

SCALABLE FOUNDATIONS FOR VERIFIED SYSTEMS PROGRAMMING

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July 7, 2022*





Heartbleed: Hundreds of thousands of servers at risk from catastrophic bug

EternalBlue: A retrospective on one of the biggest Windows exploits ever

Google Reveals 5 New 'High' Rated Vulnerabilities In Chrome

Update now! Mozilla fixes security vulnerabilities in Firefox 94

“Program testing can be used to show the presence of bugs, **but never to show their absence!**”

— Dijkstra (1970)



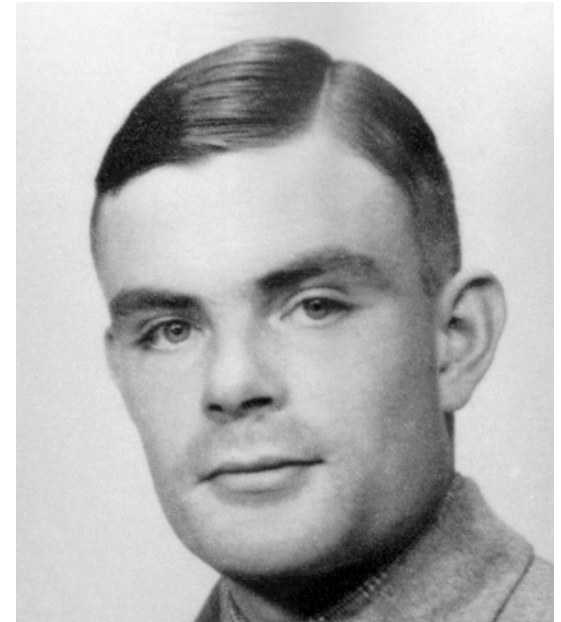


Goal of Program Verification:

Build tools to establish rigorously that programs behave correctly in all executions.

Why is Verification Hard?

- Turing (1936): Halting problem (whether a program terminates) is **undecidable**
- Rice (1953): All non-trivial semantic (I/O) properties of programs are **undecidable** by reduction from the halting problem
- So there is **no complete method** for automatically verifying programs **in general**



Why is Verification Hard?

- Turing (1936): Halting problem




But we can still build verification tools that are
sound and **practically useful**!

properties of programs are **undecidable**
by reduction from the halting problem

- So there is **no complete method** for
automatically verifying programs **in general**

Two compositional approaches to program verification



Type
systems

$$\Gamma \vdash e : \tau$$

Program
logics

$$\{P\} e \{Q\}$$

Two compositional approaches to program verification

Type
systems

Program
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Typing judgment

$\{P\} e \{Q\}$



Hoare triple

Two compositional approaches to program verification

Type
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Modular program component

Two compositional approaches to program verification

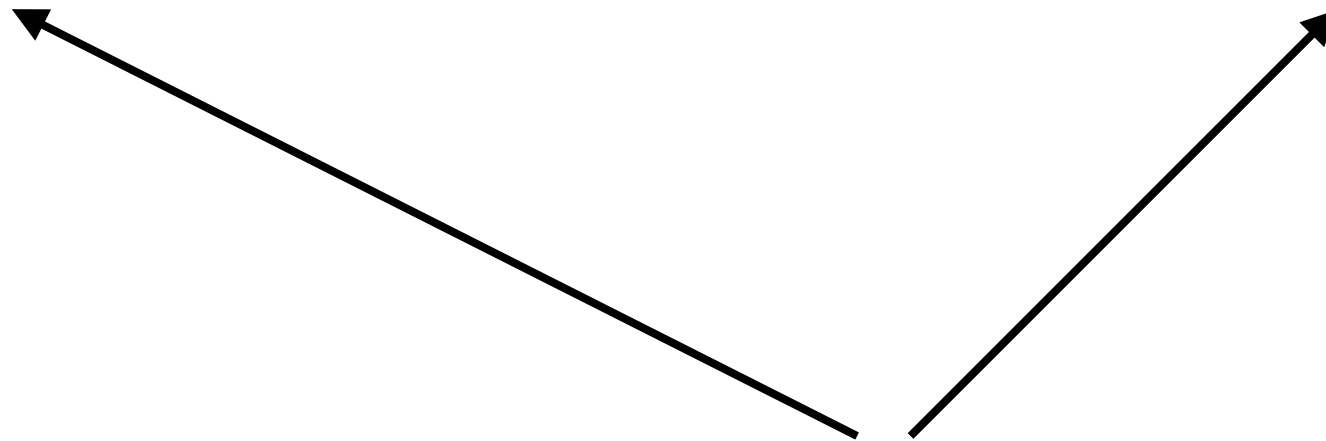
Type
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Assumptions



Two compositional approaches to program verification

Type
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Results



```
graph TD; TS[Type systems] --- PL[Program logics]; TS --> TS1["Γ ⊢ e : τ"]; PL --> PL1["{P} e {Q}"]; TS1 --> R[Results]; PL1 --> R;
```

Two compositional approaches to program verification



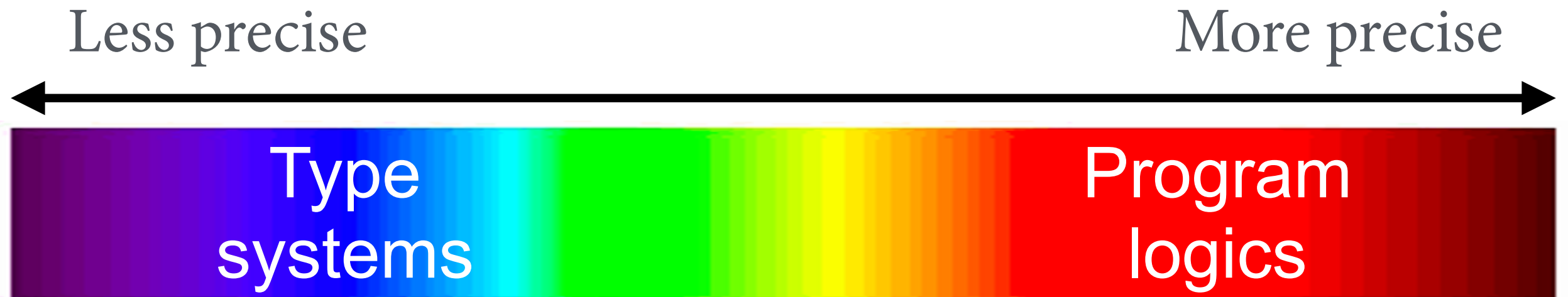
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Two compositional approaches to program verification



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- ✓ Fully automated
- ✓ Widely used by programmers
- ✗ Shallow specs (e.g. safety)
- ✗ Restricts coding style

- ✗ Semi-automated or manual
- ✗ Mostly used by verif. experts
- ✓ Deep specs (e.g. correctness)
- ✓ Does not restrict coding style

Two compositional approaches to program verification

How can we marry the benefits of
type systems & program logics together?

