

servo 

A Web Rendering Engine
For The Future 

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About Me

- **Igalia** Web Platform Team
- **Web engines hacker** with experience in Chromium/Blink and Safari/WebKit
- **CSS Working Group** member since 2017
- **Servo** Technical Steering Committee (TSC) chair since 2023



About Igalia

- **Open Source Consultancy** founded in 2001
- 140 people, fully remote (25 countries)
- **Flat structure** (cooperative like model)
- Top contributors to **Chromium, WebKit, Gecko and Servo**



What's Servo?



What's Servo?



Servo is



What's Servo?



Servo is
a **web rendering engine**



What's Servo?



Servo is
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written in **Rust**,



What's Servo?



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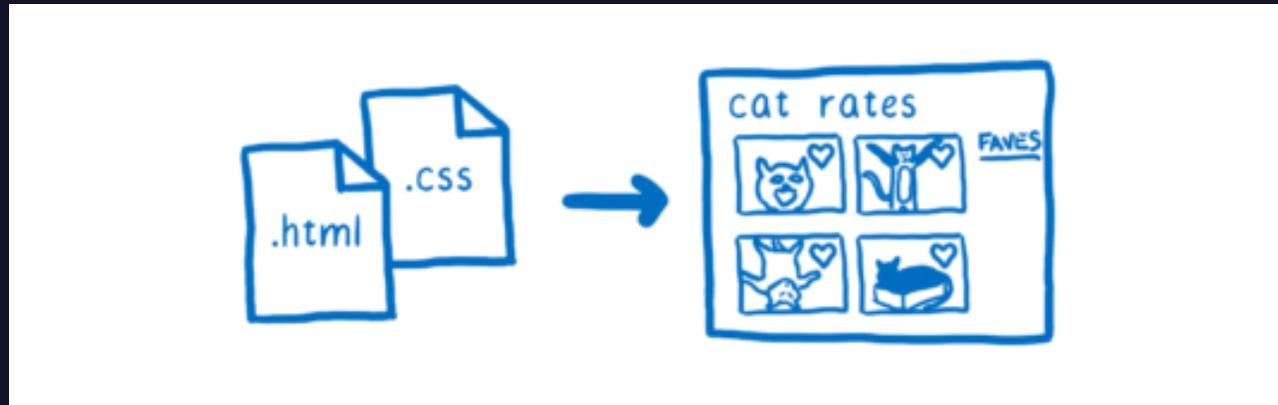
What's Servo?



Servo is
a **web rendering engine**
written in **Rust**,
with **WebGL** and **WebGPU** support,
and adaptable to **desktop, mobile,**
and **embedded** applications.



Web Rendering Engine

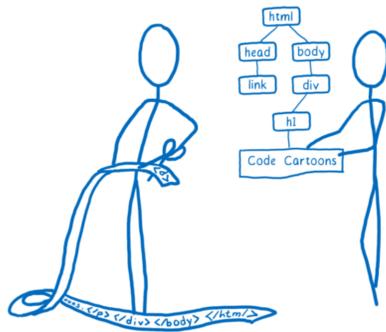


- **Blink** (Chrome), **Gecko** (Firefox), **WebKit** (Safari)
- Huge projects: **millions lines of code**
- Big teams: **>100 engineers**

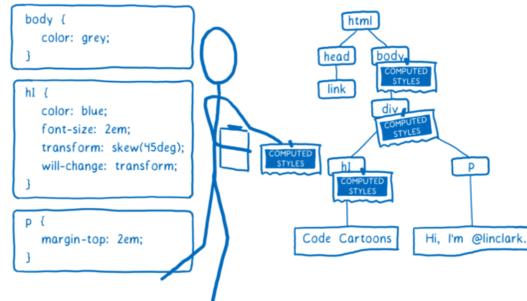


Rendering Engine Main Phases

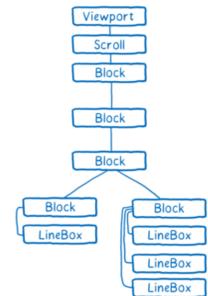
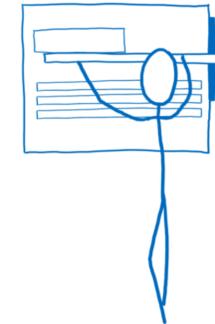
PARSE



