

Low Fat Recipes for Reliable Programming Languages

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Programming language implementations need to be reliable!

```
return inst_ ->NumOperands() > operand_index_ &&  
inst_ ->GetOperand(operand_index_).type == original_  
inst_ ->GetOperand(operand_index_).type == original_
```

Correct source program



Defective compiler



Buggy executable



Programming language specifications need to be clear!

Programmer

```
TEST(MutationRemoveStatementTest, BasicTest) {  
    std::string original = "void foo() { 1 + 2; }";  
    std::string expected =  
        R"(void foo() { if (___dredd_enabled_mutation() != 0)  
        std::function<MutationRemoveStatement(clang::ASTContext&  
        [])(clang::ASTContext& ast_context) -> MutationRemoveStatement  
        auto statement = clang::ast_matchers::match{  
            Matchers clang::ast_matchers::binaryOperator().bind(  
            EXPECT_EQ( val1: 1, val2: statement.size());  
            return MutationRemoveStatement(  
        }  
    }  
}
```

Language spec



Compiler



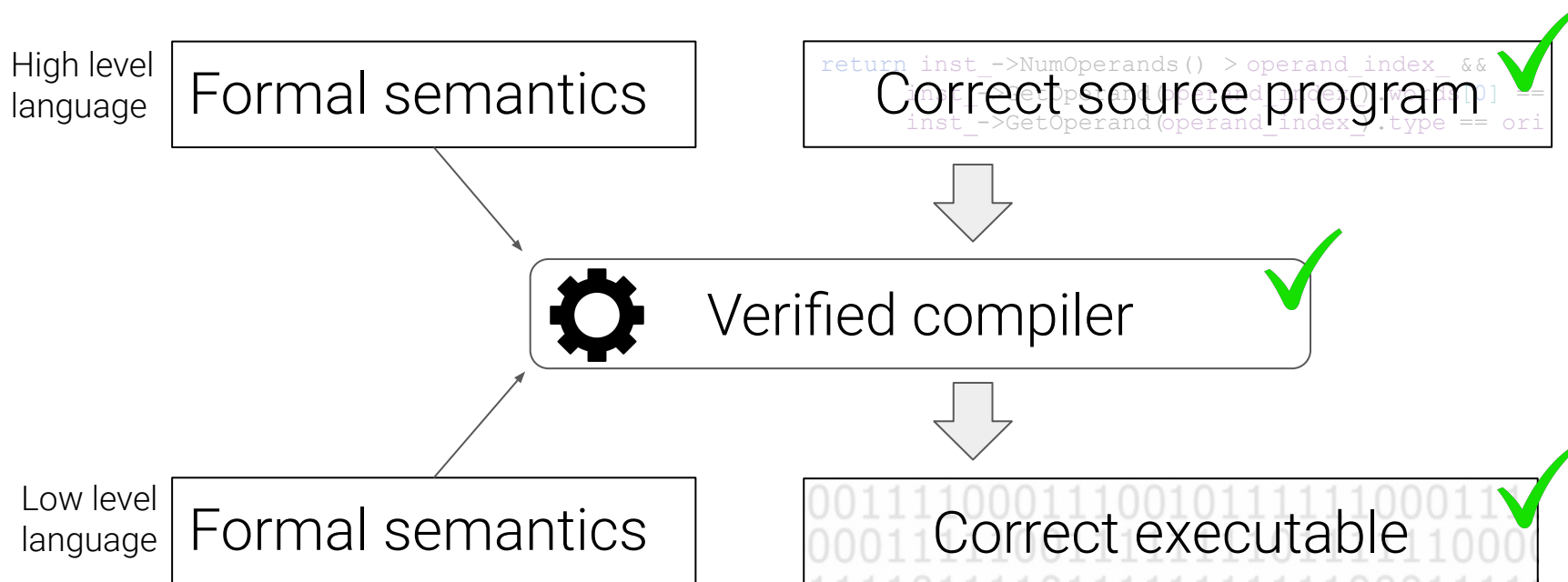
Verifier



Compiler



The dream: mechanised programming languages and tools



The reality

- New languages in state of flux
- Not enough expertise in formal semantics
- Verified compilers are expensive to create
- Verified compilers are expensive to maintain

Low fat recipes for reliable programming languages

Let us look at **pragmatic** approaches for making programming languages more reliable

- Randomized testing
- Lightweight formal methods

Part 1: Randomized testing

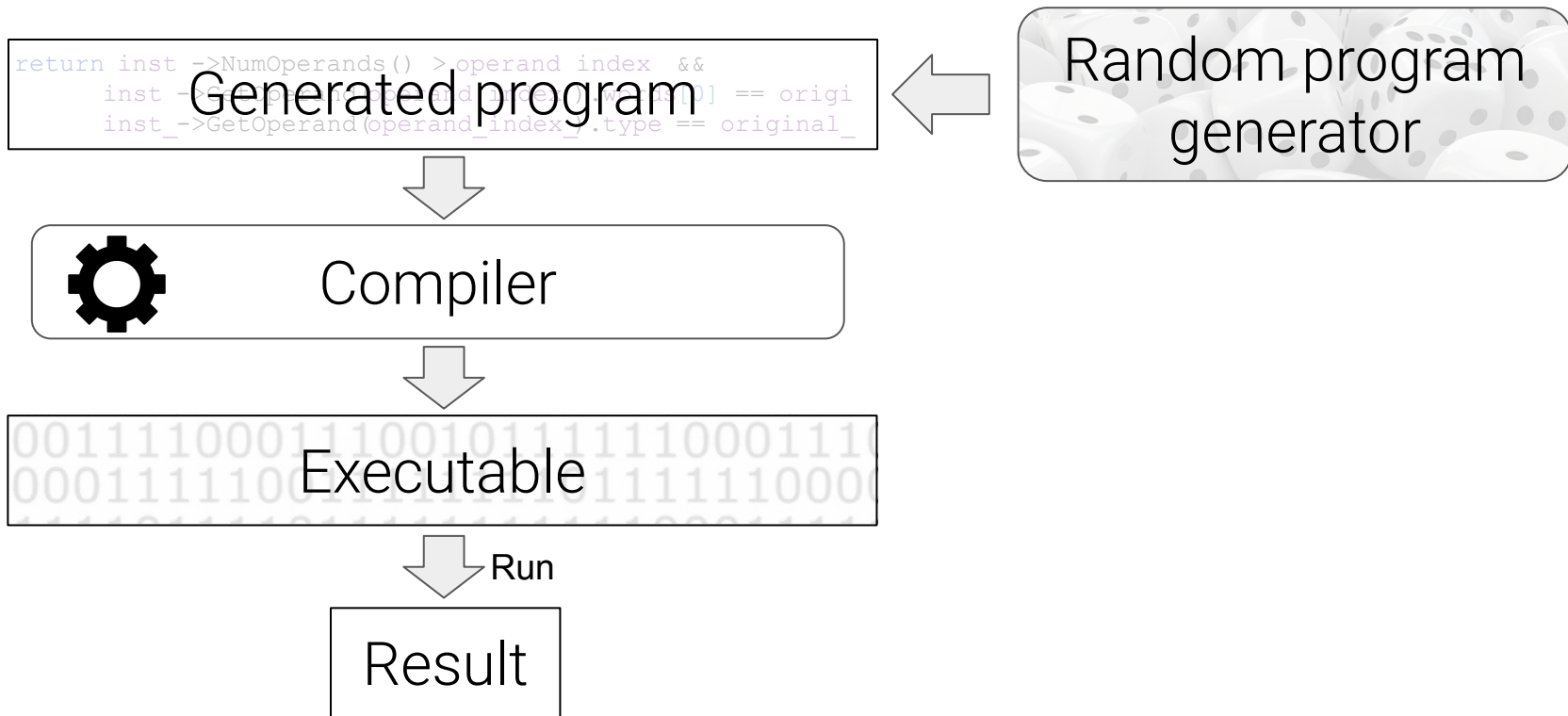
Generate random programs

Check that compilers do the right thing with them

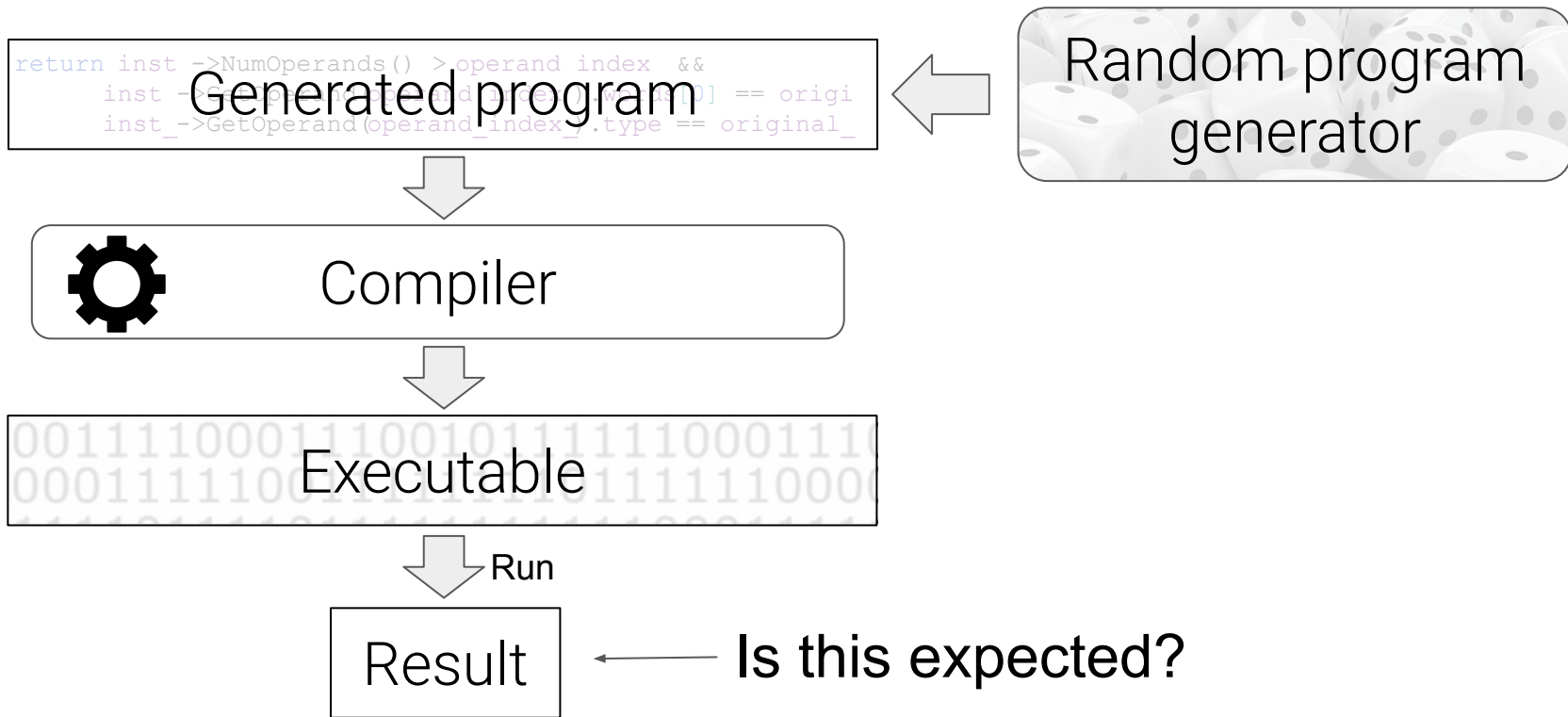
Great for finding bugs!

Great for highlighting murky corners of the language

Appealing idea: randomized testing for compilers



But ... the *oracle problem* for compiler testing is hard!