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Type
systems

Program
logics



extensibility

Type
systems

Program
logics



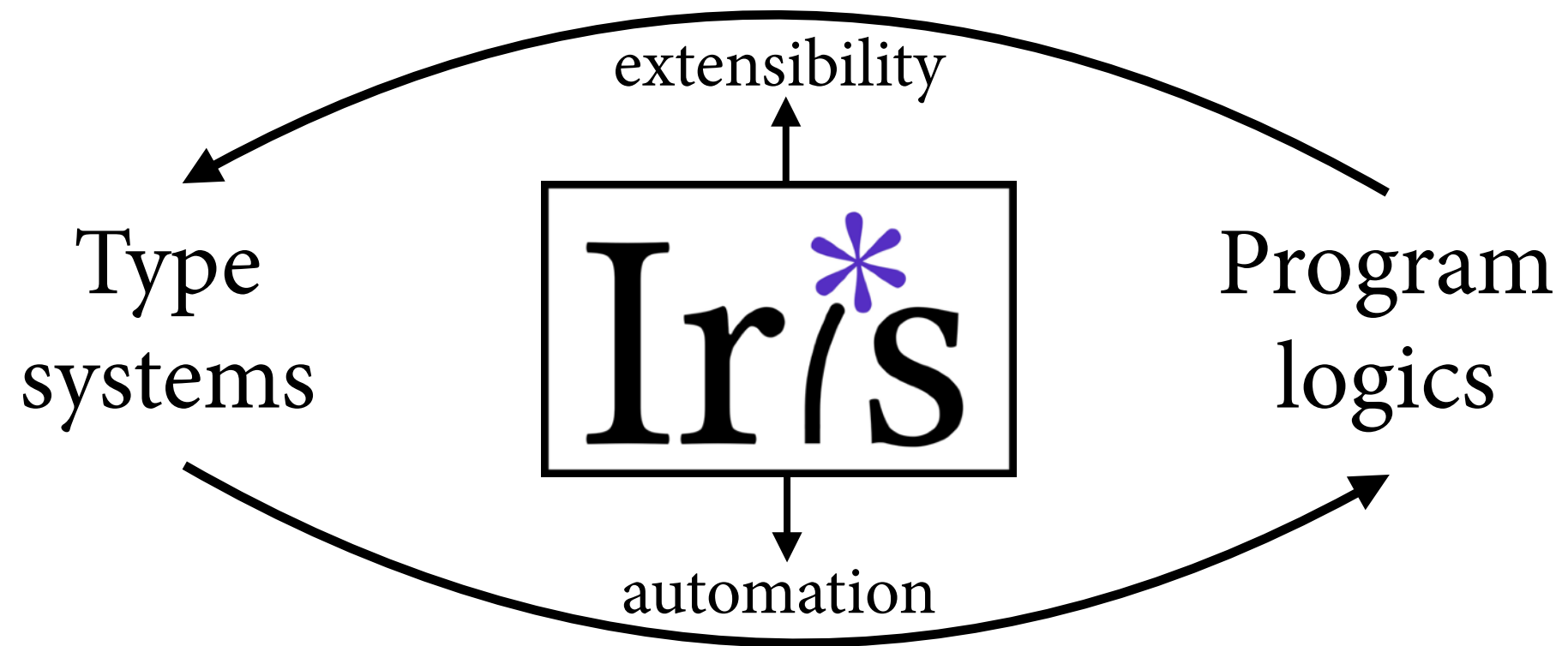
extensibility

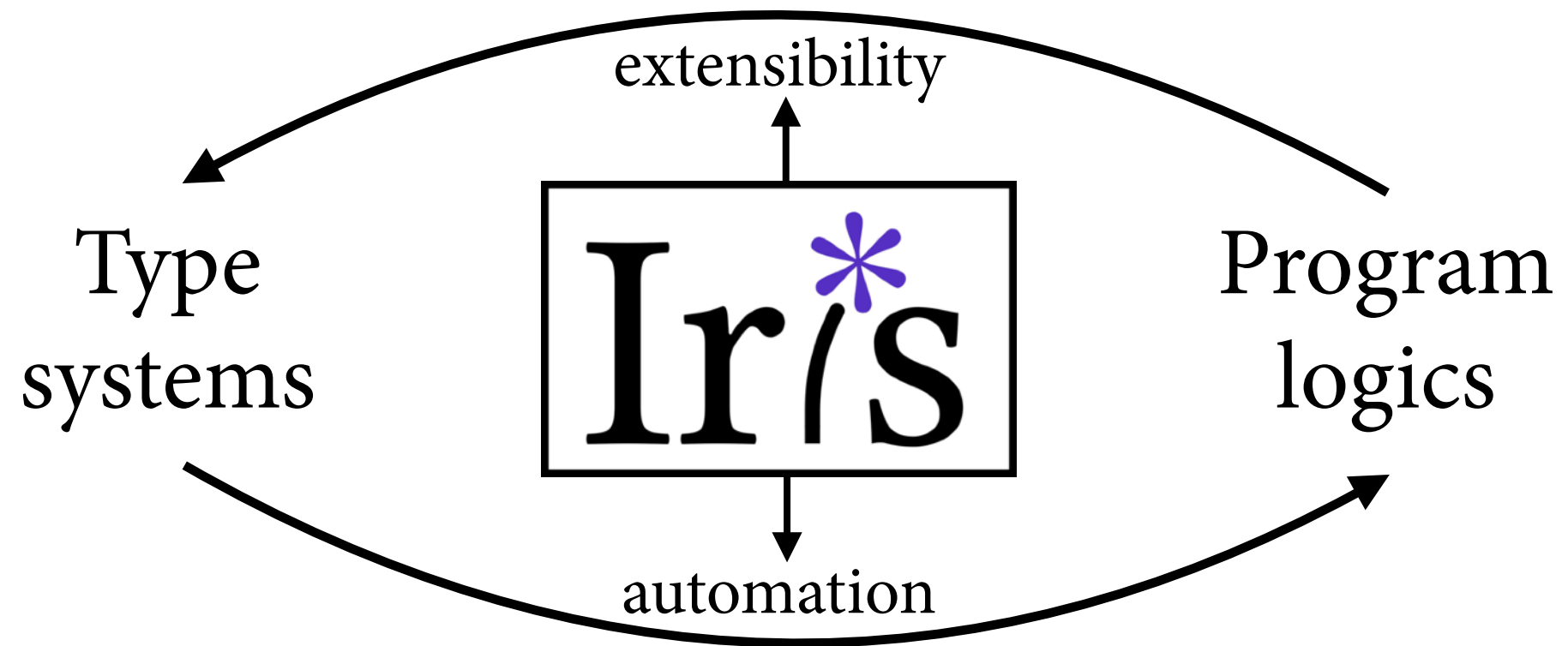
Type
systems

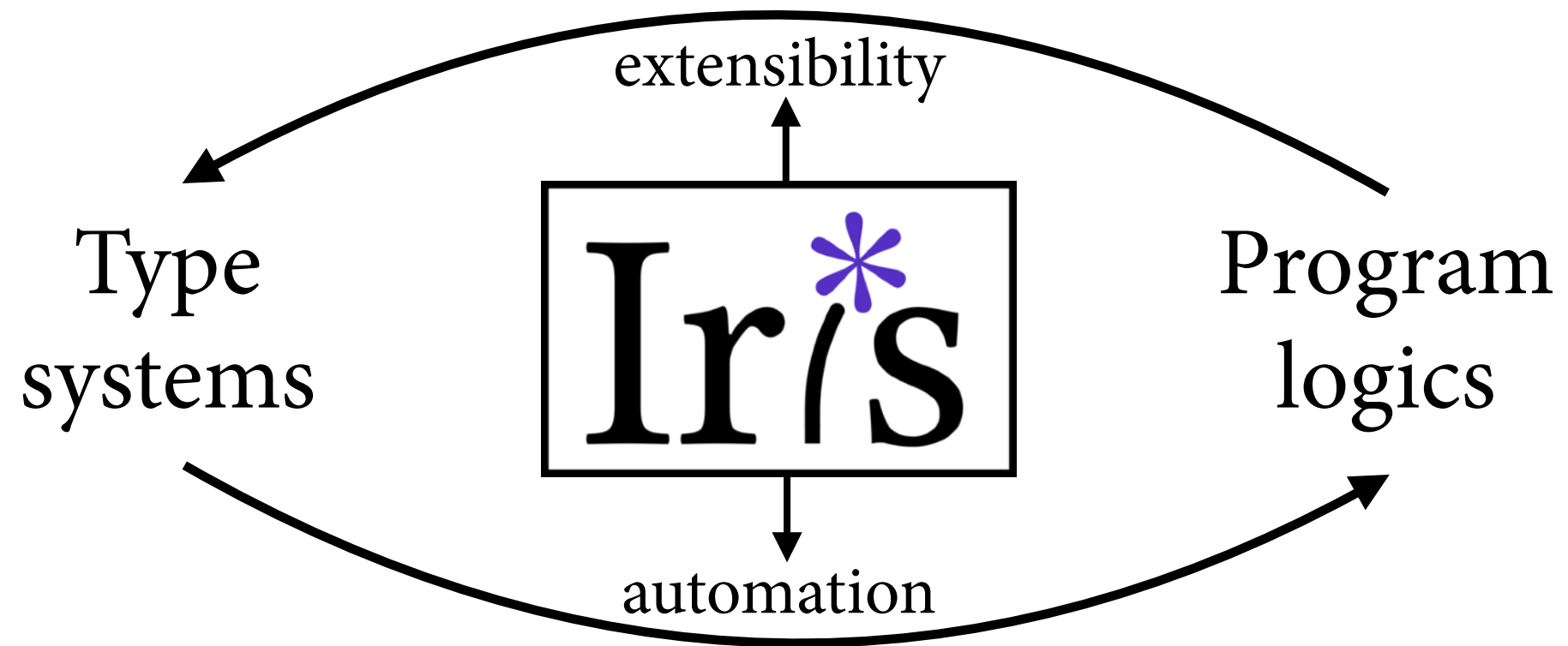
Program
logics

automation











A Longstanding Problem

- Many core systems applications require low-level control over memory/resources
- Such applications are typically written in



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from Google Security Blog

An update on Memory Safety in Chrome
September 21, 2021

Last year, we showed that [more than 70% of our severe security bugs are memory safety problems](#). That is, mistakes with pointers in the C or C++ languages which cause memory to be misinterpreted.

from Microsoft Security Response Center

We need a safer systems programming language
[Security Research & Defense / By MSRC Team / July 18, 2019 / Memory Safety, Rust, Safe Systems Programming Languages, Secure Development](#)

As was pointed out in our [previous post](#), the root cause of approximately 70% of security vulnerabilities that Microsoft fixes and assigns a CVE (Common Vulnerabilities and Exposures) are due to memory safety issues. This is despite mitigations including intense code review, training, static analysis, and more.

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Rust:

The Future of Safe Systems Programming?



In development since 2010, with 1.0 release in 2015

- Mozilla used Rust to build Servo, a next-gen browser engine, later incorporated into Firefox



Rust is the only “systems PL” to provide...

- Low-level control à la modern C++
- Strong safety guarantees
- Industrial development and backing



Many major companies using Rust in production

- In 2021, the **Rust Foundation** was formed, incl. Amazon, Google, Huawei, Meta, Microsoft, Mozilla

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The “safety” of Rust is central to its promise.
But how do we know Rust is safe?



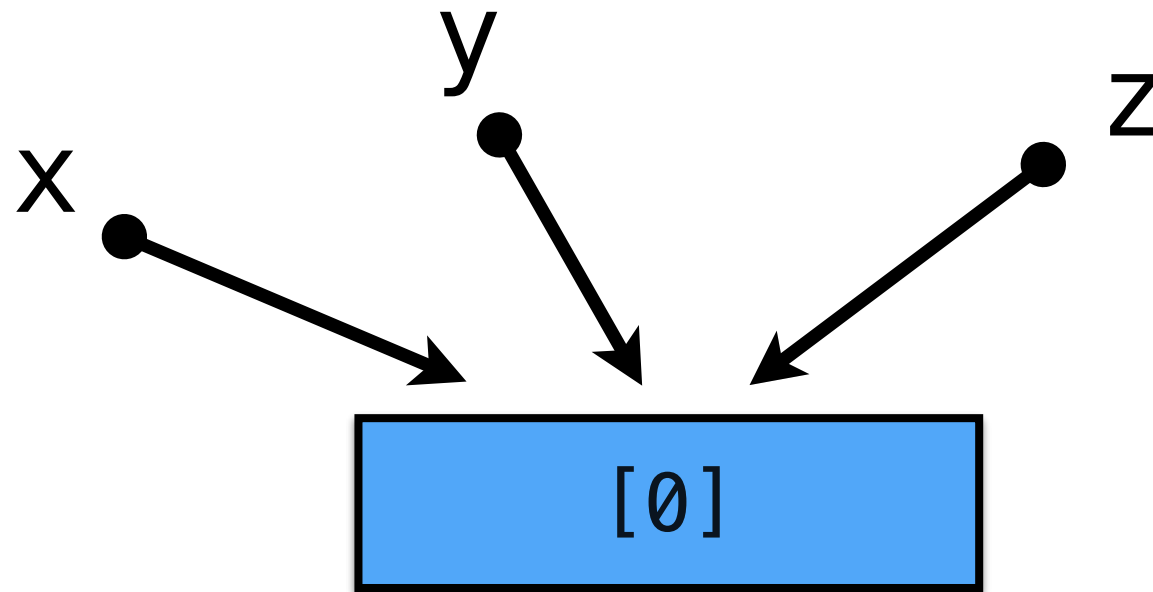
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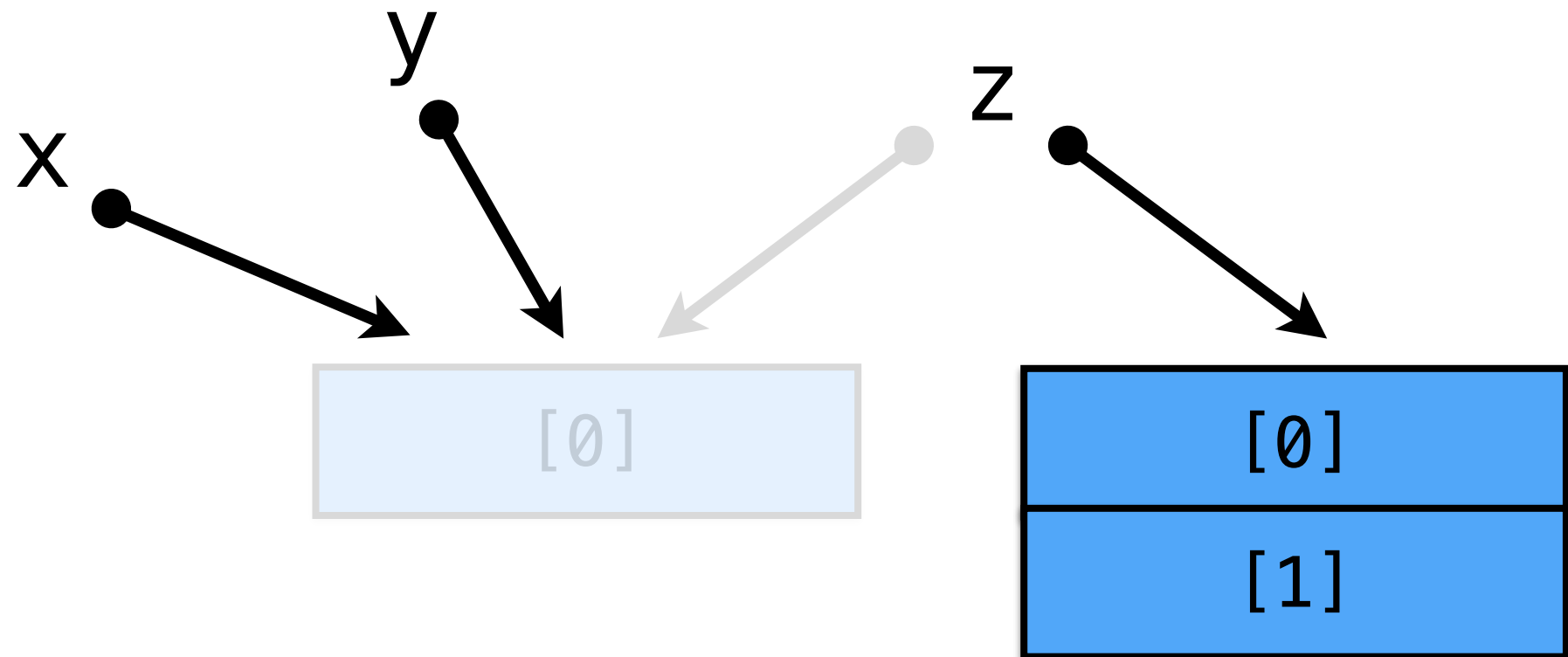
Core Idea of Rust