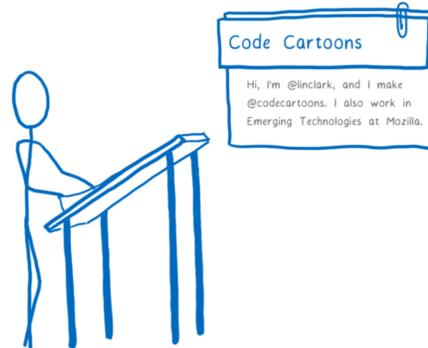
STYLE



LAYOUT



PAINT



COMPOSITE & RENDER



Servo Phases & Modules

- Parsing: `html5ever`, **`rust-cssparser`**
- Style: **`Stylo`**
- Layout
- Painting
- Compositing: **`WebRender`**

JavaScript engine: **`SpiderMonkey`** (C++)



What's Not Servo Right Now?

- A web browser.
Servo is a **web rendering engine**
- A production ready rendering engine.
Servo is **experimental**
- An engine to browse the general web.
Servo can render a **controlled environment**



Features

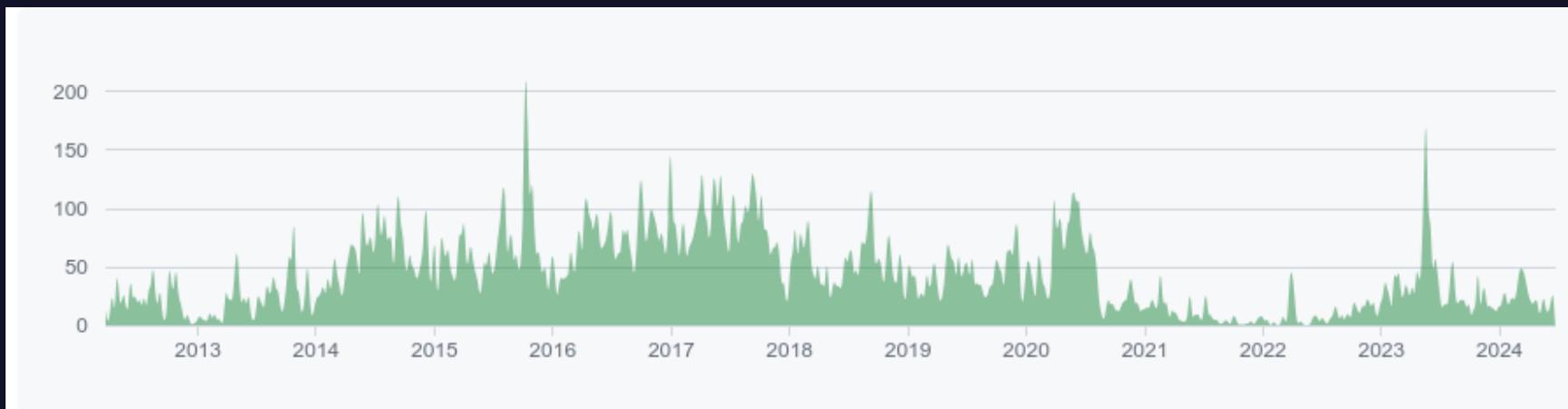


Independent

- 2012-2020: Mozilla Research
- 2020-2023: Linux Foundation
- 2023-: **Linux Foundation Europe**



Independent



	2022	2023	2024 H1
PRs (total)	215	1094	1152
PRs (no bots)	65	673	711
Contributors	20	54	73