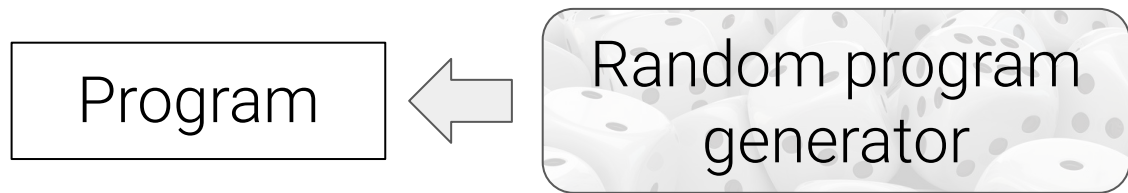


Pseudo-oracle: differential testing

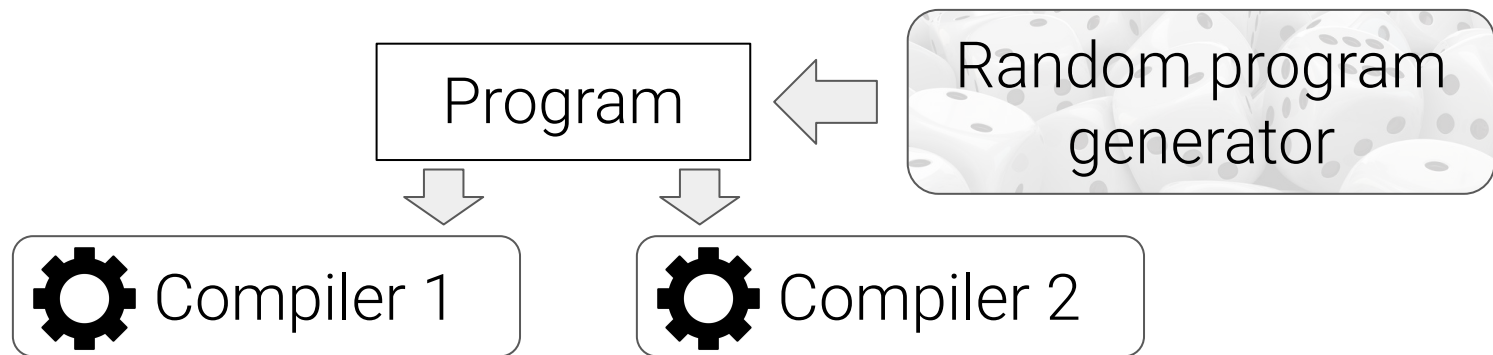


Random program
generator

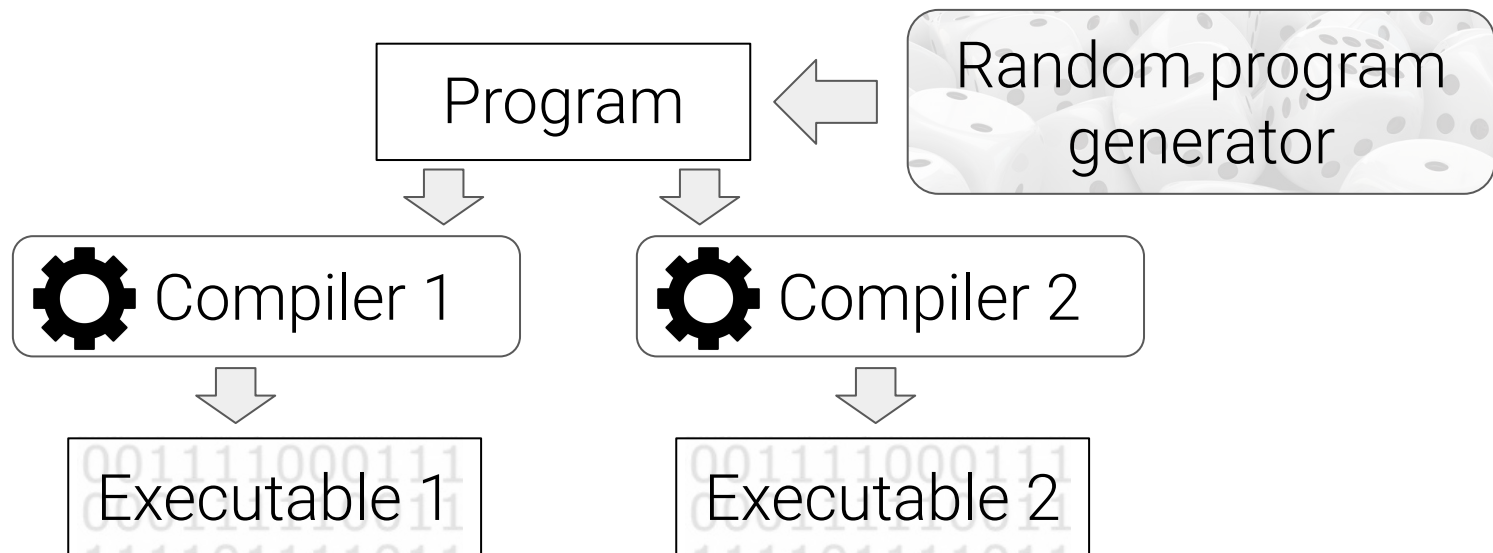
Pseudo-oracle: differential testing



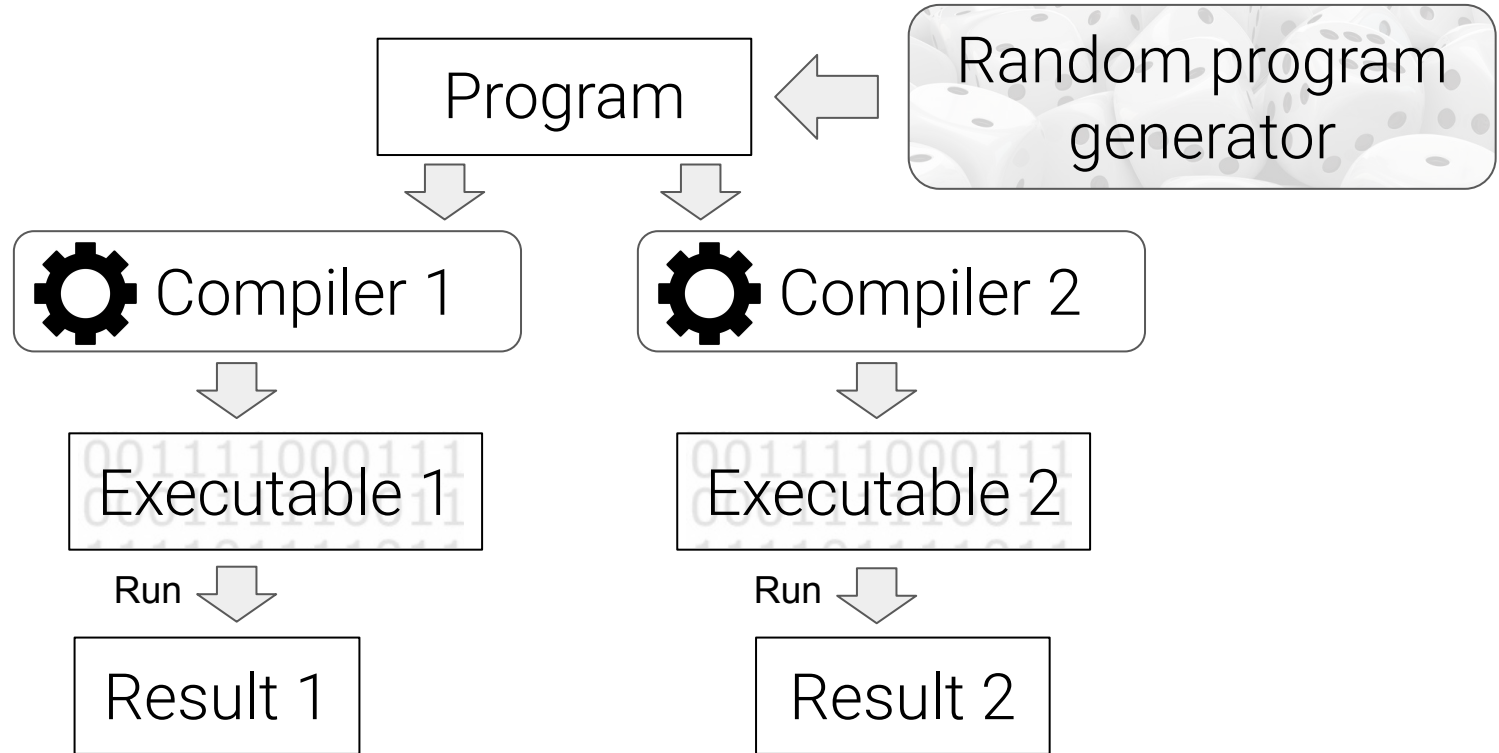
Pseudo-oracle: differential testing



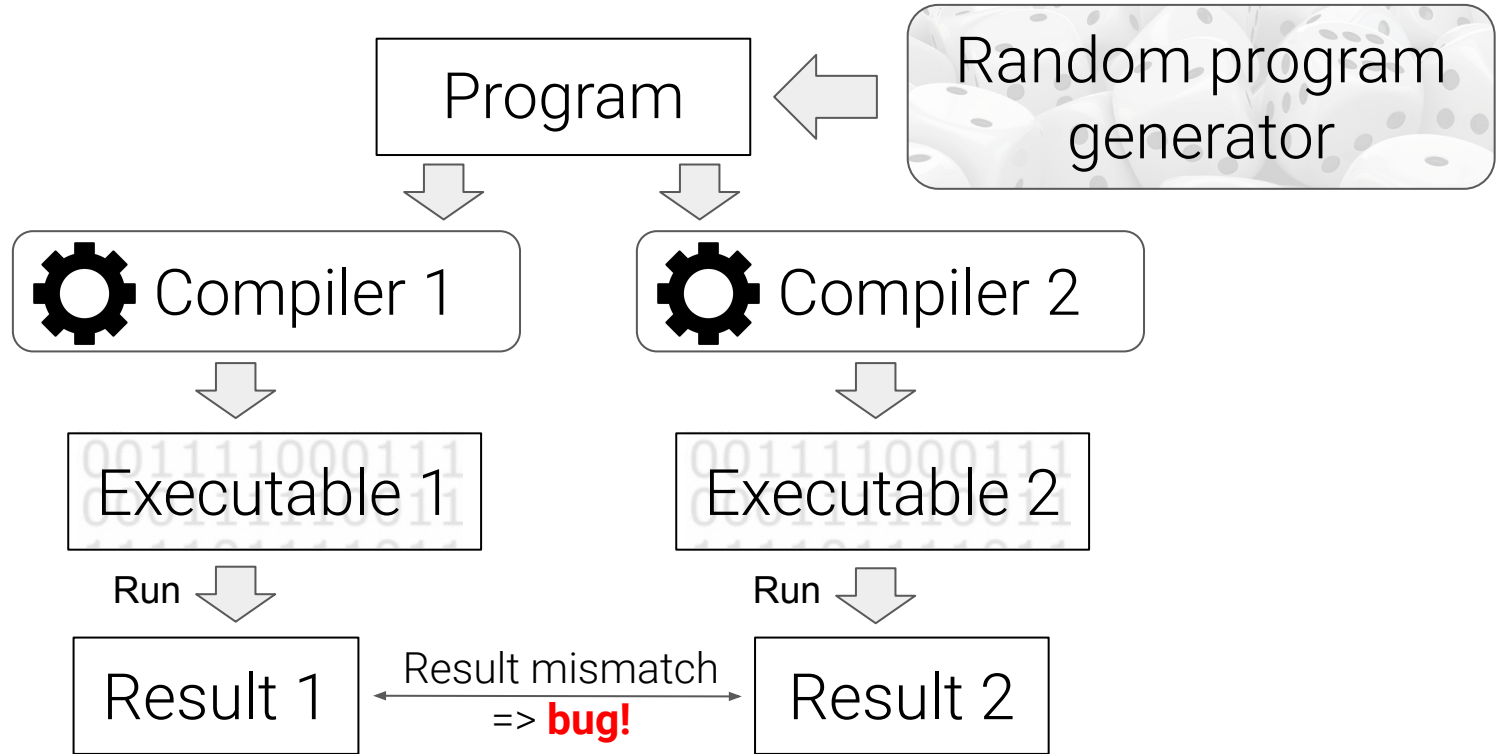
Pseudo-oracle: differential testing



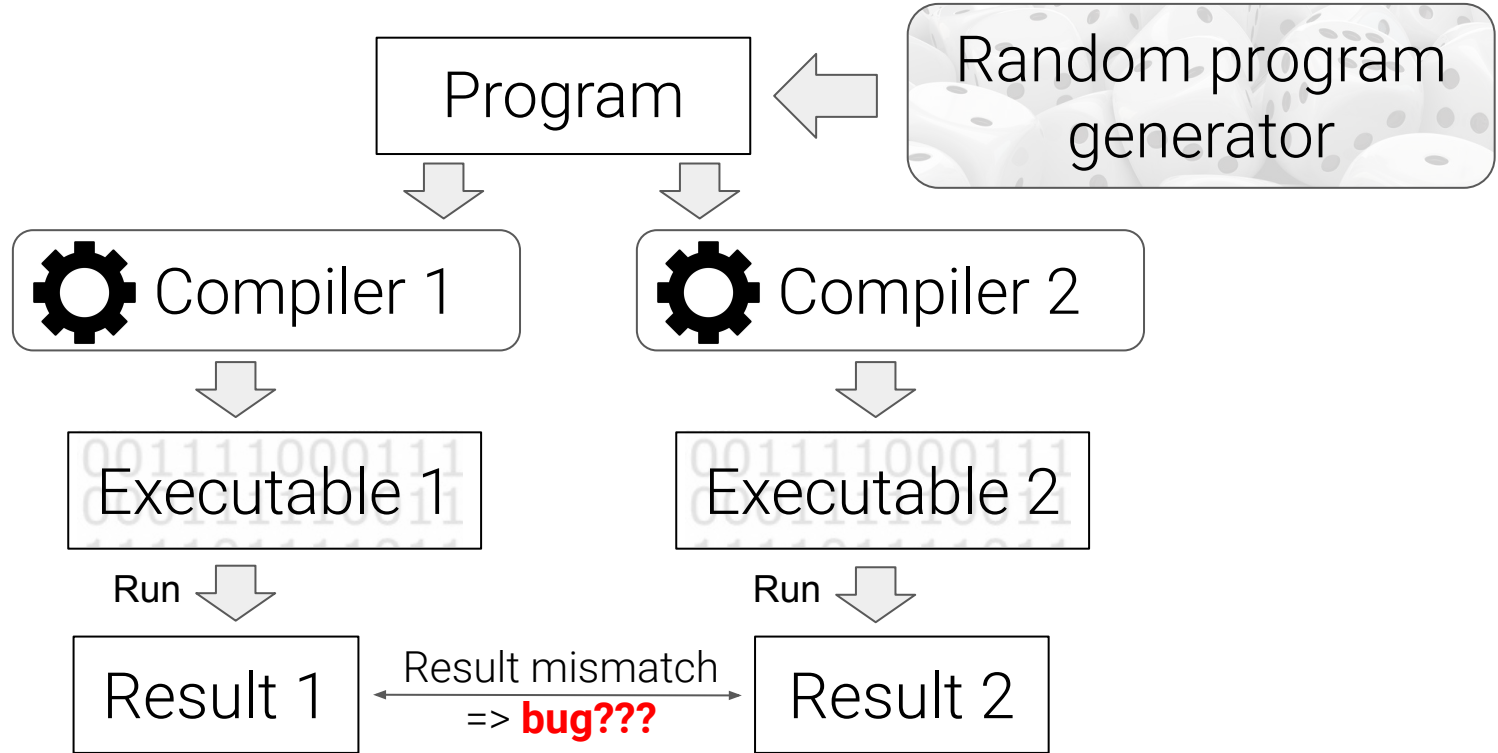
Pseudo-oracle: differential testing



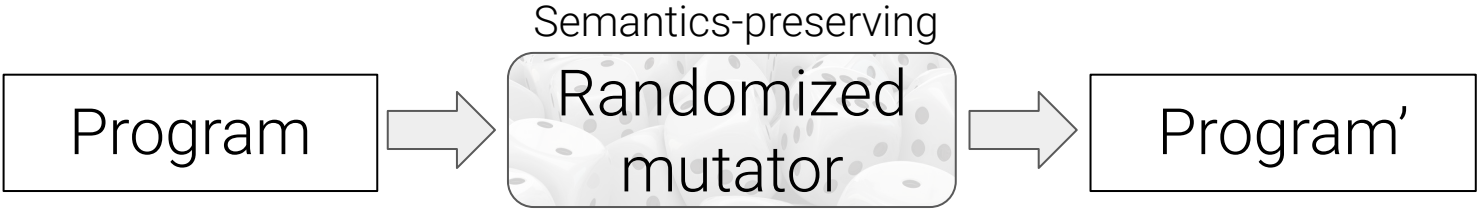
Pseudo-oracle: differential testing



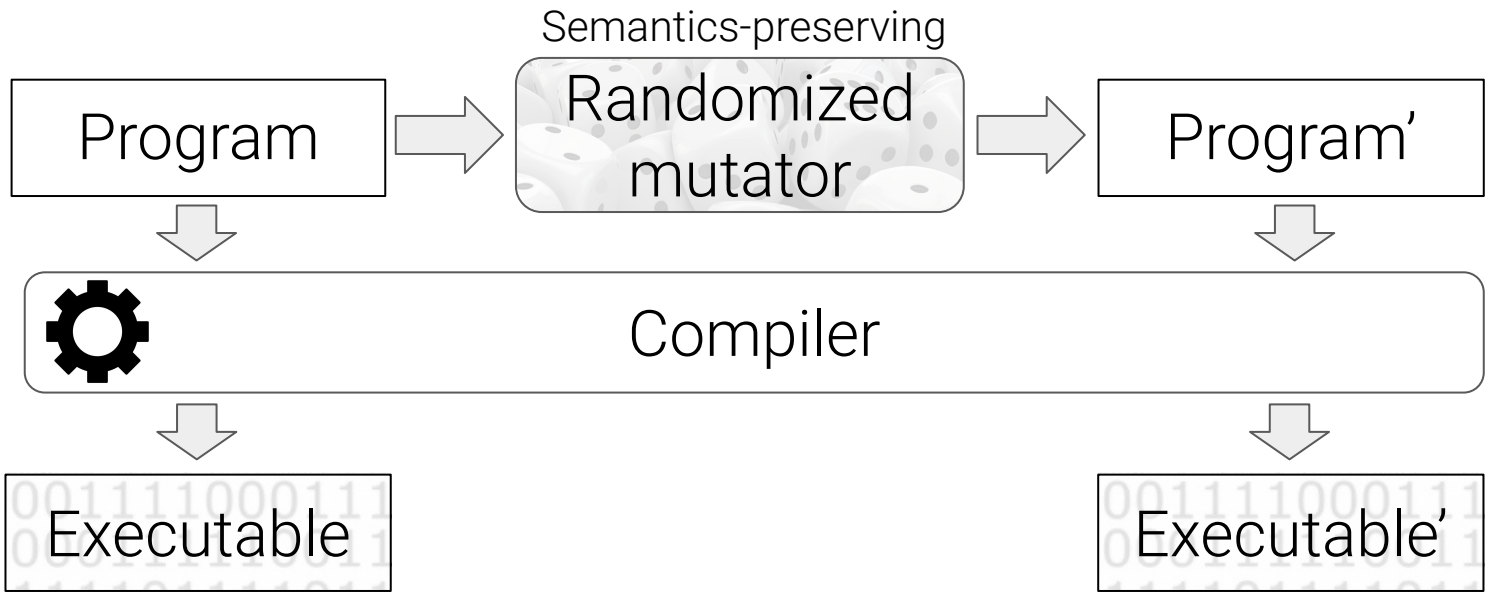
Pseudo-oracle: differential testing



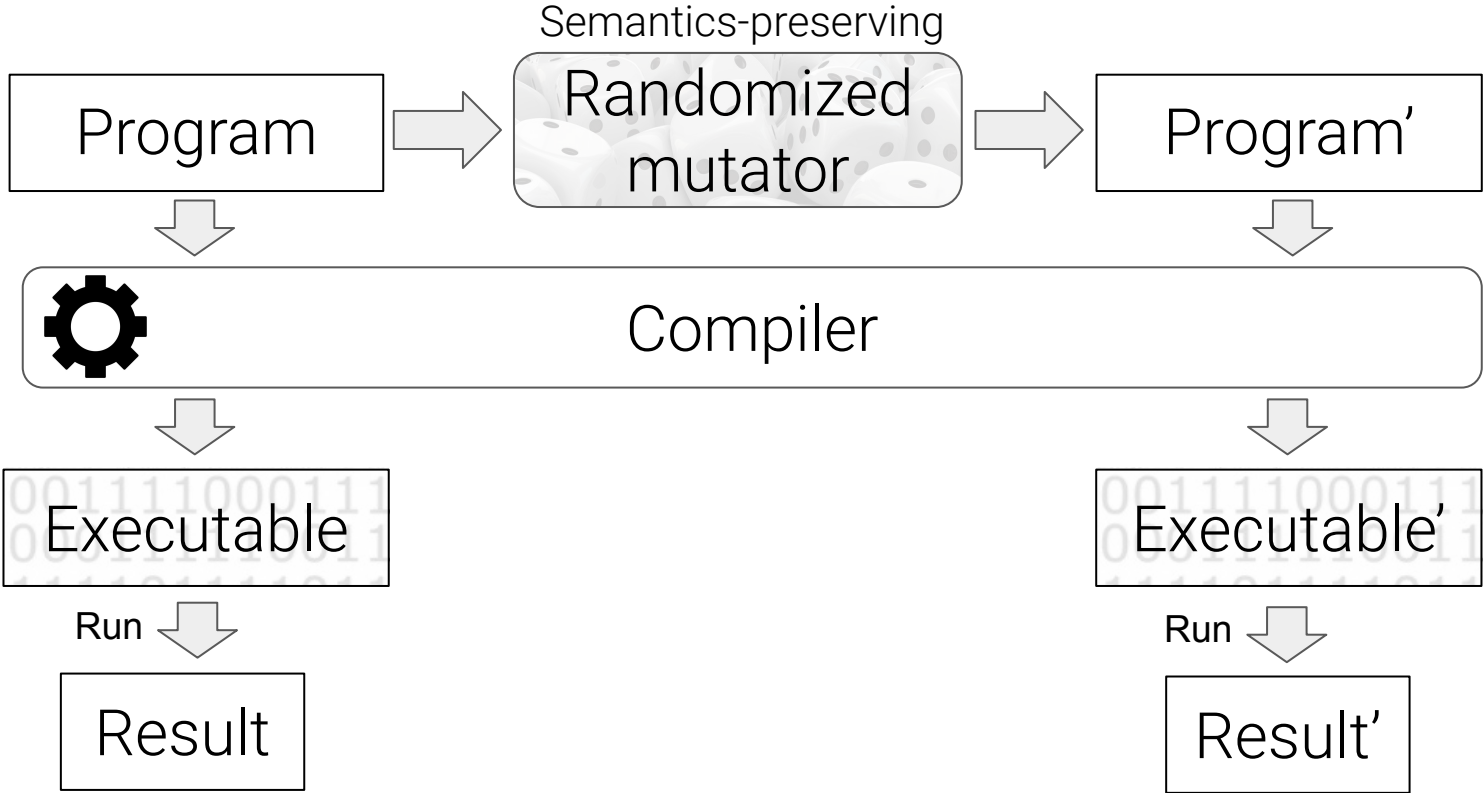
Pseudo-oracle: metamorphic testing



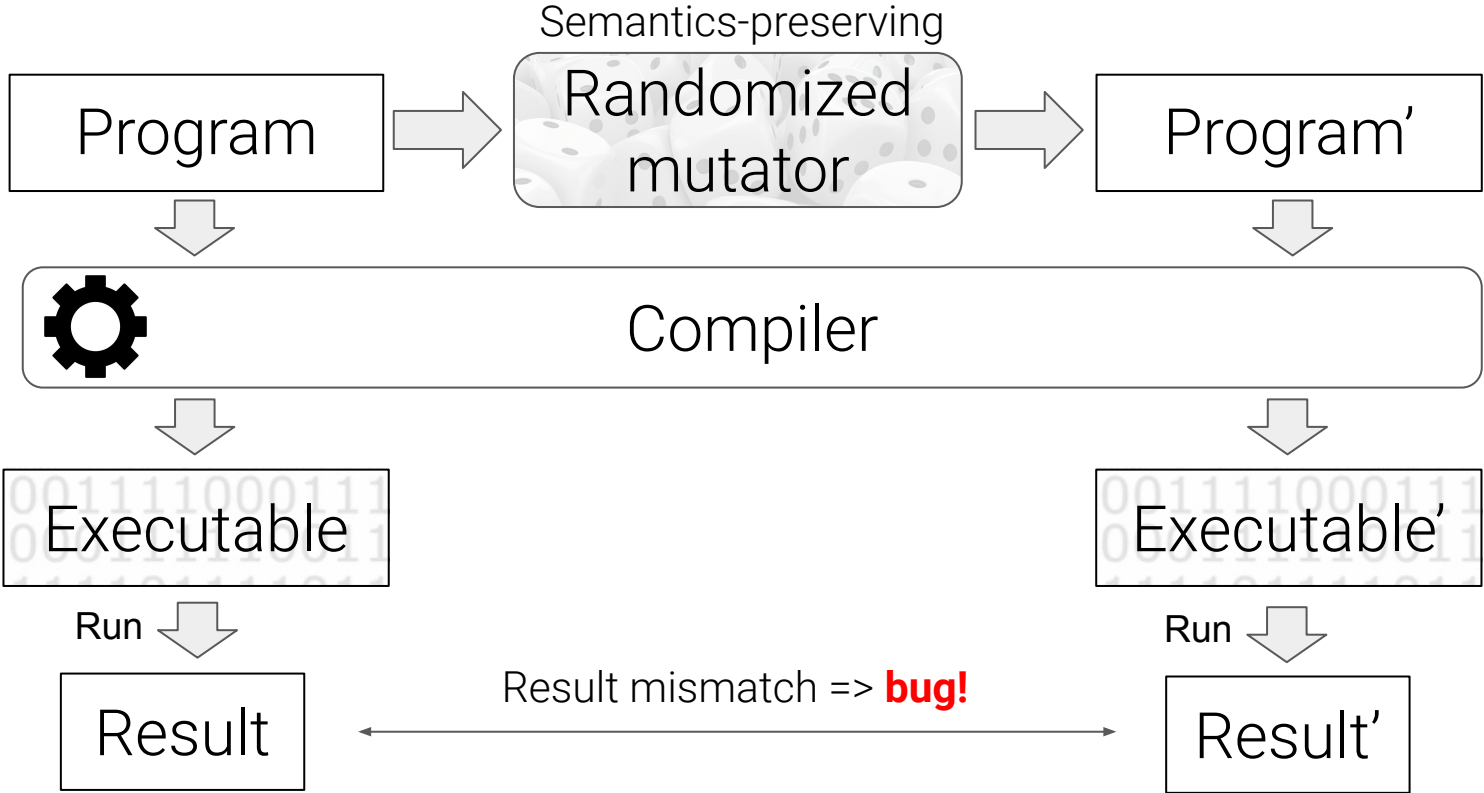
Pseudo-oracle: metamorphic testing



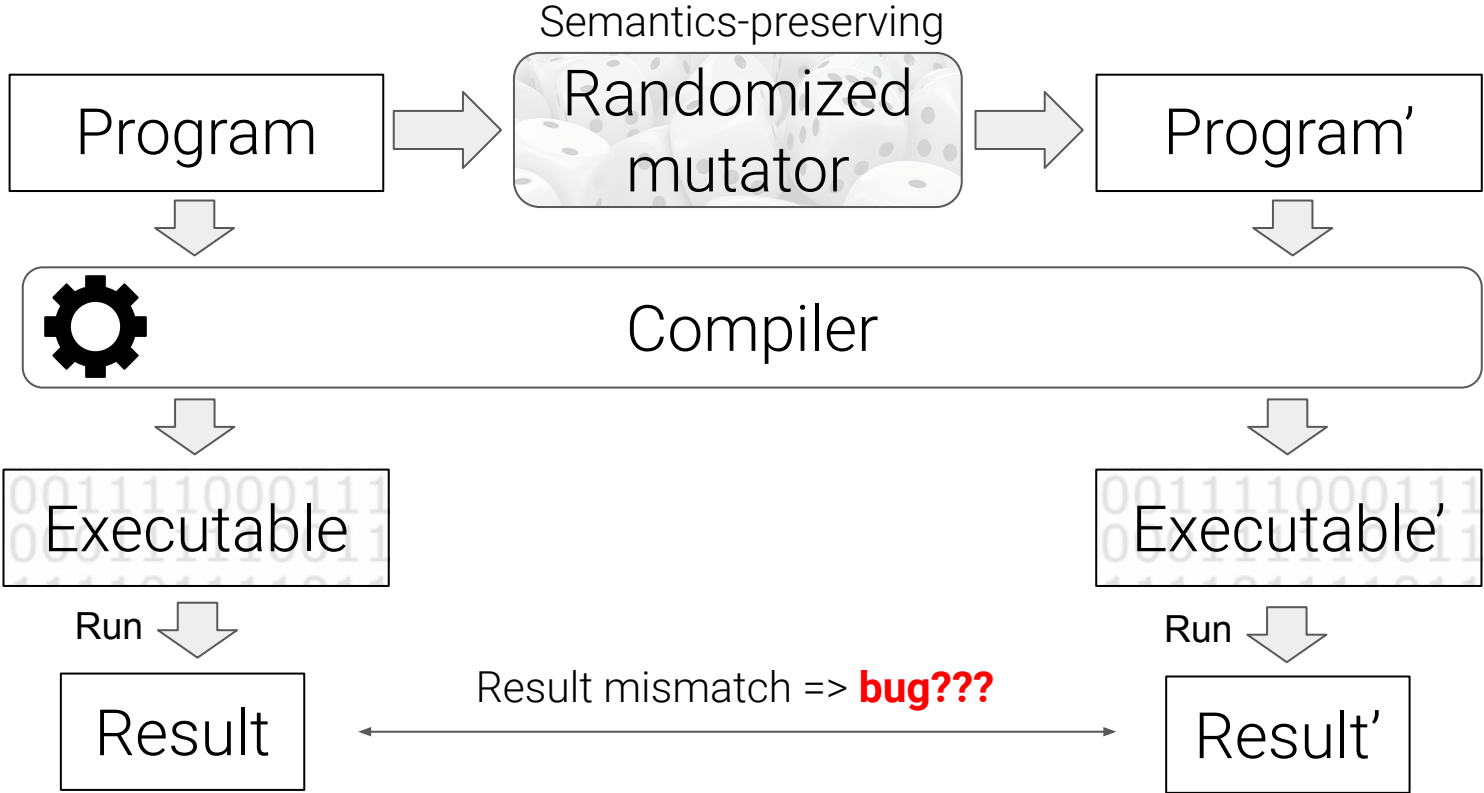
Pseudo-oracle: metamorphic testing



Pseudo-oracle: metamorphic testing



Pseudo-oracle: metamorphic testing



Success stories

Differential:



Yang et al., PLDI 2011

Most influential paper award at PLDI 2021

Success stories

Differential:



Yang et al., PLDI 2011

Most influential paper award at PLDI 2021

Metamorphic:

Equivalence Modulo Inputs Testing (EMI)

Le et al., PLDI 2014

Success stories

Differential:



Yang et al., PLDI 2011

Most influential paper award at PLDI 2021

Metamorphic:

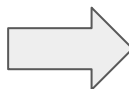
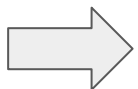
Equivalence Modulo Inputs Testing (EMI)

Le et al., PLDI 2014

Led to finding and fixing of thousands of GCC and LLVM bugs

GraphicsFuzz: metamorphic testing for graphics compilers

Imperial College
London



<https://github.com/google/graphicsfuzz>

Amazon: testing the Dafny verification language + compiler

Testing Dafny (Experience Paper)

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ABSTRACT

