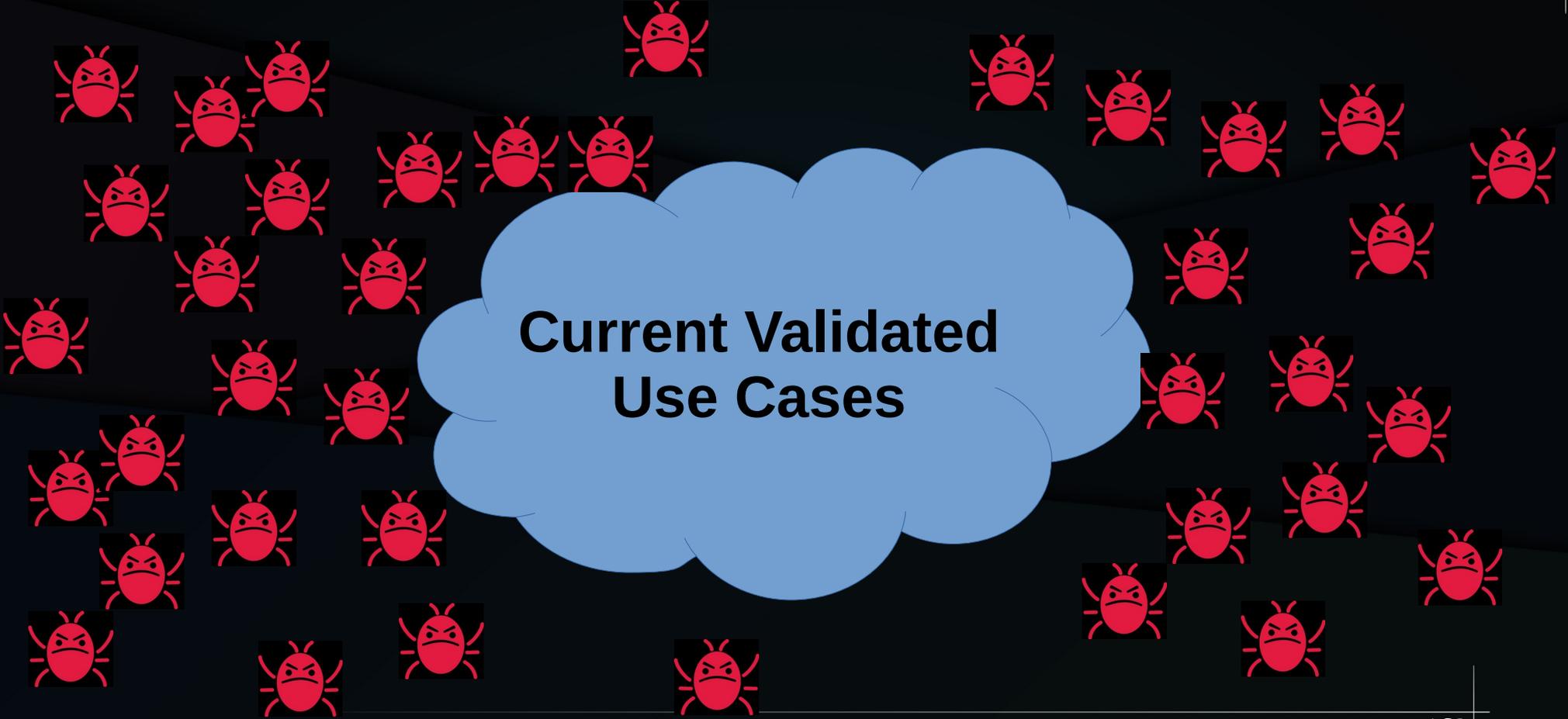
Major Development Generates Bug



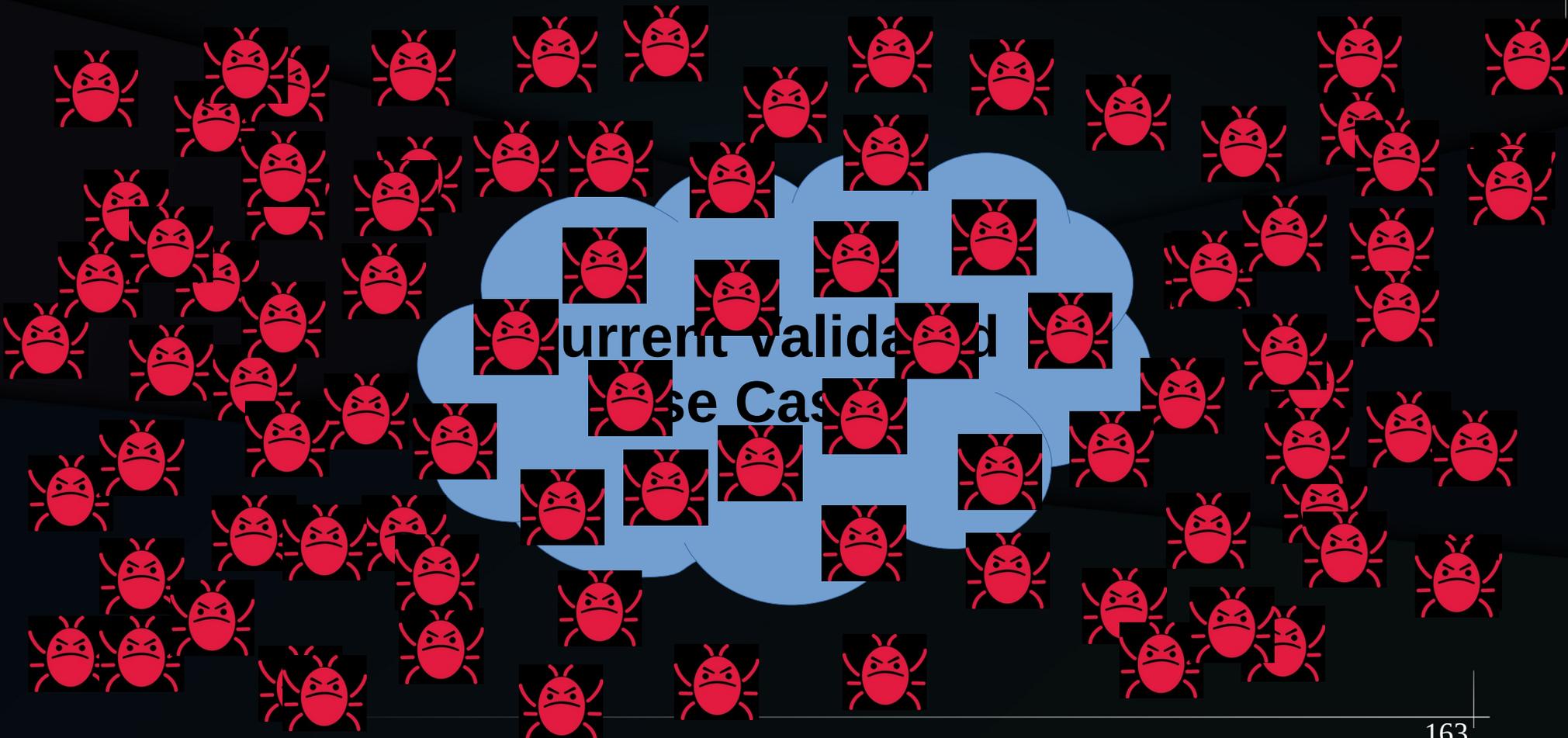
After Validation and Bug Fixing