Independent

- Main web engines are managed by **big corporations** (Apple, Google, Mozilla)
- Funding comes from **Google Search & Ads**
- Servo:
 - **Open governance** at LF Europe
 - Managed by the **TSC** (Technical Steering Committee)



Parallel

- Since project's inception **parallelism** has been a foundation (Rust)
- Servo has a **parallel layout engine** (despite its complexity)
- Potentially **faster and more energy-efficient** taking advantage of **multiple cores**

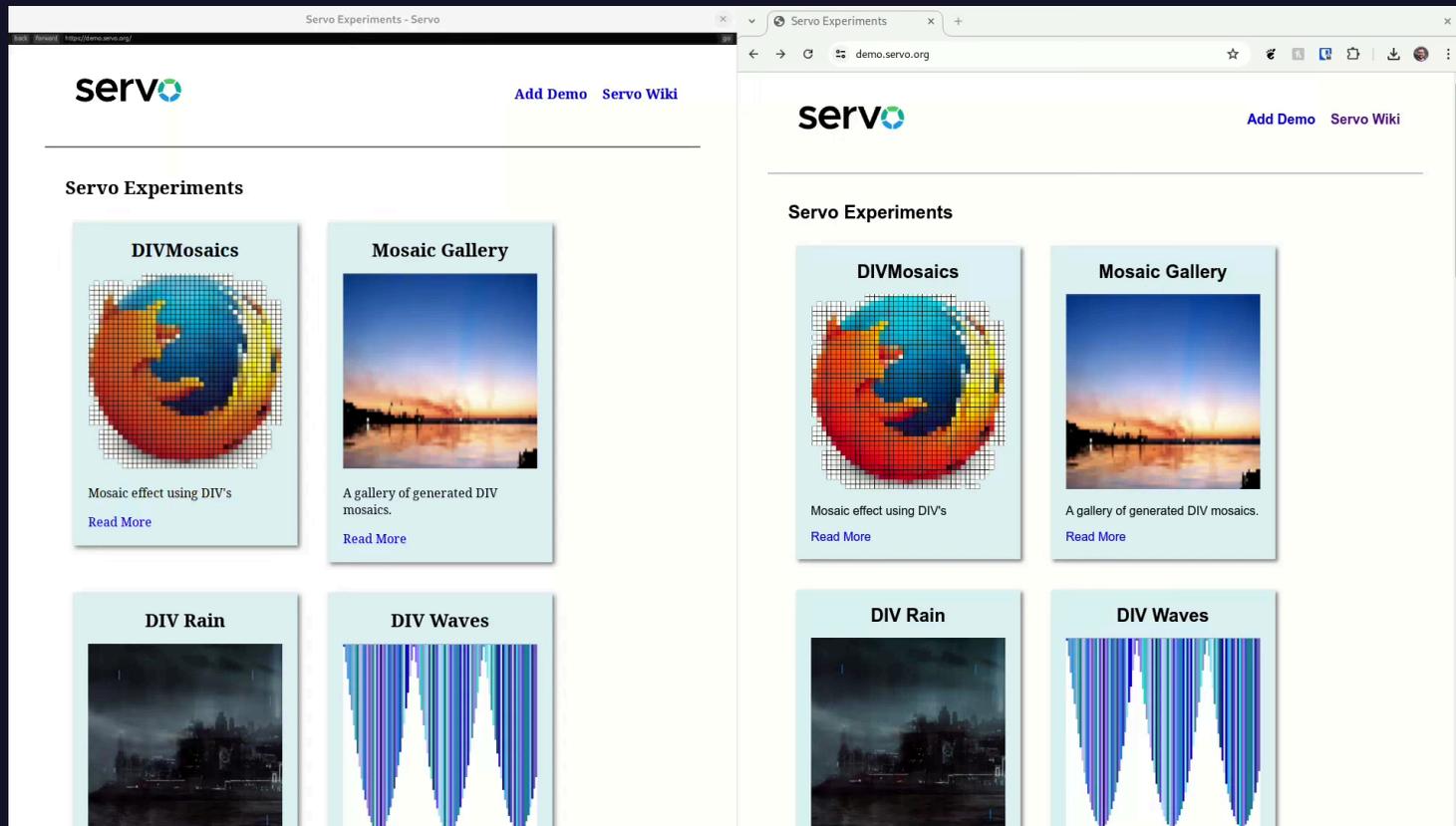


Parallel

- No recent **performance work**
- Pending to do **proper benchmarking**
- Initial results are **quite promising**