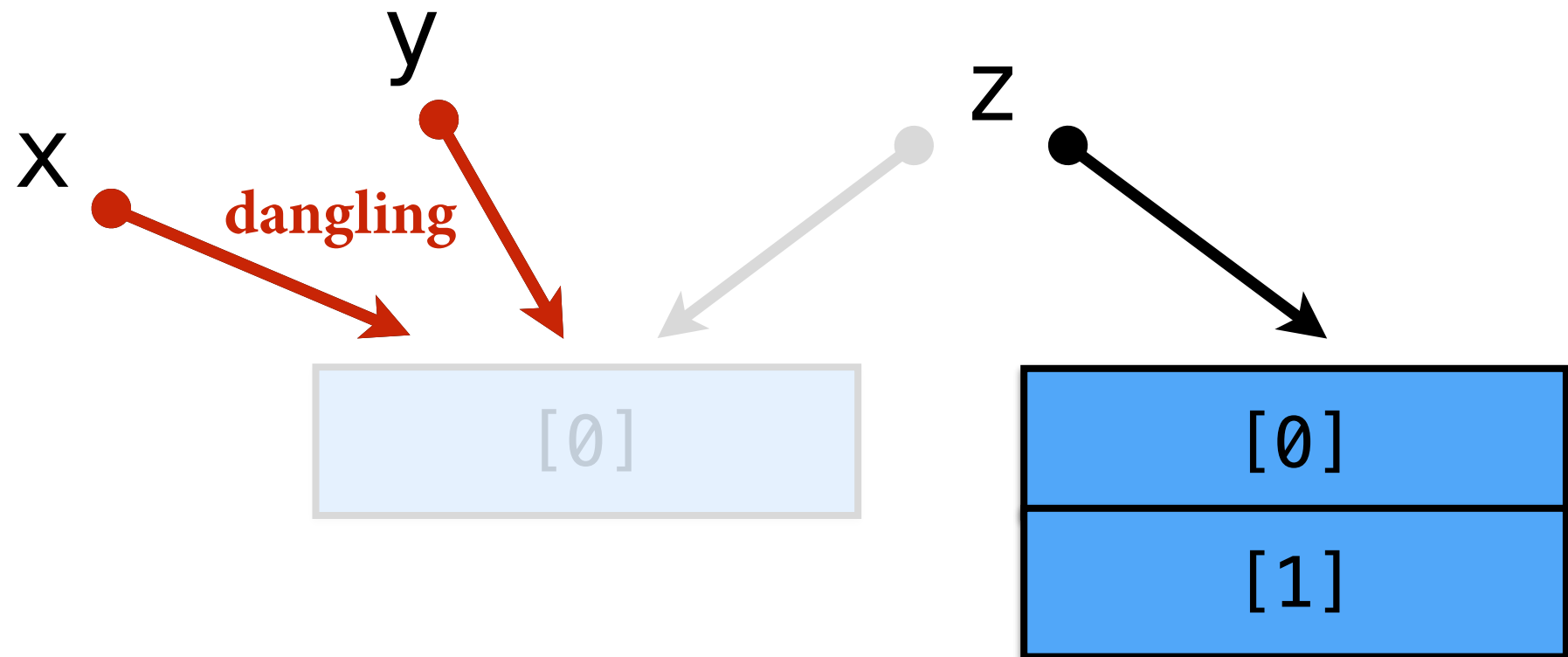
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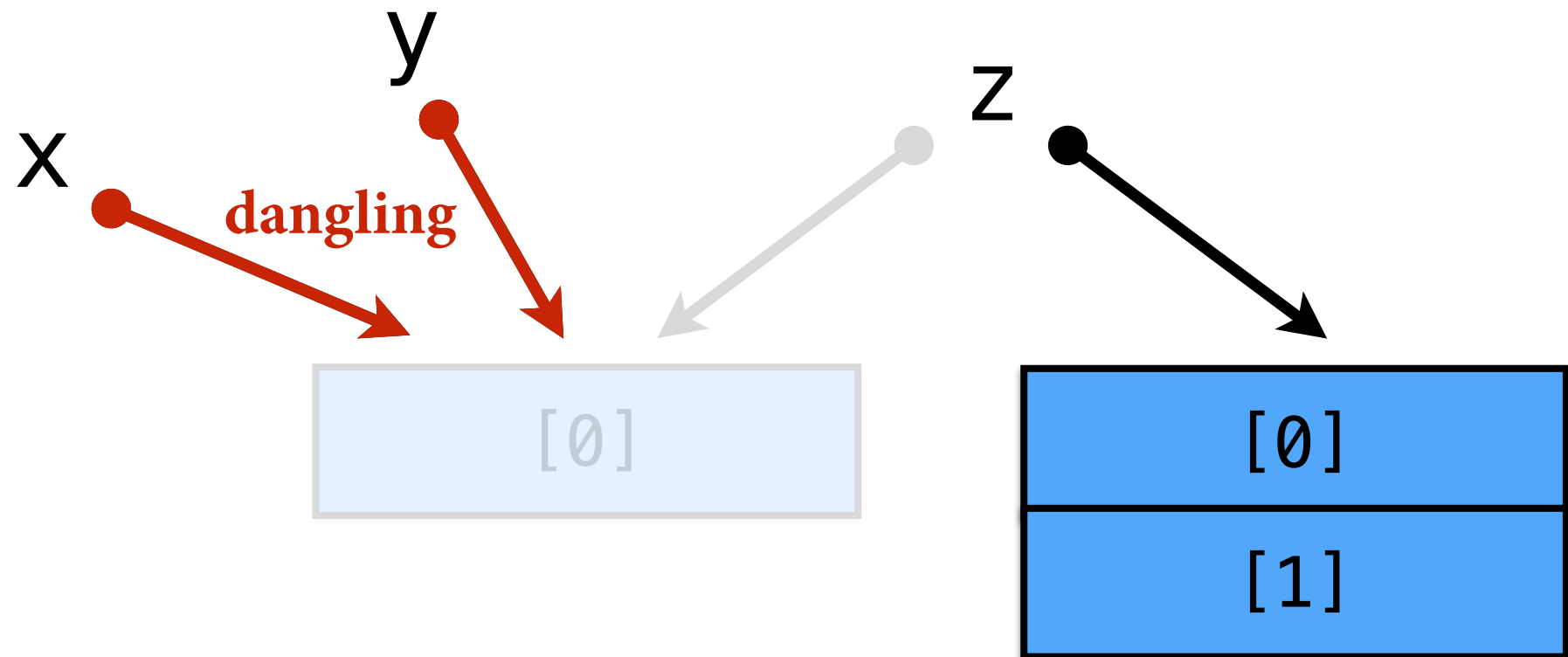
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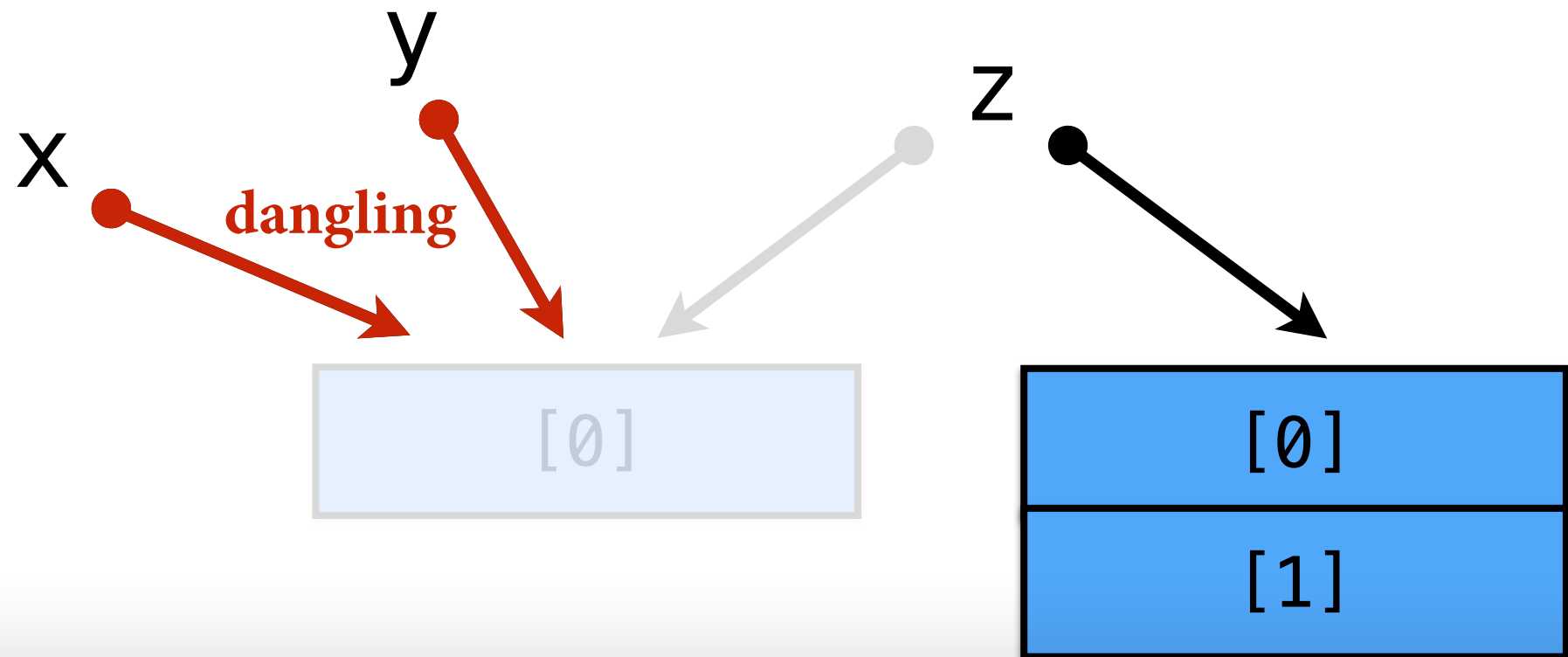
Core Idea of Rust



Unrestricted mutation and aliasing lead to:

- use-after-free errors (dangling references)
- data races
- iterator invalidation

Core Idea of Rust



Rust prevents all these errors using a sophisticated “ownership” type system

But sometimes you *need* **mutation + aliasing!**

Pointer-based data structures

- e.g. Doubly-linked lists

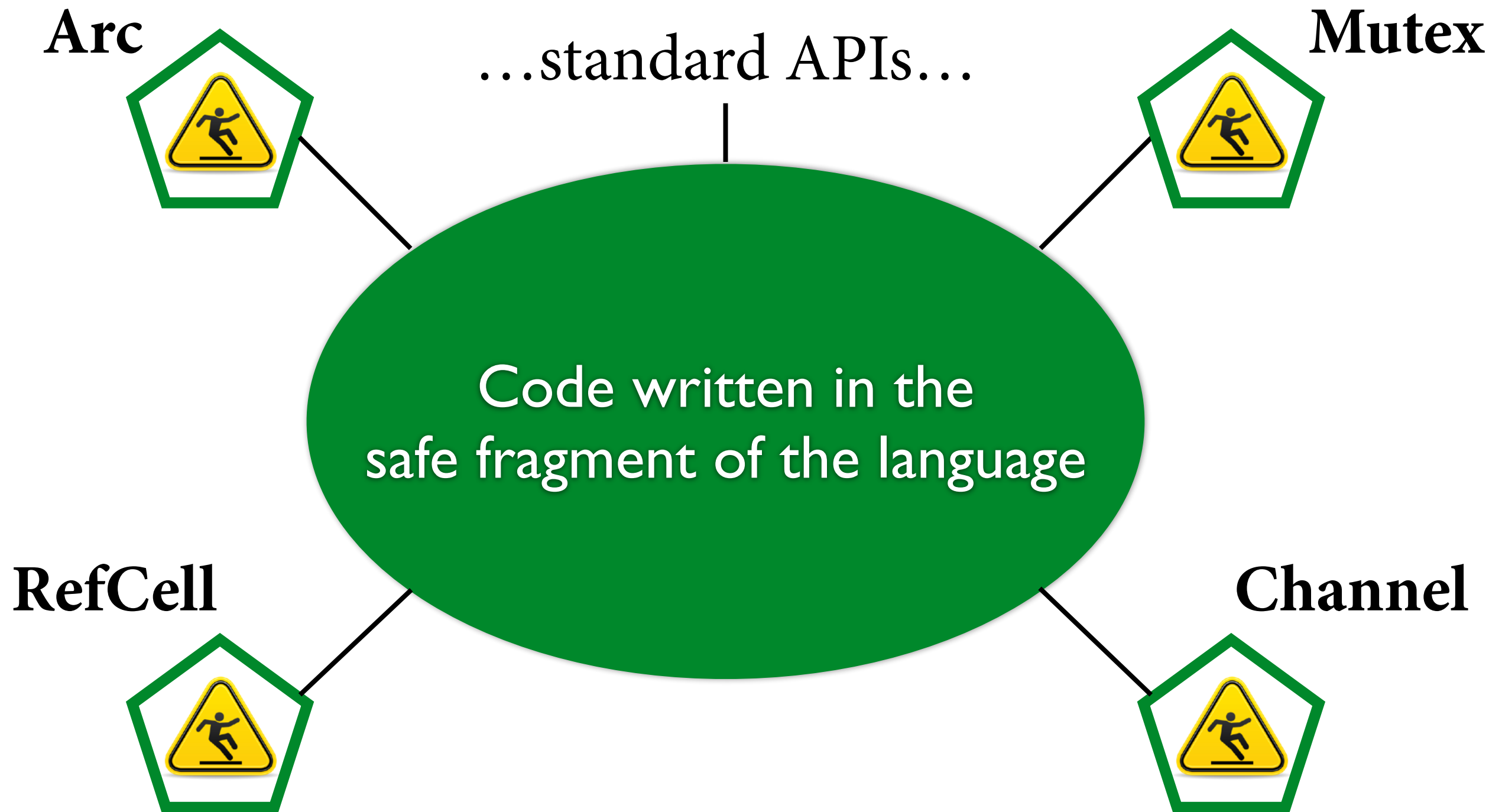
Synchronization mechanisms:

- e.g. Locks, channels, semaphores

Memory management:

- e.g. Reference counting

The Reality of Rust



The Reality of Rust

Arc



...standard APIs...

Mutex



```
...  
pub fn borrow(&self) -> Ref<T> {  
    match BorrowRef::new(&self.borrow) {  
        Some(b) => Ref {  
            _value: unsafe { &*self.value.get() },  
            _borrow: b,  
        }, ...  
    }  
}  
...  
...
```

RefCell



Channel



The Reality of Rust

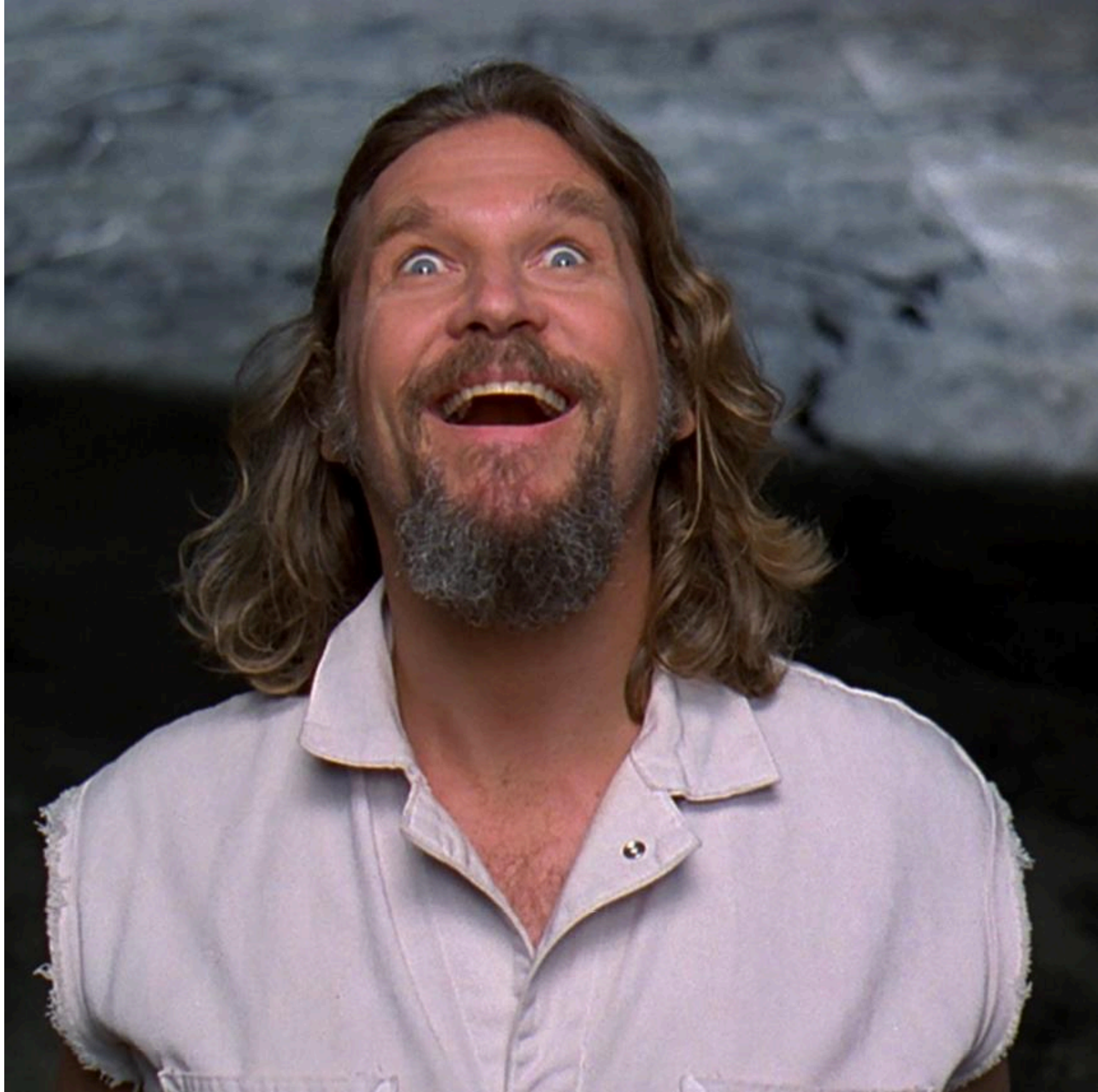
Arc

...standard APIs...