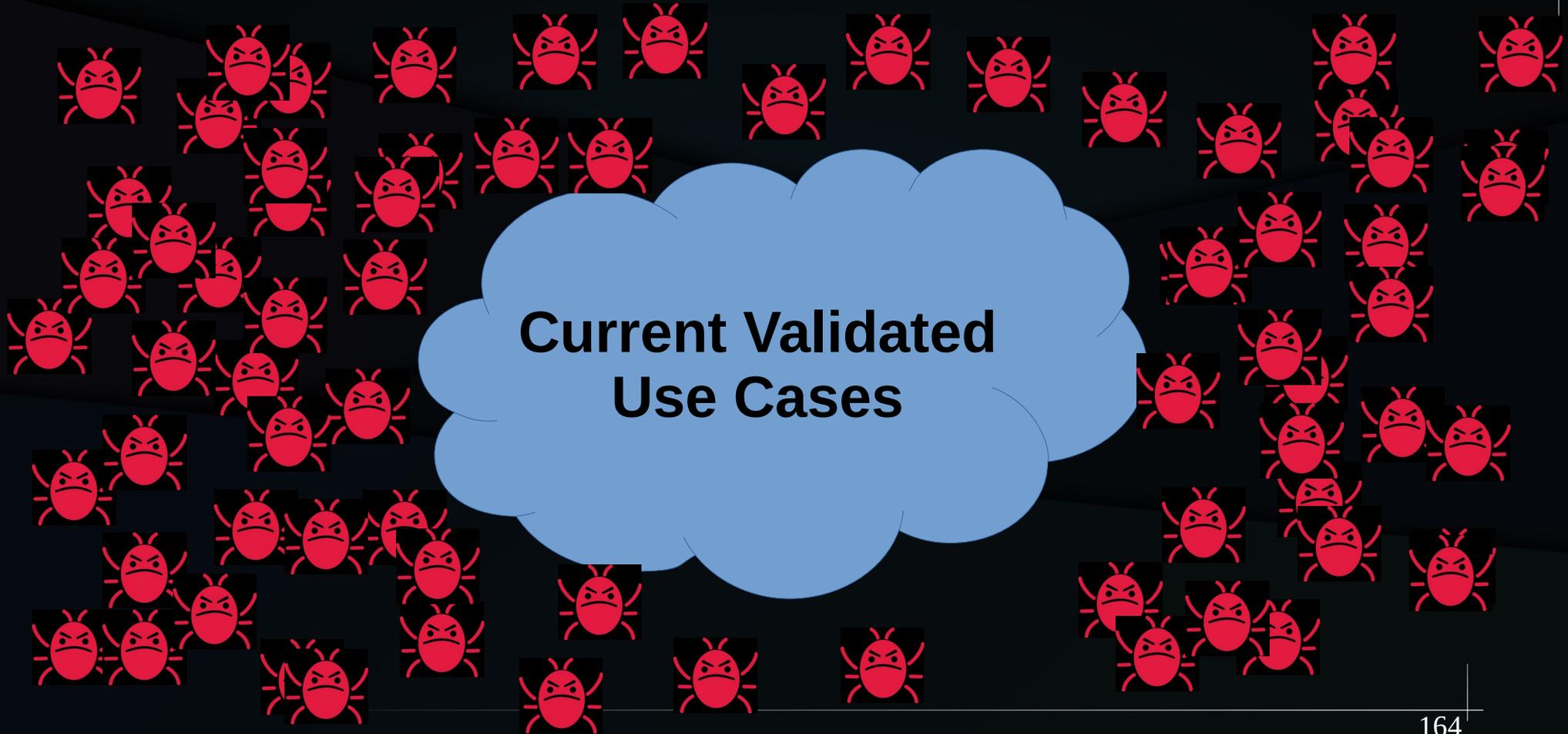
**Current Validated
Use Cases**



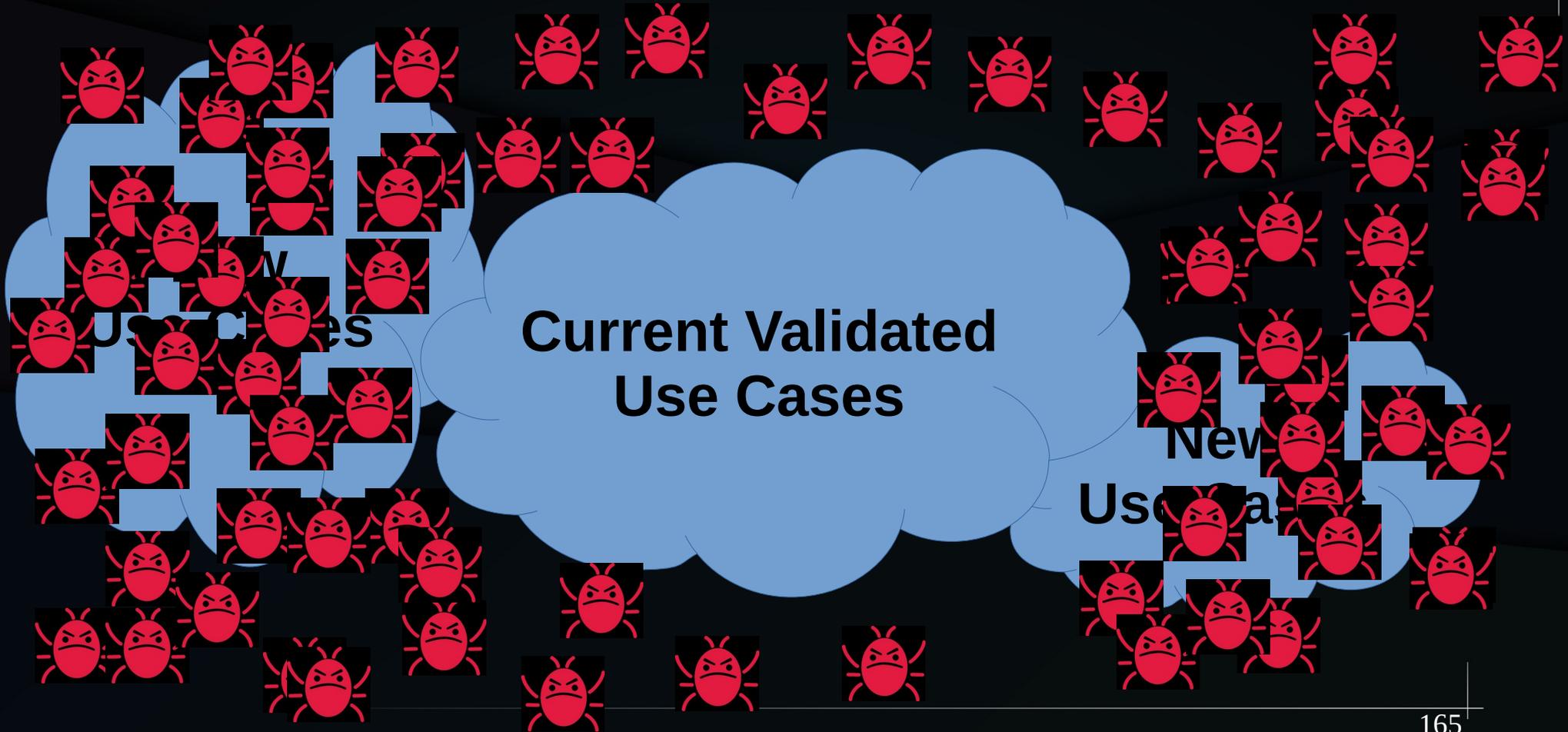
After Another Round of Development