Parallel



Servo

Chromium

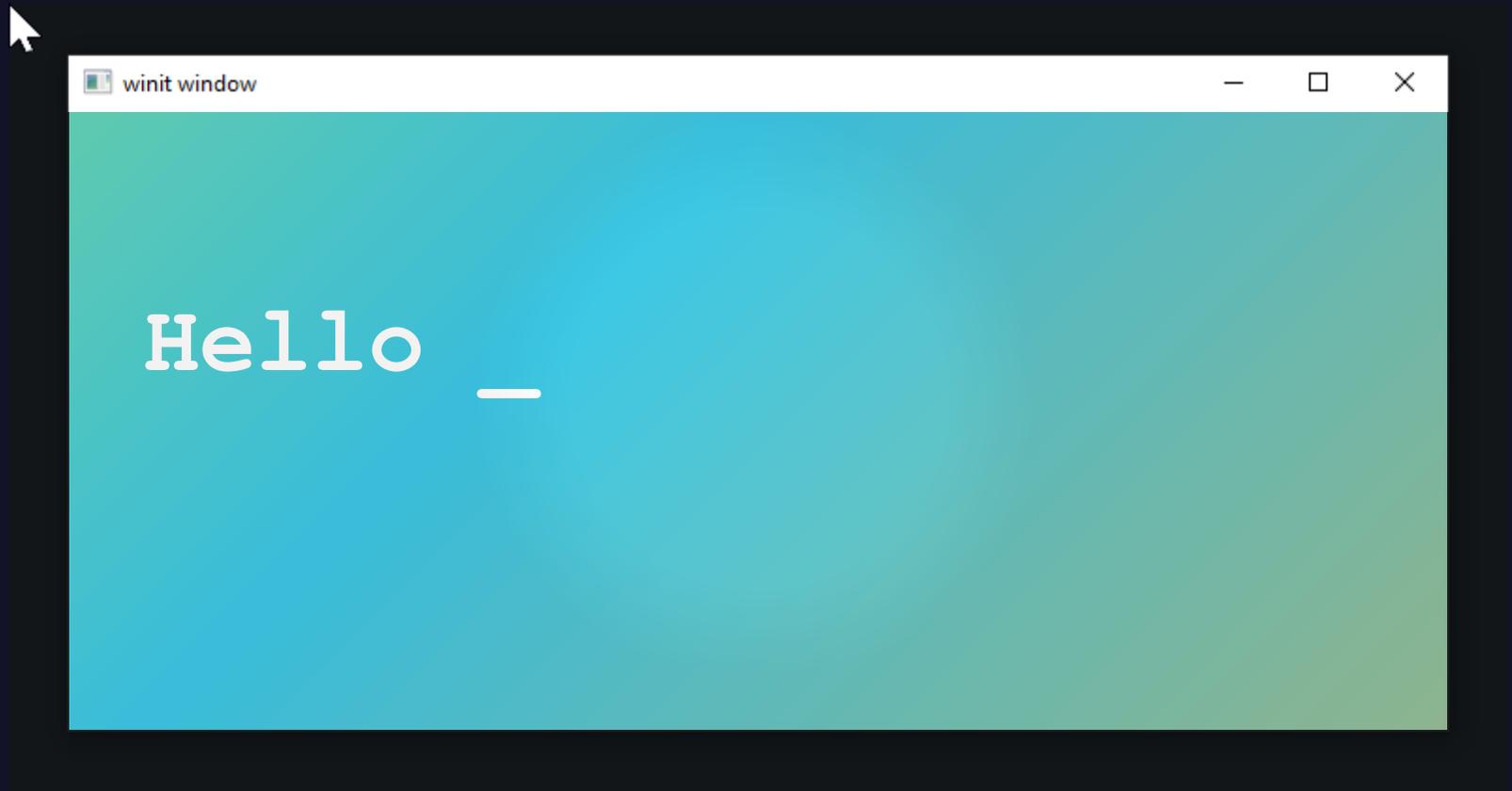


Embeddable

- Provide a **webview** for other applications
 - **API for embedders** is still evolving
 - **Use cases:** UI frameworks, other apps
- Valid alternative for **embedded devices**



Embeddable



Tauri using Servo underneath



Memory-Safe



- **Rust** programming language
- **Fewer vulnerabilities** related to **memory** and **concurrency**
- Other web rendering engines use **C++**



Modular

- Several Servo modules (**crates**) are popular in the **Rust ecosystem**
-  **Firefox** uses some Servo modules:
 - rust-cssparser
 - Stylo
 - WebRender

