

# SCALABLE FOUNDATIONS FOR VERIFIED SYSTEMS PROGRAMMING

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*Huawei Software Summit*

*July 7, 2022*





**Heartbleed: Hundreds of thousands of servers at risk from catastrophic bug**

**EternalBlue: A retrospective on one of the biggest Windows exploits ever**

**Google Reveals 5 New 'High' Rated Vulnerabilities In Chrome**

**Update now! Mozilla fixes security vulnerabilities in Firefox 94**

“Program testing can be used to show the presence of bugs, **but never to show their absence!**”

— Dijkstra (1970)



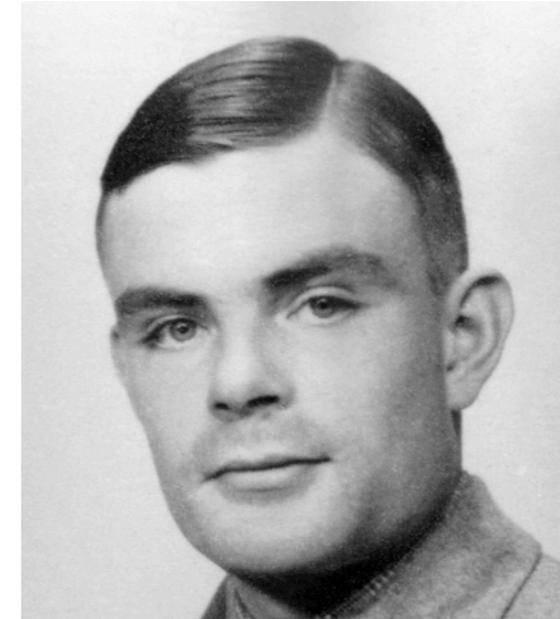


## Goal of Program Verification:

Build tools to establish rigorously that programs behave correctly in **all** executions.

# Why is Verification Hard?

- Turing (1936): Halting problem (whether a program terminates) is **undecidable**
- Rice (1953): All non-trivial semantic (I/O) properties of programs are **undecidable** by reduction from the halting problem
- So there is **no complete method** for automatically verifying programs **in general**



# Why is Verification Hard?

- Turing (1936): Halting problem

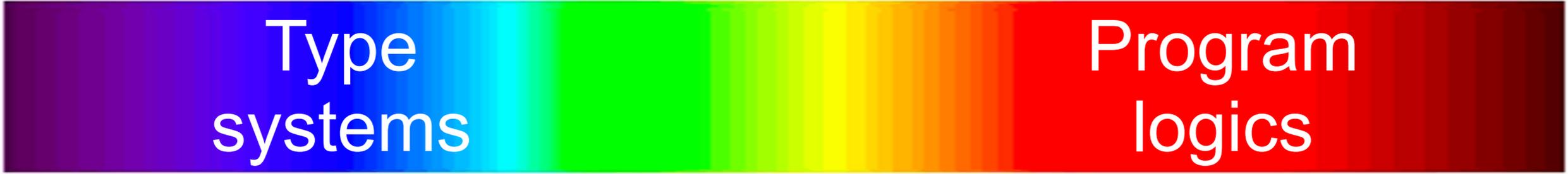


But we can still build verification tools that are  
**sound** and **practically useful!**

properties of programs are undecidable  
by reduction from the halting problem

- So there is **no complete method** for  
automatically verifying programs **in general**

# Two compositional approaches to program verification



Type  
systems

$\Gamma \vdash e : \tau$

Program  
logics

$\{P\} e \{Q\}$

# Two compositional approaches to program verification

Type  
systems

Program  
logics

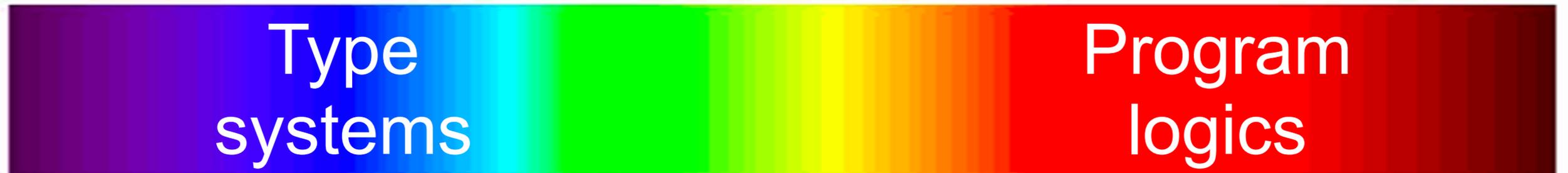
$\Gamma \vdash e : \tau$

$\{P\} e \{Q\}$

↑  
Typing judgment

↑  
Hoare triple

# Two compositional approaches to program verification

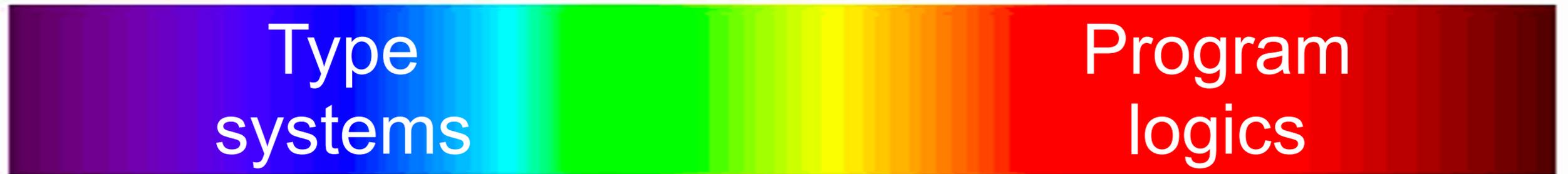


$\Gamma \vdash e : \tau$

$\{P\} e \{Q\}$

Modular program component

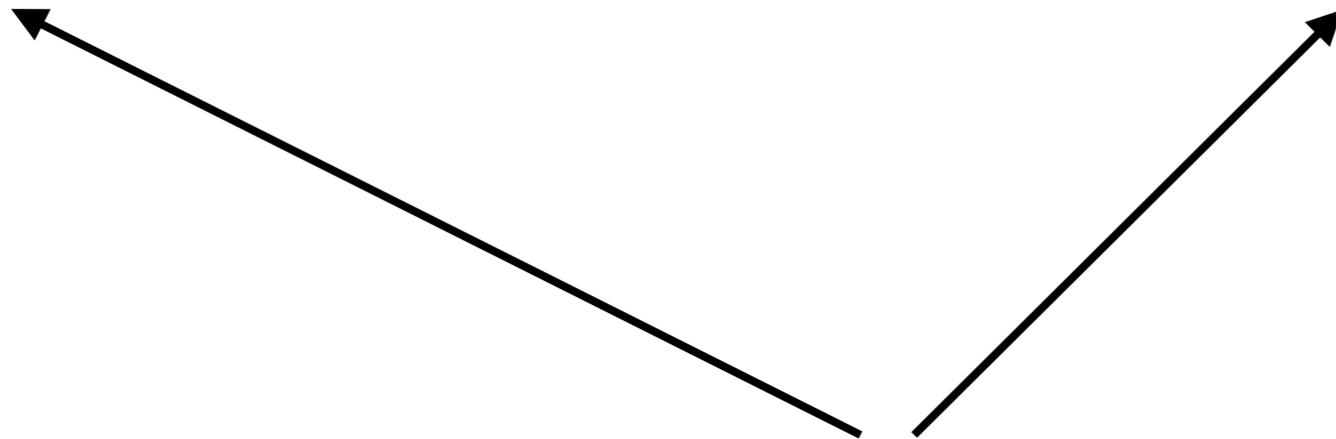
# Two compositional approaches to program verification



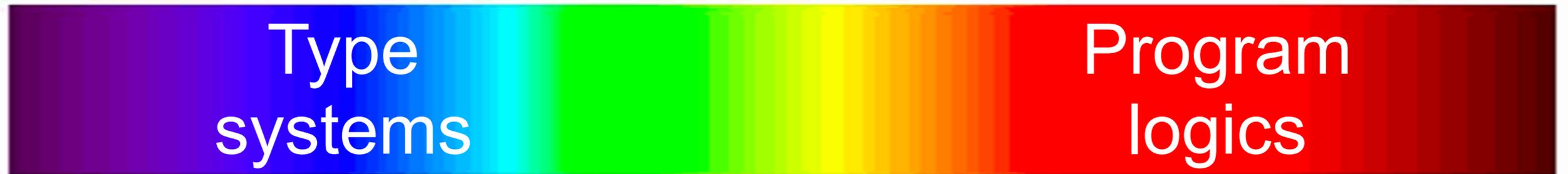
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Assumptions



# Two compositional approaches to program verification



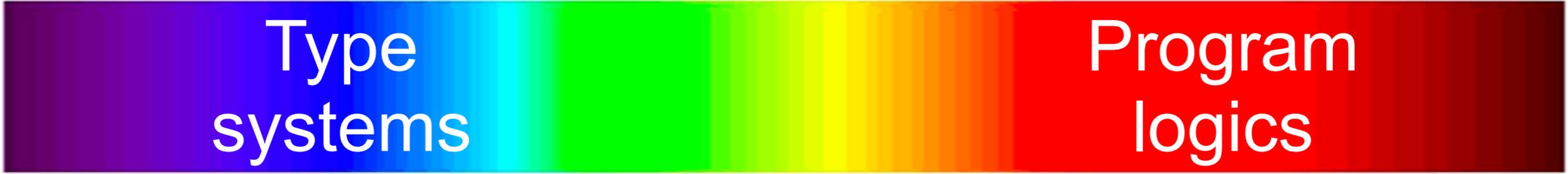
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Results

```
graph TD; Results --> TS["Γ ⊢ e : τ"]; Results --> PL["{P} e {Q}"]
```

# Two compositional approaches to program verification



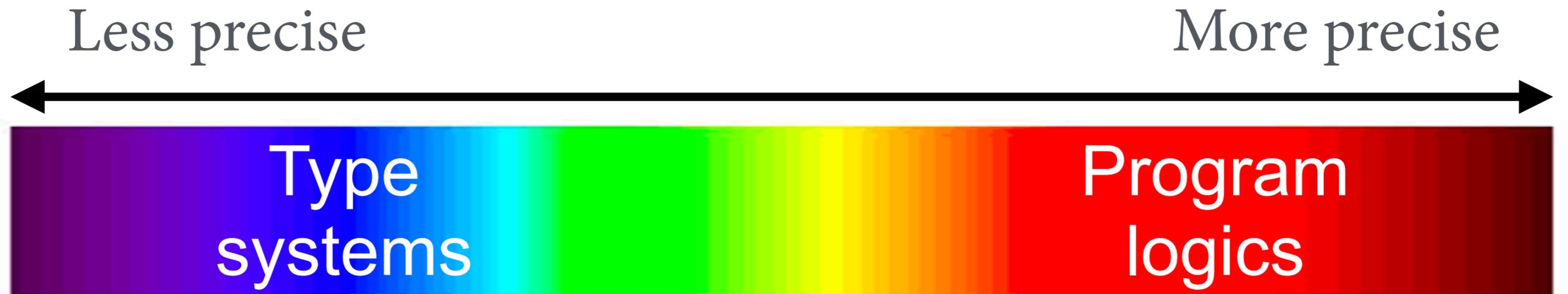
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# Two compositional approaches to program verification



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$$\{P\} e \{Q\}$$

- ✓ Fully automated
- ✓ Widely used by programmers
- ✗ Shallow specs (e.g. safety)
- ✗ Restricts coding style

- ✗ Semi-automated or manual
- ✗ Mostly used by verif. experts
- ✓ Deep specs (e.g. correctness)
- ✓ Does not restrict coding style

# Two compositional approaches to program verification

How can we marry the benefits of type systems & program logics together?