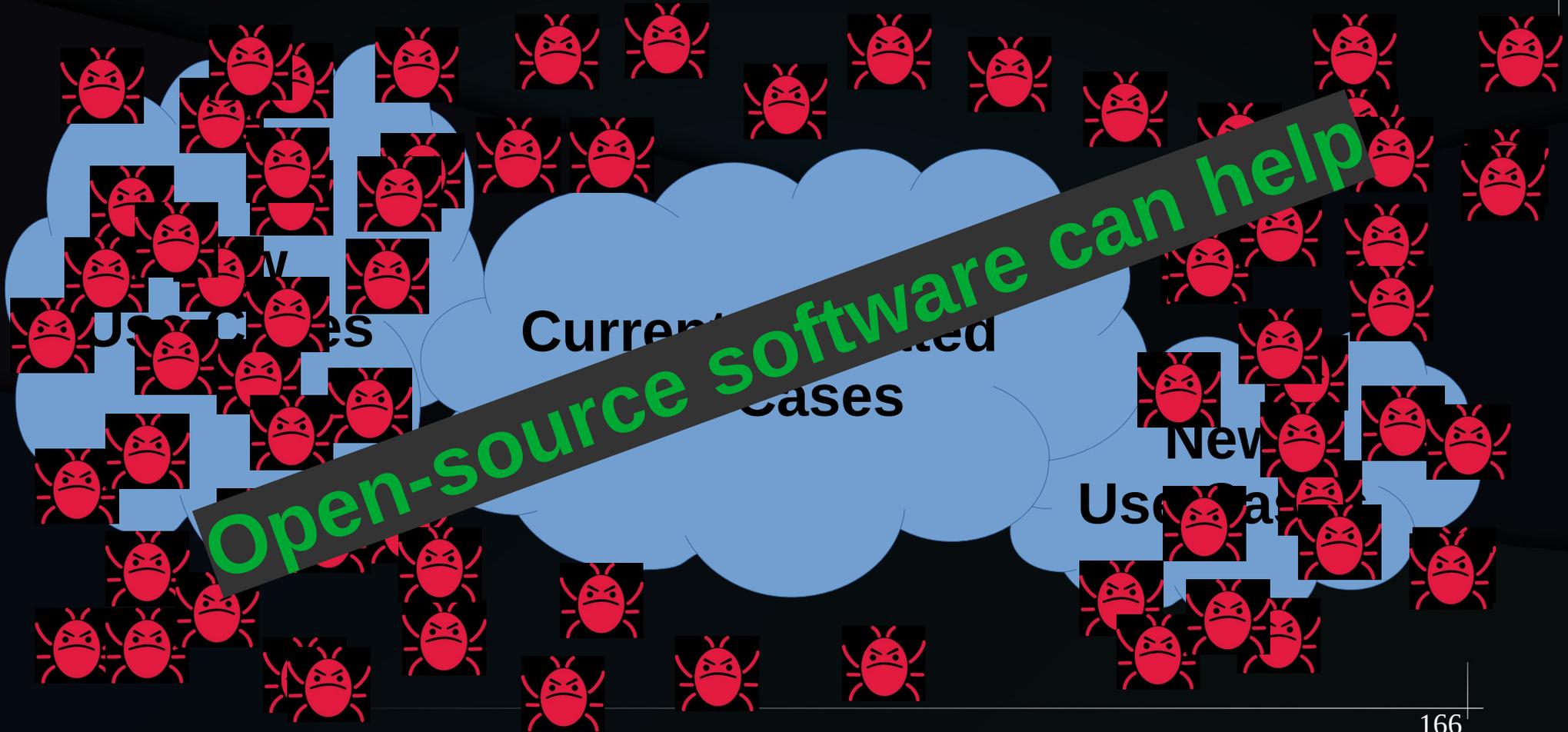
More Validation and Bug Fixing



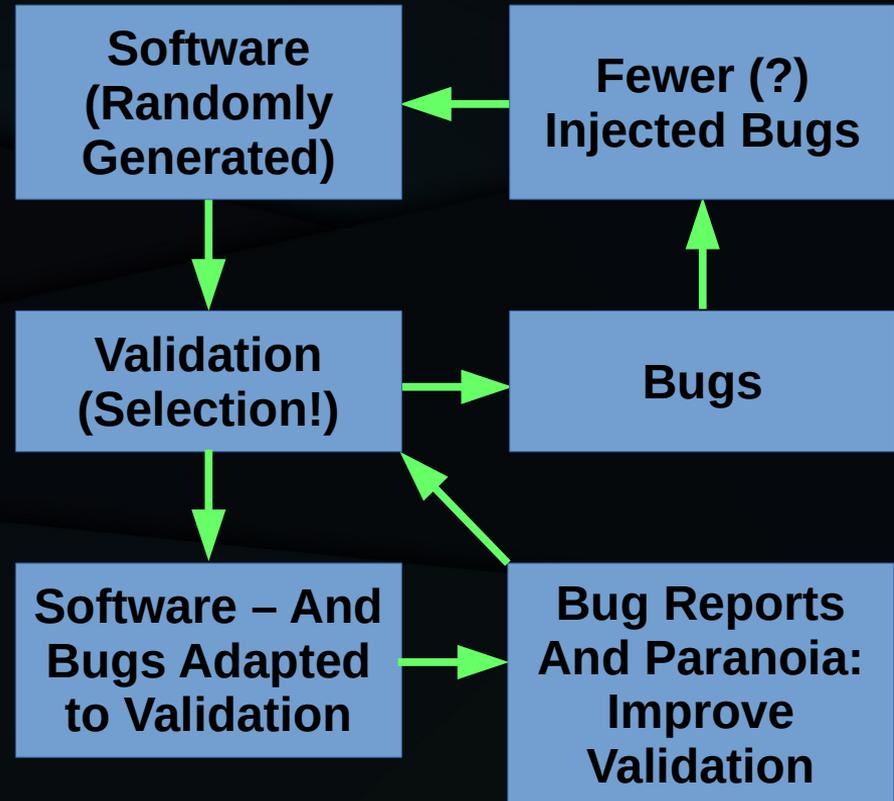
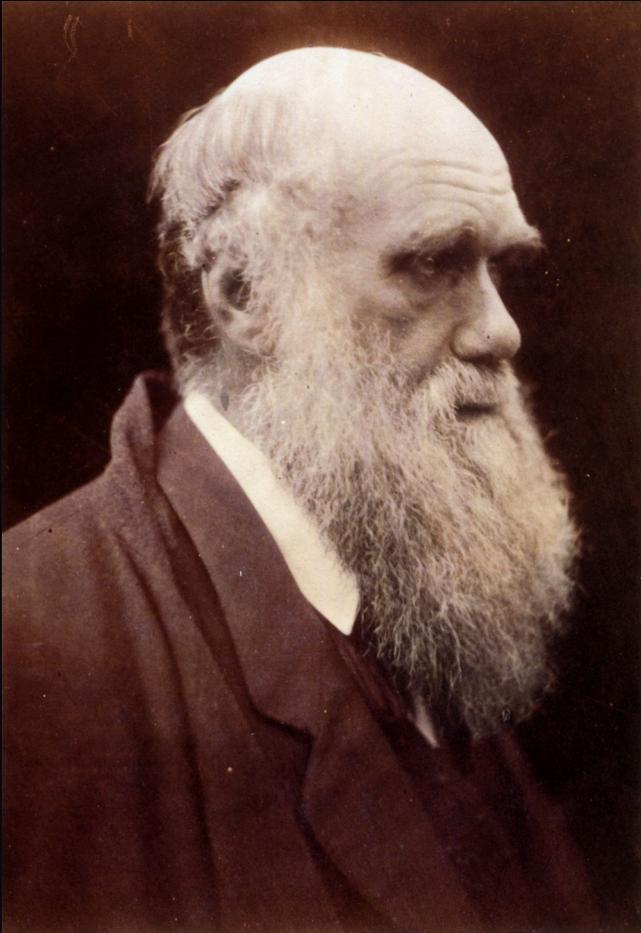
New Use Cases: Walls of Bugs!!!



New Use Cases: Walls of Bugs!!!



Natural Selection: Bugs are Software!



“Natural Selection” is a Euphemism

“Natural Selection” is a Euphemism

If your tests are not failing, they are not improving your software

“Natural Selection” is a Euphemism

**If your tests are not failing, they are not
improving your software**

**If your users are not complaining, they
are not improving your software**

Why Would Users Fail to Complain?