Verification toolchains are widely used to prove the correctness of critical software systems. To build confidence in their results, it is important to develop testing frameworks that help detect bugs in these toolchains. Inspired by the success of fuzzing in finding bugs in compilers and SMT solvers, we have built the first fuzzing and differential testing framework for Dafny, a high-level programming language with a Floyd-Hoare-style program verifier and compilers to C#, Java, Go, and JavaScript.

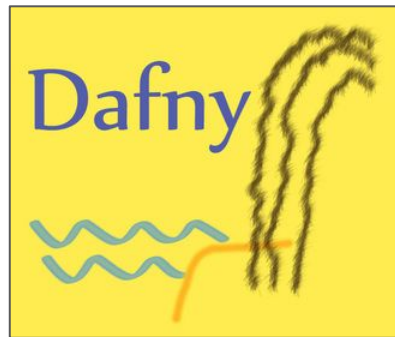
This paper presents our experience building and using XDsmith, a testing framework that targets the entire Dafny toolchain, from verification to compilation. XDsmith randomly generates *annotated programs* in a subset of Dafny that is free of loops and heap-mutating operations. The generated programs include preconditions, postconditions, and assertions, and they have a known verification outcome. These programs are used to test the soundness and precision of the Dafny verifier, and to perform differential testing on the four Dafny compilers. Using XDsmith, we uncovered 31 bugs across the Dafny verifier and compilers, each of which has been confirmed by the Dafny developers. Moreover, 8 of these bugs have been fixed in the mainline release of Dafny.

CCS CONCEPTS

1 INTRODUCTION

The correctness of compilers, static analyzers, and formal verification engines is key to ensuring that the programs they compile, analyze, and verify are correct. Bugs in these tools can have serious consequences: a soundness bug can cause the tool to accept an incorrect program, while a precision bug can cause it to reject too many correct programs. In principle, both kinds of bugs can be eliminated through formal verification. In practice, however, the cost of formal verification remains