$\Gamma \vdash e : \tau$

$\{P\} e \{Q\}$

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Type  
systems

Program  
logics



extensibility

Type  
systems

Program  
logics



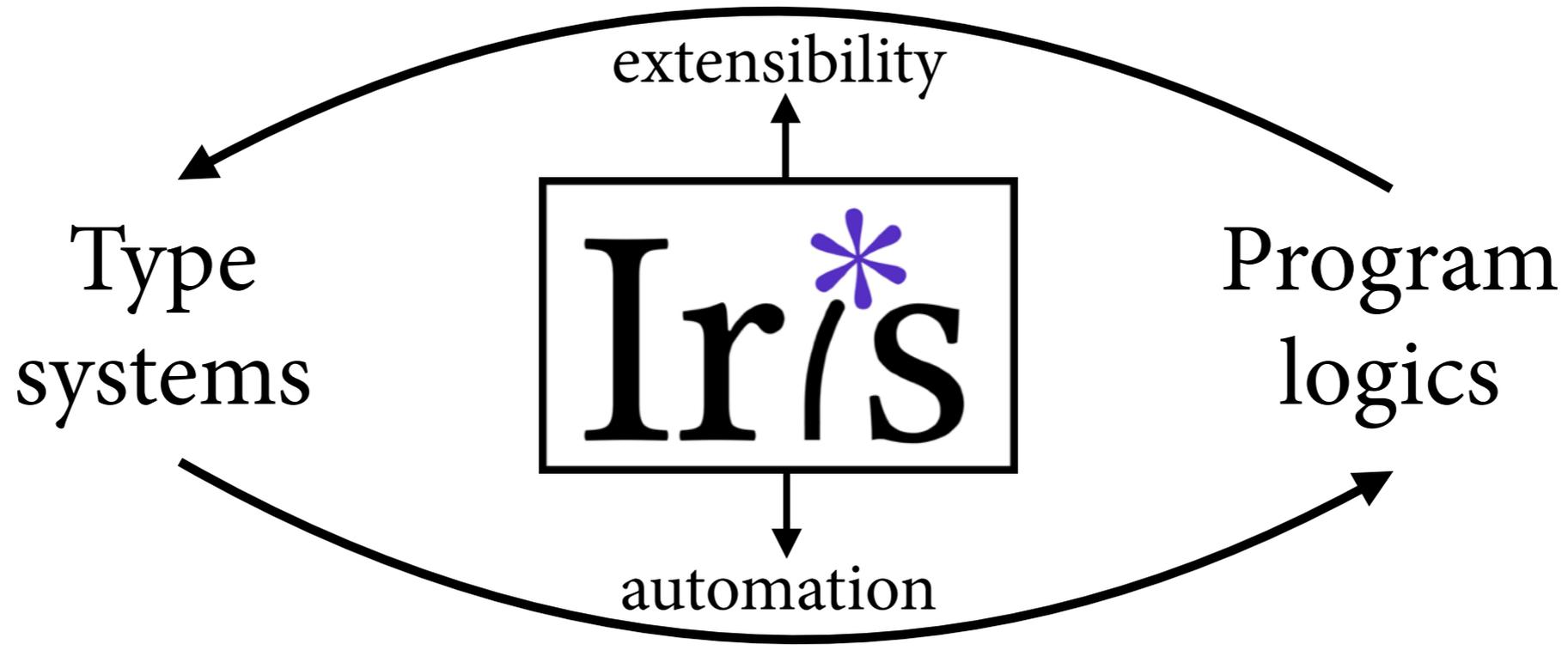
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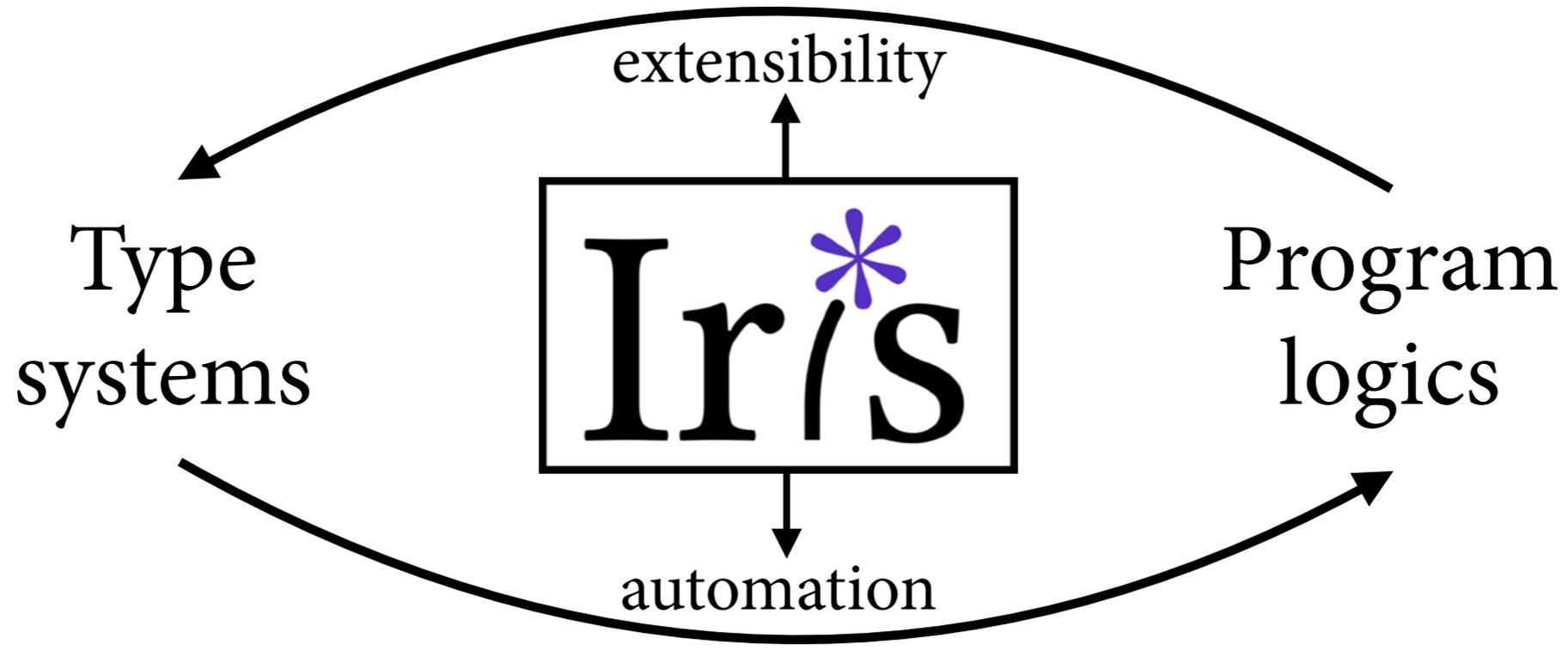
Type  
systems

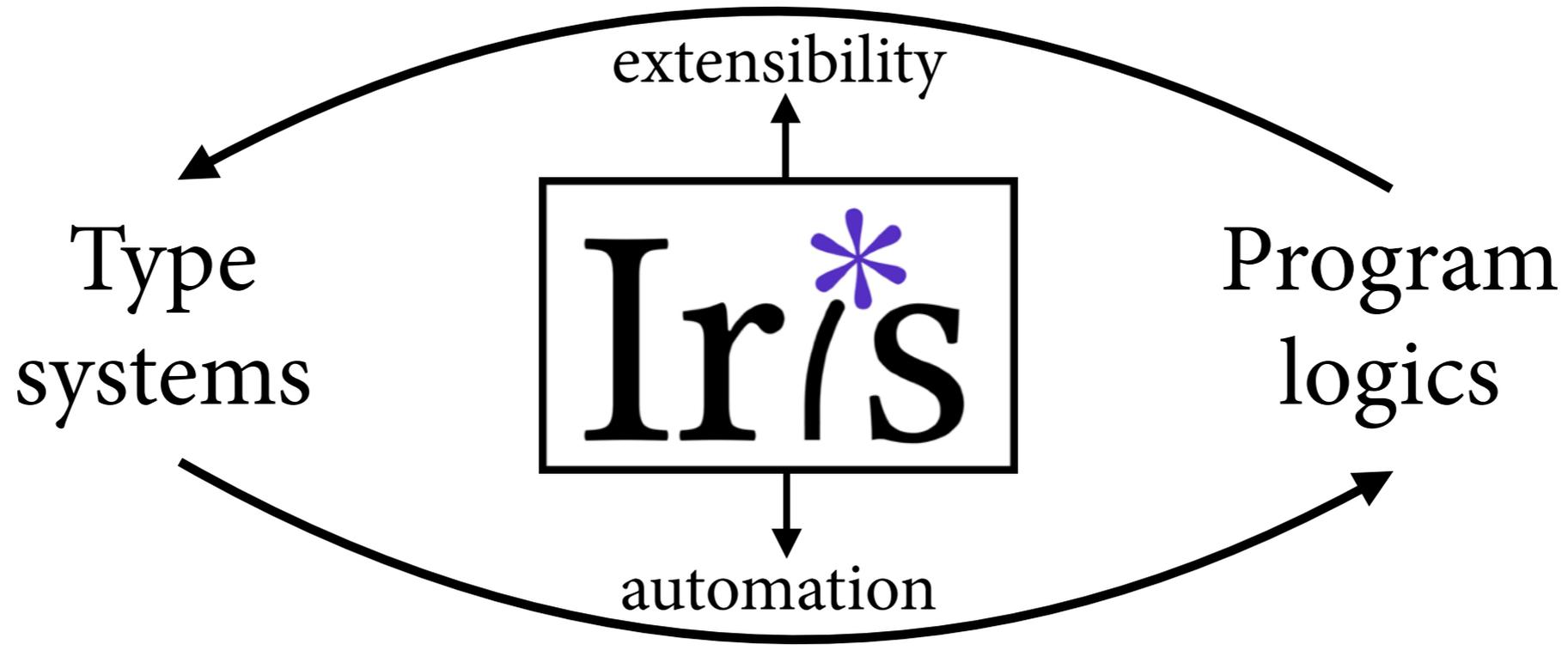
Program  
logics

automation











# A Longstanding Problem

- Many core systems applications require low-level control over memory/resources
- Such applications are typically written in



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## from Google Security Blog

An update on Memory Safety in Chrome  
September 21, 2021

Last year, we showed that [more than 70% of our severe security bugs are memory safety problems](#). That is, mistakes with pointers in the C or C++ languages which cause memory to be misinterpreted.

## from Microsoft Security Response Center

We need a safer systems programming language  
[Security Research & Defense / By MSRC Team / July 18, 2019 / Memory Safety, Rust, Safe Systems Programming Languages, Secure Development](#)

As was pointed out in our [previous post](#), the root cause of approximately 70% of security vulnerabilities that Microsoft fixes and assigns a CVE (Common Vulnerabilities and Exposures) are due to memory safety issues. This is despite mitigations including intense code review, training, static analysis, and more.

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# Rust:

## The Future of Safe Systems Programming?



In development since 2010, with 1.0 release in 2015

- Mozilla used Rust to build Servo, a next-gen browser engine, later incorporated into Firefox



**Rust** is the only “systems PL” to provide...

- Low-level control à la modern C++
- Strong safety guarantees
- Industrial development and backing

Many major companies using Rust in production

- In 2021, the **Rust Foundation** was formed, incl. Amazon, Google, Huawei, Meta, Microsoft, Mozilla



# Rust:

## The Future of Safe Systems Programming?



In development since 2010, with 1.0 release in 2015

- Mozilla used Rust to build Servo, a next-gen browser engine, later incorporated into Firefox

**The “safety” of Rust is central to its promise.**

**But how do we know Rust is safe?**



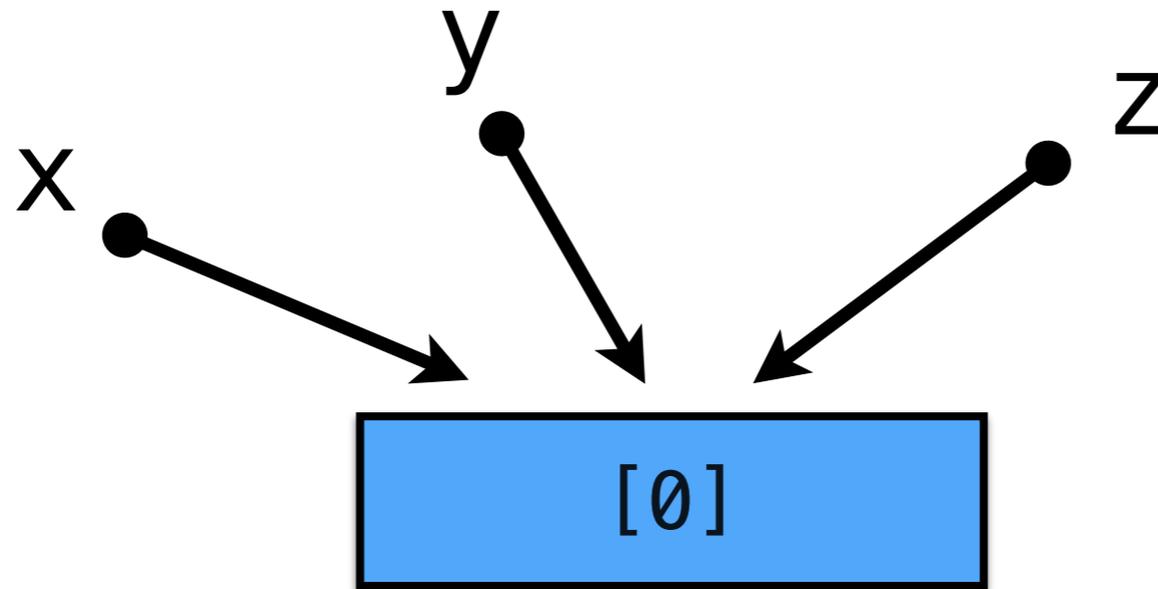
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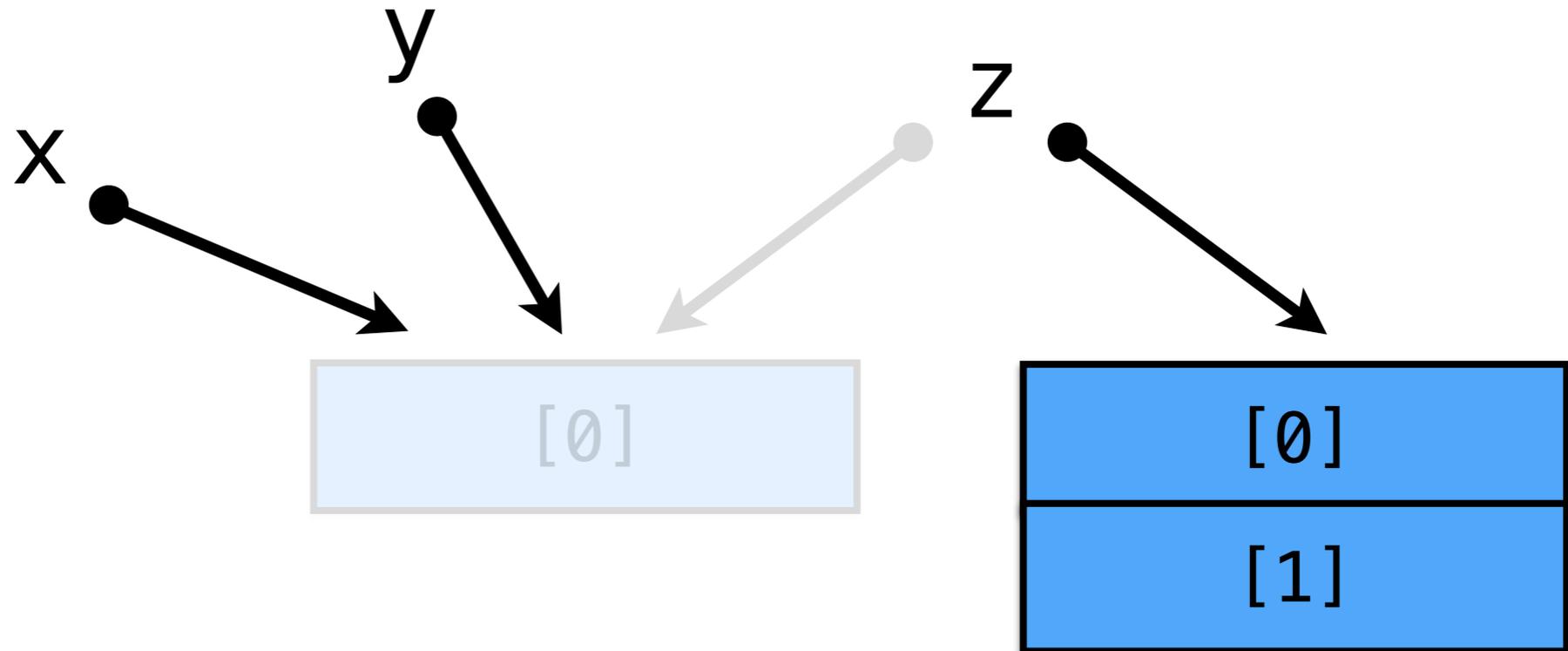
# Core Idea of Rust