Mutex

Claim API developers want to make:

Even though these APIs are implemented using **unsafe** operations, they nevertheless constitute a **safe extension** to Rust.





RUSTBELT



European
Research
Council

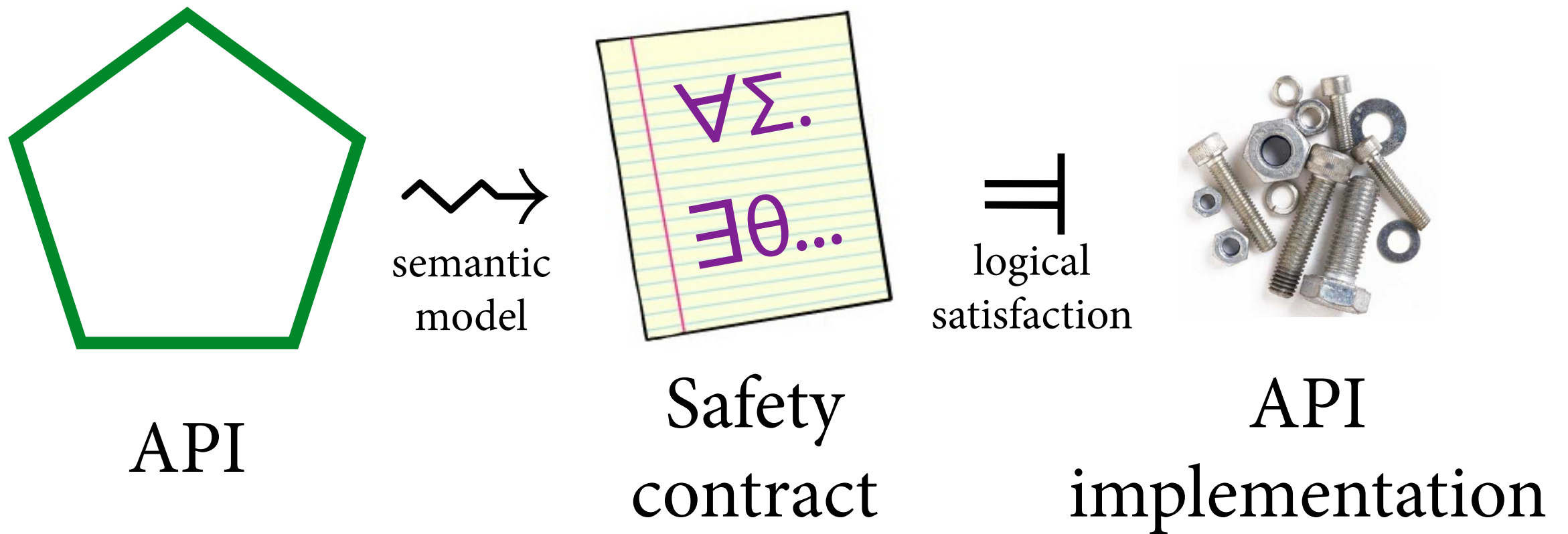
Goal: **Develop 1st formal foundations for Rust**

- Use these foundations to verify the safety of the Rust core type system and std APIs
- Give Rust developers the tools they need to safely evolve the language

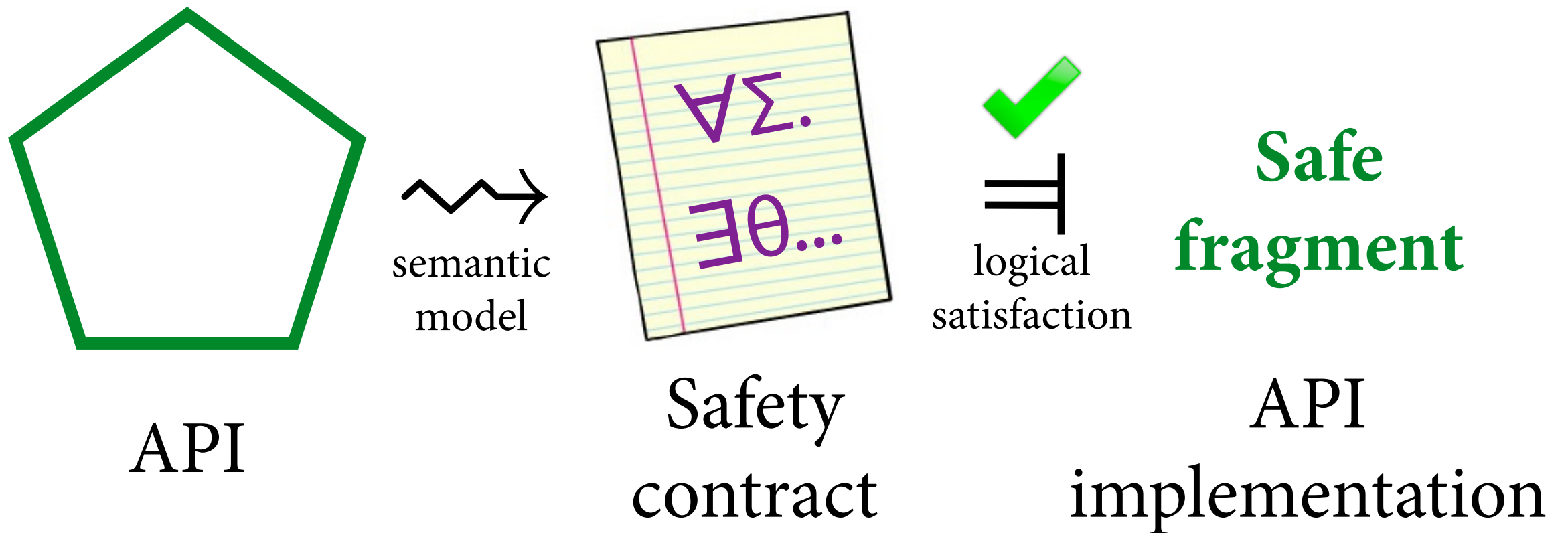
Key Challenge

- Standard “**syntactic safety**” approach of Wright and Felleisen (1994) **will not work for Rust!**
 - Not applicable to programs with unsafe code
- Need to generalize to **semantic safety**
 - An API is semantically safe if no (well-typed) client of it will ever encounter unsafe behavior