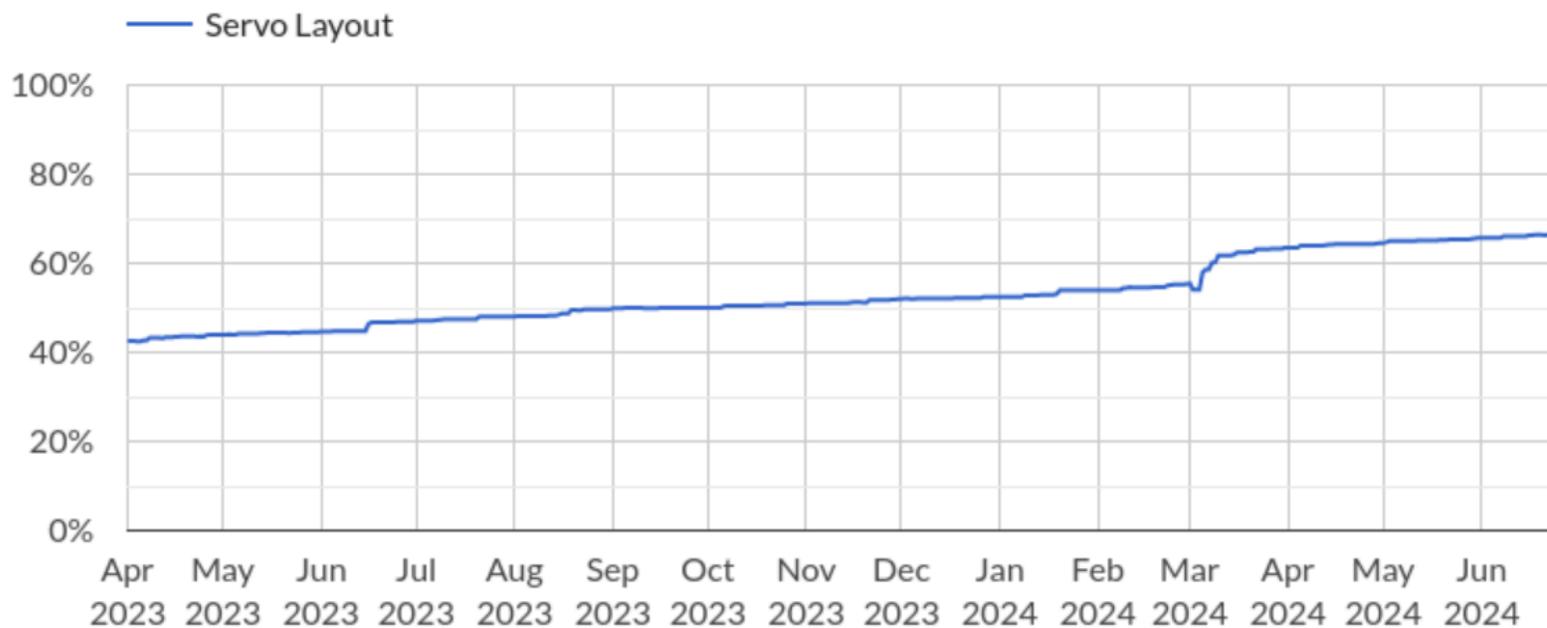


Status

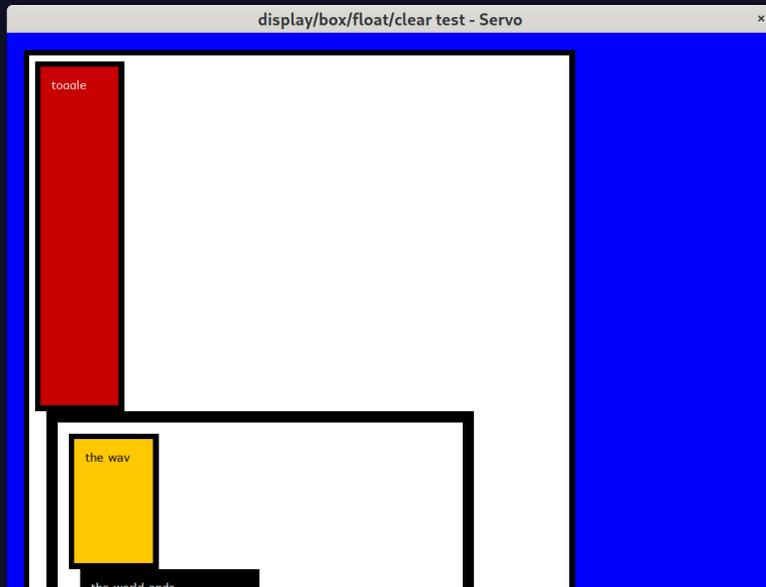