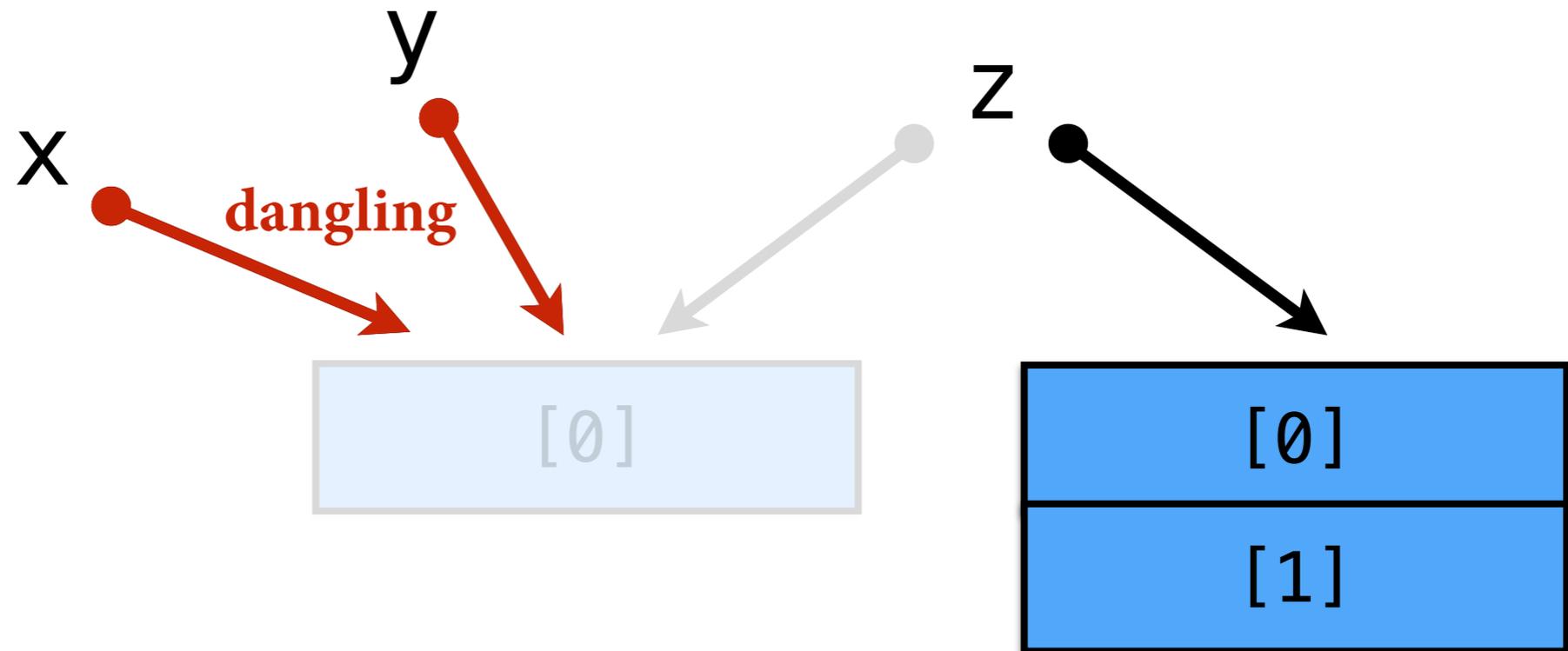
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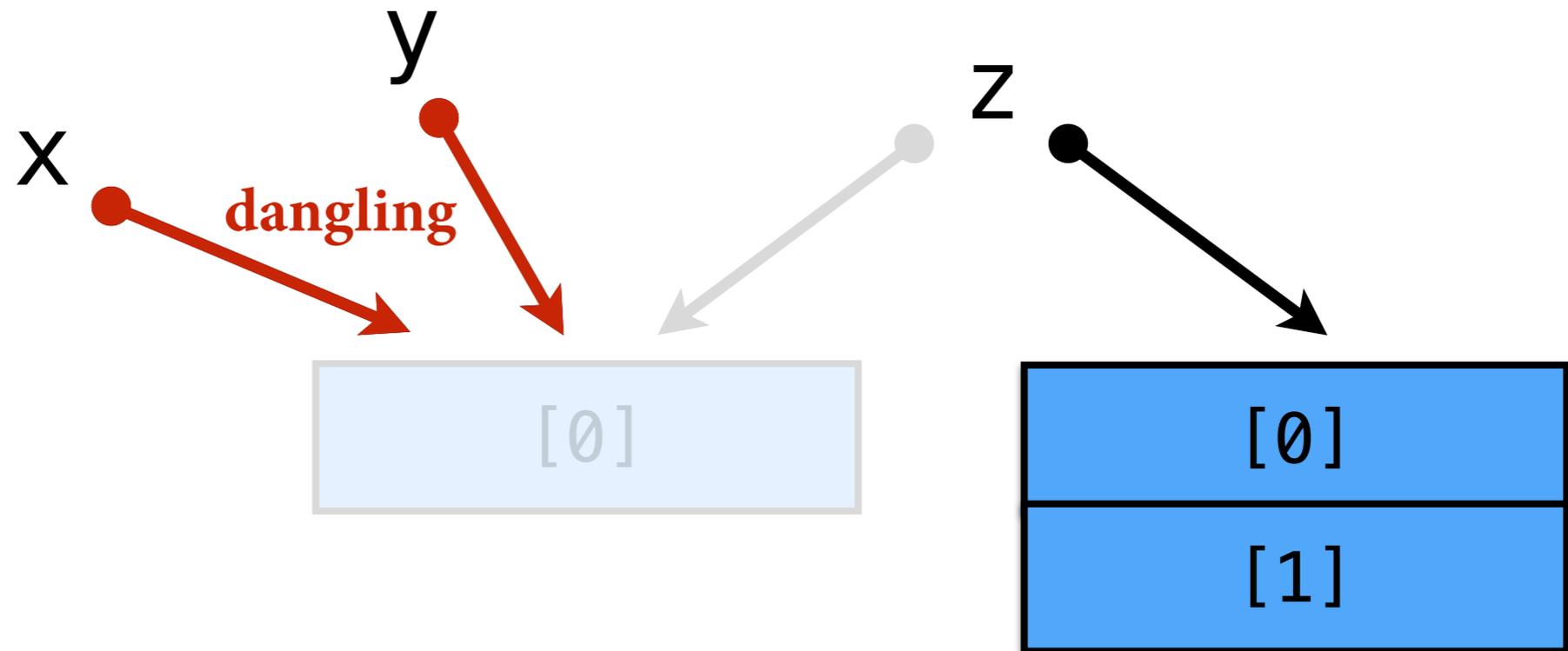
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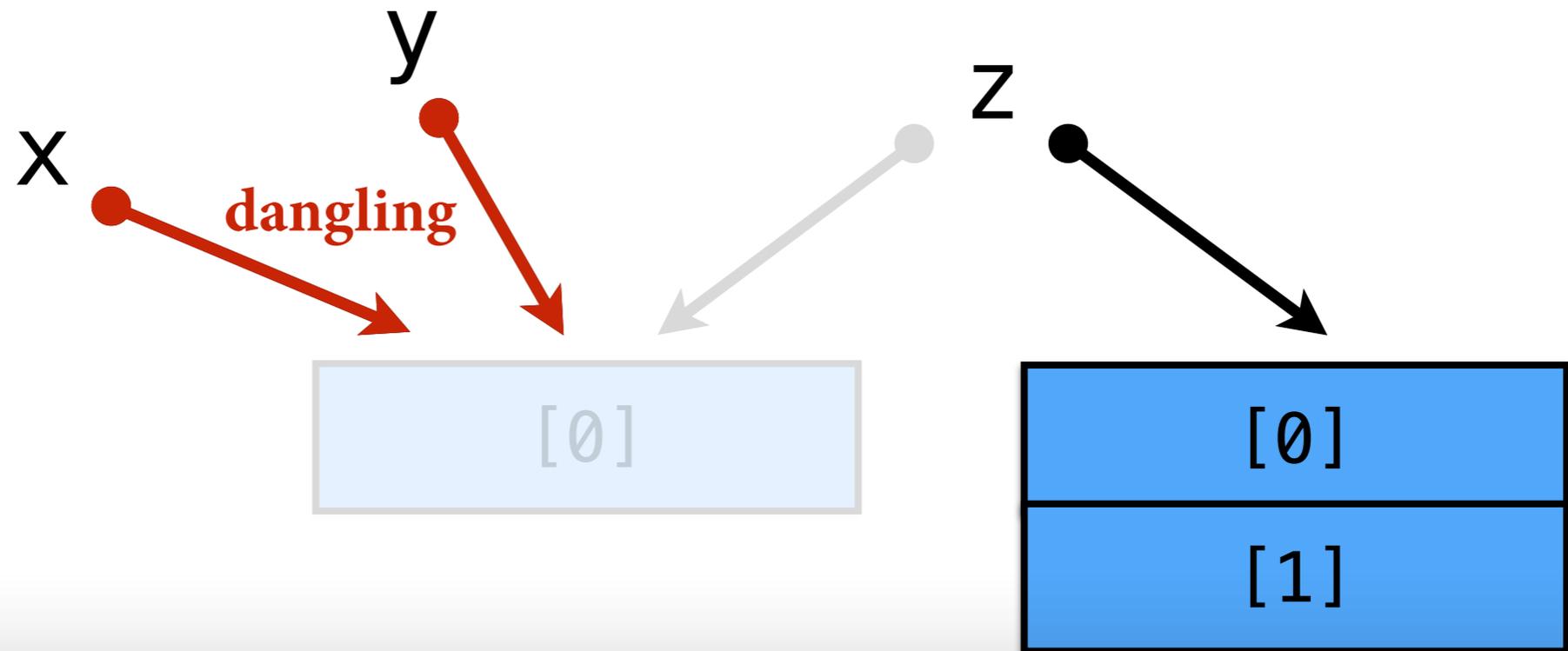
# Core Idea of Rust



Unrestricted mutation and aliasing lead to:

- use-after-free errors (dangling references)
- data races
- iterator invalidation