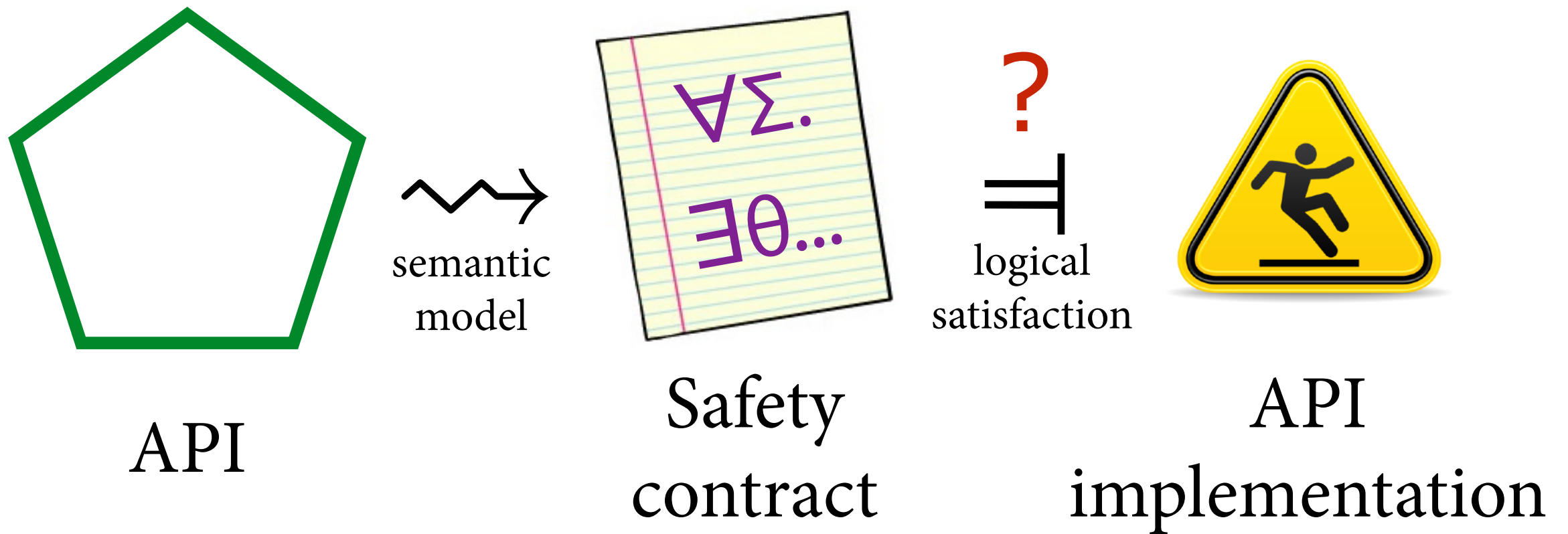
Semantic Safety



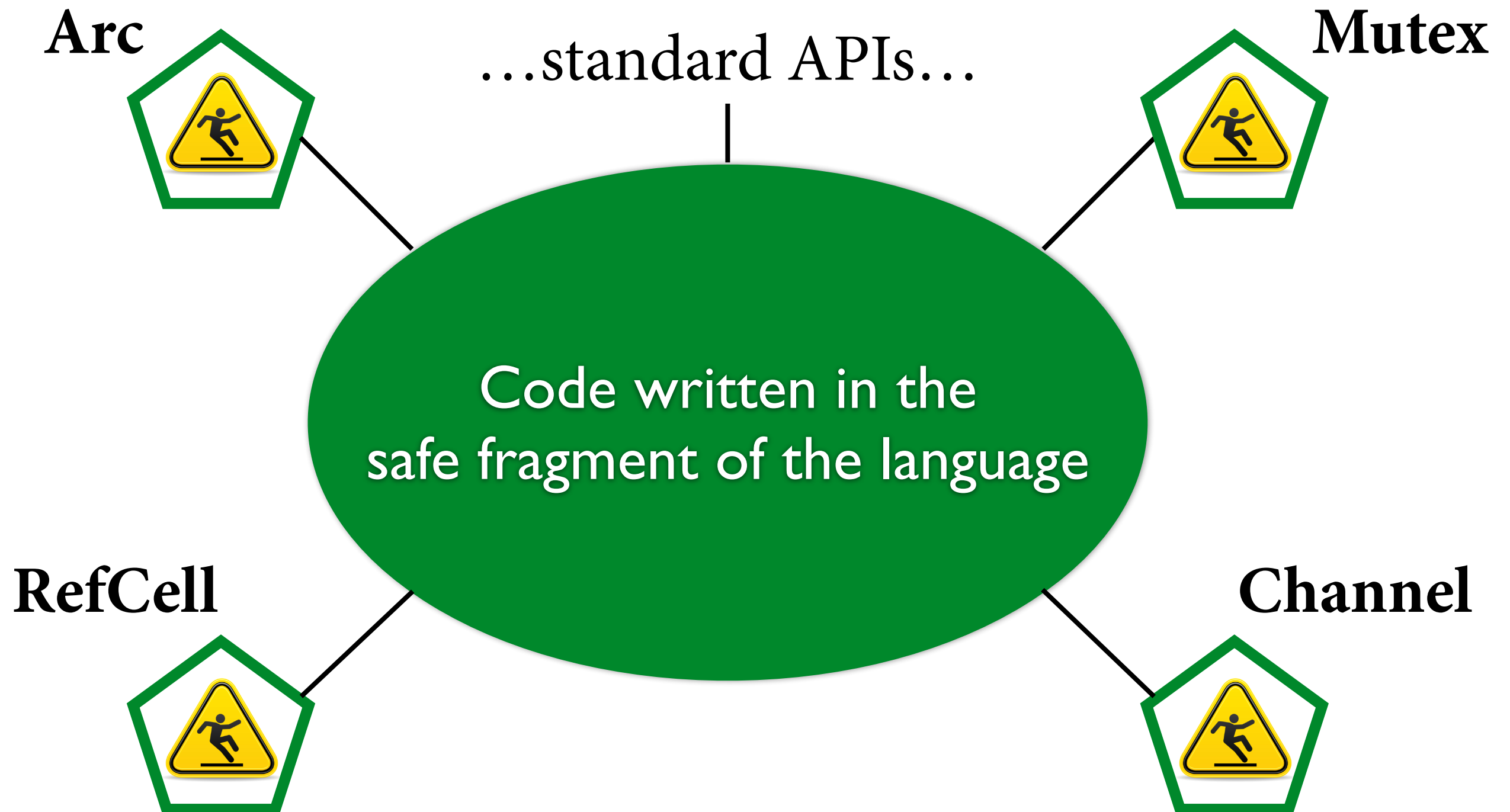
Semantic Safety



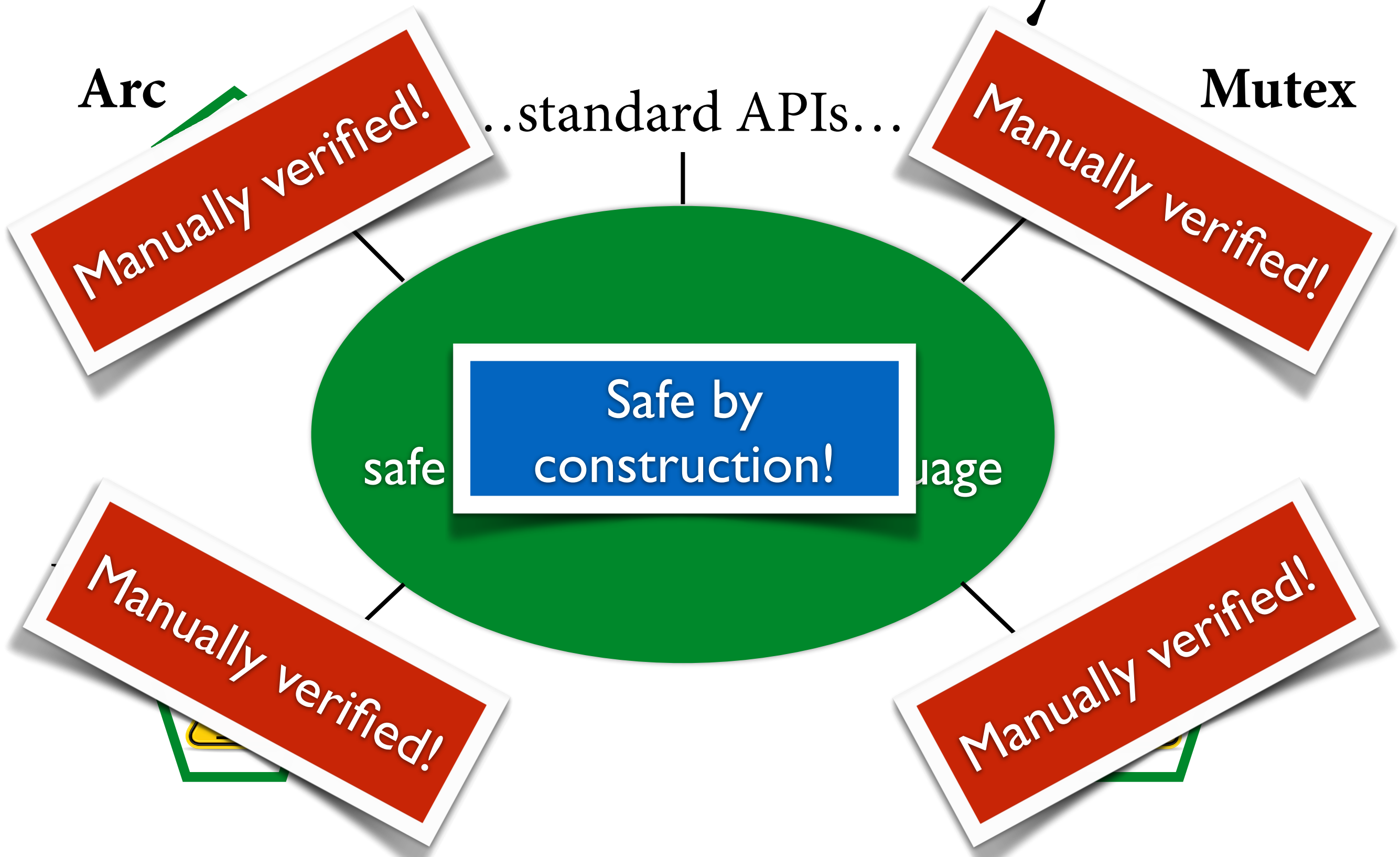
Semantic Safety



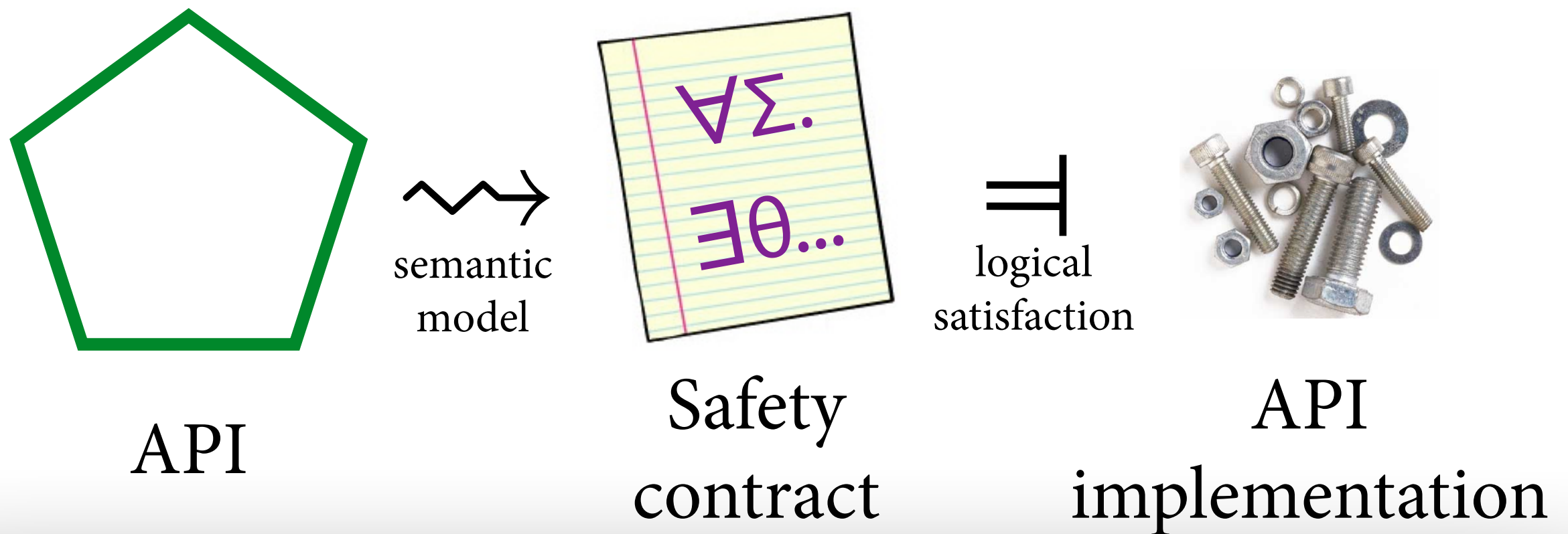
Semantic Safety



Semantic Safety



Semantic Safety



RustBelt [POPL'18, POPL'20]:

Verifying semantic safety for



Heart of the Problem



**How do we define our
semantic model of Rust?**

Key Prior Work on Semantic Models

- **Milner (1978)**. Used a “**logical-relations**” model based on **denotational** semantics. But didn’t scale to richer type systems.
- **Appel-McAllester (2001)**. Introduced a “**step-indexed**” logical-relations model of recursive types using **operational** semantics.
- **Ahmed (2004)**. Scaled step-indexed model to handle **higher-order state** using recursive Kripke structures. Landmark PhD dissertation.



Key Prior Work on Semantic Models

Ahmed's work was a major inspiration for me, but there was a scalability problem...

“**step-indexed**” logical-relations model of recursive types using **operational** semantics.



- **Ahmed (2004)**. Scaled step-indexed model to handle **higher-order state** using recursive Kripke structures. Landmark PhD dissertation.



Theorem 3.21 (Application)

If Γ is a type environment, e_1 and e_2 are (possibly open) terms, and τ_1 and τ_2 are types such that $\Gamma \models_M e_1 : \tau_1 \rightarrow \tau_2$ and $\Gamma \models_M e_2 : \tau_1$ then $\Gamma \models_M (e_1 e_2) : \tau_2$.

PROOF: We must prove that under the premises of the theorem, for any $k \geq 0$, we have $\Gamma \models_M^k (e_1 e_2) : \tau_2$. More specifically, for any σ and Ψ such that $\sigma :_{k,\Psi} \Gamma$ we must show $\sigma(e_1 e_2) :_{k,\Psi} \tau_2$. From the premise $\Gamma \models_M e_1 : \tau_1 \rightarrow \tau_2$ we have $\sigma(e_1) :_{k,\Psi} \tau_1 \rightarrow \tau_2$. To show $\sigma(e_1 e_2) :_{k,\Psi} \tau_2$, suppose $S :_k \Psi$ for some store S . Then, from $\sigma(e_1) :_{k,\Psi} \tau_1 \rightarrow \tau_2$ it follows that $(S, \sigma(e_1))$ is safe for k steps. Either $(S, \sigma(e_1))$ reduces for k steps without reaching a state (S', v_1) where v_1 is a value — in which case $(S, \sigma(e_1 e_2))$ does not generate a value in less than k steps and hence $\sigma(e_1 e_2) :_{k,\Psi} \tau_2$ (for any τ_2) — or the value v_1 is a lambda expression $\lambda x.e$. In the latter case, since $\sigma(e_1) :_{k,\Psi} \tau_1 \rightarrow \tau_2$ and $(S, \sigma(e_1)) \mapsto_M^j (S', \lambda x.e)$, where $j < k$ and $\text{irred}(S', \lambda x.e)$, it follows that there exists a Ψ' such that $(k, \Psi) \sqsubseteq (k-j, \Psi')$ and $S' :_{k-j} \Psi'$ and $\langle k-j, \Psi', \lambda x.e \rangle \in \tau_1 \rightarrow \tau_2$.

From $\sigma :_{k,\Psi} \Gamma$ it follows that $\sigma(x) :_{k,\Psi} \Gamma(x)$ for all variables $x \in \text{dom}(\Gamma)$. A type environment Γ is a mapping from variables to types. Hence, since $(k, \Psi) \sqsubseteq (k-j, \Psi')$, it follows that $\sigma(x) :_{k-j,\Psi'} \Gamma(x)$ for all $x \in \text{dom}(\Gamma)$ — that is, we have $\sigma :_{k-j,\Psi'} \Gamma$. Now, from premise $\Gamma \models_M e_2 : \tau_1$, since $k-j \geq 0$, $S' :_{k-j} \Psi'$, and $\sigma :_{k-j,\Psi'} \Gamma$, we have $\sigma(e_2) :_{k-j,\Psi'} \tau_1$. It follows that $(S', \sigma(e_2))$ is safe for $k-j$ steps, i.e., either $(S', \sigma(e_2))$ does not generate a value in fewer than $k-j$ steps — in which case, $(S, \sigma(e_1 e_2))$ does not generate a value in fewer than k steps so we have $\sigma(e_1 e_2) :_{k,\Psi} \tau_2$ (for any τ_2) — or $(S', \sigma(e_2)) \mapsto_M^i (S'', v)$ where $i < k-j$. In the latter case, $(S, \sigma(e_1 e_2)) \mapsto_M^{j+i} (S'', (\lambda x.e)v)$ where $j+i < k$. Also, since $\sigma(e_2) :_{k-j,\Psi'} \tau_1$ and $(S', \sigma(e_2)) \mapsto_M^i (S'', v)$ for $i < k-j$ and $\text{irred}(S'', v)$, it follows that there exists a Ψ'' such that $(k-j, \Psi') \sqsubseteq (k-j-i, \Psi'')$, $S'' :_{k-j-i} \Psi''$, and $\langle k-j-i, \Psi'', v \rangle \in \tau_1$.

Pick memory typing $\Psi^* = \lfloor \Psi'' \rfloor_{k-j-i-1}$. Let $k^* = k-j-i-1$. Then the following information-forgetting state extension holds: $(k-j-i, \Psi'') \sqsubseteq (k^*, \Psi^*)$. Since $\langle k-j-i, \Psi'', v \rangle \in \tau_1$ and τ_1 is a type, we have $\langle k^*, \Psi^*, v \rangle \in \tau_1$. The definition of \rightarrow then implies that $e[v/x] :_{k^*,\Psi^*} \tau_2$. But we now have $(S, \sigma(e_1 e_2)) \mapsto_M^{j+i+1} (S'', e[v/x])$, $(k, \Psi) \sqsubseteq (k^*, \Psi^*)$, $S'' :_{k^*} \Psi^*$, and $e[v/x] :_{k^*,\Psi^*} \tau_2$. By Definition 3.6 (Expr : Type), this means that if $(S'', e[v/x])$ generates a value in fewer than k^* steps then that value will be of type τ_2 . Hence, we may conclude that $\sigma(e_1 e_2) :_{k,\Psi} \tau_2$ as we wanted to show. \square

$(S, \sigma(e_1 e_2))$ does not generate a value in fewer than k steps s (for any τ_2) — or $(S', \sigma(e_2)) \mapsto_M^i (S'', v)$ where $i < k$, $(S', \sigma(e_1 e_2)) \mapsto_M^{j+i} (S'', (\lambda x.e)v)$ where $j + i < k$. Also, $(S'', \sigma(e_2)) \mapsto_M^i (S'', v)$ for $i < k - j$ and $\text{irred}(S'', v)$, it follows that there is S'' such that $(k - j, \Psi') \sqsubseteq (k - j - i, \Psi'')$, $S'' :_{k-j-i} \Psi''$.

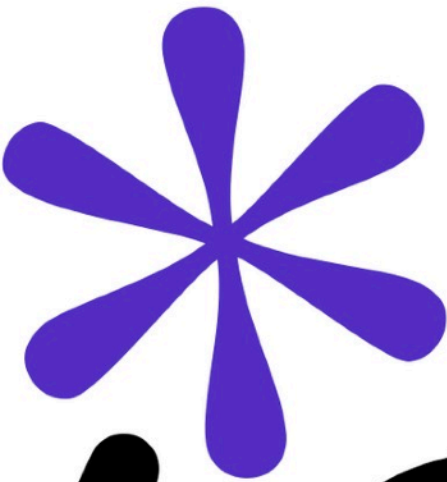
Let $\Psi^* = \lfloor \Psi'' \rfloor_{k-j-i-1}$. Let $k^* = k - j - i - 1$. Then the following state extension holds: $(k - j - i, \Psi'') \sqsubseteq (k^*, \Psi^*)$. Since τ_1 and τ_2 are types, we have $\langle k^*, \Psi^*, v \rangle \in \tau_1$. The definition of τ_2 means that $e[v/x] :_{k^*, \Psi^*} \tau_2$. But we now have $(S, \sigma(e_1 e_2)) \mapsto_M^k (k^*, \Psi^*)$, $S'' :_{k^*} \Psi^*$, and $e[v/x] :_{k^*, \Psi^*} \tau_2$. By Definition 3.1, this means that if $(S'', e[v/x])$ generates a value in fewer than k^* steps, then $(S, \sigma(e_1 e_2))$ generates a value of type τ_2 . Hence, we may conclude that $\sigma(e_1 e_2) :_{k, \Psi} \tau_2$.

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Extraneous low-level details
 that obscure the proof idea!