- They are not actually using your software (common case)
- They do not know who to complain to
- The last N times they complained:
 - Nothing useful happened
 - They were yelled at or otherwise belittled
- Your software is technically successful
 - And has thus “faded into the woodwork”

Cautionary Quotes

- Customers don't know what they want until we've shown them. - *Steve Jobs*

Cautionary Quotes

- Customers don't know what they want until we've shown them. - *Steve Jobs*
- If there is any one secret of success, it lies in the ability to get the other person's point of view and see things from that person's angle as well as from your own. - *Henry Ford*

Cautionary Quotes

- Customers don't know what they want until we've shown them. - *Steve Jobs*
- If there is any one secret to success, it lies in the ability to get into other person's point of view and see things from that person's angle as well as your own. - *Henry Ford*

You must live among your users

Cautionary Quotes

- Customers don't know what they want until we've shown them. - Steve Jobs
- If there is any one secret of success in business it lies in the ability to get the most complete picture of the market and see it from every one's point of view and see it from your own person's angle as well. - Henry Ford

You must live among your users

You must complain on their behalf

Summary

Summary

- People don't know what they want

Summary

- People don't know what they want
- But for software developers, this is no excuse

Summary

- People don't know what they want
- But for software developers, this is no excuse
 - You have only failed if you have given up...until then it's called learning. - *Unknown*

Summary

- People don't know what they want
- But for software developers, this is no excuse
 - You have only failed if you have given up...until then it's called learning. - *Unknown*
 - You are not a failure until you start blaming others for your mistakes. - *John Wooden*

But I Had It Easy!

- High school class: IBM mainframe & HP Basic (1973-1976)
- University: Computer science & mechanical engineering, business applications (1976-1981)
 - Do the assigned work
- Contract programming (1981-1985)
- Systems administration and Internet research (1986-1990)
- Concurrent proprietary UNIX (1990-2000)
- Linux kernel concurrency and realtime (2001-present)

But I Had It Easy!

- High school class: IBM mainframe & HP Basic (1973-1976)
- University: Computer science & mechanical engineering, business applications (1976-1981)
- **Contract programming (1981-1985)**
 - **Keep them out of court (or even out of jail)**
- Systems administration and Internet research (1986-1990)
- Concurrent proprietary UNIX (1990-2000)
- Linux kernel concurrency and realtime (2001-present)

But I Had It Easy!

- High school class: IBM mainframe & HP Basic (1973-1976)
- University: Computer science & mechanical engineering, business applications (1976-1981)
- Contract programming (1981-1985)
- **Systems administration and Internet research (1986-1990)**
 - **Keep users happy and fulfill terms of research contracts**
- Concurrent proprietary UNIX (1990-2000)
- Linux kernel concurrency and realtime (2001-present)

But I Had It Easy!

- High school class: IBM mainframe & HP Basic (1973-1976)
- University: Computer science & mechanical engineering, business applications (1976-1981)
- Contract programming (1981-1985)
- Systems administration and Internet research (1986-1990)
- **Concurrent proprietary UNIX (1990-2000)**
 - **Make it fast and scalable (up to 64 CPUs)**
- Linux kernel concurrency and realtime (2001-present)

But I Had It Easy!

- High school class: IBM mainframe & HP Basic (1973-1976)
- University: Computer science & mechanical engineering, business applications (1976-1981)
- Contract programming (1981-1985)
- Systems administration and Internet research (1986-1990)
- Concurrent proprietary UNIX (1990-2000)
- **Linux kernel concurrency and realtime (2001-present)**
 - **Make it many things...**

But I Had It Easy!

- Linux kernel concurrency and realtime (2001-present):
 - Fast and scalable (up to 4096 CPUs)
 - Real-time response (sub-20-microsecond latencies)
 - Energy efficiency
 - Near-bare-metal efficiency to usermode applications
 - Robustness (20 billion instances)
 - Ease of use driven by security
 - Ease of administration (large data centers)

But I Had It Easy!

- Linux kernel concurrency and realtime (2001)
- Fast and scalable (up to 4096 CPUs)
- Real-time response (sub-20ms)
- Energy efficiency
- Near-barren hardware
- Ease of use
- Ease of installation (large data centers)

Yes, I am proud of my accomplishments, but modern systems are far more complex and user-centric

But I Had It Easy!

- Linux kernel concurrency and realtime (2001)
- Fast and efficient (up to 4096 CPUs)
- Real-time response
- Energy efficiency
- Near-barren
- Ease of use
- Ease of installation (large data centers)

My job is to provide reliable infrastructure
Yes, I am proud of my accomplishments, but modern systems are far more complex and server-centric

Questions?