# Core Idea of Rust



Rust prevents all these errors using a sophisticated **“ownership” type system**

# But sometimes you *need* **mutation + aliasing!**

Pointer-based data structures

- e.g. Doubly-linked lists

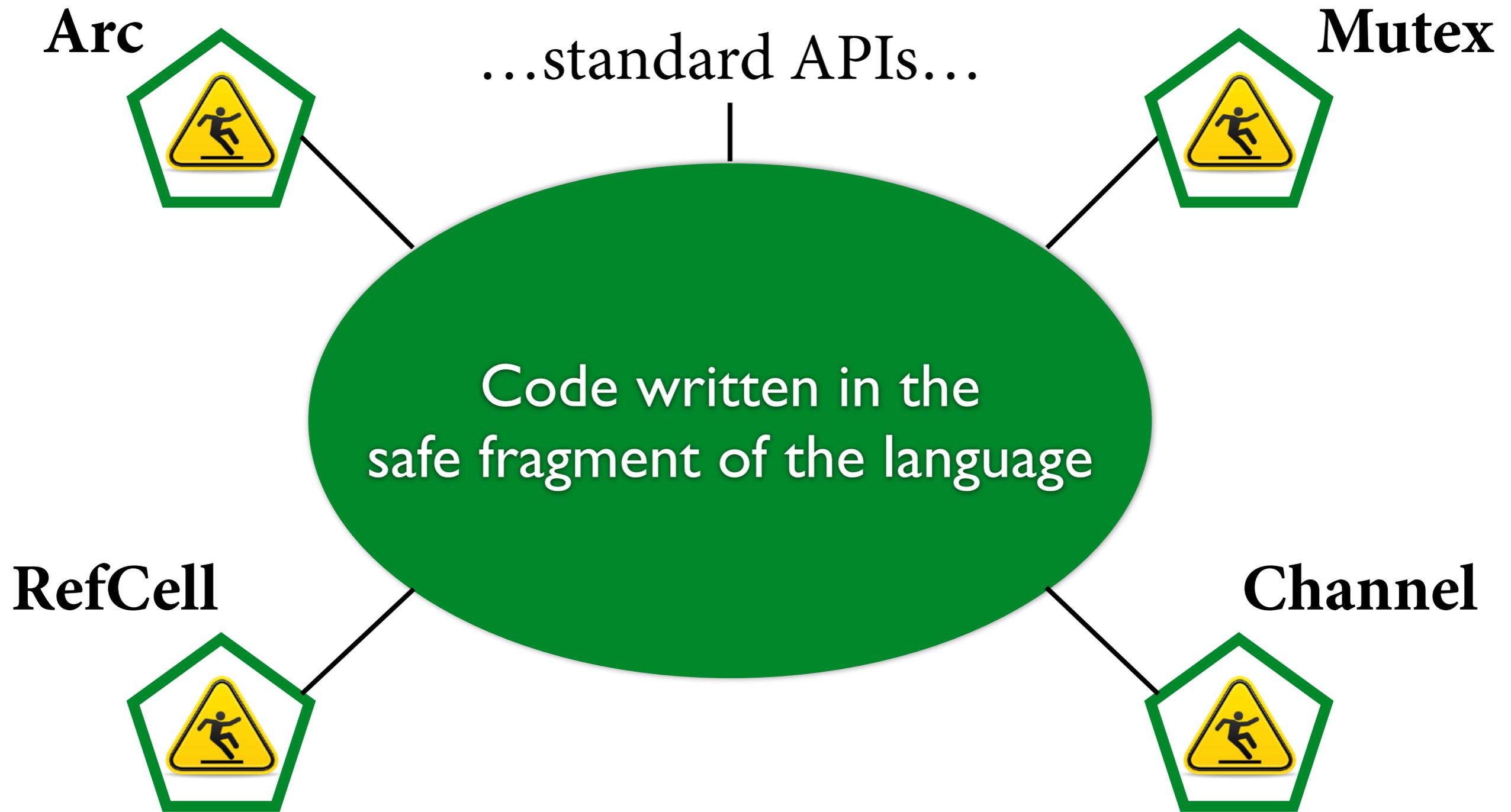
Synchronization mechanisms:

- e.g. Locks, channels, semaphores

Memory management:

- e.g. Reference counting

# The Reality of Rust



# The Reality of Rust

Arc



...standard APIs...

Mutex



```
...  
pub fn borrow(&self) -> Ref<T> {  
    match BorrowRef::new(&self.borrow) {  
        Some(b) => Ref {  
            _value: unsafe { &*self.value.get() },  
            _borrow: b,  
        }, ...  
    }  
}  
...  
...
```

RefCell



Channel



# The Reality of Rust

Arc



...standard APIs...

Mutex



**Claim API developers want to make:**

Even though these APIs are implemented using **unsafe** operations, they nevertheless constitute a **safe extension** to Rust.







# RUSTBELT



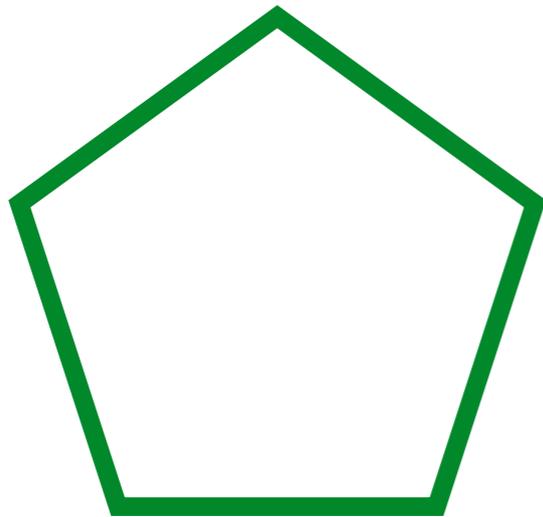
Goal: **Develop 1<sup>st</sup> formal foundations for Rust**

- Use these foundations to verify the safety of the Rust core type system and std APIs
- Give Rust developers the tools they need to safely evolve the language

# Key Challenge

- Standard “**syntactic safety**” approach of Wright and Felleisen (1994) **will not work for Rust!**
  - Not applicable to programs with unsafe code
- Need to generalize to **semantic safety**
  - An API is semantically safe if no (well-typed) client of it will ever encounter unsafe behavior

# Semantic Safety



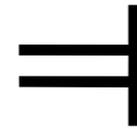
API



semantic  
model



Safety  
contract

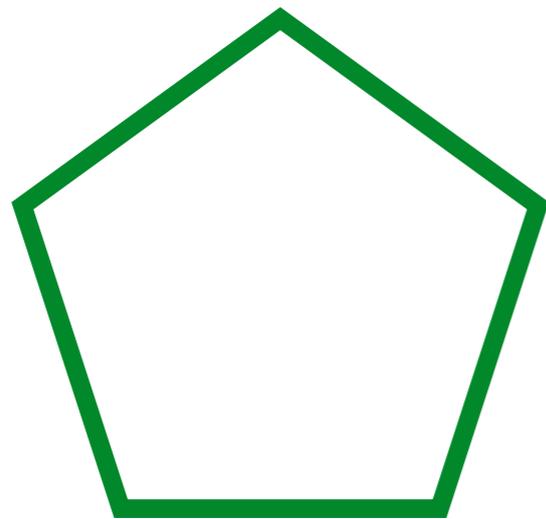


logical  
satisfaction



API  
implementation

# Semantic Safety



API



semantic  
model



Safety  
contract

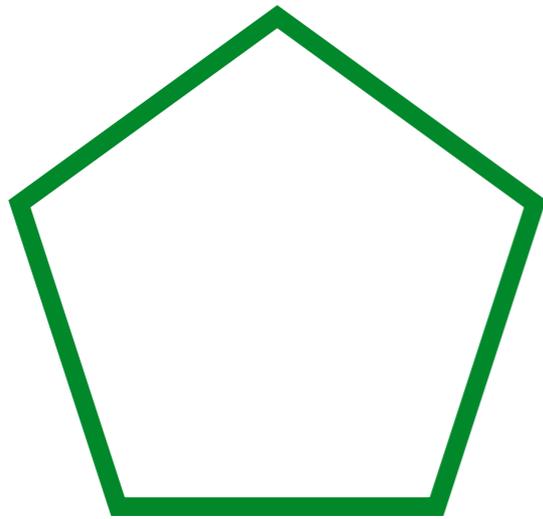


$\models$   
logical  
satisfaction

**Safe  
fragment**

API  
implementation

# Semantic Safety



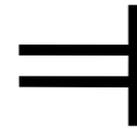
API



semantic  
model



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contract

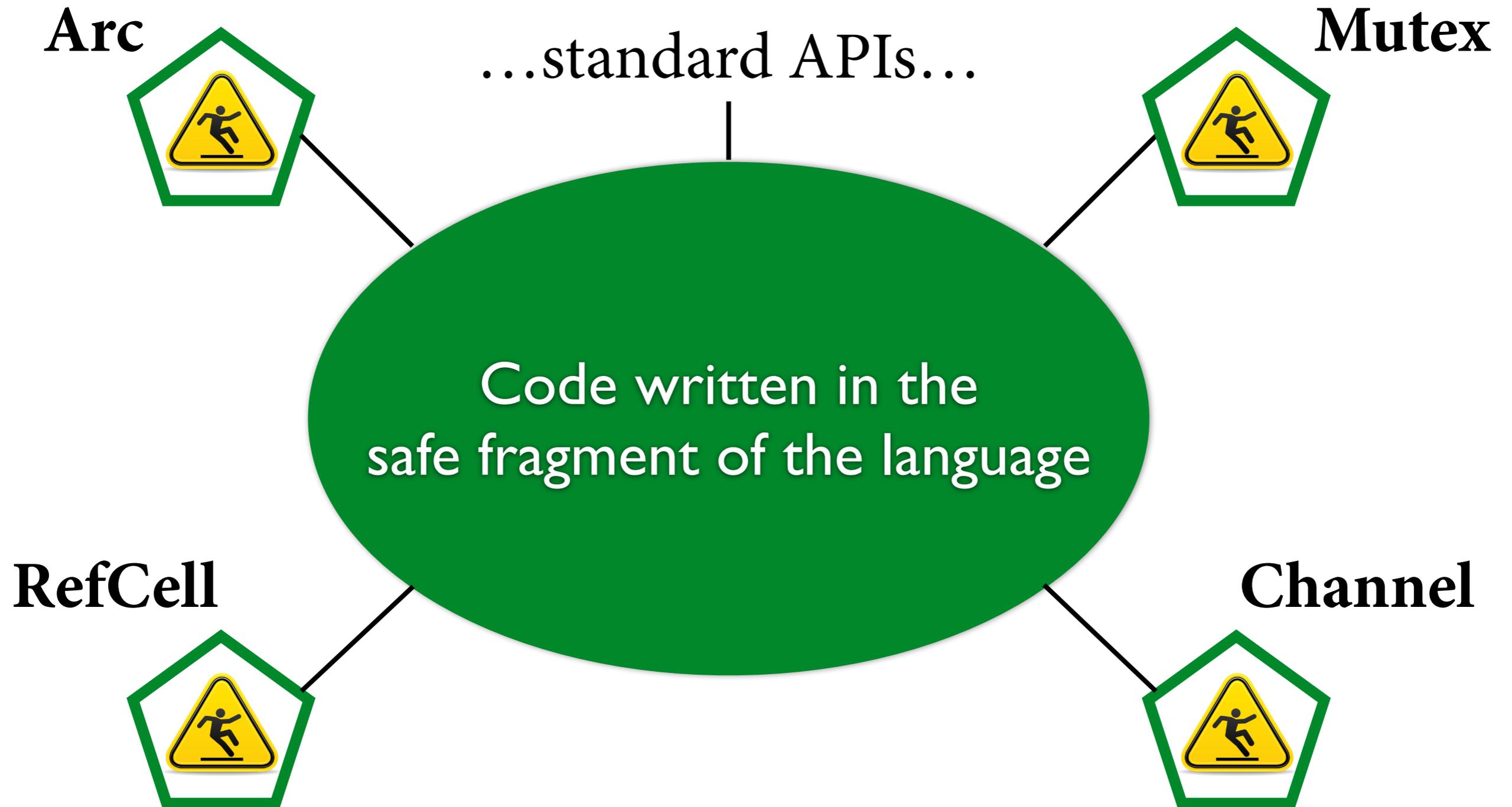


logical  
satisfaction



API  
implementation

# Semantic Safety



# Semantic Safety

**Arc**

**Mutex**

...standard APIs...

Manually verified!

Manually verified!