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Iris



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From $\sigma :_{k,\Psi} \Gamma$ it follows that $\sigma(x) :_{k,\Psi} \Gamma(x)$ for all variables $x \in \text{dom}(\Gamma)$. A type environment Γ is a mapping from variables to types. Hence, since $(k, \Psi) \sqsubseteq (k-j, \Psi')$, it follows that $\sigma(x) :_{k-j,\Psi'} \Gamma(x)$ for all $x \in \text{dom}(\Gamma)$ — that is, we have $\sigma :_{k-j,\Psi'} \Gamma$. Now, from premise $\Gamma \models_M e_2 : \tau_1$, since $k-j \geq 0$, $S' :_{k-j} \Psi'$, and $\sigma :_{k-j,\Psi'} \Gamma$, we have $\sigma(e_2) :_{k-j,\Psi'} \tau_1$. It follows that $(S', \sigma(e_2))$ is safe for $k-j$ steps, i.e., either $(S', \sigma(e_2))$ does not generate a value in fewer than $k-j$ steps — in which case, $(S, \sigma(e_1 e_2))$ does not generate a value in fewer than k steps so we have $\sigma(e_1 e_2) :_{k,\Psi} \tau_2$ (for any τ_2) — or $(S', \sigma(e_2)) \mapsto_M^i (S'', v)$ where $i < k-j$. In the latter case, $(S, \sigma(e_1 e_2)) \mapsto_M^{j+i} (S'', (\lambda x.e)v)$ where $j+i < k$. Also, since $\sigma(e_2) :_{k-j,\Psi'} \tau_1$ and $(S', \sigma(e_2)) \mapsto_M^i (S'', v)$ for $i < k-j$ and $\text{irred}(S'', v)$, it follows that there exists a Ψ'' such that $(k-j, \Psi') \sqsubseteq (k-j-i, \Psi'')$, $S'' :_{k-j-i} \Psi''$, and $\langle k-j-i, \Psi'', v \rangle \in \tau_1$.

Pick memory typing $\Psi^* = \lfloor \Psi'' \rfloor_{k-j-i-1}$. Let $k^* = k-j-i-1$. Then the following information-forgetting state extension holds: $(k-j-i, \Psi'') \sqsubseteq (k^*, \Psi^*)$. Since $\langle k-j-i, \Psi'', v \rangle \in \tau_1$ and τ_1 is a type, we have $\langle k^*, \Psi^*, v \rangle \in \tau_1$. The definition of \rightarrow then implies that $e[v/x] :_{k^*,\Psi^*} \tau_2$. But we now have $(S, \sigma(e_1 e_2)) \mapsto_M^{j+i+1} (S'', e[v/x])$, $(k, \Psi) \sqsubseteq (k^*, \Psi^*)$, $S'' :_{k^*} \Psi^*$, and $e[v/x] :_{k^*,\Psi^*} \tau_2$. By Definition 3.6 (Expr : Type), this means that if $(S'', e[v/x])$ generates a value in fewer than k^* steps then that value will be of type τ_2 . Hence, we may conclude that $\sigma(e_1 e_2) :_{k,\Psi} \tau_2$ as we wanted to show. \square

Theorem 3.21 (Application)

If Γ is a type environment, e_1 and e_2 are (possibly open) terms, and τ_1 and τ_2 are types such that $\Gamma \models_M e_1 : \tau_1 \rightarrow \tau_2$ and $\Gamma \models_M e_2 : \tau_1$ then $\Gamma \models_M (e_1 e_2) : \tau_2$.

PROOF: We must prove that under the premises of the theorem, for any $k \geq 0$, we have $\Gamma \models_M^k (e_1 e_2) : \tau_2$. More specifically, for any σ and Ψ such that $\sigma :_{k,\Psi} \Gamma$ we must show $\sigma(e_1 e_2) :_{k,\Psi} \tau_2$. From the premise $\Gamma \models_M e_1 : \tau_1 \rightarrow \tau_2$ we have $\sigma(e_1) :_{k,\Psi} \tau_1 \rightarrow \tau_2$. To show $\sigma(e_1 e_2) :_{k,\Psi} \tau_2$, suppose $S :_k \Psi$ for some store S . Then, from $\sigma(e_1) :_{k,\Psi} \tau_1 \rightarrow \tau_2$ it follows that $(S, \sigma(e_1))$ is safe for k steps. Either $(S, \sigma(e_1))$ reduces for k steps without reaching a state (S', v_1) where v_1 is a value — in which case $(S, \sigma(e_1 e_2))$ does not generate a value in less than k steps and hence $\sigma(e_1 e_2) :_{k,\Psi} \tau_2$ (for any τ_2) — or the value v_1 is a lambda expression $\lambda x.e$. In the latter case, since $\sigma(e_1) :_{k,\Psi} \tau_1 \rightarrow \tau_2$ and $(S, \sigma(e_1)) \mapsto_M^j (S', \lambda x.e)$, where $j < k$ and $\text{irred}(S', \lambda x.e)$, it follows that there exists a Ψ' such that $(k, \Psi) \sqsubseteq (k - j, \Psi')$ and

Theorem `compat_app` $\Gamma \ e1 \ e2 \ A \ B :$

$\Gamma \models e1 : \text{TArrow } A \ B \rightarrow \Gamma \models e2 : A \rightarrow \Gamma \models \text{App } e1 \ e2 : B.$

Proof.

`iIntros (e1Typed e2Typed ? ? ?) "#HΓ".`

`use_bind (AppLCtx _) v1 "#Hv1" e1Typed.`

`use_bind (AppRCtx _) v2 "#Hv2" e2Typed.`

by `iApply "Hv1".`

Qed.

Proof in Iris (in Coq)

$\langle k - j - i, \Psi'', v \rangle \in \tau_1$.

Pick memory typing $\Psi^* = \lfloor \Psi'' \rfloor_{k-j-i-1}$. Let $k^* = k - j - i - 1$. Then the following information-forgetting state extension holds: $(k - j - i, \Psi'') \sqsubseteq (k^*, \Psi^*)$. Since $\langle k - j - i, \Psi'', v \rangle \in \tau_1$ and τ_1 is a type, we have $\langle k^*, \Psi^*, v \rangle \in \tau_1$. The definition of \rightarrow then implies that $e[v/x] :_{k^*, \Psi^*} \tau_2$. But we now have $(S, \sigma(e_1 e_2)) \mapsto_M^{j+i+1} (S'', e[v/x])$, $(k, \Psi) \sqsubseteq (k^*, \Psi^*)$, $S'' :_{k^*} \Psi^*$, and $e[v/x] :_{k^*, \Psi^*} \tau_2$. By Definition 3.6 (Expr : Type), this means that if $(S'', e[v/x])$ generates a value in fewer than k^* steps then that value will be of type τ_2 . Hence, we may conclude that $\sigma(e_1 e_2) :_{k,\Psi} \tau_2$ as we wanted to show. \square

Iris dramatically simplifies
the development of step-indexed models,
while also being machine-checked!

$\sigma(e_1 e_2) :_{k,\Psi} \tau_2$ (for any τ_2) — or the value v_1 is a lambda expression $\lambda x.e$. In the latter case, since $\sigma(e_1) :_{k,\Psi} \tau_1 \rightarrow \tau_2$ and $(S, \sigma(e_1)) \mapsto_M^j (S', \lambda x.e)$, where $j < k$ and $\text{irred}(S', \lambda x.e)$, it follows that there exists a Ψ' such that $(k, \Psi) \sqsubseteq (k - j, \Psi')$ and

Theorem `compat_app` $\Gamma \vdash e_1 \vdash e_2 \vdash A \vdash B :$

$\Gamma \models e_1 : \text{TArrow } A \ B \rightarrow \Gamma \models e_2 : A \rightarrow \Gamma \models \text{App } e_1 \ e_2 : B.$

Proof.

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Qed.

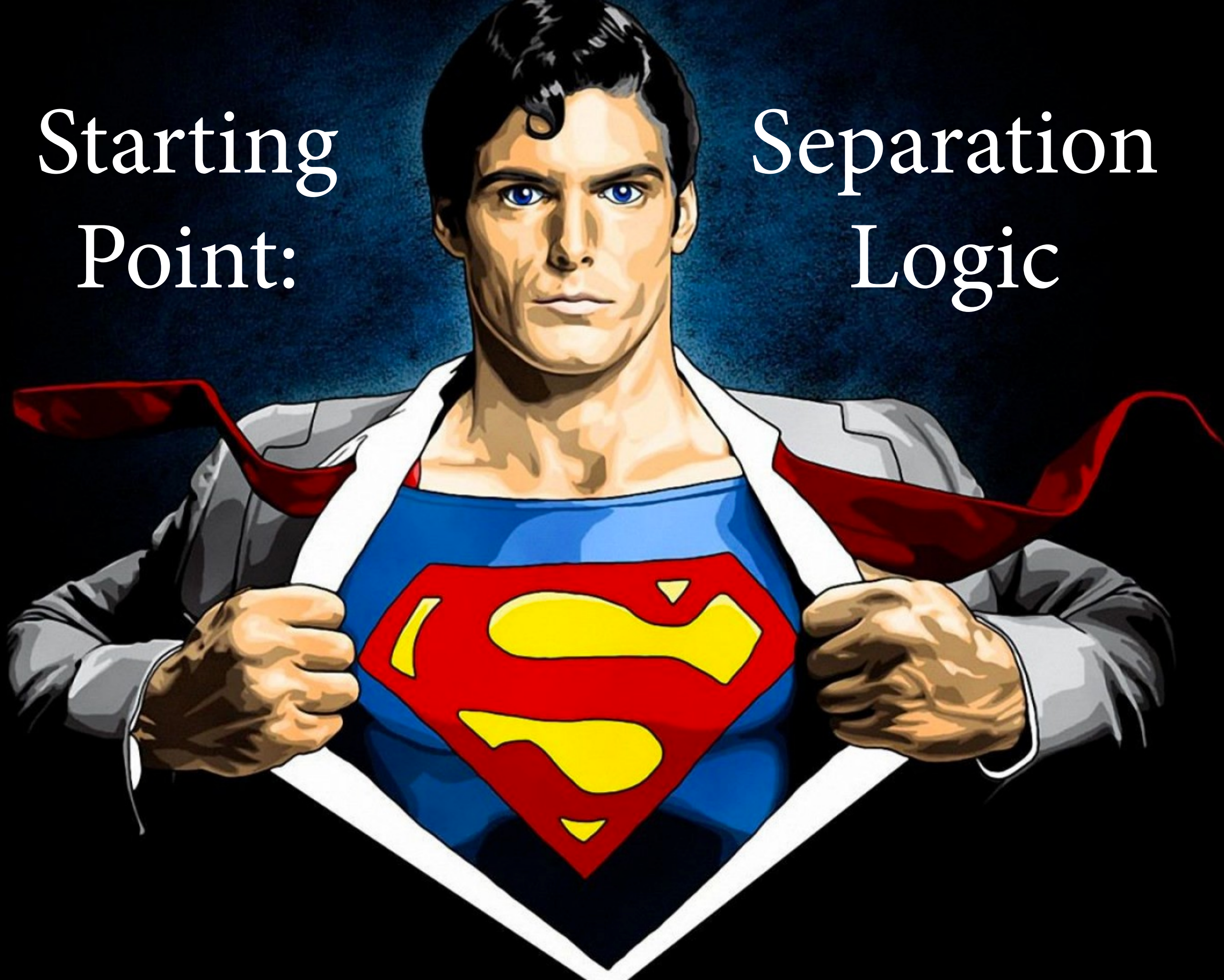
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Starting
Point:

Separation
Logic



Starting Point:

Separation Logic



Extension of Hoare logic (O'Hearn-Reynolds-..., 1999)

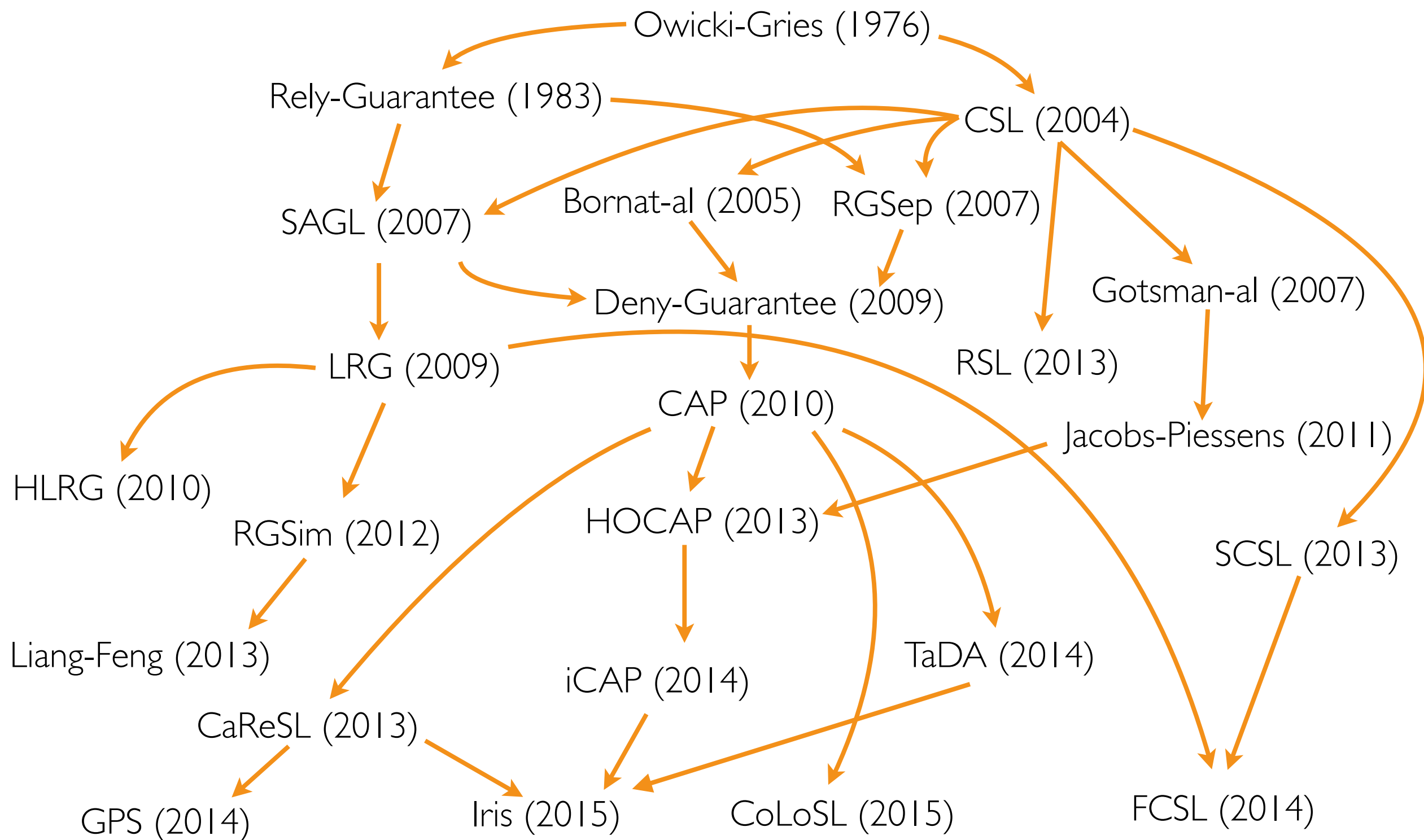
- For reasoning about pointer-manipulating programs

Major influence on many verification & analysis tools

- e.g. Infer, VeriFast, Viper, Bedrock, jStar, ...