prohibitive, with teams of experts taking decades to verify a single toolchain (see, e.g., [32]). This cost becomes astronomical when the target is an *ecosystem* of related tools: a verifier together with a set of compilers for a rich general-purpose language. In such a setting, effective testing becomes key to increasing confidence in the correctness of the ecosystem—and all applications that depend on it for their correctness.

This paper presents our experience developing and applying the first fuzzing and differential testing framework for Dafny [12, 30], a high-level programming language equipped with a Floyd-Hoare-style [16, 23] verifier and compilers to C#, Java, Go, and JavaScript. Dafny is used broadly for building verified software. For example, it has been used to prove the correctness of high-level distributed protocols [22, 24], as well as to build low-level verified systems, such as a verified storage system [20] and a verified security monitor [14].



```
method DutchFlag(a: array<Color>)
  requires a != null modifies a
  >> ensures  $\forall i, j. 0 \leq i < j < a.Length \implies \text{Ordered}(i, j)$ 
  ensures  $\text{multiset}(a[0..]) == \text{old}(\text{multiset}(a[0..]))$ 
{
  var r, w, b = 0, 0, a.Length;
  >> while w != b
  {
    invariant  $0 \leq r \leq w \leq b \leq a.Length$ ;
    invariant  $\forall i. 0 \leq i < r \implies a[i] == \text{Red}$ ;
    invariant  $\text{multiset}(a[0..]) == \text{old}(\text{multiset}(a[0..]))$ 
    {
      match a[w]
      case Red =>
        a[r], a[w] = a[w], a[r];
        r, w = r + 1, w + 1;
      case White =>
        w = w + 1;
      case Blue =>
        b = b - 1;
    }
  }
```

Fuzzing the Solidity Compiler

Bhargava Shastry
Ethereum Foundation



@bshastry



@ibags



bshastry



Writing randomized compiler testing tools isn't that hard!