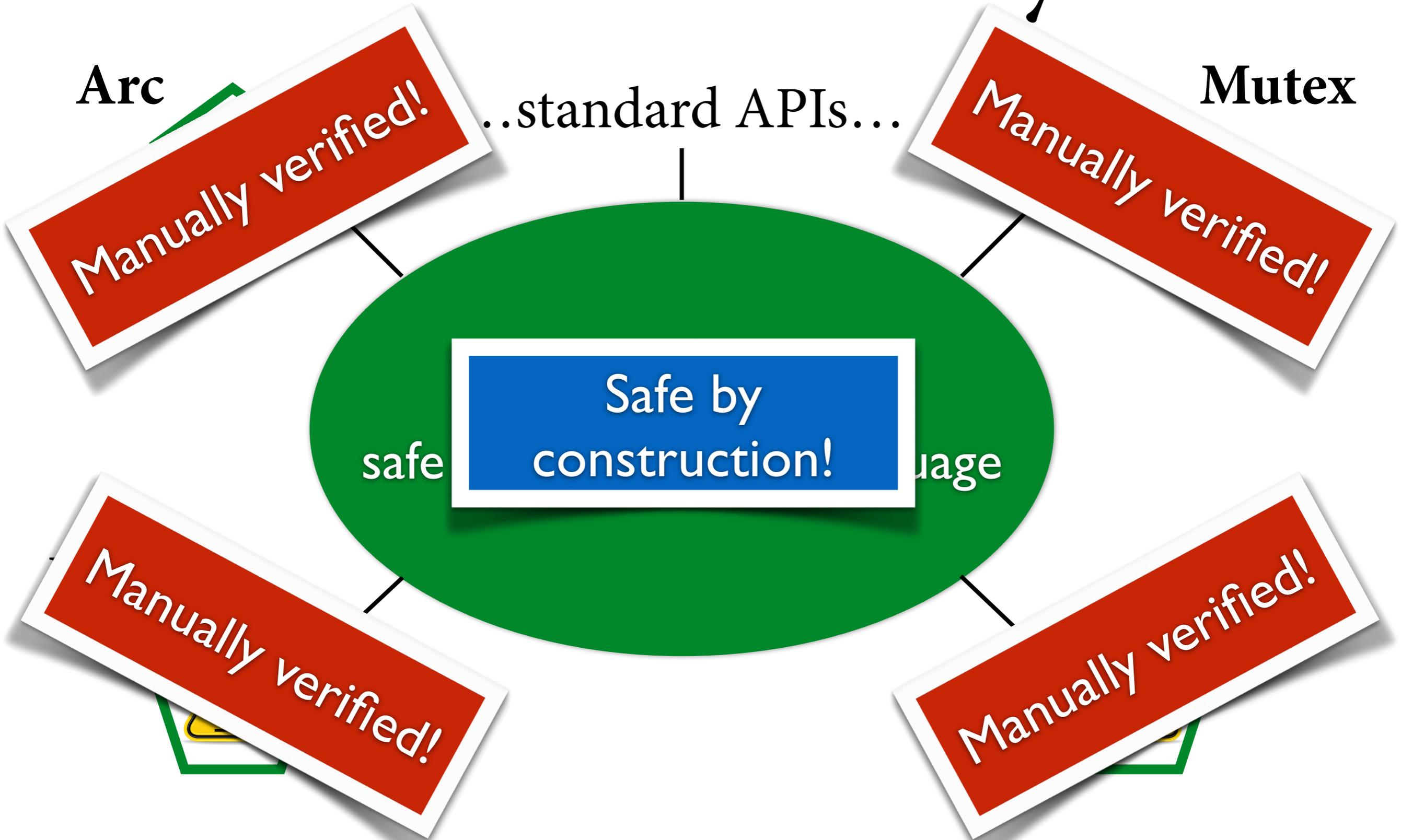
safe

Safe by construction!

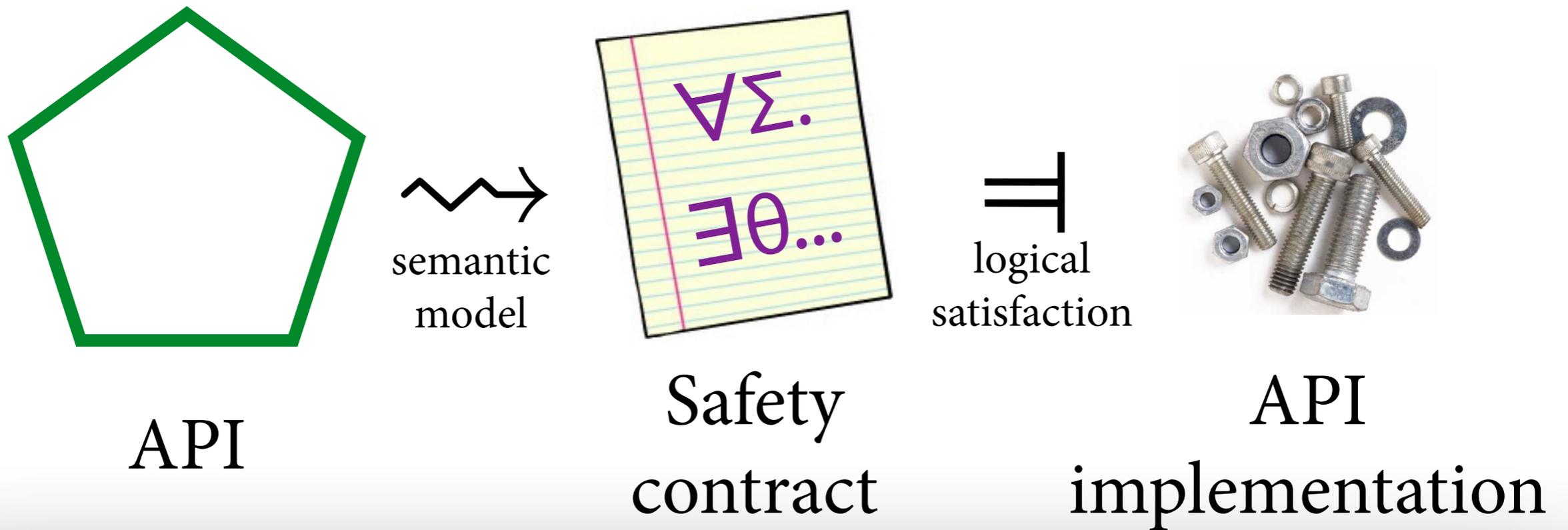
uage

Manually verified!

Manually verified!



# Semantic Safety



**RustBelt [POPL'18, POPL'20]:**

**Verifying semantic safety for**



# Heart of the Problem



**How do we define our  
semantic model of Rust?**

# Key Prior Work on Semantic Models

- **Milner (1978)**. Used a “**logical-relations**” model based on **denotational** semantics. But didn’t scale to richer type systems.
- **Appel-McAllester (2001)**. Introduced a “**step-indexed**” logical-relations model of recursive types using **operational** semantics.
- **Ahmed (2004)**. Scaled step-indexed model to handle **higher-order state** using recursive Kripke structures. Landmark PhD dissertation.



# Key Prior Work on Semantic Models

**Ahmed's** work was a major inspiration for me, but there was a scalability problem...

“**step-indexed**” logical-relations model of recursive types using **operational** semantics.



- **Ahmed (2004)**. Scaled step-indexed model to handle **higher-order state** using recursive Kripke structures. Landmark PhD dissertation.



### Theorem 3.21 (Application)

If  $\Gamma$  is a type environment,  $e_1$  and  $e_2$  are (possibly open) terms, and  $\tau_1$  and  $\tau_2$  are types such that  $\Gamma \vDash_M e_1 : \tau_1 \rightarrow \tau_2$  and  $\Gamma \vDash_M e_2 : \tau_1$  then  $\Gamma \vDash_M (e_1 e_2) : \tau_2$ .

PROOF: We must prove that under the premises of the theorem, for any  $k \geq 0$ , we have  $\Gamma \vDash_M^k (e_1 e_2) : \tau_2$ . More specifically, for any  $\sigma$  and  $\Psi$  such that  $\sigma :_{k,\Psi} \Gamma$  we must show  $\sigma(e_1 e_2) :_{k,\Psi} \tau_2$ . From the premise  $\Gamma \vDash_M e_1 : \tau_1 \rightarrow \tau_2$  we have  $\sigma(e_1) :_{k,\Psi} \tau_1 \rightarrow \tau_2$ . To show  $\sigma(e_1 e_2) :_{k,\Psi} \tau_2$ , suppose  $S :_k \Psi$  for some store  $S$ . Then, from  $\sigma(e_1) :_{k,\Psi} \tau_1 \rightarrow \tau_2$  it follows that  $(S, \sigma(e_1))$  is safe for  $k$  steps. Either  $(S, \sigma(e_1))$  reduces for  $k$  steps without reaching a state  $(S', v_1)$  where  $v_1$  is a value — in which case  $(S, \sigma(e_1 e_2))$  does not generate a value in less than  $k$  steps and hence  $\sigma(e_1 e_2) :_{k,\Psi} \tau_2$  (for any  $\tau_2$ ) — or the value  $v_1$  is a lambda expression  $\lambda x.e$ . In the latter case, since  $\sigma(e_1) :_{k,\Psi} \tau_1 \rightarrow \tau_2$  and  $(S, \sigma(e_1)) \mapsto_M^j (S', \lambda x.e)$ , where  $j < k$  and  $\text{irred}(S', \lambda x.e)$ , it follows that there exists a  $\Psi'$  such that  $(k, \Psi) \sqsubseteq (k-j, \Psi')$  and  $S' :_{k-j} \Psi'$  and  $\langle k-j, \Psi', \lambda x.e \rangle \in \tau_1 \rightarrow \tau_2$ .

From  $\sigma :_{k,\Psi} \Gamma$  it follows that  $\sigma(x) :_{k,\Psi} \Gamma(x)$  for all variables  $x \in \text{dom}(\Gamma)$ . A type environment  $\Gamma$  is a mapping from variables to types. Hence, since  $(k, \Psi) \sqsubseteq (k-j, \Psi')$ , it follows that  $\sigma(x) :_{k-j,\Psi'} \Gamma(x)$  for all  $x \in \text{dom}(\Gamma)$  — that is, we have  $\sigma :_{k-j,\Psi'} \Gamma$ . Now, from premise  $\Gamma \vDash_M e_2 : \tau_1$ , since  $k-j \geq 0$ ,  $S' :_{k-j} \Psi'$ , and  $\sigma :_{k-j,\Psi'} \Gamma$ , we have  $\sigma(e_2) :_{k-j,\Psi'} \tau_1$ . It follows that  $(S', \sigma(e_2))$  is safe for  $k-j$  steps, i.e., either  $(S', \sigma(e_2))$  does not generate a value in fewer than  $k-j$  steps — in which case,  $(S, \sigma(e_1 e_2))$  does not generate a value in fewer than  $k$  steps so we have  $\sigma(e_1 e_2) :_{k,\Psi} \tau_2$  (for any  $\tau_2$ ) — or  $(S', \sigma(e_2)) \mapsto_M^i (S'', v)$  where  $i < k-j$ . In the latter case,  $(S, \sigma(e_1 e_2)) \mapsto_M^{j+i} (S'', (\lambda x.e)v)$  where  $j+i < k$ . Also, since  $\sigma(e_2) :_{k-j,\Psi'} \tau_1$  and  $(S', \sigma(e_2)) \mapsto_M^i (S'', v)$  for  $i < k-j$  and  $\text{irred}(S'', v)$ , it follows that there exists a  $\Psi''$  such that  $(k-j, \Psi') \sqsubseteq (k-j-i, \Psi'')$ ,  $S'' :_{k-j-i} \Psi''$ , and  $\langle k-j-i, \Psi'', v \rangle \in \tau_1$ .

Pick memory typing  $\Psi^* = \lfloor \Psi'' \rfloor_{k-j-i-1}$ . Let  $k^* = k-j-i-1$ . Then the following information-forgetting state extension holds:  $(k-j-i, \Psi'') \sqsubseteq (k^*, \Psi^*)$ . Since  $\langle k-j-i, \Psi'', v \rangle \in \tau_1$  and  $\tau_1$  is a type, we have  $\langle k^*, \Psi^*, v \rangle \in \tau_1$ . The definition of  $\rightarrow$  then implies that  $e[v/x] :_{k^*,\Psi^*} \tau_2$ . But we now have  $(S, \sigma(e_1 e_2)) \mapsto_M^{j+i+1} (S'', e[v/x])$ ,  $(k, \Psi) \sqsubseteq (k^*, \Psi^*)$ ,  $S'' :_{k^*} \Psi^*$ , and  $e[v/x] :_{k^*,\Psi^*} \tau_2$ . By Definition 3.6 (Expr : Type), this means that if  $(S'', e[v/x])$  generates a value in fewer than  $k^*$  steps then that value will be of type  $\tau_2$ . Hence, we may conclude that  $\sigma(e_1 e_2) :_{k,\Psi} \tau_2$  as we wanted to show.  $\square$

$(S', \sigma(e_1 e_2))$  does not generate a value in fewer than  $k$  steps  $s$  (for any  $\tau_2$ ) — or  $(S', \sigma(e_2)) \mapsto_M^i (S'', v)$  where  $i < k$ ,  $(S', \sigma(e_1 e_2)) \mapsto_M^{j+i} (S'', (\lambda x.e)v)$  where  $j + i < k$ . Also,  $(S', \sigma(e_2)) \mapsto_M^i (S'', v)$  for  $i < k - j$  and  $\text{irred}(S'', v)$ , it follows that there is a state  $S''$  such that  $(k - j, \Psi') \sqsubseteq (k - j - i, \Psi'')$ ,  $S'' \vdash_{k-j-i} \Psi''$ .

Let  $\Psi^* = \lfloor \Psi'' \rfloor_{k-j-i-1}$ . Let  $k^* = k - j - i - 1$ . Then the following state extension holds:  $(k - j - i, \Psi'') \sqsubseteq (k^*, \Psi^*)$ . Since  $\tau_1$  and  $\tau_2$  is a type, we have  $\langle k^*, \Psi^*, v \rangle \in \tau_1$ . The definition of  $\tau_1$  means that  $e[v/x] \vdash_{k^*, \Psi^*} \tau_2$ . But we now have  $(S, \sigma(e_1 e_2)) \mapsto (k^*, \Psi^*)$ ,  $S'' \vdash_{k^*} \Psi^*$ , and  $e[v/x] \vdash_{k^*, \Psi^*} \tau_2$ . By Definition 3.1, this means that if  $(S'', e[v/x])$  generates a value in fewer than  $k^*$  steps, then  $(S, \sigma(e_1 e_2))$  generates a value of type  $\tau_2$ . Hence, we may conclude that  $\sigma(e_1 e_2) \vdash_{k, \Psi} \tau_2$ .