Separation logic = Ownership logic

- Perfect fit for modeling Rust's ownership types!



$$\text{CaReSL: } \frac{\mathcal{C} \vdash \forall b \stackrel{\text{rely}}{\sqsubseteq}_{\pi} b_0. (\pi[b] * P) \quad i \mapsto_I a \quad (x. \exists b' \stackrel{\text{guar}}{\sqsubseteq}_{\pi} b. \pi[b'] * Q)}{\mathcal{C} \vdash \{ \boxed{b_0}_{\pi}^n * \triangleright P \} \quad i \mapsto a \quad \{ x. \exists b'. \boxed{b'}_{\pi}^n * Q \}} \text{UPDISL}$$

$$\text{iCAP: } \frac{\begin{array}{c} \Gamma, \Delta \mid \Phi \vdash \text{stable}(P) \quad \Gamma, \Delta \mid \Phi \vdash \forall y. \text{stable}(Q(y)) \\ \Gamma, \Delta \mid \Phi \vdash n \in C \quad \Gamma, \Delta \mid \Phi \vdash \forall x \in X. (x, f(x)) \in \overline{T(A)} \vee f(x) = x \\ \Gamma \mid \Phi \vdash \forall x \in X. (\Delta). \langle P * \otimes_{\alpha \in A} [\alpha]_{g(\alpha)}^n * \triangleright I(x) \rangle \quad c \quad \langle Q(x) * \triangleright I(f(x)) \rangle^{C \setminus \{n\}} \end{array}}{\begin{array}{c} \Gamma \mid \Phi \vdash (\Delta). \langle P * \otimes_{\alpha \in A} [\alpha]_{g(\alpha)}^n * \text{region}(X, T, I, n) \rangle \\ c \\ \langle \exists x. Q(x) * \text{region}(\{f(x)\}, T, I, n) \rangle^C \end{array}} \text{ATOMIC}$$

$$\text{TaDA: } \frac{\begin{array}{c} \text{Use atomic rule} \\ a \notin \mathcal{A} \quad \forall x \in X. (x, f(x)) \in \mathcal{T}_t(G)^* \\ \lambda; \mathcal{A} \vdash \forall x \in X. \langle p_p \mid I(\mathbf{t}_a^\lambda(x)) * p(x) * [G]_a \rangle \quad \mathbb{C} \quad \exists y \in Y. \langle q_p(x, y) \mid I(\mathbf{t}_a^\lambda(f(x))) * q(x, y) \rangle \end{array}}{\lambda + 1; \mathcal{A} \vdash \forall x \in X. \langle p_p \mid \mathbf{t}_a^\lambda(x) * p(x) * [G]_a \rangle \quad \mathbb{C} \quad \exists y \in Y. \langle q_p(x, y) \mid \mathbf{t}_a^\lambda(f(x)) * q(x, y) \rangle}$$

CaReSL (2013)

GPS (2014)

Iris (2015)

CoLoSL (2015)

FCSL (2014)

(2007)

(2011)

(2013)

HLRG (2013)

Liang-Feng (2014)

$$\text{CaReSL: } \frac{\mathcal{C} \vdash \forall b \overset{\text{rely}}{\sqsubseteq}_{\pi} b_0. (\pi[b] * P) \quad i \mapsto_1 a \quad (x. \exists b' \overset{\text{guar}}{\sqsubseteq}_{\pi} b. \pi[b'] * Q)}{\mathcal{C} \vdash \{ \boxed{b_0}_{\pi}^n * \triangleright P \} \quad i \mapsto a \quad \{ x. \exists b'. \boxed{b'}_{\pi}^n * Q \}} \text{UPDISL}$$

$$\text{iCAP: } \frac{\Gamma, \Delta \mid \Phi \vdash \text{stable}(P) \quad \Gamma, \Delta \mid \Phi \vdash n \in C \quad \Gamma \mid \Phi \vdash \forall x. \dots}{\dots}$$

No way to compose proofs from different separation logics!

$$\text{TaDA: } \frac{\text{Use atomic rule} \quad a \notin \mathcal{A} \quad \forall x \in X. (x, f(x)) \in \mathcal{T}_t(G)^* \quad \lambda; \mathcal{A} \vdash \forall x \in X. \langle p_p \mid I(\mathbf{t}_a^{\lambda}(x)) * p(x) * [G]_a \rangle \quad \mathbb{C} \quad \exists y \in Y. \langle q_p(x, y) \mid I(\mathbf{t}_a^{\lambda}(f(x))) * q(x, y) \rangle}{\lambda + 1; \mathcal{A} \vdash \forall x \in X. \langle p_p \mid \mathbf{t}_a^{\lambda}(x) * p(x) * [G]_a \rangle \quad \mathbb{C} \quad \exists y \in Y. \langle q_p(x, y) \mid \mathbf{t}_a^{\lambda}(f(x)) * q(x, y) \rangle}$$

HLRG (2007)

Liang-Feng (2011)

(2007)

(2011)

(2013)

CaReSL (2013)

GPS (2014)

Iris (2015)

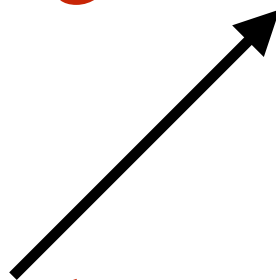
CoLoSL (2015)

FCSL (2014)

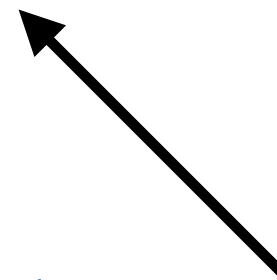
Key Idea of Iris

- Unify the field of separation logic using a single powerful mechanism:

Higher-order ghost state



Enables encoding of
step-indexed models



Enables users to define
custom resources

(see “Iris from the Ground Up”, JFP’18, for details)

Key Idea of Iris

- Unify the field of separation logic using a single powerful mechanism:

With higher-order ghost state,
Iris lets you **derive** and **compose** advanced
proof rules within one unifying framework.

step-indexed models

custom resources

(see “Iris from the Ground Up”, JFP’18, for details)

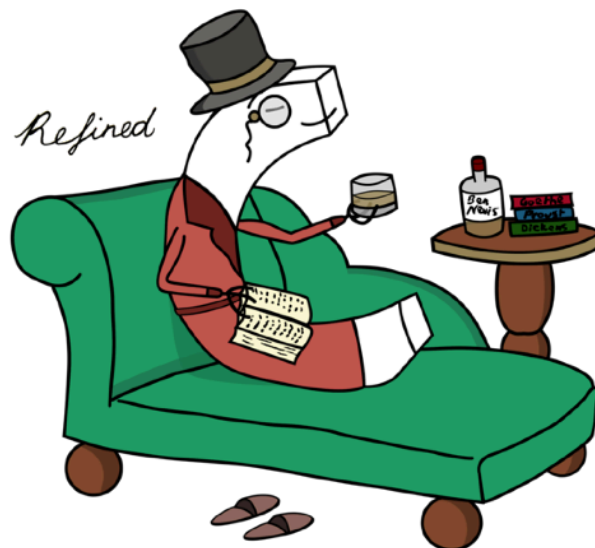
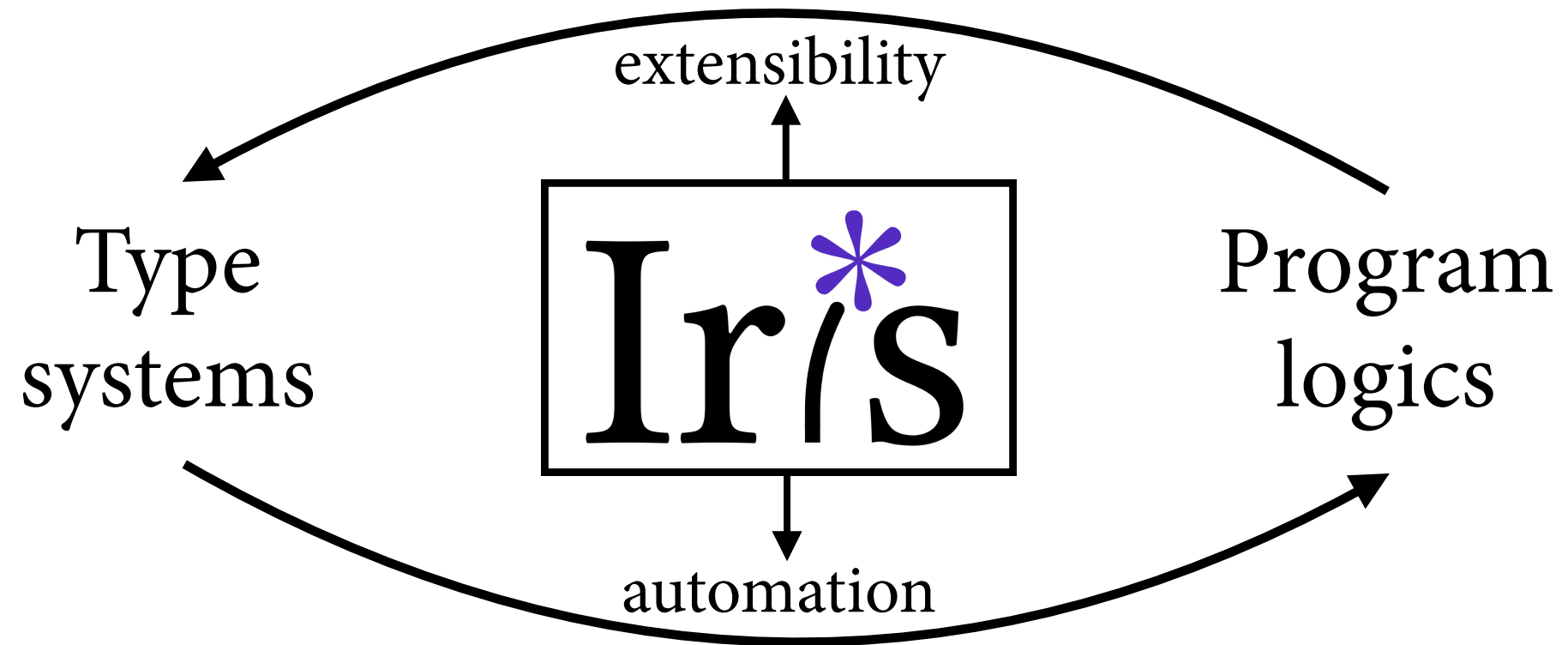
Impact of Iris & RustBelt

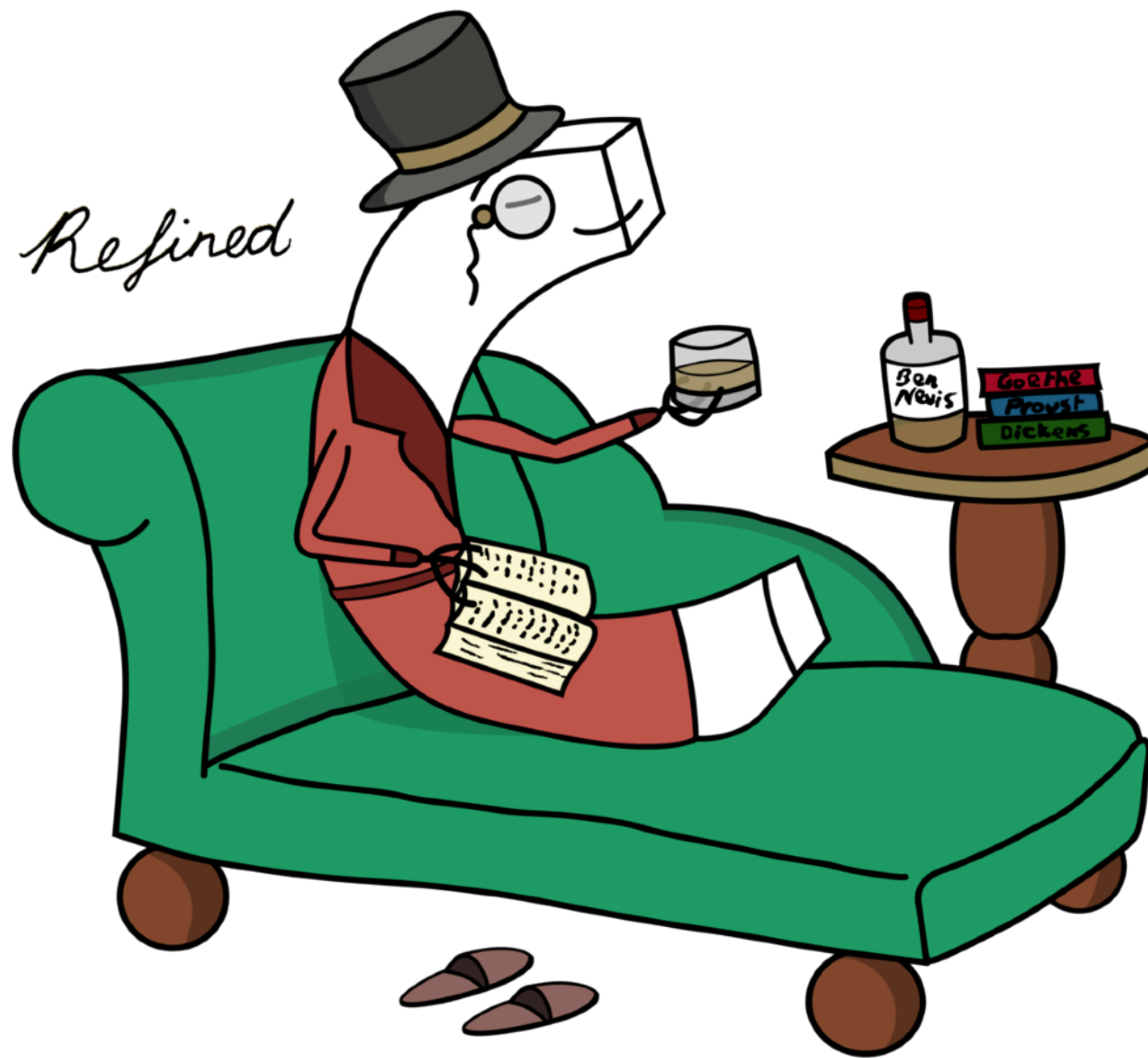
Iris

- 60 papers (28 in POPL/PLDI), 7 PhD theses
- Adopted as core tech. by systems verification researchers at MIT, BedRock, Meta

RustBelt

- Most-cited POPL/PLDI paper of 2018
- Pioneering effort in Rust verification & using program logics to prove extensible type safety





RefinedC

First verification tool for C programs that is

- **Automated**: user gives only specs/annotations
- **Foundational**: generates proofs in Coq

How?