CSS

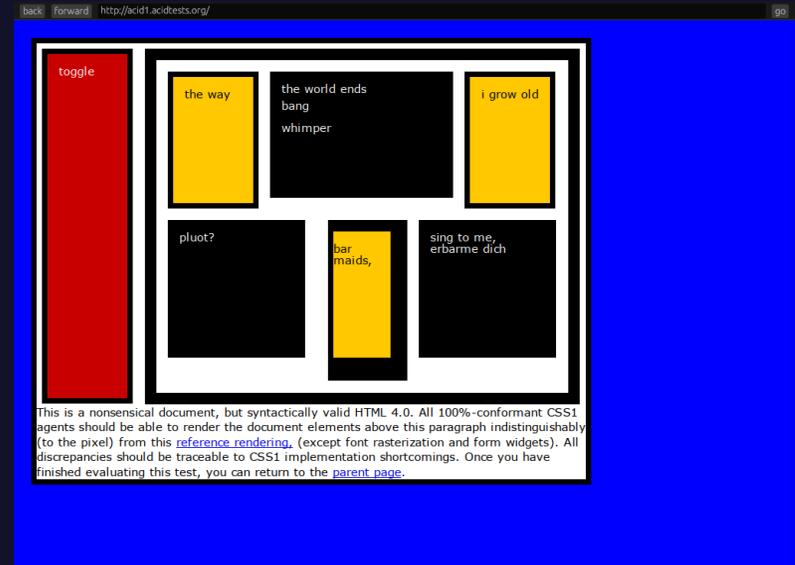
Test suite:



Acid1 Test



January 2023

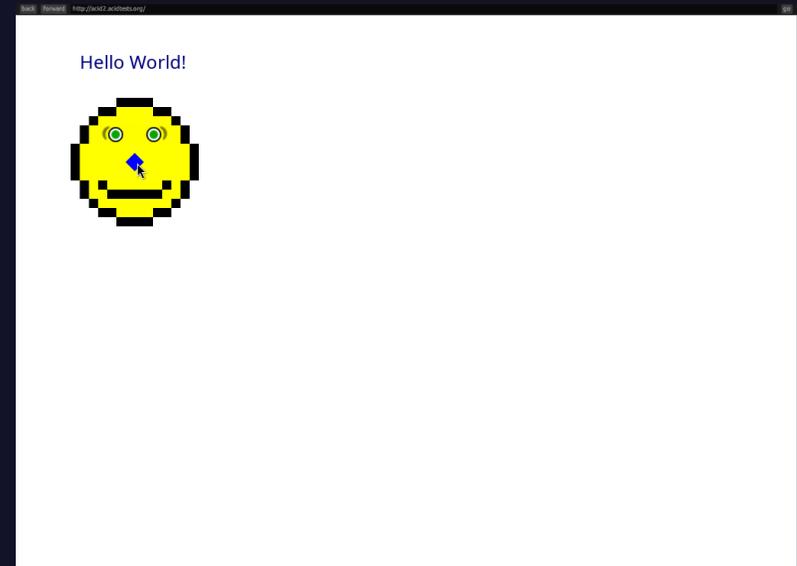


June 2024

Acid2 Test



January 2023



June 2024

Long-Term Vision

The **embeddable**, **independent**, **memory-safe**, **modular**, **parallel** web rendering engine



HTML & CSS Support

- Servo layout engine **lacks several features**
- Requires a **lot of work** to make it web compatible
- This is a **years-long effort**



Performance

- Servo **has not been optimized yet in most cases**
- Most of the existing optimization work has been done in **modules that are shared with Firefox** (e.g. Stylo, WebRender)
- There's still **a lot of work to do** in other parts of Servo (e.g. incremental layout)



Binary Size & Memory Footprint

- Servo is expected to be a **lightweight and modular web rendering engine**
- Lots of work to do:
 - **Reduce binary size**
 - **Memory usage** fine tuning
 - Allow **customizations** (disabling some parts)
- **No recent work** regarding these topics



Accessibility (A11y)

- A11y in other rendering engines usually have a **negative performance impact**
- Servo aims to have **a11y support without impacting the end user**
- Servo currently **does not have any a11y support**



Popular Frameworks

- Servo does not support popular development frameworks (e.g. React, Vue)
- Required work implementing different web platform specs to support them
- Complements the work related to HTML & CSS including other standards



Popular Websites

- Similar to the previous point
- Servo **cannot render popular websites** due to missing features (e.g. WebRTC)
- **Adding support for features** to be able to use some websites or web apps in Servo



Wrap Up



Servo Rendering Engine

- Strong points:
 - **Independent:** Open governance at LF EU
 - **Performant:** Web content parallelization
 - **Secure:** Rust language
- Not so good:
 - Still **experimental**
 - **Missing features**



A Rendering Engine For The Future



- How to get there:
 - Growing a **healthy ecosystem around the project**
 - With **multiple organizations joining efforts**
 - Public and private sector **funding the project**



Opportunities

- **Simple applications** that need to render web content
 - Known and controlled environment
 - Specific features: WebGL, WebGPU, CSS
- Allowing **UI frameworks** to use Servo
- **Default web engine** in the Rust ecosystem
- Eventually growing to **support a web browser**



Challenges

- Huge **competitors**
- The web platform is **always evolving**
- Not big enough **team**
- Lack of **funding**



Join The Project

- GitHub: github.com/servo
- Chat: servo.zulipchat.com
- Email: join@servo.org
- Sponsor: [GitHub](#) & [Open Collective](#)

Looking into **growing the community**
around the project



<https://servo.org>

<https://floss.social/@servo>

<https://twitter.com/ServoDev>



servo