$(S', \sigma(e_1 e_2))$  does not generate a value in fewer than  $k$  steps  $s$  (for any  $\tau_2$ ) — or  $(S', \sigma(e_2)) \mapsto_M^i (S'', v)$  where  $i < k$ ,  $(S', \sigma(e_1 e_2)) \mapsto_M^{j+i} (S'', (\lambda x.e)v)$  where  $j + i < k$ . Also,  $(S', \sigma(e_2)) \mapsto_M^i (S'', v)$  for  $i < k$  and  $\text{irred}(S'', v)$ , it follows that  $S'' \vdash_{k-j-i} \Psi''$  such that

Extraneous low-level details that obscure the proof idea!

Let  $k^* = k - j - i - 1$ . Then the following state extension holds:  $(k - j - i, \Psi'') \sqsubseteq (k^*, \Psi^*)$ . Since  $\tau_1$  and  $\tau_2$  is a type, we have  $\langle k^*, \Psi^*, v \rangle \in \tau_1$ . The definition of  $\tau_2$  means that  $e[v/x] :_{k^*, \Psi^*} \tau_2$ . But we now have  $(S, \sigma(e_1 e_2)) \mapsto (k^*, \Psi^*)$ ,  $S'' \vdash_{k^*} \Psi^*$ , and  $e[v/x] :_{k^*, \Psi^*} \tau_2$ . By Definition 3.1, this means that if  $(S'', e[v/x])$  generates a value in fewer than  $k^*$  steps, then  $(S, \sigma(e_1 e_2))$  generates a value of type  $\tau_2$ . Hence, we may conclude that  $\sigma(e_1 e_2) :_{k, \Psi} \tau_2$ .

$(e_1 e_2)$  does not generate a value in fewer than  $k$  steps  $s$   
(for any  $\tau_2$ ) — or  $(S', \sigma(e_2)) \mapsto_M^i (S'', v)$  where  $i < k$



Also, it follows from the definition of  $\Psi''$  that  $\sigma(e_1 e_2) :_{k, \Psi}$

### Theorem 3.21 (Application)

If  $\Gamma$  is a type environment,  $e_1$  and  $e_2$  are (possibly open) terms, and  $\tau_1$  and  $\tau_2$  are types such that  $\Gamma \vDash_M e_1 : \tau_1 \rightarrow \tau_2$  and  $\Gamma \vDash_M e_2 : \tau_1$  then  $\Gamma \vDash_M (e_1 e_2) : \tau_2$ .

PROOF: We must prove that under the premises of the theorem, for any  $k \geq 0$ , we have  $\Gamma \vDash_M^k (e_1 e_2) : \tau_2$ . More specifically, for any  $\sigma$  and  $\Psi$  such that  $\sigma :_{k,\Psi} \Gamma$  we must show  $\sigma(e_1 e_2) :_{k,\Psi} \tau_2$ . From the premise  $\Gamma \vDash_M e_1 : \tau_1 \rightarrow \tau_2$  we have  $\sigma(e_1) :_{k,\Psi} \tau_1 \rightarrow \tau_2$ . To show  $\sigma(e_1 e_2) :_{k,\Psi} \tau_2$ , suppose  $S :_k \Psi$  for some store  $S$ . Then, from  $\sigma(e_1) :_{k,\Psi} \tau_1 \rightarrow \tau_2$  it follows that  $(S, \sigma(e_1))$  is safe for  $k$  steps. Either  $(S, \sigma(e_1))$  reduces for  $k$  steps without reaching a state  $(S', v_1)$  where  $v_1$  is a value — in which case  $(S, \sigma(e_1 e_2))$  does not generate a value in less than  $k$  steps and hence  $\sigma(e_1 e_2) :_{k,\Psi} \tau_2$  (for any  $\tau_2$ ) — or the value  $v_1$  is a lambda expression  $\lambda x.e$ . In the latter case, since  $\sigma(e_1) :_{k,\Psi} \tau_1 \rightarrow \tau_2$  and  $(S, \sigma(e_1)) \mapsto_M^j (S', \lambda x.e)$ , where  $j < k$  and  $\text{irred}(S', \lambda x.e)$ , it follows that there exists a  $\Psi'$  such that  $(k, \Psi) \sqsubseteq (k-j, \Psi')$  and  $S' :_{k-j} \Psi'$  and  $\langle k-j, \Psi', \lambda x.e \rangle \in \tau_1 \rightarrow \tau_2$ .

From  $\sigma :_{k,\Psi} \Gamma$  it follows that  $\sigma(x) :_{k,\Psi} \Gamma(x)$  for all variables  $x \in \text{dom}(\Gamma)$ . A type environment  $\Gamma$  is a mapping from variables to types. Hence, since  $(k, \Psi) \sqsubseteq (k-j, \Psi')$ , it follows that  $\sigma(x) :_{k-j,\Psi'} \Gamma(x)$  for all  $x \in \text{dom}(\Gamma)$  — that is, we have  $\sigma :_{k-j,\Psi'} \Gamma$ . Now, from premise  $\Gamma \vDash_M e_2 : \tau_1$ , since  $k-j \geq 0$ ,  $S' :_{k-j} \Psi'$ , and  $\sigma :_{k-j,\Psi'} \Gamma$ , we have  $\sigma(e_2) :_{k-j,\Psi'} \tau_1$ . It follows that  $(S', \sigma(e_2))$  is safe for  $k-j$  steps, i.e., either  $(S', \sigma(e_2))$  does not generate a value in fewer than  $k-j$  steps — in which case,  $(S, \sigma(e_1 e_2))$  does not generate a value in fewer than  $k$  steps so we have  $\sigma(e_1 e_2) :_{k,\Psi} \tau_2$  (for any  $\tau_2$ ) — or  $(S', \sigma(e_2)) \mapsto_M^i (S'', v)$  where  $i < k-j$ . In the latter case,  $(S, \sigma(e_1 e_2)) \mapsto_M^{j+i} (S'', (\lambda x.e)v)$  where  $j+i < k$ . Also, since  $\sigma(e_2) :_{k-j,\Psi'} \tau_1$  and  $(S', \sigma(e_2)) \mapsto_M^i (S'', v)$  for  $i < k-j$  and  $\text{irred}(S'', v)$ , it follows that there exists a  $\Psi''$  such that  $(k-j, \Psi') \sqsubseteq (k-j-i, \Psi'')$ ,  $S'' :_{k-j-i} \Psi''$ , and  $\langle k-j-i, \Psi'', v \rangle \in \tau_1$ .

Pick memory typing  $\Psi^* = \lfloor \Psi'' \rfloor_{k-j-i-1}$ . Let  $k^* = k-j-i-1$ . Then the following information-forgetting state extension holds:  $(k-j-i, \Psi'') \sqsubseteq (k^*, \Psi^*)$ . Since  $\langle k-j-i, \Psi'', v \rangle \in \tau_1$  and  $\tau_1$  is a type, we have  $\langle k^*, \Psi^*, v \rangle \in \tau_1$ . The definition of  $\rightarrow$  then implies that  $e[v/x] :_{k^*,\Psi^*} \tau_2$ . But we now have  $(S, \sigma(e_1 e_2)) \mapsto_M^{j+i+1} (S'', e[v/x])$ ,  $(k, \Psi) \sqsubseteq (k^*, \Psi^*)$ ,  $S'' :_{k^*} \Psi^*$ , and  $e[v/x] :_{k^*,\Psi^*} \tau_2$ . By Definition 3.6 (Expr : Type), this means that if  $(S'', e[v/x])$  generates a value in fewer than  $k^*$  steps then that value will be of type  $\tau_2$ . Hence, we may conclude that  $\sigma(e_1 e_2) :_{k,\Psi} \tau_2$  as we wanted to show.  $\square$

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**Theorem** `compat_app`  $\Gamma$   $e_1$   $e_2$   $A$   $B$  :

$\Gamma \vDash e_1 : \text{TArrow } A \ B \rightarrow \Gamma \vDash e_2 : A \rightarrow \Gamma \vDash \text{App } e_1 \ e_2 : B$ .

**Proof.**

`iIntros (e1Typed e2Typed ? ? ?) "#HΓ".`

`use_bind (AppLCtx _) v1 "#Hv1" e1Typed.`

`use_bind (AppRCtx _) v2 "#Hv2" e2Typed.`

`by iApply "Hv1".`

**Qed.**

**Proof in Iris (in Coq)**

$\langle k - j - i, \Psi'', v \rangle \in \tau_1$ .

Pick memory typing  $\Psi^* = \lfloor \Psi'' \rfloor_{k-j-i-1}$ . Let  $k^* = k - j - i - 1$ . Then the following information-forgetting state extension holds:  $(k - j - i, \Psi'') \sqsubseteq (k^*, \Psi^*)$ . Since  $\langle k - j - i, \Psi'', v \rangle \in \tau_1$  and  $\tau_1$  is a type, we have  $\langle k^*, \Psi^*, v \rangle \in \tau_1$ . The definition of  $\rightarrow$  then implies that  $e[v/x] :_{k^*, \Psi^*} \tau_2$ . But we now have  $(S, \sigma(e_1 e_2)) \mapsto_M^{j+i+1} (S'', e[v/x])$ ,  $(k, \Psi) \sqsubseteq (k^*, \Psi^*)$ ,  $S'' :_{k^*} \Psi^*$ , and  $e[v/x] :_{k^*, \Psi^*} \tau_2$ . By Definition 3.6 (Expr : Type), this means that if  $(S'', e[v/x])$  generates a value in fewer than  $k^*$  steps then that value will be of type  $\tau_2$ . Hence, we may conclude that  $\sigma(e_1 e_2) :_{k,\Psi} \tau_2$  as we wanted to show.  $\square$

**Iris** dramatically simplifies  
the development of step-indexed models,  
while also being machine-checked!

$\sigma(e_1 e_2) :_{k,\Psi} \tau_2$  (for any  $\tau_2$ ) — or the value  $v_1$  is a lambda expression  $\lambda x.e$ . In the latter case, since  $\sigma(e_1) :_{k,\Psi} \tau_1 \rightarrow \tau_2$  and  $(S, \sigma(e_1)) \mapsto_M^j (S', \lambda x.e)$ , where  $j < k$  and  $\text{irred}(S', \lambda x.e)$ , it follows that there exists a  $\Psi'$  such that  $(k, \Psi) \sqsubseteq (k - j, \Psi')$  and

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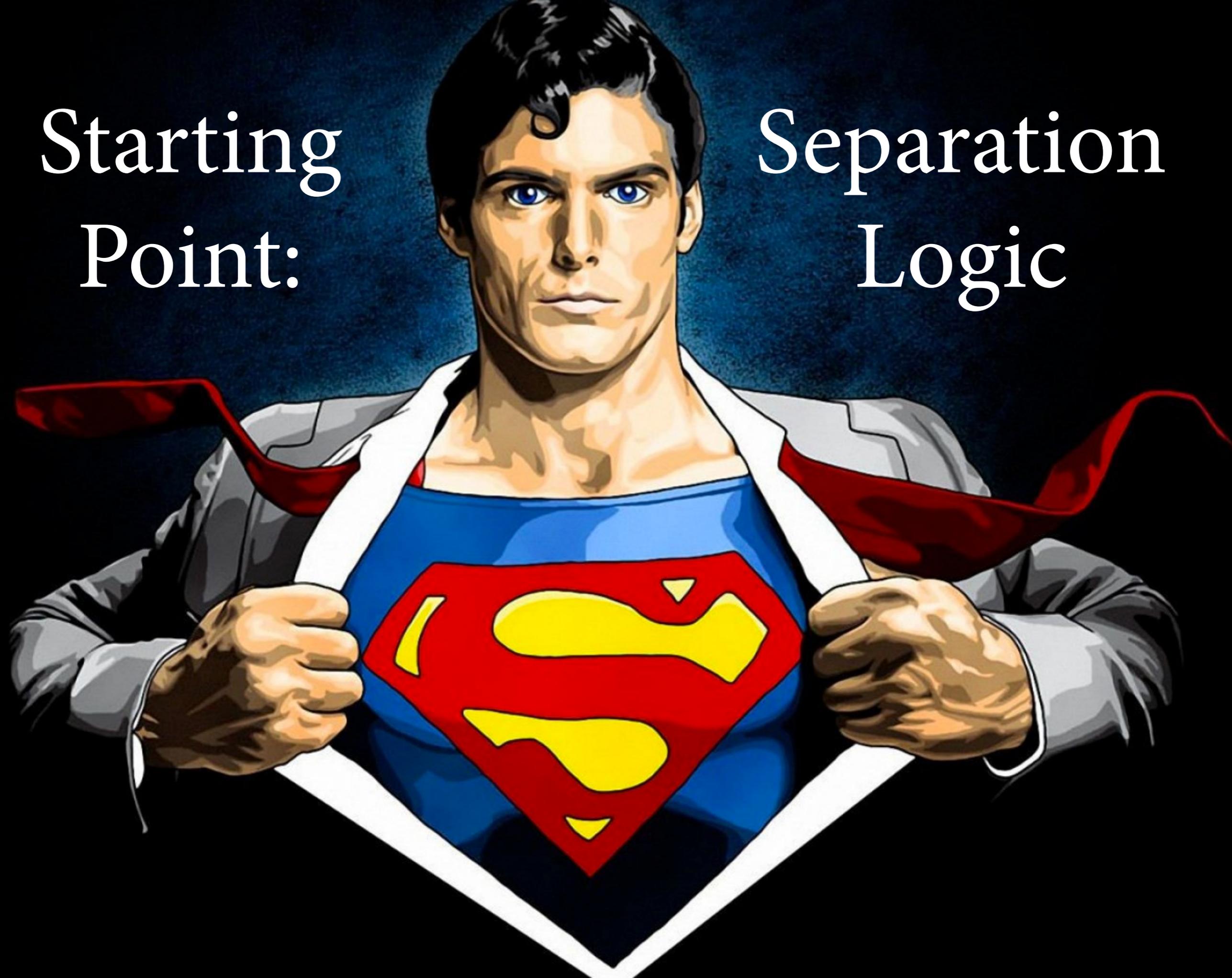
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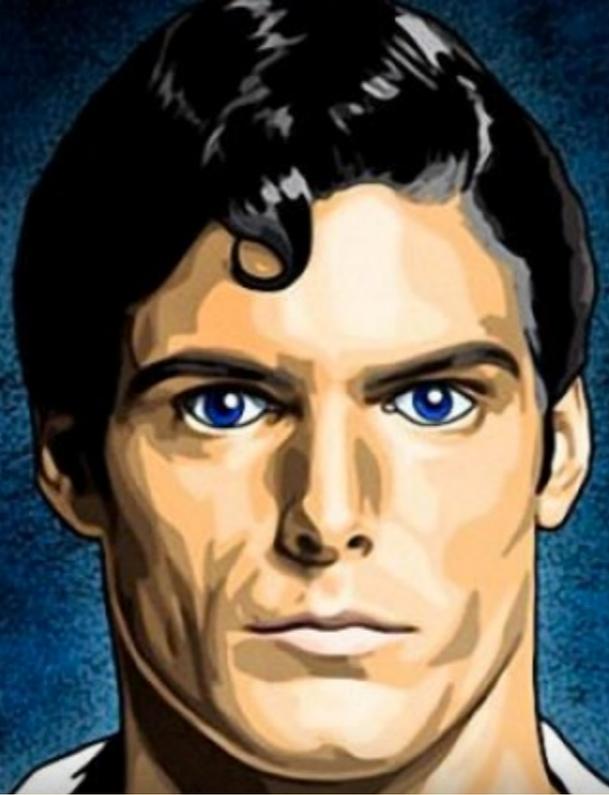
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Starting  
Point:

Separation  
Logic



# Starting Point:



# Separation Logic

**Extension of Hoare logic (O'Hearn-Reynolds-..., 1999)**

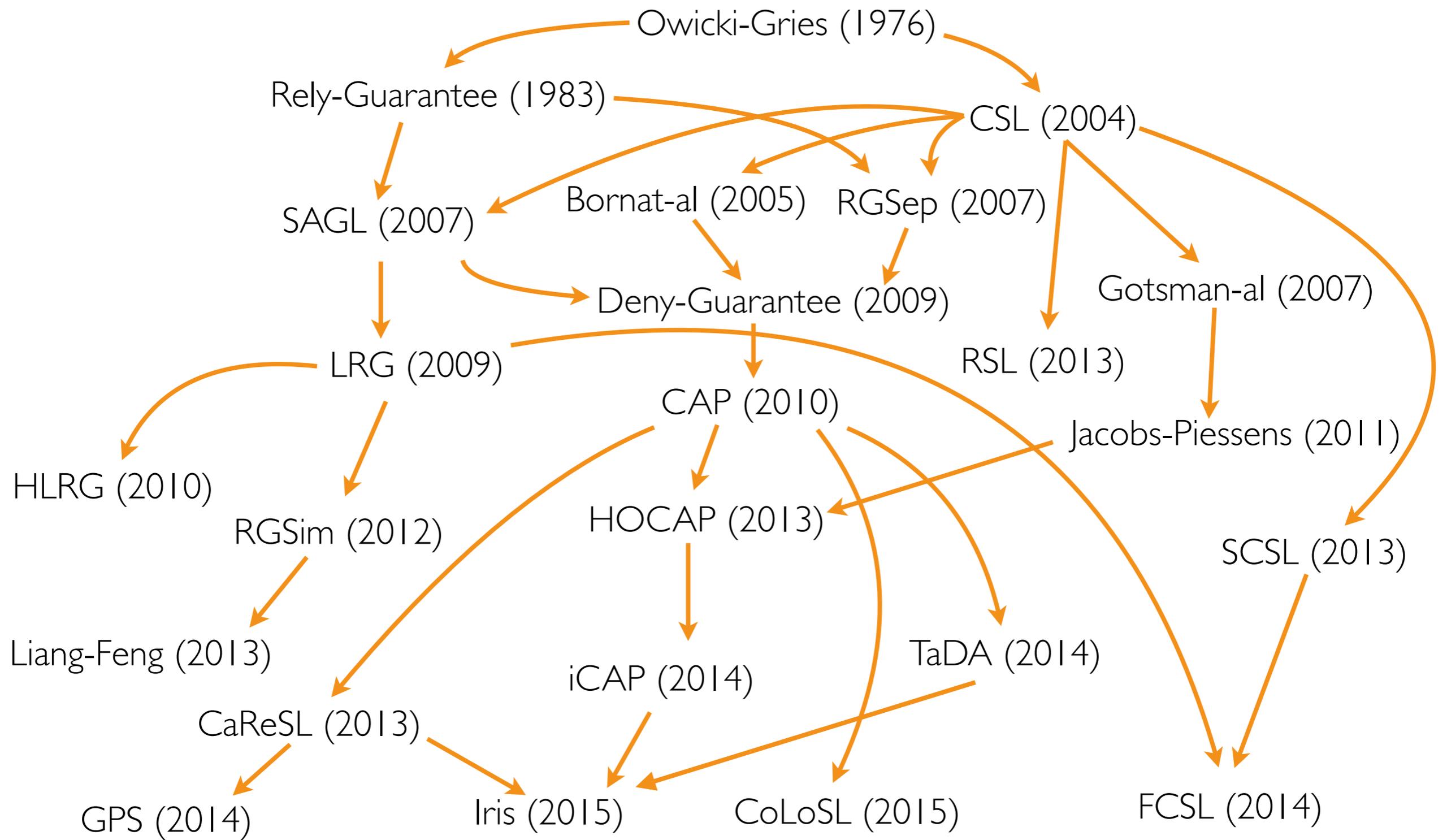
- For reasoning about pointer-manipulating programs

**Major influence on many verification & analysis tools**

- e.g. Infer, VeriFast, Viper, Bedrock, jStar, ...

**Separation logic = Ownership logic**

- Perfect fit for modeling Rust's ownership types!



$$\text{CaReSL: } \frac{\mathcal{C} \vdash \forall b \overset{\text{rely}}{\sqsupseteq}_{\pi} b_0. (\pi \llbracket b \rrbracket * P) \quad i \mapsto_1 a \quad (x. \exists b' \overset{\text{guar}}{\sqsupseteq}_{\pi} b. \pi \llbracket b' \rrbracket * Q)}{\mathcal{C} \vdash \{ \boxed{b_0}^n_{\pi} * \triangleright P \} \quad i \mapsto a \quad \{ x. \exists b'. \boxed{b'}^n_{\pi} * Q \}} \text{UPDISL}$$

$$\text{iCAP: } \frac{\begin{array}{l} \Gamma, \Delta \mid \Phi \vdash \text{stable}(P) \quad \Gamma, \Delta \mid \Phi \vdash \forall y. \text{stable}(Q(y)) \\ \Gamma, \Delta \mid \Phi \vdash n \in C \quad \Gamma, \Delta \mid \Phi \vdash \forall x \in X. (x, f(x)) \in \overline{T(A)} \vee f(x) = x \\ \Gamma \mid \Phi \vdash \forall x \in X. (\Delta). \langle P * \otimes_{\alpha \in A} [\alpha]_{g(\alpha)}^n * \triangleright I(x) \rangle \quad c \quad \langle Q(x) * \triangleright I(f(x)) \rangle^{C \setminus \{n\}} \end{array}}{\begin{array}{l} \Gamma \mid \Phi \vdash (\Delta). \langle P * \otimes_{\alpha \in A} [\alpha]_{g(\alpha)}^n * \text{region}(X, T, I, n) \rangle \\ c \\ \langle \exists x. Q(x) * \text{region}(\{f(x)\}, T, I, n) \rangle^C \end{array}} \text{ATOMIC}$$

$$\text{TaDA: } \frac{\begin{array}{l} \text{Use atomic rule} \\ a \notin \mathcal{A} \quad \forall x \in X. (x, f(x)) \in \mathcal{T}_t(\mathbf{G})^* \\ \lambda; \mathcal{A} \vdash \forall x \in X. \langle p_p \mid I(\mathbf{t}_a^\lambda(x)) * p(x) * [G]_a \rangle \quad \mathbb{C} \quad \exists y \in Y. \langle q_p(x, y) \mid I(\mathbf{t}_a^\lambda(f(x))) * q(x, y) \rangle \end{array}}{\lambda + 1; \mathcal{A} \vdash \forall x \in X. \langle p_p \mid \mathbf{t}_a^\lambda(x) * p(x) * [G]_a \rangle \quad \mathbb{C} \quad \exists y \in Y. \langle q_p(x, y) \mid \mathbf{t}_a^\lambda(f(x)) * q(x, y) \rangle}$$

HLRG (2007)

Liang-Feng

(2007)

(2011)

(2013)

CaReSL (2013)

GPS (2014)

Iris (2015)

CoLoSL (2015)

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CaReSL: 
$$\frac{\mathcal{C} \vdash \forall b \overset{\text{rely}}{\sqsupseteq}_{\pi} b_0. (\pi \llbracket b \rrbracket * P) \quad i \Rightarrow_1 a \quad (x. \exists b' \overset{\text{guar}}{\sqsupseteq}_{\pi} b. \pi \llbracket b' \rrbracket * Q)}{\mathcal{C} \vdash \{ \boxed{b_0}^n * \triangleright P \} \quad i \Rightarrow a \quad \{ x. \exists b'. \boxed{b'}^n * Q \}} \text{UPDISL}$$

iCAP: 
$$\frac{\Gamma, \Delta \mid \Phi \vdash \text{stable}(P) \quad \Gamma, \Delta \mid \Phi \vdash n \in C \quad \Gamma \mid \Phi \vdash \dots}{\dots}$$

**No way to compose proofs from different separation logics!**

TaDA: 
$$\frac{\text{Use atomic rule} \quad a \notin \mathcal{A} \quad \forall x \in X. (x, f(x)) \in \mathcal{T}_t(G)^* \quad \lambda; \mathcal{A} \vdash \forall x \in X. \langle p_p \mid I(\mathbf{t}_a^\lambda(x)) * p(x) * [G]_a \rangle \quad \mathbb{C} \quad \exists y \in Y. \langle q_p(x, y) \mid I(\mathbf{t}_a^\lambda(f(x))) * q(x, y) \rangle}{\lambda + 1; \mathcal{A} \vdash \forall x \in X. \langle p_p \mid \mathbf{t}_a^\lambda(x) * p(x) * [G]_a \rangle \quad \mathbb{C} \quad \exists y \in Y. \langle q_p(x, y) \mid \mathbf{t}_a^\lambda(f(x)) * q(x, y) \rangle}$$

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# Key Idea of Iris

- Unify the field of separation logic using a single powerful mechanism:

**Higher-order ghost state**

Enables encoding of step-indexed models

Enables users to define custom resources

(see “Iris from the Ground Up”, JFP’18, for details)

# Key Idea of Iris

- Unify the field of separation logic using a single powerful mechanism:

With higher-order ghost state, Iris lets you **derive** and **compose** advanced proof rules within one unifying framework.

step-indexed models

custom resources

(see “Iris from the Ground Up”, JFP’18, for details)