2021-2022 Imperial College Undergraduate projects:

- Hasan Mohsin: WebGPU shading language fuzzer
- Hana Watson: WebGPU shading language fuzzer
- Rayan Hatout: SPIR-V shading language fuzzer
- Mayank Sharma: Rust language fuzzer
- Kerry Xu: Rust language fuzzer

Talented students, but working alone and part time

Found dozens of bugs, achieved significant extra test coverage

Part 2: Lightweight formal methods

Full blown compiler verification is largely out of scope

Major exception: **CompCert**

But: **major benefit** can be obtained by formalising **parts** of languages

Graphics shaders

Graphics shader

written in **shading
languages**

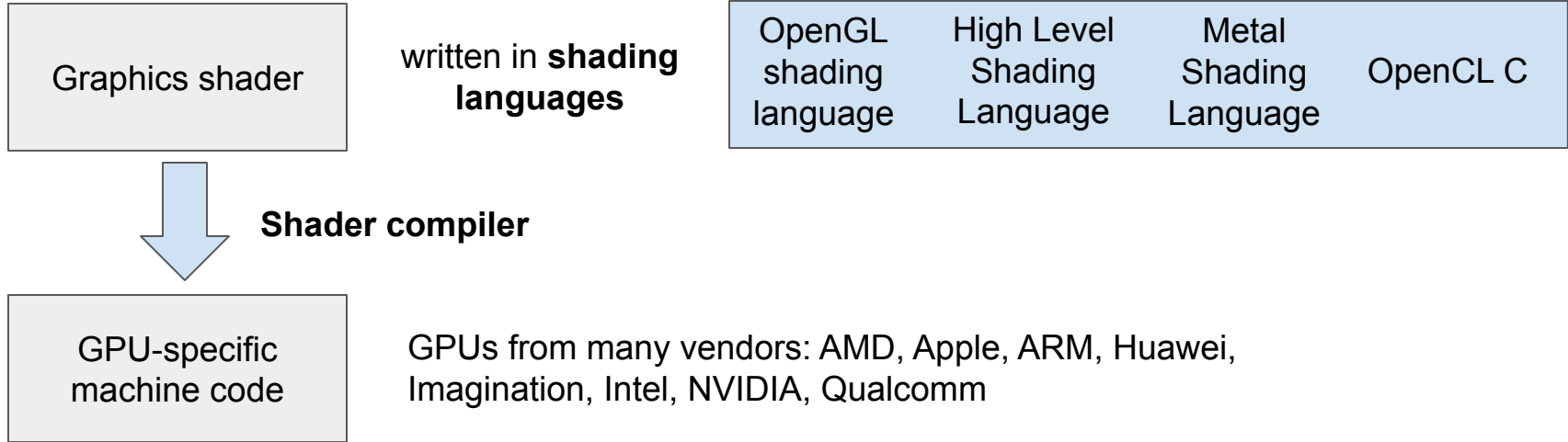
OpenGL
shading
language

High Level
Shading
Language

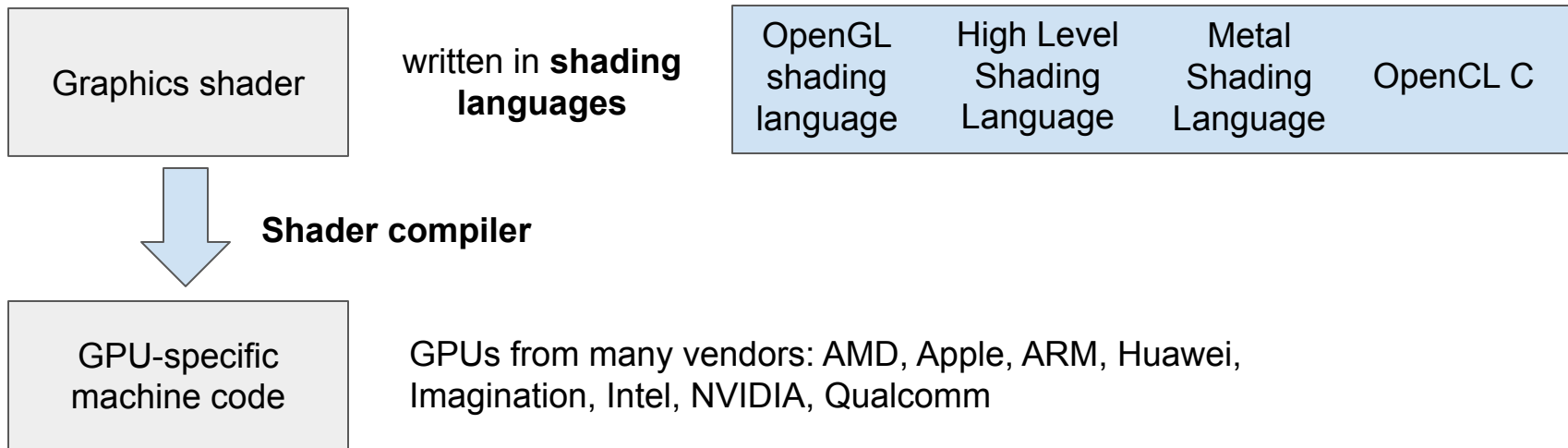
Metal
Shading
Language

OpenCL C

Graphics shaders



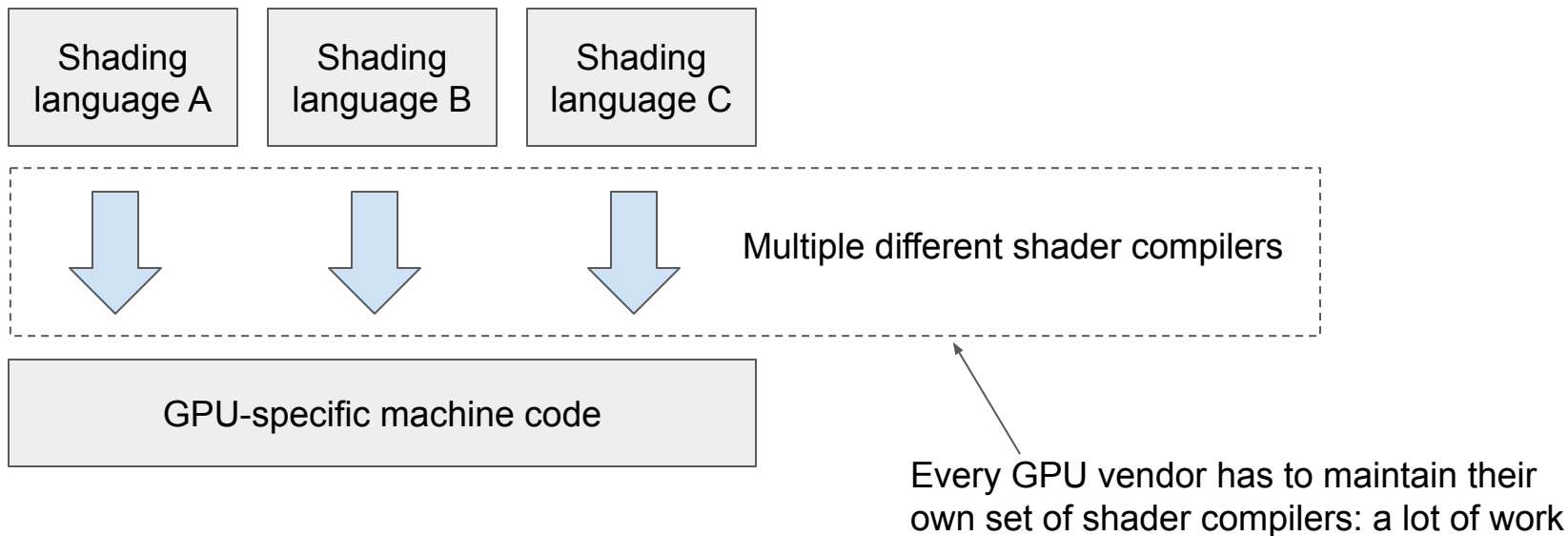
Graphics shaders



Shader compiler: the **most complex** part of a GPU device driver

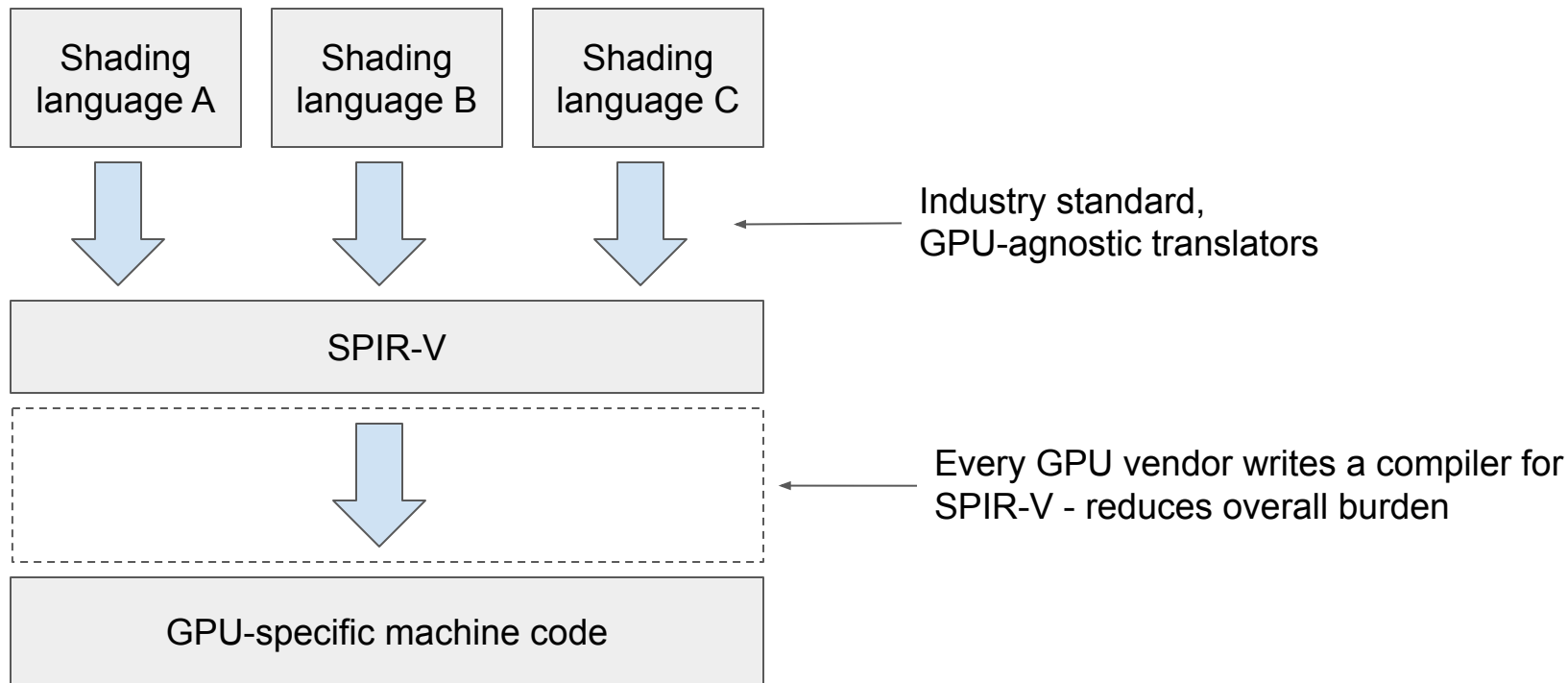
SPIR-V: Standard, Portable Intermediate Representation

Motivation



SPIR-V: Standard, Portable Intermediate Representation

Motivation



SPIR-V specification had some major problems

Problems related to sophisticated rules about control flow

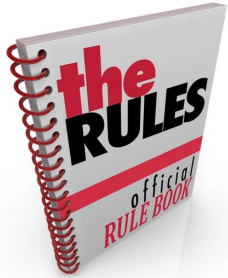
Intended to help developers and compiler writers