- **Refinement type system** to encode functional invariants on C data types
- **Semantic model** of RefinedC types in Iris
- RefinedC typing rules formulated in **Lithium**, a restricted, automatable fragment of Iris

C:

```
void append(list_t *l, list_t k) {  
    if(*l == NULL) {  
        *l = k;  
    } else {  
        append(&(*l)->next, k);  
    }  
}
```

Iris:

```
iIntros (p) "[Hxs Hys] H".  
iLob as "IH" forall (l xs l' ys p).  
destruct xs as [| x xs']; iSimplifyEq.  
- wp_rec. wp_let. wp_match. by iApply "H".  
- iDestruct "Hxs" as (l0 hd0) "(% & Hx & Hxs)".  
  iSimplifyEq. wp_rec. wp_let. wp_match. wp_load.  
  wp_let. wp_proj. wp_bind (app _ _)%E.  
  iApply ("IH" with "Hxs Hys"). iNext. iIntros.  
  wp_let. wp_proj. wp_store. iSimplifyEq. iApply "H".  
  iExists l0, v. iFrame. done.
```

C:

```
void append(list_t *l, list_t k) {  
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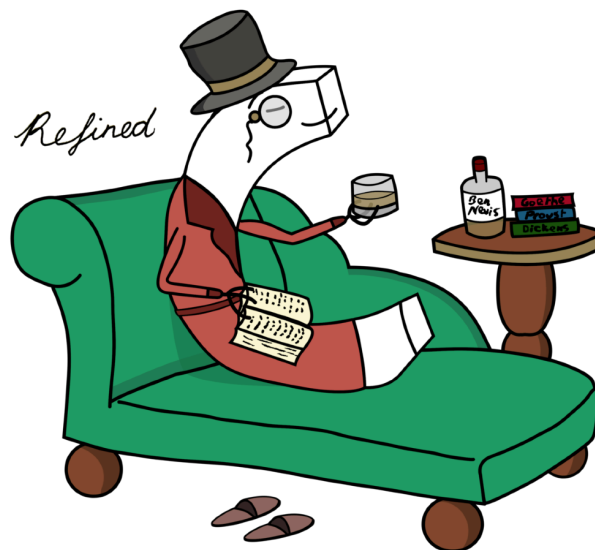
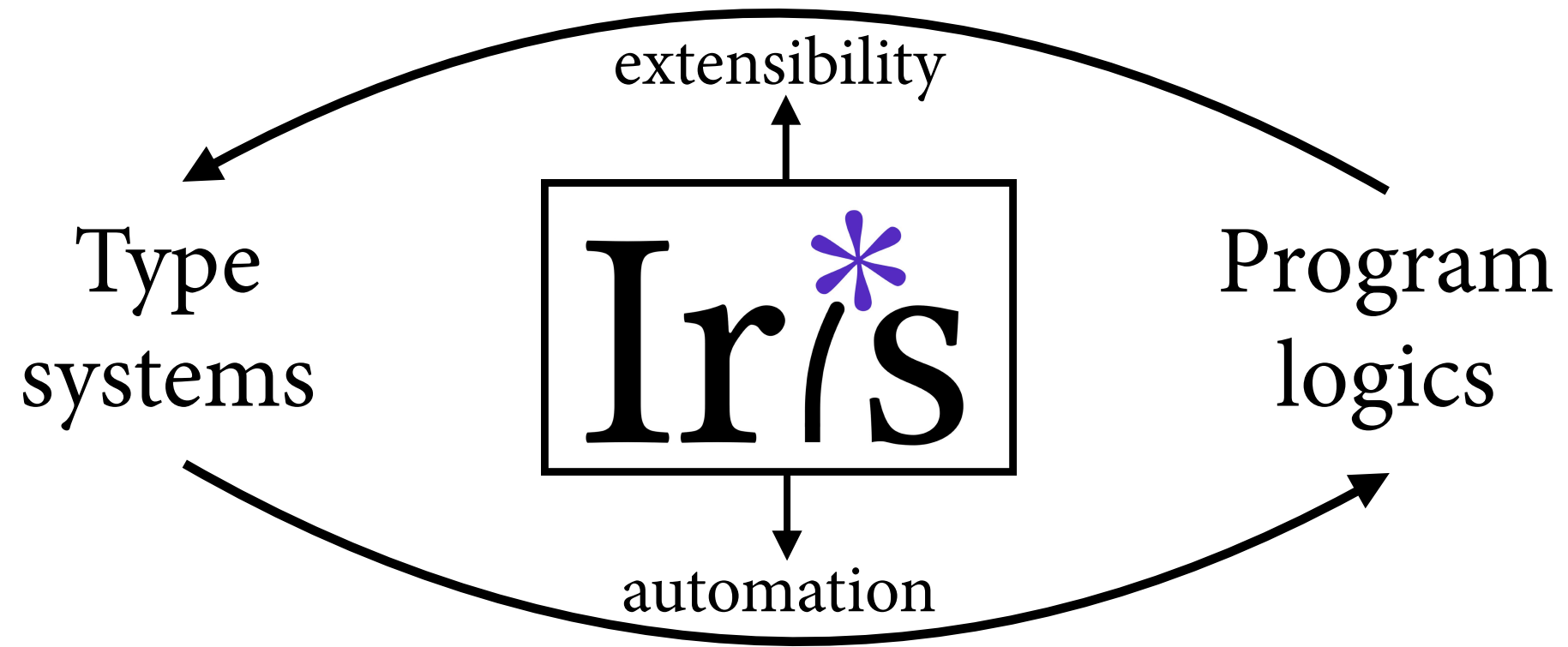
RefinedC:

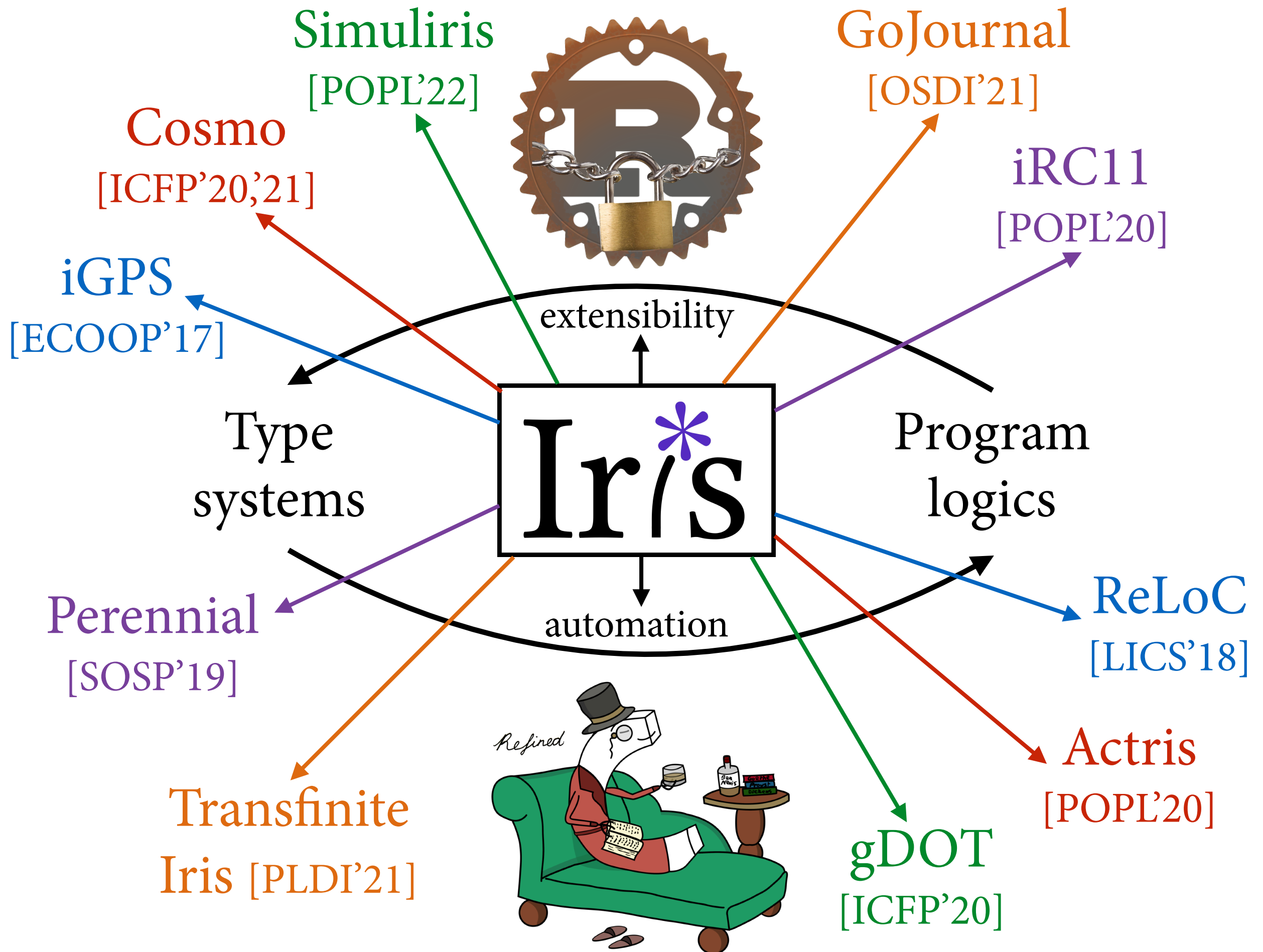
```
repeat liRStep; liShow.
```

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```

**Distinguished paper and artifact awards
at PLDI'21**





Research Vision

Integrating Verification
into Real-World Systems

Systems Verification

Impressive sys. verif. projects in past 15 years:



COMPCERT

Systems Verification

Impressive sys. verif. projects in past 15 years:



COMPCERT

Some key **limitations** to their scope:

- Centered exclusively around the C language
- Idealized code/semantics to simplify verif.
- Huge manual proof effort by experts

Systems Verification

Impressive sys. verif. projects in past 15 years:

Goal: Develop systems verification tools that overcome these limitations!

- Centered exclusively around the C language
- Idealized code/semantics to simplify verif.
- Huge manual proof effort by experts

Direction #1: Rust Verification



- ✓ Safe + **unsafe** code
- ✗ Verif. is **manual**

$P *_{\text{rust}} \rightarrow *i$
(from ETH)

- ✓ Verif. is **automated**
- ✗ Only **safe** code

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- ✓ Safe + **unsafe** code
- ✗ Verif. is **manual**

$P *_{\text{rust}} \rightarrow *i$
(from ETH)

- ✓ Verif. is **automated**
- ✗ Only **safe** code

Goal: Tool that's automated & handles unsafe code

- In development: RustHornBelt, RefinedRust
- Possible verification goal: Redox microkernel

Direction #2: Realism

Prior work employs idealized coding/semantics

- Restricts coding patterns (e.g. allocate all data in one big array, prohibit taking address of local variables)
- Assumes strong concurrency semantics (e.g. SC)
- Uses idealized model of low-level system features (e.g. virtual memory, interrupts, exceptions, TLB)

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Ongoing: Verifying Linux pKVM hypervisor

- To be deployed on billions of Android devices
- Goal: Use RefinedC to verify Armv8 machine code against authoritative Armv8 semantics
- Joint with Sewell, Hur, et al., funded by Google

Direction #3: Usability

Problem: Even automated tools like RefinedC involve some annotation burden

- e.g. users must write tricky specs **manually**

```
1 struct [[rc::refined_by("a: nat")] mem_t {  
2   [[rc::field("a @ int<size_t>")] size_t len;  
3   [[rc::field("&own<uninit<a>>")] unsigned char* buffer;  
4 };  
5  
6 [[rc::parameters("a: nat", "n: nat", "p: loc")]  
7 [[rc::args    ("p @ &own<a @ mem_t>", "n @ int<size_t>")]  
8 [[rc::returns("{n≤a} @ optional<&own<uninit<n>>, null>")]  
9 [[rc::ensures("own p : {n ≤ a ? a - n : a} @ mem_t")]  
10 void* alloc(struct mem_t* d, size_t sz) {  
11   if(sz > d->len) return NULL;  
12   d->len += sz;  
13   return d->buffer + d->len;  
14 }
```


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14 }
```

Idea: Infer specs using **biabduction** (POPL'09)

- Inferring full functional correctness specs is likely impractical, but precision can be improved by allowing user to “sketch” specs

Thank you!

iris-project.org