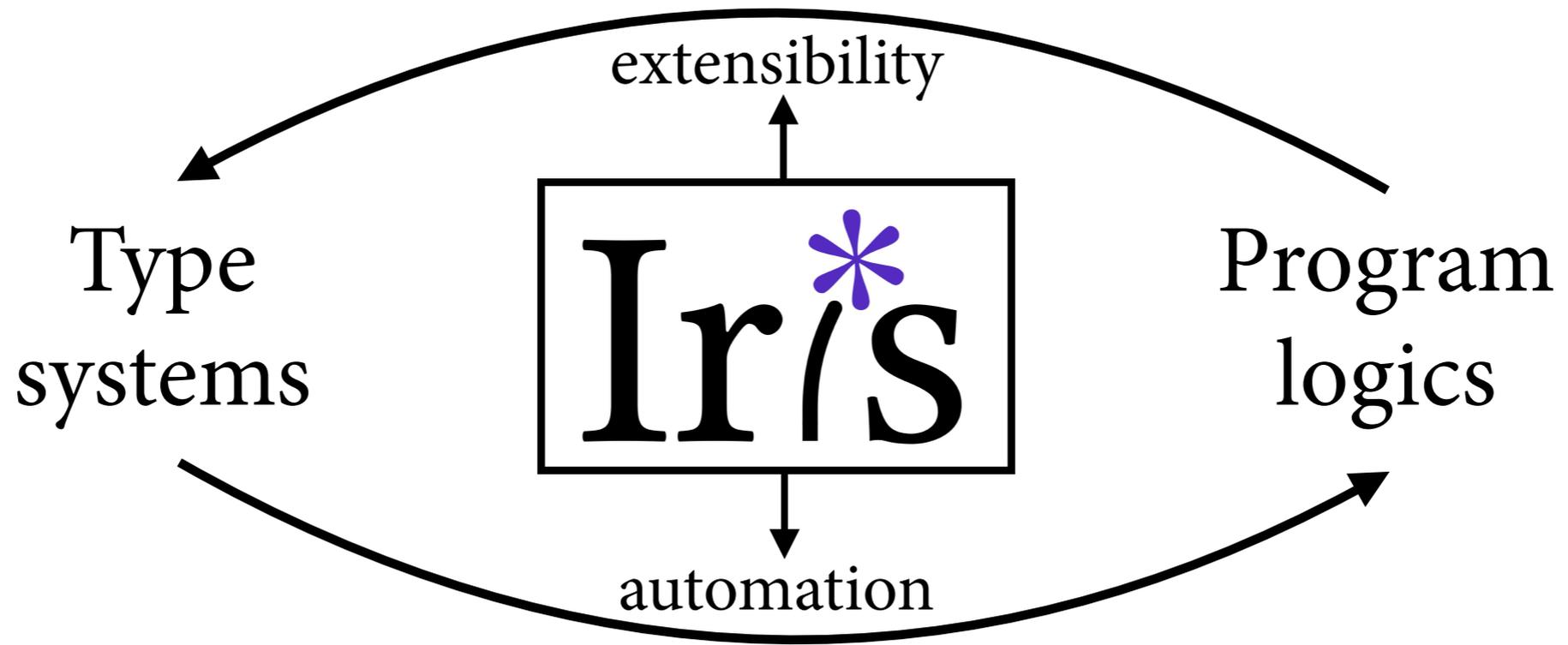
# Impact of Iris & RustBelt

## Iris

- 60 papers (28 in POPL/PLDI), 7 PhD theses
- Adopted as core tech. by systems verification researchers at MIT, BedRock, Meta

## RustBelt

- Most-cited POPL/PLDI paper of 2018
- Pioneering effort in Rust verification & using program logics to prove extensible type safety





*Refined*

# RefinedC

**First** verification tool for C programs that is

- **Automated**: user gives only specs/annotations
- **Foundational**: generates proofs in Coq

**How?**

- **Refinement type system** to encode functional invariants on C data types
- **Semantic model** of RefinedC types in Iris
- RefinedC typing rules formulated in **Lithium**, a restricted, automatable fragment of Iris

C:

```
void append(list_t *l, list_t k) {  
    if(*l == NULL) {  
        *l = k;  
    } else {  
        append(&(*l)->next, k);  
    }  
}
```

Iris:

```
iIntros (p) "[Hxs Hys] H".  
iLob as "IH" forall (l xs l' ys p).  
destruct xs as [| x xs']; iSimplifyEq.  
- wp_rec. wp_let. wp_match. by iApply "H".  
- iDestruct "Hxs" as (l0 hd0) "(% & Hx & Hxs)".  
iSimplifyEq. wp_rec. wp_let. wp_match. wp_load.  
wp_let. wp_proj. wp_bind (app _ _)%E.  
iApply ("IH" with "Hxs Hys"). iNext. iIntros.  
wp_let. wp_proj. wp_store. iSimplifyEq. iApply "H".  
iExists l0, v. iFrame. done.
```

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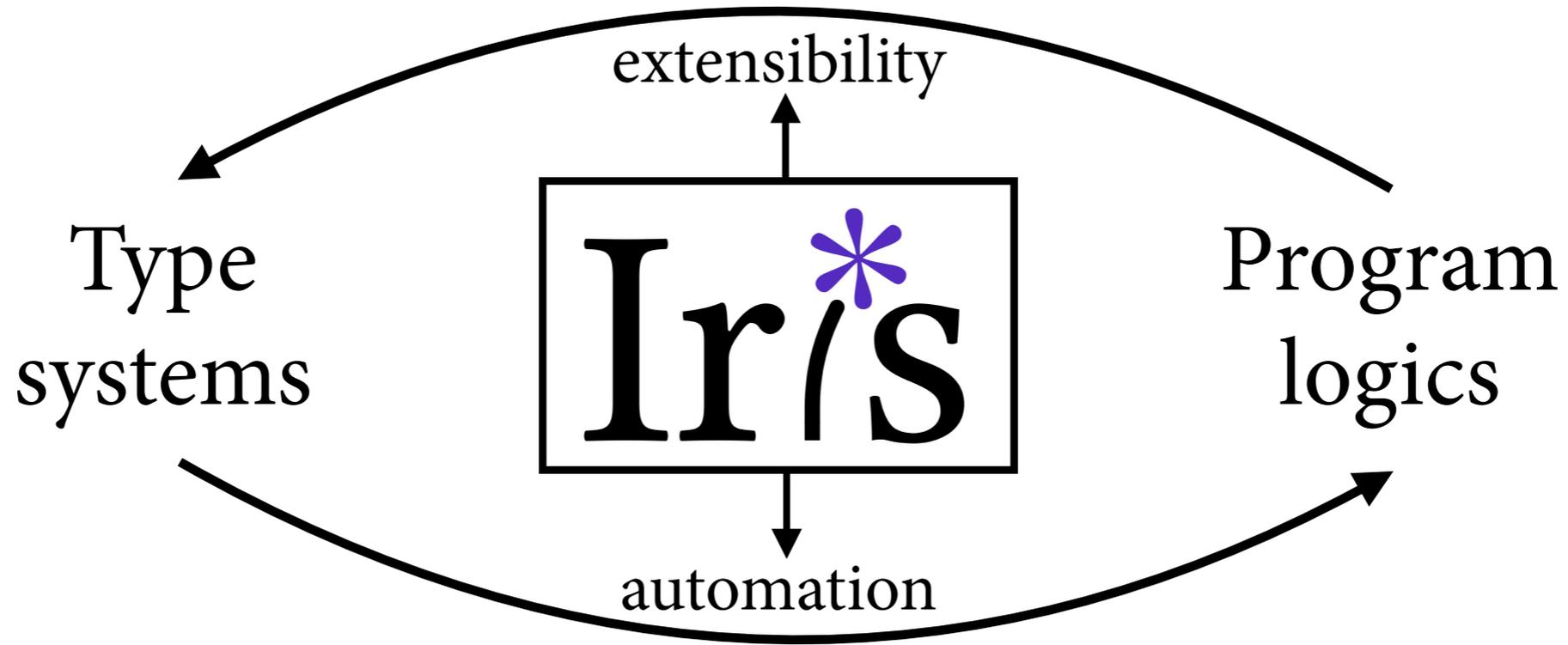
RefinedC:

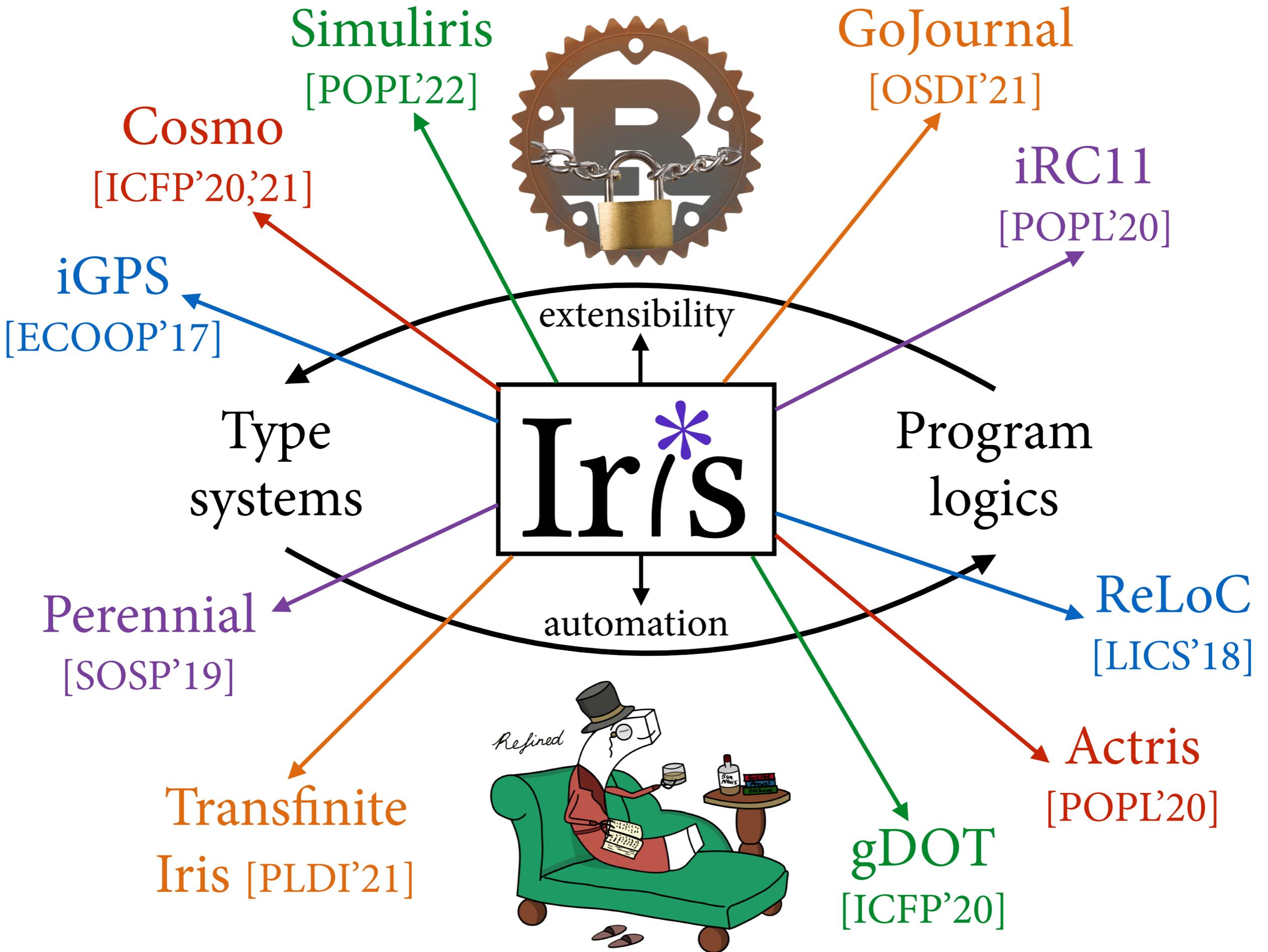
```
repeat liRStep; liShow.
```

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**Distinguished paper and artifact awards  
at PLDI'21**





# Research Vision

Integrating Verification  
into Real-World Systems

# Systems Verification

**Impressive** sys. verif. projects in past 15 years:



COMPCERT

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**Impressive** sys. verif. projects in past 15 years:



COMPCERT

Some key **limitations** to their scope:

- Centered exclusively around the C language
- Idealized code/semantics to simplify verif.
- Huge manual proof effort by experts

# Systems Verification

**Impressive** sys. verif. projects in past 15 years:

**Goal: Develop systems verification tools that overcome these limitations!**

- Centered exclusively around the C language
- Idealized code/semantics to simplify verif.
- Huge manual proof effort by experts

# Direction #1: Rust Verification



- ✓ Safe + **unsafe** code
- ✗ Verif. is **manual**

$P *_{rust} \rightarrow *i$   
(from ETH)

- ✓ Verif. is **automated**
- ✗ Only **safe** code

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- ✗ Only **safe** code

**Goal:** Tool that's automated & handles unsafe code

- In development: RustHornBelt, RefinedRust
- Possible verification goal: Redox microkernel

# Direction #2: Realism

## **Prior work employs idealized coding/semantics**

- Restricts coding patterns (e.g. allocate all data in one big array, prohibit taking address of local variables)
- Assumes strong concurrency semantics (e.g. SC)
- Uses idealized model of low-level system features (e.g. virtual memory, interrupts, exceptions, TLB)

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## **Ongoing: Verifying Linux pKVM hypervisor**

- To be deployed on billions of Android devices
- Goal: Use RefinedC to verify Armv8 machine code against authoritative Armv8 semantics
- Joint with Sewell, Hur, et al., funded by Google

# Direction #3: Usability

**Problem:** Even automated tools like RefinedC involve some annotation burden

- e.g. users must write tricky specs **manually**

```
1 struct [[rc::refined_by("a: nat")] mem_t {
2   [[rc::field("a @ int<size_t>")] size_t len;
3   [[rc::field("&own<uninit<a>>")] unsigned char* buffer;
4 };
5
6 [[rc::parameters("a: nat", "n: nat", "p: loc")]
7 [[rc::args ("p @ &own<a @ mem_t>", "n @ int<size_t>")]
8 [[rc::returns("{n≤a} @ optional<&own<uninit<n>>, null>")]
9 [[rc::ensures("own p : {n ≤ a ? a - n : a} @ mem_t")]
10 void* alloc(struct mem_t* d, size_t sz) {
11   if(sz > d->len) return NULL;
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**Idea:** Infer specs using **biabduction** (POPL'09)

- Inferring full functional correctness specs is likely impractical, but precision can be improved by allowing user to “sketch” specs

Thank you!

[iris-project.org](http://iris-project.org)