Not helping in practice:

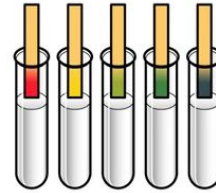
- Dzmitry Malyshau, Mozilla: [Horrors of SPIR-V](#)
- Sean Baxter, Circle compiler: [Targeting SPIR-V is super easy and the structurization requirements totally won't make you want to throw yourself off a cliff](#)
- Hans-Kristian Arntzen, Arntzen Software: [My personal hell of translating DXIL to SPIR-V](#)

Sources of truth about SPIR-V

Prose specification



Conformance test suites



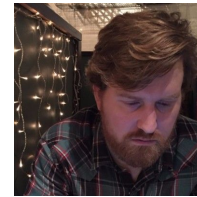
Validation tooling



Experts



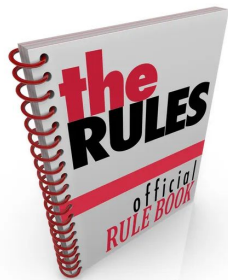
David



Alan

Modelling SPIR-V control flow in Alloy

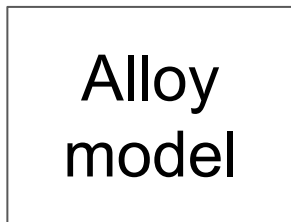
Prose specification



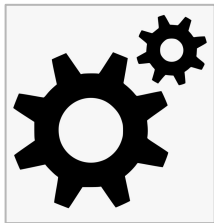
Best-effort initial
interpretation



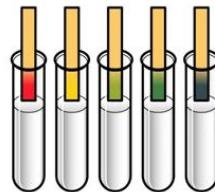
Alloy
model



Validation tooling



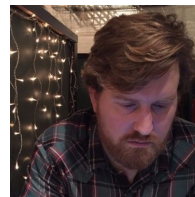
Conformance test suites



Experts



David



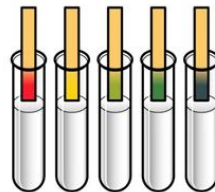
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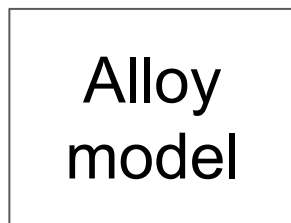
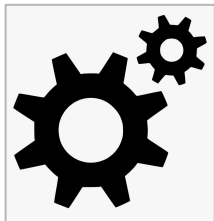
Prose specification



Conformance test suites



Validation tooling

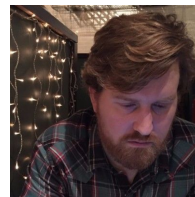


Formulate solutions to
known problems

Experts



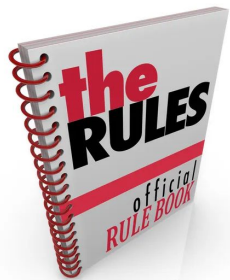
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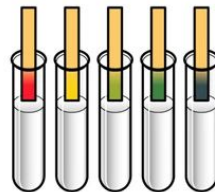
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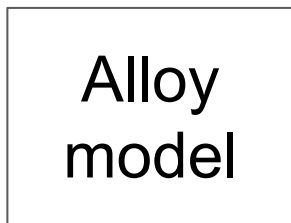
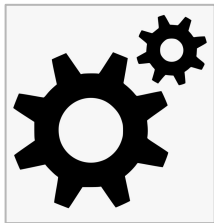
Prose specification



Conformance test suites



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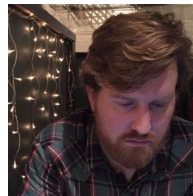
Solutions informed
by experts

Experts

Formulate solutions to
known problems



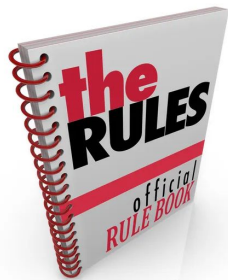
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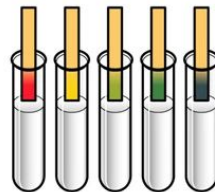
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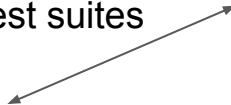
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Conformance test suites

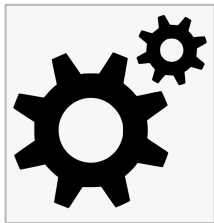


Cross-check
against test suites



Alloy
model

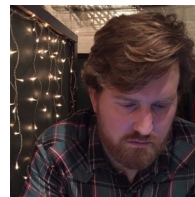
Validation tooling



Experts



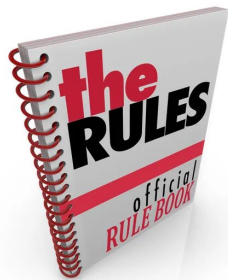
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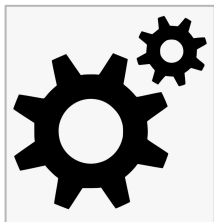
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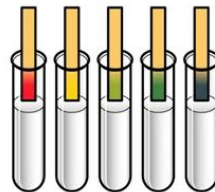
Prose specification



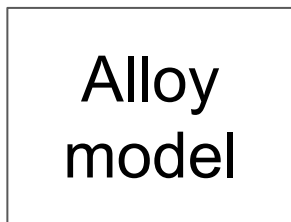
Validation tooling



Conformance test suites



Cross-check
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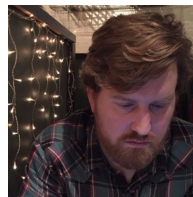
Fix ill-formed tests

Consult with
experts

Experts



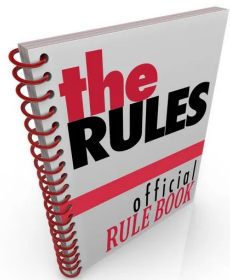
David



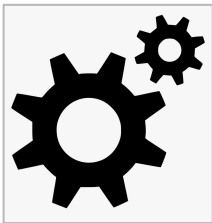
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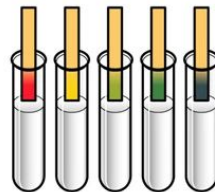
Prose specification



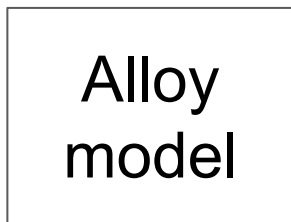
Validation tooling



Conformance test suites



Cross-check
against test suites



Fix flaws in model
identified by tests

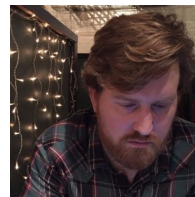
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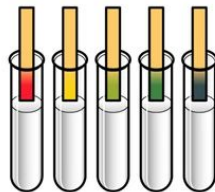
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Prose specification



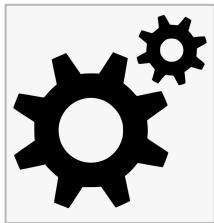
Conformance test suites



Agreement

Alloy
model

Validation tooling



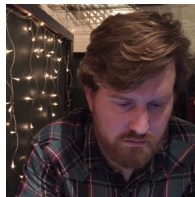
Automatically
generate

Interesting **valid** and
invalid control flow
graphs

Experts



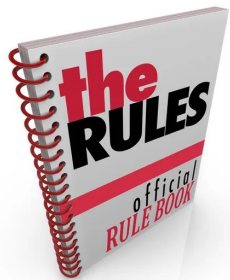
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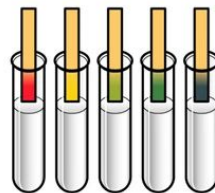
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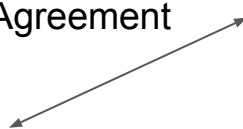
Prose specification



Conformance test suites

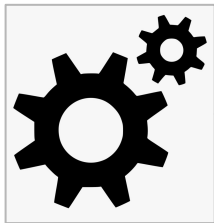


Agreement



Alloy
model

Validation tooling



Cross-check
against
validator

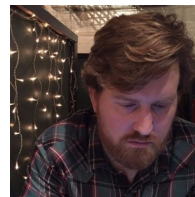
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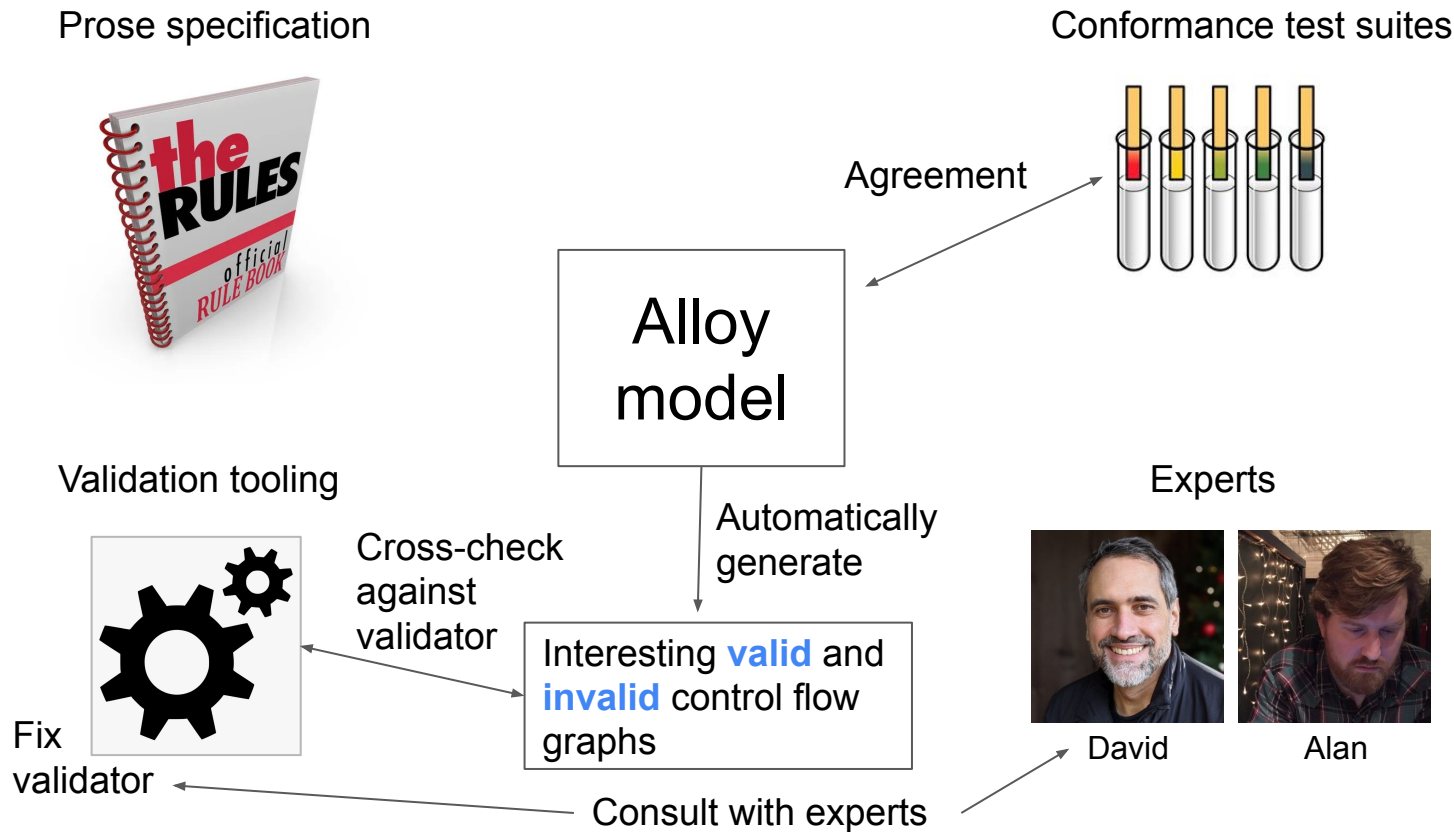


David

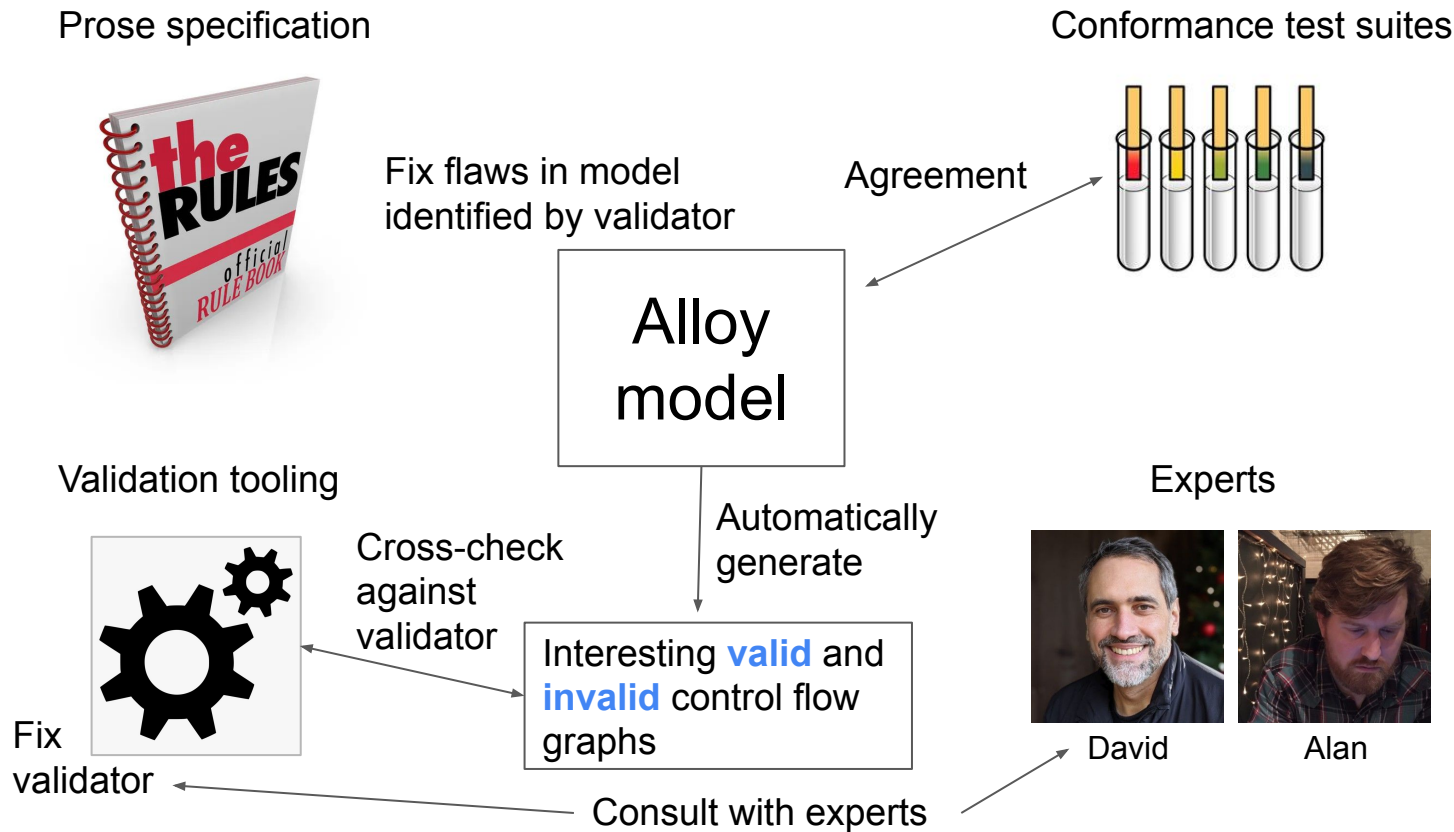


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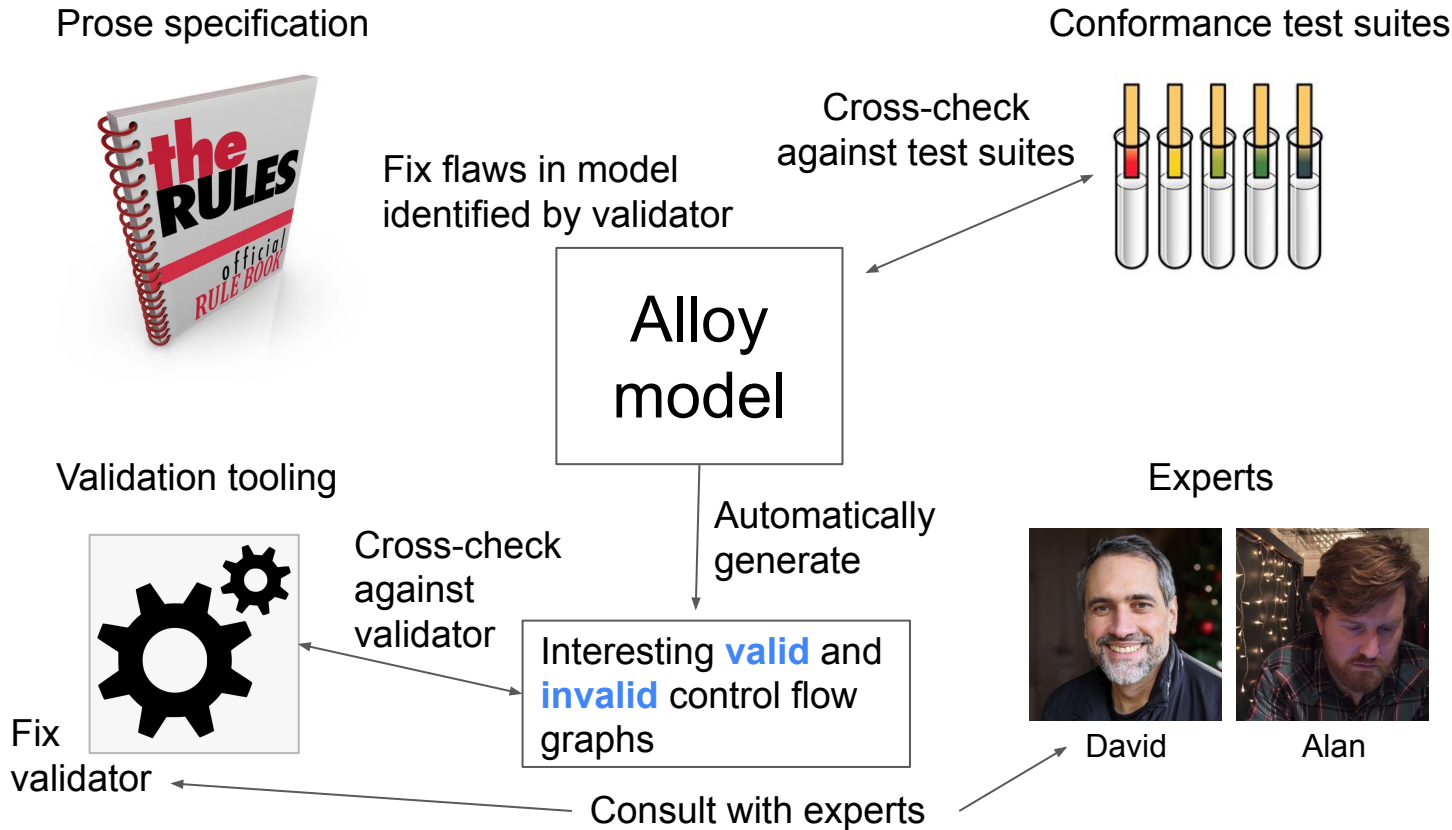
Modelling SPIR-V control flow in Alloy



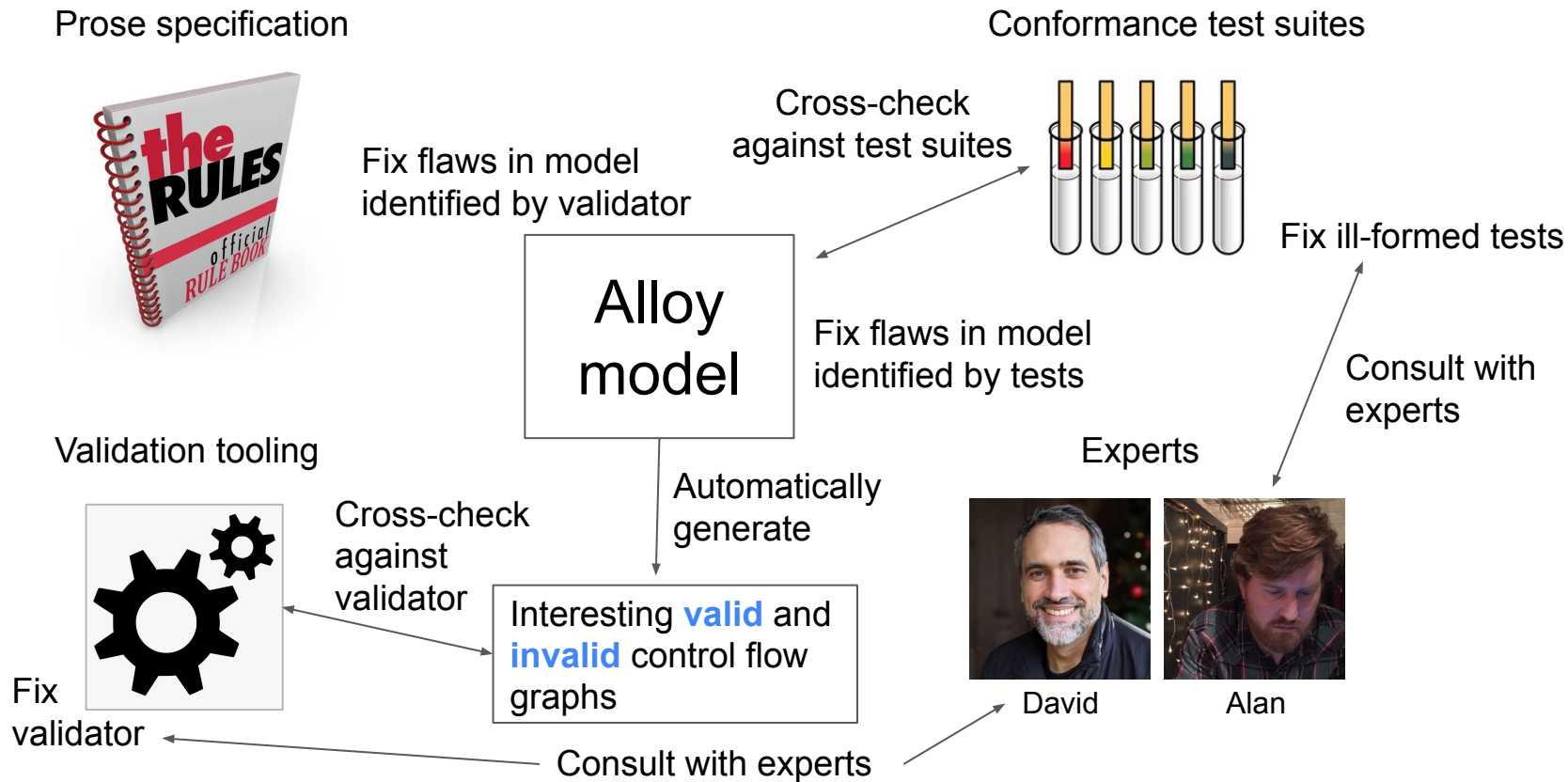
Modelling SPIR-V control flow in Alloy



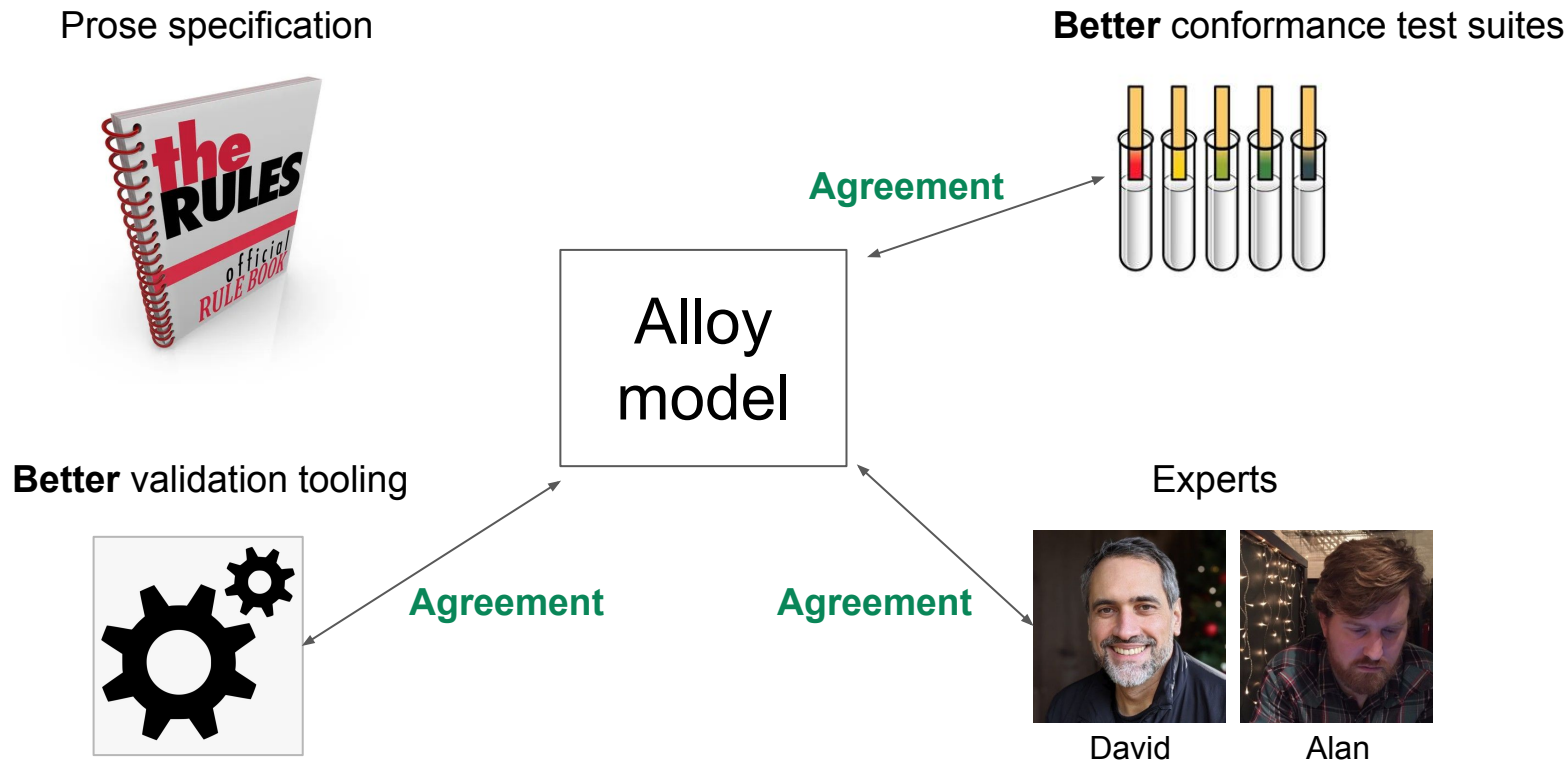
Modelling SPIR-V control flow in Alloy



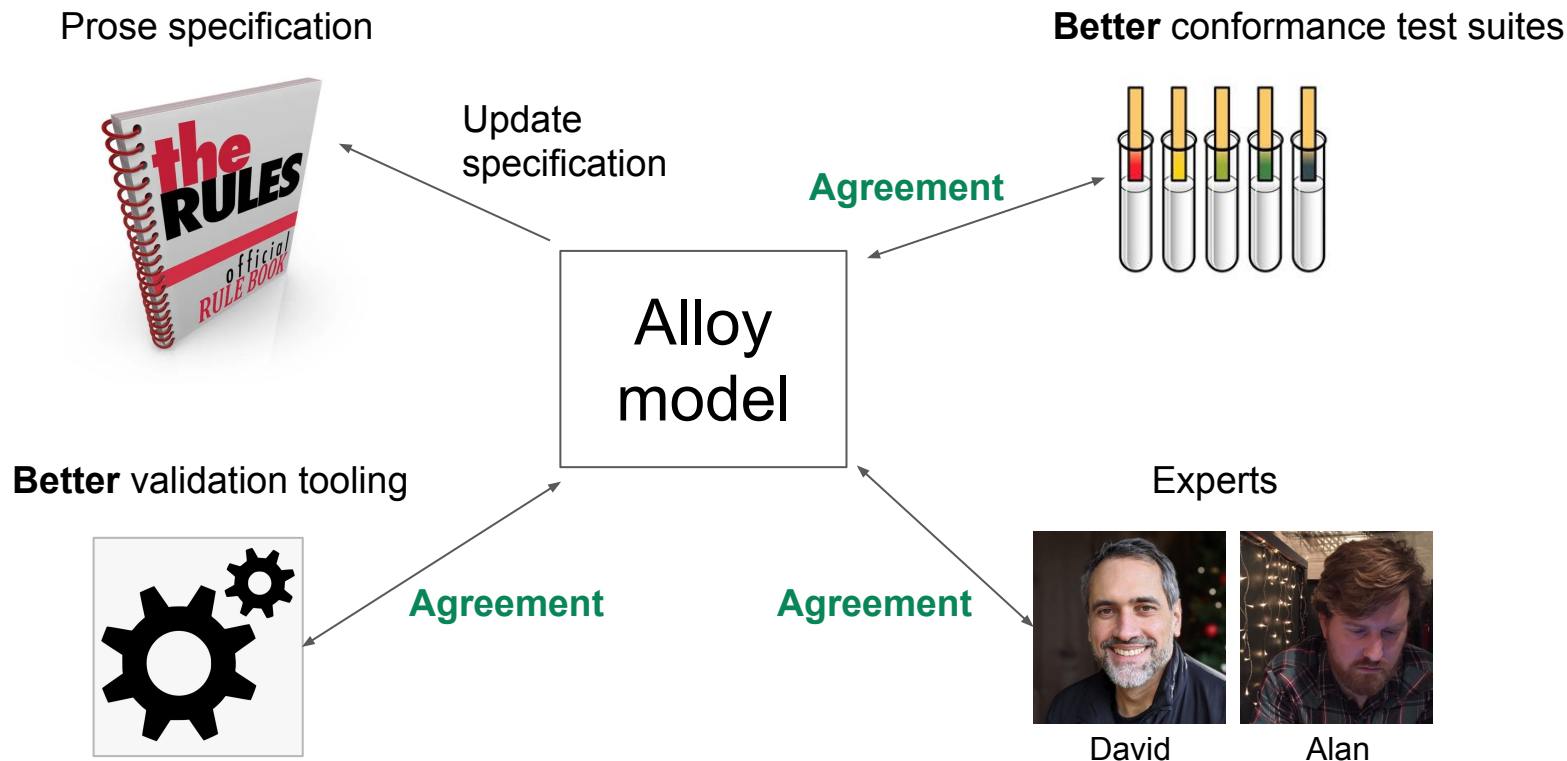
Modelling SPIR-V control flow in Alloy



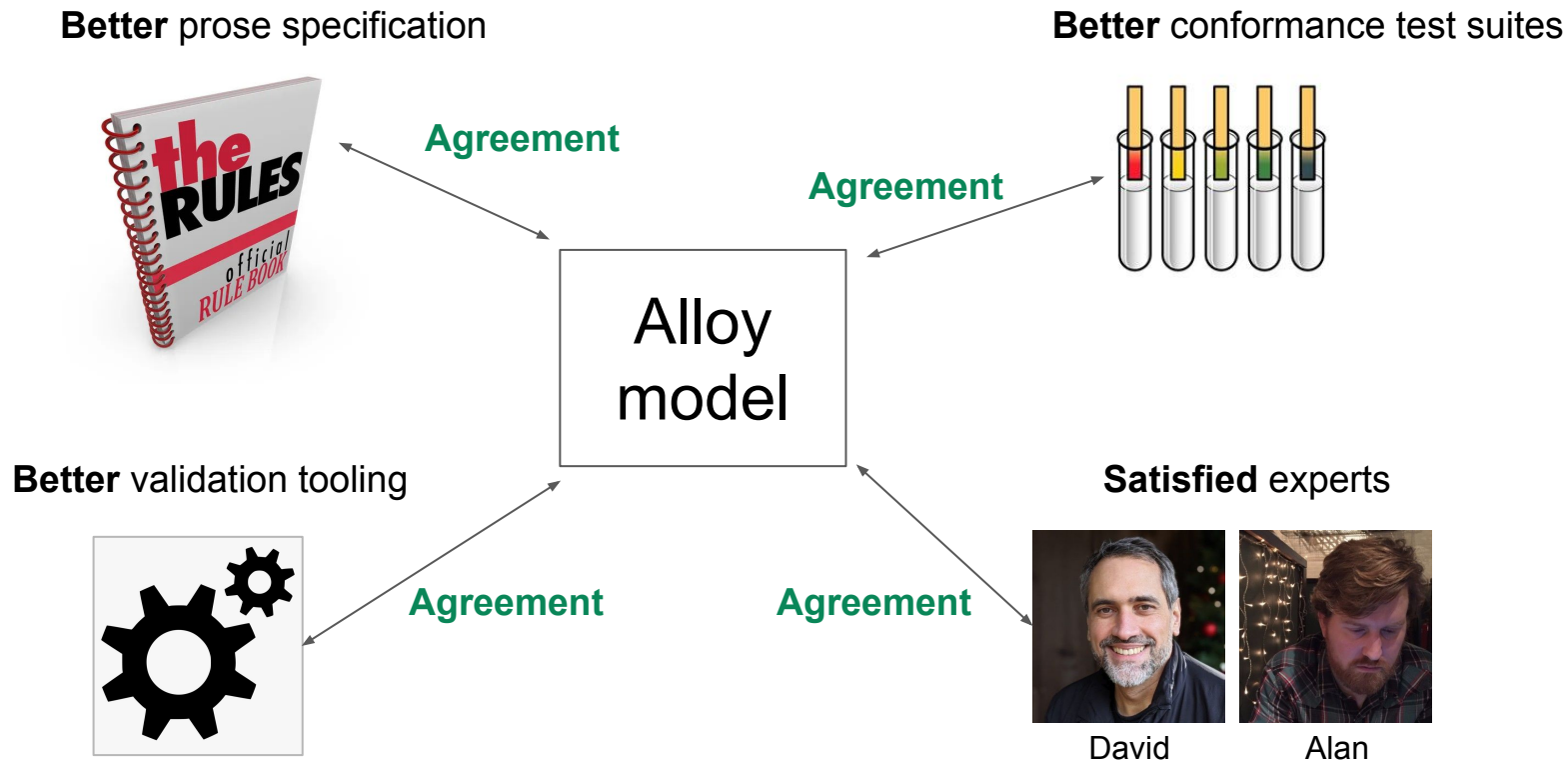
Virtuous cycle improved formal model, conformance tests + tooling



Virtuous cycle improved formal model, conformance tests + tooling



Our changes are now integrated into the SPIR-V specification



Another lightweight formal methods success

Alive toolkit



Automatic verification of LLVM optimizations

Led to finding and fixing of many bugs

Formal guarantees for important LLVM peephole optimizations

Outlook

Randomized compiler testing is great

Lightweight formalization can be really useful

Can we:

- Combine them?
- Get a randomized tester automatically from a formal spec?
- Create a spectrum from lightweight to heavy-weight compiler validation?

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Thank you!